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Enhance Windows security and protect your systems and servers from various cyber attacks Key Features Protect your device using a zero-trust approach and advanced security techniques Implement efficient security measures using Microsoft Intune, Configuration Manager, and Azure solutions Understand how to create cyber-threat defense solutions effectively Book Description Are you looking for effective ways to protect Windows-based systems from being compromised by unauthorized users? Mastering Windows Security and Hardening is a detailed guide that helps you gain expertise when implementing efficient security measures and creating robust defense solutions. We will begin with an introduction to Windows security fundamentals, baselining, and the importance of building a baseline for an organization. As you advance, you will learn how to effectively secure and harden your Windows-based system, protect identities, and even manage access. In the concluding chapters, the book will take you through testing, monitoring, and security operations. In addition to this, you'll be equipped with the tools you need to ensure compliance and continuous monitoring through security operations. By the end of this book, you'll have developed a full understanding of the processes and tools involved in securing and hardening your Windows environment. What you will learn Understand baselining and learn the best practices for building a baseline Get to grips with identity management and access management on Windows-based systems Delve into the device administration and remote management of Windows-based systems Explore security tips to harden your Windows server and keep clients secure Audit, assess, and test to ensure controls are successfully applied and enforced Monitor and report activities to stay on top of vulnerabilities Who this book is for This book is for system administrators, cybersecurity and technology professionals, solutions architects, or anyone interested in learning how to secure their Windows-based systems. A basic understanding of Windows security concepts, Intune, Configuration Manager, Windows PowerShell, and Microsoft Azure will help you get the best out of this book.

This is the first book to describe the Microsoft HoloLens wearable augmented reality device and provide step-by-step instructions on how developers can use the HoloLens SDK to create Windows 10 applications that merge holographic virtual reality with the wearer's actual environment. Best-selling author Allen G. Taylor explains how to develop and deliver HoloLens applications via Microsoft's ecosystem for third party apps. Readers will also learn how HoloLens differs from other virtual and augmented reality devices and how to create compelling applications to fully utilize its capabilities. What You Will Learn: The features and capabilities of HoloLens How to build a simple Windows 10

app optimized for HoloLens The tools and resources contained in the HoloLens SDK How to build several HoloLens apps, using the SDK tools

Software development continues to be an ever-evolving field as organizations require new and innovative programs that can be implemented to make processes more efficient, productive, and cost-effective. Agile practices particularly have shown great benefits for improving the effectiveness of software development and its maintenance due to their ability to adapt to change. It is integral to remain up to date with the most emerging tactics and techniques involved in the development of new and innovative software. The Research Anthology on Agile Software, Software Development, and Testing is a comprehensive resource on the emerging trends of software development and testing. This text discusses the newest developments in agile software and its usage spanning multiple industries. Featuring a collection of insights from diverse authors, this research anthology offers international perspectives on agile software. Covering topics such as global software engineering, knowledge management, and product development, this comprehensive resource is valuable to software developers, software engineers, computer engineers, IT directors, students, managers, faculty, researchers, and academicians.

The internet of things (IoT) has the potential to change how we live and work. It represents the next evolution of the computing revolution and will see the embedding of information and communication technologies within machines at home and in the workplace and across a broad range of industrial processes. The effect will be a radical restructuring of industries and business models driven by massive flows of data providing new insights into how the man-made and natural worlds work. The Internet of Things & Business explores the business models emerging from the IoT and considers the challenges as well as the opportunities they pose to businesses around the world. Via real examples and a range of international case studies, the reader will develop an understanding of how this technology revolution will impact on the business world as well as on broader society.

Take a deep dive into the concepts of machine learning as they apply to contemporary business and management. You will learn how machine learning techniques are used to solve fundamental and complex problems in society and industry. Machine Learning for Decision Makers serves as an excellent resource for establishing the relationship of machine learning with IoT, big data, and cognitive and cloud computing to give you an overview of how these modern areas of computing relate to each other. This book introduces a collection of the most important concepts of machine learning and sets them in context with other vital technologies that decision makers need to know about. These concepts span the process from envisioning the problem to applying machine-learning tech-

niques to your particular situation. This discussion also provides an insight to help deploy the results to improve decision-making. The book uses case studies and jargon busting to help you grasp the theory of machine learning quickly. You'll soon gain the big picture of machine learning and how it fits with other cutting-edge IT services. This knowledge will give you confidence in your decisions for the future of your business. What You Will Learn Discover the machine learning, big data, and cloud and cognitive computing technology stack Gain insights into machine learning concepts and practices Understand business and enterprise decision-making using machine learning Absorb machine-learning best practices Who This Book Is For Managers tasked with making key decisions who want to learn how and when machine learning and related technologies can help them.

Interest in big data has swelled within the scholarly community as has increased attention to the internet of things (IoT). Algorithms are constructed in order to parse and analyze all this data to facilitate the exchange of information. However, big data has suffered from problems in connectivity, scalability, and privacy since its birth. The application of deep learning algorithms has helped process those challenges and remains a major issue in today's digital world. Advanced Deep Learning Applications in Big Data Analytics is a pivotal reference source that aims to develop new architecture and applications of deep learning algorithms in big data and the IoT. Highlighting a wide range of topics such as artificial intelligence, cloud computing, and neural networks, this book is ideally designed for engineers, data analysts, data scientists, IT specialists, programmers, marketers, entrepreneurs, researchers, academicians, and students.

