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PV5T6Q - BRANDT VANESSA

The only authorized textbook for the Fundamentals of UNIX course within the Cisco Networking Academy Program. Each chapter leads with objectives with definitions, descriptions, examples, and graphical presentations throughout the chapter to support the objectives.

When Practical Unix Security was first published more than a decade ago, it became an instant classic. Crammed with information about host security, it saved many a Unix system administrator from disaster. The second edition added much-needed Internet security coverage and doubled the size of the original volume. The third edition is a comprehensive update of this very popular book - a companion for the Unix/Linux system administrator who needs to secure his or her organization's system, networks, and web presence in an increasingly hostile world. Focusing on the four most popular Unix variants today--Solaris, Mac OS X, Linux, and FreeBSD--this book contains new information on PAM (Pluggable Authentication Modules), LDAP, SMB/Samba, anti-theft technologies, embedded systems, wireless and laptop issues, forensics, intrusion detection, chroot jails, telephone scanners and firewalls, virtual and cryptographic filesystems, WebNFS, kernel security levels, outsourcing, legal issues, new Internet protocols and cryptographic algorithms, and much more. Practical Unix & Internet Security consists of six parts: Computer security basics: introduction to security problems and solutions, Unix history and lineage, and the importance of security policies as a basic element of system security. Security building blocks: fundamentals of Unix passwords, users, groups, the Unix filesystem, cryptography, physical security, and personnel security. Network security: a detailed look at modem and dialup security, TCP/IP, securing individual network services, Sun's RPC, various host and network authentication systems (e.g., NIS, NIS+, and Kerberos), NFS and other filesystems, and the importance of secure programming. Secure operations: keeping up to date in today's changing security world, backups, defending against attacks, performing integrity management, and auditing. Handling security incidents: discovering a break-in, dealing with programmed threats and denial of service attacks, and legal aspects of computer security. Appendixes: a comprehensive security checklist and a detailed bibliography of paper and electronic references for further reading and research. Packed with 1000 pages of helpful text, scripts, checklists, tips, and warnings, this third edition remains the definitive reference for Unix administrators and anyone who cares about protecting their systems and data from today's threats.

This book translates into concrete and clear language the often abstract and difficult commands and concepts of the UNIX operating system. Like other titles in the "Plain English" series, this compact

volume is a comprehensive shortcut reference for professionals--featuring premium editorial content, organized and cross-referenced for clarity and conciseness.

MIS professionals can get the Windows 2000 Server up and running quickly with this clear guide, written by IT experts to complement the in-depth and technical reference materials in the Windows 2000 Resource Kit. The CD contains an electronic versions of the book, plus helpful scripts and checklists.

Nothin' but sidebars! The hottest collection of cool tips and hidden secrets for the pro who needs results FAST! Not another newbie book. OS X Killer Tips speaks directly to the daily Mac user who needs to get the most out of their Mac NOW. Other such books tend toward fluffiness, where Killer Tips is all business. Time is money and a lot of experienced users find themselves trying to save time by skimming through larger computer books in order to pull out the useful nuggets of info that are often placed within what we call sidebars (i.e. those Note/Tip/Warning boxes). The Killer Tips series was developed by Scott Kelby because he recognized how useful non-beginning technology users find those cool "I didn't know THAT" sidebars that are peppered all over the other computer books out there. This book is all about speed; showing the Mac professional how to get more work done faster, while actually increasing quality.

For power users who want to modify Tiger, the new release of Mac OS X, this book takes them deep inside Mac OS X's core, revealing the inner workings of the system.