Learn how to build a game using Platino Studio. Follow step-by-step basics to create an app, and then add different functionalities and game logic. With Beginning Platino Game Engine you will be able to develop UWP apps using the Processing JS language. You also will be introduced to Temboo and extending the processing language to IoT. What You'll Learn: Develop using the Platino game engine Build UWP apps using the Processing JS language Extend the processing language to IoT with Temboo Who Is this Book for: Indie game developers, app developers interested in games, and students new to the Platino game engine and perhaps new to game development.

A valuable guide for new and experienced readers, featuring the complex and massive world of IoT and IoT-based solutions.

This book constitutes the refereed proceedings of the Tenth International KES Conference on Intelligent Interactive Multimedia Systems and Services: IIMSS-17. It includes 57 full papers organized into topical sections, ranging from visual data processing to big data analytics, and from multimedia to intelligent and cognitive systems. The conference took place as part of the Smart Digital Futures 2017 multi-theme conference, held in Vilamoura, Algarve, Portugal on 21–23 June 2017, which brings together AMSTA, IDT, InHorizons, InMed, SEEL and IIMSS in one venue. It provided an international forum for researchers and scientists to share their work and experiences in the field of multimedia and intelligent interactive systems and services.

Learn the details of the most highly recommended practices of software development using the latest version of Visual Studio 2015. Recommended practices are grouped by development phase and explained in far more detail than the typical tips and tricks compilations. This book also contains detailed coverage of recognized patterns and practices used to create software in a timely manner with expected quality in the context of using specific Visual Studio 2015 features. Creating software

is part defined process and part empirical process. While there is no single “best” process to employ in all development scenarios, MVP author Peter Ritchie helps readers navigate the complexity of development options and decide which techniques and Visual Studio 2015 features to use based on the needs of their particular project. Readers will learn practices such as those related to working in teams, design and architecture, refactoring, source code control workflows, unit testing, performance testing, coding practices, use of common patterns, code analysis, IDE extensions, and more. What You Will Learn Use patterns and practices within Visual Studio Implement practices of software creation Work in teams Develop workflows for software projects Who This Book Is For Beginning and intermediate software developers and architects

Even though blockchain technology was originally created as a ledger system for bitcoin to operate on, using it for areas other than cryptocurrency has become increasingly popular as of late. The transparency and security provided by blockchain technology is challenging innovation in a variety of businesses and is being applied in fields that include accounting and finance, supply chain management, and education. With the ability to perform such tasks as tracking fraud and securing the distribution of medical records, this technology is key to the advancement of many industries. The Research Anthology on Blockchain Technology in Business, Healthcare, Education, and Government is a vital reference source that examines the latest scholarly material on trends, techniques, and uses of blockchain technology applications in a variety of industries, and how this technology can further transparency and security. Highlighting a range of topics such as cryptography, smart contracts, and decentralized blockchain, this multi-volume book is ideally designed for academics, researchers, industry leaders, managers, healthcare professionals, IT consultants, engineers, programmers, practitioners, government officials, policymakers, and students.

The industrial internet is a new and upcoming technology that is changing the practices of organizations and corporations everywhere. Through research and application, opportunities can arise from implementing these new systems and devices. The Internet of Things in the Modern Business Environment is an essential reference source for the latest scholarly research on varying aspects of the interworking of smart devices within a business setting and explores the impact of these devices on company operations and models. Featuring extensive coverage on a broad range of topics such as supply chain management, information sharing, and data analytics, this publication is ideally designed for researchers, managers, and students seeking current research on the expansion of technology in commerce.

This book covers complete spectrum of the ICT infrastructure elements required to design, develop and deploy the ICT applications at large scale. Considering the focus of governments worldwide to develop smart cities with zero environmental footprint, the book is timely and enlightens the way forward to achieve the goal by addressing the technological aspects. In particular, the book provides an in depth discussion of the sensing infrastructure, communication protocols, computation frameworks, storage architectures, software frameworks, and data analytics. The book also presents the ICT application-related case studies in the domain of transportation, health care, energy, and disaster management, to name a few. The book is used as a reference for design, development, and large-scale deployment of ICT applications by practitioners, professionals, government officials, and engineering students.

Over 50 recipes to drive IoT innovation with Microsoft Azure About This Book Build secure and scalable IoT solutions with Azure IoT platform Learn techniques to build end to end IoT solutions leveraging the Azure IoT platform Filled with practical recipes to help you increase connectivity and automation across IoT devices Who This Book Is For If you are an application developer and want to build robust and secure IoT solution for your organization using Azure IoT, then this book is for you. What You Will Learn Build IoT Solutions using Azure IoT & Services Learn device configuration and communication protocols Understand IoT Suite and Pre-configured solutions Manage Secure Device communications Understand Device management, alerts Introduction with IoT Analytics, reference IoT Architectures Reference Architectures from Industry Pre-Configured IoT Suite solutions In Detail Microsoft's end-to-end IoT platform is the most complete IoT offering, empowering enterprises to build and realize value from IoT solutions efficiently. It is important to develop robust and reliable solutions for your organization to leverage IoT services. This book focuses on how to start building custom solutions using the IoT hub or the preconfigured solution of Azure IoT suite. As a developer, you will be taught how to connect multiple devices to the Azure IoT hub, develop, manage the IoT hub service and integrate the hub with cloud. We will be covering REST APIs along with HTTP, MQTT and AMQP protocols. It also helps you learn Pre-Configured IoT Suite solution. Moving ahead we will be covering topics like:-Process device-to-cloud messages and cloud-to-device messages using .Net-Direct methods and device management-Query Language, Azure IoT SDK for .Net-Creating and managing, Securing IoT hub, IoT Suite and many more. We will be using windows 10 IoT core, Visual Studio, universal Windows platform. At the end, we will take you through IoT analytics and provide a demo of connecting real device with Azure IoT. Style and approach A set of exciting recipes of using Microsoft Azure IoT more effectively.

A guide to mastering Visual Studio 2017 About This Book Focus on coding with the new, improved, and powerful tools of VS 2017 Master improved debugging and unit testing support capabilities Accelerate cloud development with the built-in Azure tools Who This Book Is For .NET Developers who would like to master the new features of VS 2017, and would like to delve into newer areas such as cloud computing, would benefit from this book. Basic knowledge of previous versions of Visual Studio is assumed. What You Will Learn Learn what's new in the Visual Studio 2017 IDE, C# 7.0, and how it will help developers to improve their productivity Learn the workloads and components of the new installation wizard and how to use the online and offline installer Build stunning Windows apps using Windows Presentation Foundation (WPF) and Universal Windows Platform (UWP) tools Get familiar with .NET Core and learn how to build apps targeting this new framework Explore everything about NuGet packages Debug and test your applications using Visual Studio 2017 Accelerate cloud development with Microsoft Azure Integrate Visual Studio with most popular source control repositories, such as TFS and GitHub In Detail Visual Studio 2017 is the all-new IDE released by Microsoft for developers, targeting Microsoft and other platforms to build stunning Windows and web apps. Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks, allowing you more time to focus on your project. With this book, you will learn not only what VS2017 offers, but also what it takes to put it to work for your projects. Visual Studio 2017 is packed with improvements that increase productivity, and this book will get you started with the new features introduced in Visual Studio 2017 IDE and C# 7.0. Next, you will learn to use XAML tools

to build classic WPF apps, and UWP tools to build apps targeting Windows 10. Later, you will learn about .NET Core and then explore NuGet, the package manager for the Microsoft development platform. Then, you will familiarize yourself with the debugging and live unit testing techniques that comes with the IDE. Finally, you'll adapt Microsoft's implementation of cloud computing with Azure, and the Visual Studio integration with Source Control repositories. Style and approach This comprehensive guide covers the advanced features of Visual Studio 2017, and communicates them through a practical approach to explore the underlying concepts of how, when, and why to use it.

"The comprehensive tutorial resource"--Cover.

This edited volume provides deep insight into theoretical and empirical evidence on how digital technologies and high-tech brands are interrelated. It traces the mutual links between these two phenomena, identifies the multidimensionality of interdependencies, and shows the reader how and why new technologies are the driving factors of creation and global dissemination of high-tech brands. In this context, it also refers to various types of economic and social networks that, on the one hand, are the products of digital technologies, while on the other enforce global visibility of high-tech brands. The book contributes to the present state of knowledge, offering the reader broad evidence on how digital technologies impact the process of high-tech brands' nascence and how their growing role and global exposure influence networked economies and societies. It sets out to deliver a bridge between brand management and economical approaches to understanding how digital technologies and high-tech brands are interrelated. This multidisciplinary approach creates a complex compilation of different views and perspectives that sheds new light on the high-tech brands' phenomena of being an input and output of technology-driven economies. Technology Brands in the Digital Economy is written for scholars and researchers from a wide variety of disciplines but especially for those addressing issues of brands and economic development and growth, social development, and the role of technological progress in broadly defined socio-economic progress. It will also be an invaluable source of knowledge for graduate and postgraduate students in a variety of areas such as economic and social development, information and technology, worldwide studies, social policy, and comparative economics.

The book, now in its Fifth Edition, aims to provide a practical view of GNU/Linux and Windows 7, 8 and 10, covering different design considerations and patterns of use. The section on concepts covers fundamental principles, such as file systems, process management, memory management, input-output, resource sharing, inter-process communication (IPC), distributed computing, OS security, real-time and microkernel design. This thoroughly revised edition comes with a description of an instructional OS to support teaching of OS and also covers Android, currently the most popular OS for handheld systems. Basically, this text enables students to learn by practicing with the examples and doing exercises. NEW TO THE FIFTH EDITION • Includes the details on Windows 7, 8 and 10 • Describes an Instructional Operating System (PintOS), FEDORA and Android • The following additional material related to the book is available at www.phindia.com/bhatt.
 o Source Code Control System in UNIX
 o X-Windows in UNIX
 o System Administration in UNIX
 o VxWorks Operating System (full chapter)
 o OS for handheld systems, excluding Android
 o The student projects
 o Questions for practice for selected chapters
 TARGET AUDIENCE • BE/B.Tech (Computer Science and Engineering and Information Technology) • M.Sc. (Computer Science) BCA/MCA