The IT/Digital Legal Companion is a comprehensive business and legal guidance covering intellectual property for digital business; digital contract fundamentals; open source rules and strategies; development, consulting and outsourcing; software as a service; business software licensing, partnering, and distribution; web and Internet agreements; privacy on the Internet; digital multimedia content clearance and distribution; IT standards; video game development and content deals; international distribution; and user-created content, mash-ups, MMOGs, and web widgets. Chapters deal with topics such as copyrights on the Internet, for software protection and around the world; trademarks and domain names; patents and digital technology companies; trade secrets and non-disclosure agreements; confidentiality, rights transfer, and non-competition agreements for employees; introduction to digital product and service contracts; a pragmatic guide to open source; IT services - development, outsourcing, and consulting; beta test agreements; commercial end-user agreements; terms of use for web sites and online applications; privacy and use of personal data; digital technology standards - opportunities, risks, and strategies; content for digital media; and deals in the web and

mobile value chains. This book is intended for executives, entrepreneurs, finance and business development officers; technology and engineering officers; marketers, licensing professionals, and technology professionals; in-house counsel; and anyone else that deals with software or digital technology in business. Comprehensive Business and Legal Guidance including * Securing Intellectual Property for Digital Business * Digital Contract Fundamentals * Open Source Rules and Strategies * Development, Consulting and Outsourcing * Software as a Service * Business Software Licensing, Partnering, and Distribution * Web and Internet Agreements * Privacy on the Internet * Digital Multimedia Content Clearance and Distribution * IT Standards * Video Game Development and Content Deals * International Distribution * User-Created Content, Mash-Ups, MMOGs, and Web Widgets * And Much More Key Features: * Up-to-the-Moment Legal Guide * In Plain English * Includes 38 Contract and Web Forms in the Book

Gates (CEO, Microsoft Corp.) offers his vision of what lies ahead in the area of new technology and its implications, a history of the Information Age, and projections of how the Information Highway will affect education, business, politics, commerce, and the home. Includes a CD-ROM containing the complete text of the book (why?), multimedia hyperlinks, an interview with Gates, and a World Wide Web browser. Annotation copyright by Book News, Inc., Portland, OR

Tailored for the latest advances in UNIX mail, file transfer (UUCP), and news (USENET), this book is the perfect companion for both new and experienced UNIX users. Using the Waite Group's popular hands-on approach, the book focuses on domain addressing, elm, and mush, the mail user's shell. This reference guide also discusses practical use of the HoneyDanBer UUCP, as well as the nn news reader.

This book is a practical introduction to Unix/Linux and programming for biologists as well as for chemists and physicists who work in bioinformatics and biophysics. The goal is to learn about the power of the stream editor 'sed' and the programming languages 'awk' and 'perl' in order to extract or format information from various sources. It is written for beginners with no computational knowledge. Basic programming constructs are introduced and applied. With this book, the reader will be able to work in the Unix environment (BSD, Linux, Knoppix, MacOSX, CygWin) and to write programs in order to format and analyse large data files.

Perl The Programmer's Companion Nigel Chapman Perl is a powerful and flexible programming language. A programmer can easily put together short Perl programs to perform tasks that might otherwise require hours of development effort from a team of specialists-and it's free! Perl is different in many ways from more conventional languages, and programmers who are used to Java, C or C++ can find its syntax and data types unusual. The Programmer's Companion is intended to show such programmers the power of Perl and to introduce them to its unique features. Clearly flagged comparisons with other languages help relate Perl's features to familiar territory. Written in a clear and approachable style, the author's account of Perl is informed by his extensive knowledge of other programming languages. The book includes: * a description of new Perl5 language extensions and characteristics such as the object-oriented features * live, up-and-running programming examples based on real Perl scripts * an introduction to the use of modules which extend the power of Perl into many application areas * using Perl on the Web * pointers to Perl resources on the Web The Programmer's Companion is not exclusive to Unix users, but presents Perl as a language that can ease the pro-

grammer's burden, no matter what system it is used on. Visit our website at <http://www.wiley.com/compbooks/> ??? This book is arranged in an innovative way: rather than introduce the language keyword by keyword, it introduces "template" programs that make use of Perl's neat pattern features and implicit arguments. This way, even at the beginning, you can get useful programs running rather than just printing "Hello world" various numbers of times. ??? The Programmer's Companion fills the niche for a Perl language learning book aimed at the programmer who wants a solid book, to teach the language, which (1) doesn't hand-hold too much, and (2) covers most of the more advanced features of the language.

Lists and describes Internet resources on subjects ranging from agriculture to zoology, pointing out those that are useful, bizarre, or otherwise noteworthy.