In this eBook, Onuora Amobi, former Microsoft MVP for Windows and the editor of www.windows10update.com introduces the reader to Microsoft's newest ecosystem - Windows 10. The author meticulously starts at the beginning and guides you through the evolution of Windows from Windows 7, Microsoft's culture and what it has taken to get Microsoft to this point. Some of what you'll learn: The evolution of Microsoft - Why Windows 10 was necessary. The new CEO - Satya Nadella's philosophy and how it's driving this change Windows 9 - what happened? How come Microsoft skipped this number? Windows 10 - not just a desktop upgrade - a complete ecosystem. Why this is important to know. Just how many versions of Windows 10 are there? Universal Applications are coming - how this will make your life easier. How developing for Windows products is about to get a lot easier. Cortana - Microsoft's new virtual assistant and how it could change computing. Project Spartan - How Microsoft is attempting to make browsing the web easier. Microsoft's role in the "Internet of Things" What happened to Windows RT? and much much more... Windows 10 is Microsoft's most ambitious undertaking and you will learn exactly how this new Operating System may change the face of computing forever.

Learn Raspberry Pi 2 with Linux and Windows 10 will tell you everything you need to know about working with Raspberry Pi 2 so you can get started doing amazing things. You'll learn how to set up your new Raspberry Pi 2 with a monitor, keyboard and mouse, and how to install both Linux and Windows on your new Pi 2. Linux has always been a great fit for the Pi, but it can be a steep learning curve if you've never used it before. With this book, you'll see how easy it is to install Linux and learn how to work with it, including how to become a Linux command line pro. You'll learn that what might seem unfamiliar in Linux is actually very familiar. And now that Raspberry Pi also supports Windows 10, a chapter is devoted to setting up Windows 10 for the Internet of Things on a Raspberry Pi. Finally, you'll learn how to create these Raspberry Pi projects with Linux: Making a Pi web server: run LAMP on your own network Making your Pi wireless: remove all the cables and retain all the functionality Making a Raspberry Pi-based security cam and messenger service Making a Pi media center: stream videos and music from your Pi

Manage and control Internet-connected devices from Windows and Raspberry Pi. Master the Windows IoT Core application programming interface and feature set to develop Internet of Things applications on the Raspberry Pi using your Windows and .NET programming skills. Windows 10 for the Internet of Things presents a set of example projects covering a wide range of techniques designed specifically to jump start your own Internet of Things creativity. You'll learn everything you need to know about Windows IoT Core in order to develop Windows and IoT applications that run on the Pi. Microsoft's release of Windows IoT Core is groundbreaking in how it makes the Raspberry Pi and Internet of Things programming accessible to Windows developers. Now it's possible to develop for the Raspberry Pi using native Windows and all the related programming skills that Windows programmers have learned from developing desktop and mobile applications. Windows 10 becomes a gateway by which many can experience hardware and Internet of Things development who may never have had the opportunity otherwise. However, even savvy Windows programmers require help to get started with hardware development. This book, Windows 10 for the Internet of Things, provides just the help you need to get started in putting your Windows skills to use in a burgeoning new world of development for small devices that are ubiquitously connected to the Internet. What You Will

Learn Learn Windows 10 on the Raspberry Pi Read sensor data and control actuators Connect to and transmit data into the cloud Remotely control your devices from any web browser Develop IOT applications under Windows using C# and Python Store your IOT data in a database for later analysis Who This Book Is For Developers and enthusiasts wanting to take their skills in Windows development and jump on board one of the largest and fastest growing trends to hit the technology world in years - that of connecting everyday devices to the Internet. This book shows how to develop for Microsoft's operating-system for devices, Windows 10 IoT Core. Readers learn to develop in C# and Python using Visual Studio, for deployment on devices such as the Raspberry Pi and the Arduino.

The development of connected, communicating objects is showing no signs of slowing down. With an increasing number of objects available on the market, the evolution of the Internet of Things is leading to more and more fields being explored via information and communication sciences. This book analyzes the ecosystem of the Internet of Things by retracing the historical and technological context of the Internet's evolution from traditional to dynamic, social and semantic, and then towards this ecosystem of connected objects. The evolution of concepts surrounding the Internet of Things is explored via real-life examples of connected objects; both those used for specific functions and for more general everyday objects. Numerous issues associated with these new technological and digital transformations in a "hyperconnected" world, as well as the impact of the massive influx of connected objects, are discussed. The crucial questions of potential intrusion into the private lives of users as well that of security are then studied.

Develop Windows 10 applications faster and more efficiently using the Universal Windows Platform. You will use Xamarin to create apps for macOS, iOS, and Android devices. Building Apps for the Universal Windows Platform is a complete guide covering PCs, tablets, phones, and other devices such as HoloLens. You will use Windows 10 to develop apps for desktop, mobile, holographic, wearable, and IoT devices. You will reuse code to easily create cross-platform apps. What You Will Learn Design and develop apps using Visual Studio and Blend Create Cortana-enabled apps for a hands-free experience Build IoT apps and apps for wearables such as the Microsoft HoloLens Monitor apps post-publication to gain insights from actionable data using Windows Store Analytics and Azure Who This Book Is For Professional developers working independently or in a team on Windows 10 applications, and students coming into the world of software development

Develop AI-powered apps and games for HoloLens and mixed reality headsets This is a complete guide to programming AI-powered mixed reality apps with the Windows Mixed Reality platform. Step by step, Dawid Borycki guides you through every type of mixed reality development, from simple 2D to cutting-edge apps for Microsoft HoloLens and immersive headsets. First, you'll learn to write UWP 2D apps that adapt for any Windows 10 device, transfer camera images to machine learning services, and use mobile sensor readings to control headset content. Then, building on these skills, you'll master every facet of building cross-platform 3D apps that link augmented reality content to real objects. Advanced Microsoft technology expert Dawid Borycki shows how to: Set up a mixed reality development environment with all the tools you'll need, including HoloLens and Mixed Reality simulators Write Universal Windows 2D apps for all Windows 10 devices, and adjust their views and capabilities to specific hardware Render media streams, acquire video from world-facing cameras, and detect human faces in those images Generate descriptions of what the user sees, and present them

via text or speech Build AI-powered voice-controlled apps with Microsoft Cognitive Services (MCS) Master core concepts and techniques for building 3D mixed reality apps with Unity Format 3D objects with materials to create holograms Add interactions to holograms based on user input Integrate HoloLens capabilities, including air gestures, spatial sound, and mapping

This book provides a comprehensive and consistent introduction to the Internet of Things. Hot topics, including the European privacy legislation GDPR, and homomorphic encryption are explained. For each topic, the reader gets a theoretical introduction and an overview, backed by programming examples. For demonstration, the authors use the IoT platform VICINITY, which is open-source, free, and offers leading standards for privacy. Presents readers with a coherent single-source introduction into the IoT; Introduces selected, hot-topics of IoT, including GDPR (European legislation on data protection), and homomorphic encryption; Provides coding examples for most topics that allow the reader to kick-start his own IoT applications, smart services, etc.

This volume of Advances in Intelligent and Soft Computing contains accepted papers presented at SOCO 2016, CISIS 2016 and ICEUTE 2016, all conferences held in the beautiful and historic city of San Sebastián (Spain), in October 2016. Soft computing represents a collection or set of computational techniques in machine learning, computer science and some engineering disciplines, which investigate, simulate, and analyze very complex issues and phenomena. After a thorough peer-review process, the 11th SOCO 2016 International Program Committee selected 45 papers. In this relevant edition a special emphasis was put on the organization of special sessions. Two special session was organized related to relevant topics as: Optimization, Modeling and Control Systems by Soft Computing and Soft Computing Methods in Manufacturing and Management Systems. The aim of the 9th CISIS 2016 conference is to offer a meeting opportunity for academic and industry-related researchers belonging to the various, vast communities of Computational Intelligence, Information Security, and Data Mining. The need for intelligent, flexible behaviour by large, complex systems, especially in mission-critical domains, is intended to be the catalyst and the aggregation stimulus for the overall event. After a thorough peer-review process, the CISIS 2016 International Program Committee selected 20 papers. In the case of 7th ICEUTE 2016, the International Program Committee selected 14 papers.

Businesses are looking for methods to incorporate social entrepreneurship in order to generate a positive return to society. Social enterprises have the ability to improve societies through altruistic work to create sustainable work environments for future entrepreneurs and their communities. Social Entrepreneurship: Concepts, Methodologies, Tools, and Applications is a useful scholarly resource that examines the broad topic of social entrepreneurship by looking at relevant theoretical frameworks and fundamental terms. It also addresses the challenges and solutions social entrepreneurs face as they address their corporate social responsibility in an effort to redefine the goals of today's enterprises and enhance the potential for growth and change in every community. Highlighting a range of topics such as the social economy, corporate social responsibility, and competitive advantage, this multi-volume book is ideally designed for business professionals, entrepreneurs, start-up companies, academics, and graduate-level students in the fields of economics, business administration, sociology, education, politics, and international relations.

Windows 10 core will run on PCs, tablets, Windows Phones and even the Xbox at some point in the

future. This book was written to help anyone who wants to get started with Windows 10 core for Raspberry Pi 2. It describes all the basic elements of Windows 10 core for Raspberry Pi 2 with step-by-step approach. Program samples with C# are provided to illustrate how to develop program for Windows 10 core. The following is a list of highlight topic in this book:* Introduction to Raspberry Pi and Windows 10* Deploying Windows 10 on Raspberry Pi 2* Running and Configuring Windows 10 for Raspberry Pi* Hello World - LED Blinking* Raspberry Pi GPIO Programming* Working with I2C/TWI Protocol* Working with SPI Protocol