In the rapid evolution of Mac OS X, there have been three major releases in three short years. Each new release has challenged power users to stay ahead of the learning curve-and Mac OS X Panther is by no means an exception. Apple's own documentation gives clues to parts of the puzzle, but until now, there hasn't been a comprehensive resource that charts the internals of the system. Running Mac OS X Panther is the book that Mac power users have been craving. Author James Duncan Davidson takes you deep inside Mac OS X's core and shows you how to make Panther purr like nothing else. This book isn't just for those who want to use Mac OS X, but for those who feel the need to customize, tweak, and dissect Mac OS X. The book covers such topics as: Setting up user accounts for humans and non-humans; Scheduling tasks and monitoring your system; Using HFS+ and the Journaled filesystem used by Panther; Tweaking preferences by hacking plist files or using the defaults command; Opening Directory and Directory Services, including NetInfo and LDAP; Handling printer configuration and printing; Managing networking and network services, including Rendezvous and wireless AirPort networks. The appendix includes juicy details about such things as installing Panther, plus a listing of resources for Mac users and power users alike. Written for readers who are inquisitive and confident enough to dig into their Macintosh system, Running Mac OS X Panther doesn't waste time talking about silly Finder tricks. This book dives right in and explains how Mac OS X works. If you're not a Mac guru when you start reading this book, you will be by the time you finish it. James Duncan Davidson found the Mac religion toward the end of his post at Sun Microsystems. He is a freelance author, speaker, and software consultant, focusing on Mac OS X, Cocoa, java, and XML.

Mac OS X Killer Tips is not another newbie book. OS X Killer Tips speaks directly to the daily Mac user who needs to get the most out of their Mac NOW. "Nothin' but sidebars!" Time is money. And a lot of experienced users find themselves trying to save time by skimming through larger computer books in order to pull out the useful nuggets of info that are often placed within what we call sidebars (i.e. those Note/Tip/Warning boxes). The Killer Tips series was developed by Scott Kelby because he recognized how useful non-beginning technology users find those cool "I didn't know THAT" sidebars that are peppered all over the other computer books out there. This book is all about speed; showing the Mac professional how to get more work done faster, while actually increasing quality. The whole concept is to help make the reader faster and more productive than ever using their Mac. In an ever-tightening and competitive marketplace, this kind of book is sorely needed. Software -- Operating Systems.

bull; Learn UNIX essentials with a concentration on communication, concurrency, and multithreading techniques bull; Full of ideas on how to design and implement good software along with unique projects throughout bull; Excellent companion to Stevens' Advanced UNIX System Programming

If you had a list of the words used to describe sendmail, they'd probably include reliable, flexible, configurable, complex, monolithic, and daunting. But you're not likely to find the word easy. Even seasoned sendmail pros are sometimes frustrated by the intricacies of sendmail's configuration files. With a little determination and the help of a good reference book, like sendmail, Third Edition, you can master this demanding program. But when there's a significant point release, like sendmail V8.13, where do you turn? An excellent companion to our popular sendmail, Third Edition, the sendmail 8.13 Companion provides a timely way to document the improvements in V8.13 in parallel with its release. The book highlights the important changes in the latest update to sendmail, pointing out not just what is handy or nice to have, but what's critical in getting the best behavior from sendmail. This is especially important now that spam is on the rise, and because mobile technology requires roving laptops to use encrypted connections. Not surprisingly, many of the changes and additions to V8.13 have been driven by the ongoing fight against spam. Anyone concerned about spam--and who isn't?--will benefit greatly by upgrading to V8.13 sendmail. Among its many enhancements, V8.13 includes new routines that support the SPF sending site authentication standard (in the Milner library), simultaneous connection control, high connection rate control, and finer tuning of SASL parameters. The additions to the Milner library, alone, make upgrading worthwhile, but sendmail's connection control makes it a no-brainer. The key to understanding them is the sendmail 8.13 Companion. The book is divided into twenty-five chapters that parallel the chapters in the third edition of the sendmail book. For instance, if you're interested in Options configuration (Chapter 24 in sendmail), you'll turn to Chapter 24 in your companion volume to find out what's new in V8.13. For a simple dot release (8.12 to 8.13), V8.13 sendmail has added more features, options, and fundamental changes than any other single dot release has included. If you need to set up or manage sendmail, you'll want this companion volume close at hand. Even if you aren't ready to upgrade to V8.13, you'll find the key to understanding them is the sendmail 8.13 Companion a useful guide to understanding and staying current with the latest changes in sendmail.