Create fast, scalable, and high-performance applications with C# and ASP.NET Core About This Book Get first-principle coverage of the latest ASP.NET Core MVC Find out how to bring together the capabilities and features of both Angular 2 and ASP.NET Core Discover common areas you might encounter performance problems with and areas you don't need to worry about Who This Book Is For This book is for developers who want to learn to build web applications using ASP.NET Core, those who want to make a career building web applications using Microsoft technology, and those who are working on other web frameworks and want to learn ASP.NET Core. What You Will Learn Get to know the concepts of ASP.NET MVC Create a Controller with action methods Build a view using several features of the Razor View engine Construct a Model for ASP.NET Core MVC application Find out how the features of ASP.NET Core and Angular 2 perfectly complement each other Handle requests and actions using server-side and client-side Routing Create a Data Model using Entity Framework Core Learn how to use Angular 2 components and master directives Improve performance at the network level and I/O level, and how to optimize the application as a whole Monitor performance as part of Continuous Integration and regression testing In Detail ASP.NET Core is the new, open source, and cross-platform, web-application framework from Microsoft. ASP.NET Core MVC helps you build robust web applications using the Model-View-Controller design. This guide will help you in building applications that can be deployed on non-Windows platforms such as Linux. Starting with an overview of the MVC pattern, you will quickly dive into the aspects that you need to know to get started with ASP.NET. You will learn about the core architecture of model, view, and control. Integrating your application with Bootstrap, validating user input, interacting with databases, and deploying your application are some of the things that you will learn to execute with this fast-paced guide. You will test your knowledge as you build a fully working sample application using the skills you've learned throughout the book. Moving forward, this guide will teach you to combine the impressive capabilities of ASP.NET Core and Angular 2. Not only will you learn how Angular 2 can complement your .NET skills and toolkit, you'll also learn everything you need to build a complete, dynamic single-page application. Find out how to get your data model in place and manage an API, before styling and designing your frontend for an exceptional user experience. You will find out how to optimize your application for SEO, identify and secure vulnerabilities, and how to successfully deploy and maintain your application. From here, you will delve into the latest frameworks and software design patterns to improve your application performance. The course offers premium, highly practical content on the recently released ASP.NET Core, and includes material from the following Packt books: Learning ASP.NET Core MVC Programming, ASP.NET Core and Angular 2, and ASP.NET Core 1.0 High Performance. Style and approach This learning path takes a first-principles approach to help you understand and implement ASP.NET MVC solutions.

Using Visual Basic 2015, developers can build cutting-edge applications that run practically anywhere: on Windows desktops, new Windows 10 devices, in mobile and cloud environments, and beyond. Visual Basic 2015 Unleashed is the most comprehensive, practical reference to modern programming with VB 2015. Long-time Visual Basic MVP Alessandro Del Sole walks you through the latest version of the language, helping you thoroughly master its most valuable features, most powerful programming techniques, and most effective development patterns. Next, he shows how to use Visual Basic 2015 to build robust, effective software in a wide range of environments. Extensively updated for Visual Basic 2015's major improvements, this guide covers both Visual Basic 2015 Professional Edition for professional developers and the free Community Edition for hobbyists, novices, and students. Del Sole has added detailed coverage of building new universal Windows apps for Windows 10 and using new Visual Studio 2015 capabilities to supercharge your productivity as a developer. If you want to leverage all of VB 2015's power, this is the book you need. Detailed information on how to... Understand the Visual Studio 2015 IDE, .NET Framework 4.6 and the new .NET Core 5, and the anatomy of a VB 2015 application Debug VB applications and implement error handling and exceptions Keep your code clean and well-organized with VB 2015's new refactoring tools Master modern VB object development: namespaces, modules, structures, enums, inheritance, interfaces, generics, delegates, events, collections, iterators, and more Share Visual Basic code with Portable Class Libraries and Shared Projects Access data with LINQ and ADO.NET Entity Framework Manipulate XML documents with LINQ and XML Literals Build and deploy applications to run in the Microsoft Azure cloud Develop universal Windows apps that run on any Windows 10 device Use advanced .NET 4.6 platform capabilities, including async and parallel programming, multithreading, assemblies, reflection, and coding attributes Leverage new compiler APIs to write custom domain-specific live code analysis rules Test code with unit tests and TDD Deploy apps efficiently with InstallShield for Visual Studio and ClickOnce

As industries are rapidly being digitalized and information is being more heavily stored and transmitted online, the security of information has become a top priority in securing the use of online networks as a safe and effective platform. With the vast and diverse potential of artificial intelligence (AI) applications, it has become easier than ever to identify cyber vulnerabilities, potential threats, and the identification of solutions to these unique problems. The latest tools and technologies for AI applications have untapped potential that conventional systems and human security systems cannot meet, leading AI to be a frontrunner in the fight against malware, cyber-attacks, and various security issues. However, even with the tremendous progress AI has made within the sphere of security, it's important to understand the impacts, implications, and critical issues and challenges of AI applications along with the many benefits and emerging trends in this essential field of security-based research. Research Anthology on Artificial Intelligence Applications in Security seeks to address the fundamental advancements and technologies being used in AI applications for the security of digital data and information. The included chapters cover a wide range of topics related to AI in security stemming from the development and design of these applications, the latest tools and technologies, as well as the utilization of AI and what challenges and impacts have been discovered along the way. This resource work is a critical exploration of the latest research on security and an overview of how AI has impacted the field and will continue to advance as an essential tool for security, safety,

and privacy online. This book is ideally intended for cyber security analysts, computer engineers, IT specialists, practitioners, stakeholders, researchers, academicians, and students interested in AI applications in the realm of security research.