I am not a recruiter. I am a software engineer. And as such, I know what it's like to be asked to whip up brilliant algorithms on the spot, and then write flawless code on a whiteboard. I know because I've been asked to do the same thing--in interviews at Google, Microsoft, Apple, and Amazon, among other companies. According to the Last year and this year Data that we have collected from different sources, More than 5,67,000 students and IT professionals gone through this book and Successfully secured their jobs in IT industry and Other industries as well. I also know because I've been on the other side of the table, asking candidates to do this. I've combed through stacks of resumes to find the engineers who I thought might be able to actually pass these interviews. And I've debated in Google's Hiring Committee whether or not a candidate did well enough to merit an offer. I understand and have experienced the full hiring circle. And you, reader, are probably preparing for an interview, perhaps tomorrow, next week, or next year. You likely have or are working towards a Computer Science or related degree. I am not here to re-teach you the basics of what a binary search tree is, or how to traverse a linked list. You already know such things, and if not, there are plenty of other

resources to learn them. This book is here to help you take your understanding of Computer Science fundamentals to the next level, to help you apply those fundamentals to crack the coding interview. Because while the fundamentals are necessary to land one of the top jobs, they aren't always enough. For countless readers, this book has been just what they needed. Cracking The Java Coding Interview 2014 Edition: Total +1000 Java Programming Questions and Solutions (Java/J2EE Including +1000 Questions & Answers 4 Every step of Interview Process) The full list of topics are as follows: ===== The Interview Process This section offers an overview on questions are selected and how you will be evaluated. What happens when you get a question wrong? When should you start preparing, and how? What language should you use? Behind the Scenes Learn what happens behind the scenes during your interview, how decisions really get made, who you interview with, and what they ask you. Companies covered include Google, Amazon, Yahoo, Microsoft, Apple and Facebook. Special Situations This section explains the process for experience candidates, Program Managers, Dev Managers, Testers / SDETs, and more. Learn what your interviewers are looking for and how much code you need to know. Before the Interview In order to ace the interview, you first need to get an interview. This section describes what a software engineer's resume should look like and what you should be doing well before your interview. Behavioral Preparation Although most of a software engineering interview will be technical, behavioral questions matter too. This section covers how to prepare for behavioral questions and how to give strong, structured responses. 5The Apple Interview. 6The Google Interview. 7The Microsoft Interview 8The Yahoo Interview 9The Facebook Interview 10Before The Interview 11Interview Frequently Asked Questions 12How To Prepare for Technical Questions 13Handling Technical Questions 14Top Ten Mistakes Candidates Make 15Special Advice for Software Design Engineers 16The Sixteen Most Revealing Interview Questions 17Before The Danger Java Interview 18Java Interview Questions & Answers +250 Q/A (PART-1) (B)AWT.(C)Swing.(D)RMI.(E)JSP.(F)EJB.(G)JDBC.(H)Servlets. (I)Threads. (J)Java util.(K)JMS. (L)Networking. (M)Java Coding Standards. 19Java Interview Questions & Answers +250 Q/A (PART-2) 20Java Interview Questions & Answers +250 Q/A (PART-3) 21Java Interview Questions & Answers +250 Q/A (PART-4) 22Java Coding Standards/Code Clarity/Maintainability/DBMS Issues 23-Dress/Body Appropriately Guidelines By Pictures &Grap

Well written and comprehensive, this book explains complicated topics such as signals and concurrency in a simple, easy-to-understand manner. The book offers an abundance of practical examples and exercises. Covers the fundamentals, asynchronous events, concurrency, and communications. This book is for all people who are forced to use UNIX. It is a humorous book--pure entertainment--that maintains that UNIX is a computer virus with a user interface. It features letters from the thousands posted on the Internet's "UNIX-Haters" mailing list. It is not a computer handbook, tutorial, or reference. It is a self-help book that will let readers know they are not alone.