Internet of Things: Principles and Paradigms captures the state-of-the-art research in Internet of Things, its applications, architectures, and technologies. The book identifies potential future directions and technologies that facilitate insight into numerous scientific, business, and consumer applications. The Internet of Things (IoT) paradigm promises to make any electronic devices part of the Internet environment. This new paradigm opens the doors to new innovations and interactions between people and things that will enhance the quality of life and utilization of scarce resources. To help realize the full potential of IoT, the book addresses its numerous challenges and develops the conceptual and technological solutions for tackling them. These challenges include the development of scalable architecture, moving from closed systems to open systems, designing interaction protocols, autonomic management, and the privacy and ethical issues around data sensing, storage, and processing. Addresses the main concepts and features of the IoT paradigm Describes different architectures for managing IoT platforms Provides insight on trust, security, and privacy in IoT environments Describes data management techniques applied to the IoT environment Examines the key enablers and solutions to enable practical IoT systems Looks at the key developments that support next generation IoT platforms Includes input from expert contributors from both academia and industry on building and deploying IoT platforms and applications

Your all-inclusive guide to Windows 10 Anniversary Edition Windows 10 Bible, Anniversary Update presents the ultimate reference for enterprise and professional Windows 10 Anniversary Update users. From setup and settings to networking and the daily workflow, this book provides expert guidance on all aspects of the OS. Read from beginning to end for a comprehensive tour of all of the nooks and crannies, or dip in as needed to find quick answers to your most pressing issues—formatted as a reference divided into mini-tutorials, this guide delves deep into the Windows 10 Anniversary Update to walk you through every inch of functionality. Personalize your settings, desktop, and security to augment the way you work; configure Windows 10 for enterprise with remote access, groups, and Hyper-V; set up a private network for two or 20 computers, and manage security to keep your content safe—everything you need to know is explained here. This book provides clear, authoritative guidance toward every aspect of the old and new to help you take advantage of everything Windows 10 Anniversary Update has to offer. Customize your Windows 10 Anniversary Update experience Install and remove hardware and software Set up your network and configure security Manage content, connect to printers, and troubleshoot issues Clear your to-do list faster than ever with Cortana voice commands, Windows Ink, Windows Hello, and a cross-platform capability that allows you to integrate a range of platforms including tablets, phones, Raspberry Pi, and even Xbox. Even if you're an experienced user, you're probably missing out on some very cool features—let the Windows 10 Bible, Anniversary Update fill the gaps and take your Windows 10 experience to the next level.

This book is a practical guide to solving the everyday problems encountered when building apps for Windows 10 devices, including desktops, laptops, tablets, and phones, using HTML5, CSS3 and JavaScript. Each recipe includes a concise statement of the problem and the approach you should take in order to solve it. A full code solution is also given, along with an in-depth explanation, so you can

build on your development knowledge while you work on your application. The majority of recipes can be used with the Universal Windows app template, designed to help you build one consistent user experience across devices. These are supplemented with recipes for adapting your app to different devices, screen sizes and sensor availability. You'll also find out how to deploy and publish your apps in the Windows Store. Learn how to: Make use of the latest Universal Windows app features, alongside customizations for specific platforms and screen sizes. Bring your apps to life with live tiles, notifications, and sharing. Prepare your app to adapt to your users' different cultural and business environments using globalization and localization APIs and best practices. Understand the certification process and publish your app to the Windows Store, with the option to pay once, install anywhere. This book is suitable for anyone developing for Windows and Windows Mobile. Readers should be comfortable working with HTML and JavaScript. No previous experience with Microsoft technologies or languages is needed in order to use this book.

Rapidly implement Internet of Things solutions Creating programs for the Internet of Things offers you an opportunity to build and program custom devices whose functionality is limited only by your imagination. This book teaches you to do exactly that, with solutions presented in a step-by-step format. When you read this book, you not only learn the fundamentals of device programming, you will also be ready to write code for revolutionizing devices and robots. You don't need to be an expert in low-level programming to benefit from this book. It explains basic concepts and programming techniques before diving into the more complicated topics. Each of the book's chapters and appendices contains a suitable level of detail to help you quickly master device programming. MCP Dawid Borycki shows you how to: Build Universal Windows Platform (UWP) applications that target interconnected embedded devices Design and implement background apps for seamless integration with hardware components Use intrinsic UWP functionality to detect and track human faces Build artificial auditory, visual, and learning systems Process audio signals to blink LEDs to the rhythm of music Use OpenCV to develop custom image-processing algorithms Communicate with external devices by using serial, USB, Wi-Fi, and AllJoyn connectivity Design and implement applications to control DC, stepper, and servo motors for robotics Use Microsoft Cognitive Services to detect human emotions Build predictive analysis and preventive maintenance systems by using the Azure IoT Suite

Conquer today's Windows 10—from the inside out! Dive into Windows 10—and really put your Windows expertise to work. Focusing on Windows 10's newest, most powerful, and most innovative features, this supremely organized reference packs hundreds of timesaving solutions, up-to-date tips, and workarounds. From the new Timeline to key improvements in Microsoft Edge, Cortana, security, and virtualization, you'll discover how experts tackle today's essential tasks. Adapt to faster change in today's era of "Windows as a service," as you challenge yourself to new levels of mastery. • Install, configure, and personalize the latest versions of Windows 10 • Manage Windows reliability, security, and feature updates in any environment • Maximize your productivity with Windows 10's growing library of built-in apps • Pinpoint information fast with advanced Windows Search and Cortana techniques • Discover major Microsoft Edge enhancements, from extensions to accessibility • Use Cortana to perform tasks, set reminders, retrieve data, and get instant answers to pressing questions • Secure devices, data, and identities, and block malware and intruders • Safeguard your business with BYOD work accounts, Windows Hello, biometrics, and Azure AD • Deploy, use, and man-

age Universal Windows Platform (UWP) apps • Store, sync, and share content with OneDrive and OneDrive for Business • Collaborate more efficiently with the Windows 10 Mail, Calendar, and Skype apps • Seamlessly manage both physical and virtual storage • Optimize performance and battery life and troubleshoot crashes

Revised and updated to keep pace with this ever changing field, Security Strategies in Windows Platforms and Applications, Third Edition focuses on new risks, threats, and vulnerabilities associated with the Microsoft Windows operating system, placing a particular emphasis on Windows 10, and Windows Server 2016 and 2019. The Third Edition highlights how to use tools and techniques to decrease risks arising from vulnerabilities in Microsoft Windows operating systems and applications. The book also includes a resource for readers desiring more information on Microsoft Windows OS hardening, application security, and incident management. With its accessible writing style, and step-by-step examples, this must-have resource will ensure readers are educated on the latest Windows security strategies and techniques.

Over 50 new and improved recipes to put Visual Studio 2015 to work in your crucial development projects About This Book Get to grips with all the new Visual Studio 2015 features regardless of your preferred programming language Apply Visual Studio to all areas of development: writing, debugging, and application lifecycle maintenance Straightforward and hands-on advice for building both Windows and Android apps Who This Book Is For If you are a developer excited about the new features introduced in Visual Studio 2015, then no matter what your programming language of choice is, Visual Studio 2015 Cookbook is for you. You should have a good knowledge of working with previous versions of Visual Studio to benefit from the recipes in this book. What You Will Learn Customize the editor's new abilities to fit your development style Create apps for Windows Use Visual Studio to debug parallel and concurrent programs Integrate .NET Framework 4.6 effectively Put TypeScript to work in your web applications Develop modern C++11 with Visual Studio 2015 Protect and manage your source code with Team Foundation Server In Detail Visual Studio 2015 is the premier tool for developers targeting the Microsoft platform. Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks, allowing you more time to focus on your project. Visual Studio 2015 is packed with improvements that increase productivity, and this book walks you through each one in succession to help you smooth your workflow and get more accomplished. From customization and the interface to code snippets and debugging, the Visual Studio upgrade expands your options — and this book is your fast-track guide to getting on board quickly. Visual Studio 2015 Cookbook will introduce you to all the new areas of Visual Studio and how they can quickly be put to use to improve your everyday development tasks. With this book, you will learn not only what VS2015 offers, but what it takes to put it to work for your projects. Style and approach This book is a practical guide to using Visual Studio 2015 and will help you become familiar with the improvements made in previous versions. Each recipe provides a hands-on approach to the new features with step-by-step instructions on how to increase your productivity.

This book focuses on the emerging advances in distributed communication systems, big data, intelligent computing and Internet of Things, presenting state-of-the-art research in frameworks, algorithms, methodologies, techniques and applications associated with data engineering and wireless distributed communication technologies. In addition, it discusses potential topics like performance

analysis, wireless communication networks, data security and privacy, human computer interaction, 5G Networks, and smart automated systems, which will provide insights for the evolving data communication technologies. In a nutshell, this proceedings book compiles novel and high-quality research that offers innovative solutions for communications in IoT networks.

Build intelligent and smart conversational interfaces using Microsoft Bot Framework About This Book Develop various real-world intelligent bots from scratch using Microsoft Bot Framework Integrate your bots with most popular conversation platforms such as Skype, Slack, and Facebook Messenger Flaunt your bot building skills in your organization by thoroughly understanding and implementing the bot development concepts such as messages (rich text and pictures), dialogs, and third-party authentication and calling Who This Book Is For This book is for developers who are keen on building powerful services with great and interactive bot interface. Experience with C# is needed. What You Will Learn Set up a development environment and install all the required software to get started programming a bot Publish a bot to Slack, Skype, and the Facebook Messenger platform Develop a fully functional weather bot that communicates the current weather in a given city Help your bot identify the intent of a text with the help of LUIS in order to make decisions Integrate an API into your bot development Build an IVR solution Explore the concept of MicroServices and see how MicroServices

can be used in bot development Develop an IoT project, deploy it, and connect it to a bot In Detail Bots help users to use the language as a UI and interact with the applications from any platform. This book teaches you how to develop real-world bots using Microsoft Bot Framework. The book starts with setting up the Microsoft Bot Framework development environment and emulator, and moves on to building the first bot using Connector and Builder SDK. Explore how to register, connect, test, and publish your bot to the Slack, Skype, and Facebook Messenger platforms. Throughout this book, you will build different types of bots from simple to complex, such as a weather bot, a natural speech and intent processing bot, an Interactive Voice Response (IVR) bot for a bank, a facial expression recognition bot, and more from scratch. These bots were designed and developed to teach you concepts such as text detection, implementing LUIS dialogs, Cortana Intelligence Services, third-party authentication, Rich Text format, Bot State Service, and microServices so you can practice working with the standard development tools such as Visual Studio, Bot Emulator, and Azure. Style and approach This step-by-step guide takes a learn-while-doing approach, delivering the practical knowledge and experience you need to design and build real-world Bots. The concepts come to you on an as-needed basis while developing a bot so you increase your programming knowledge and experience at the same time.