The Routledge Companion to Global Internet Histories brings together research on the diverse Internet histories that have evolved in different regions, language cultures and social contexts across the globe. While the Internet is now in its fifth decade, the understanding and formulation of its histories outside of an anglophone framework is still very much in its infancy. From Tunisia to Taiwan, this volume emphasizes the importance of understanding and formulating Internet histories outside of the anglophone case studies and theoretical paradigms that have thus far dominated academic scholar-

ship on Internet history. Interdisciplinary in scope, the collection offers a variety of historical lenses on the development of the Internet: as a new communication technology seen in the context of older technologies; as a new form of sociality read alongside previous technologically mediated means of relating; and as a new media "vehicle" for the communication of content.

The UNIX operating environment is discussed from a user's perspective including a hands-on introduction to its utilities, as well as complete details of the file system, text editors, and available shells. Includes several helpful glossaries.

This second edition of The Unix System Guidebook provides a comprehensive and readable introduction and reference for the growing community of professionals and hobbyists working in a Unix environment. The book begins with an easy tutorial to Unix basics to be used at the terminal. Subsequent chapters focus on Unix file structure, the system kernel, facilities and utilities including mail services and file management, and the use of various languages and compilers in a Unix environment. While the emphasis in this new edition is on System V, the book also discusses Berkeley 4.2 BSD and Seventh Edition Unix. Examples in the book have been tested on all three versions. Major features of this second edition include: - in-depth coverage of editing with vi and formatting with proff- An increased discussion of Shell programming - A section on using Writer's Workbench. The Unix System Guidebook includes approximately 60% new material as well as extensive revisions, presenting the latest developments in this operating system and its environment.

Catalog of the most often requested AT&T documents.

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

You probably suspect, on some level, that computers might be hazardous to your health. You might vaguely remember a study that you read years ago about miscarriages being more frequent for data entry operators. Or you might have run into a co-worker wearing splints and talking ominously about Workers' Comp insurance. Or you might notice that when you use a computer too long, you get stiff

and your eyes get dry. But who wants to worry about such things? Surely, the people wearing splints must be malingerers who don't want to work? Surely, the people who design keyboards and terminals must be working to change their products if they are unsafe? Surely, so long as you're a good worker and keep your mind on your job, nothing bad will happen to you? The bad news is: You can be hurt by working at a computer. The good news is that many of the same factors that pose a risk to you are within your own control. You can take action on your own to promote your own health -- whether or not your terminal manufacturer, keyboard designer, medical provider, safety trainer, and boss are working diligently to protect you. The Computer User's Survival Guide looks squarely at all the factors that affect your health on the job, including positioning, equipment, work habits, lighting, stress, radiation, and general health. Through this guide you will learn: a continuum of neutral postures that you can utilize at different work tasks how radiation drops off with distance and what electrical equipment is responsible for most exposure how modern office lighting is better suited to working on paper than on a screen, and what you can do to prevent glare simple breathing techniques and stretches to keep your body well oxygenated and relaxed, even when you sit all day how reading from a screen puts unique strains on your eyes and what kind of vision breaks will keep you most productive and rested what's going on "under the skin" when your hands and arms spend much of the day mousing and typing, and how you can apply that knowledge to prevent overuse injuries The Computer User's Survival Guide is not a book of gloom and doom. It is a guide to protecting yourself against health risks from your computer, while boosting your effectiveness and your enjoyment of work.

Use this hands-on; step-by-step reference book to learn UNIX and Linux. --

"Focuses broadly on those aspects of the UNIX environment that are needed to provide a more global understanding, especially in its dealing with distributed and networked systems, in a very practical and hands-on manner". -- IEEE Network Magazine

bull; Lab Companion provides students the opportunity for hands-on activities bull; Labs map to the most current version of the online course bull; Labs developed by the course developers and subject matter experts