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Discover the origins of the warrior Clans in this thrilling prequel to Erin Hunter's #1 nationally bestselling Warriors series. This ebook collection includes the first three books in the Dawn of the Clans prequel series, and is perfect for the collections of longtime Erin Hunter fans and readers new to the Warriors world. Long before Firestar came to ThunderClan, a band of cats from the mountains set off on a dangerous journey in search of a new home. But in this unfamiliar new world, great dangers await them....

Full of heart, fantasy, and adventure, the I AM FOX trilogy follows Isla, a young fox whose world is shattered when her family suddenly vanishes. Foxfire, the final book in the trilogy, follows Isla on her continued adventures. Isla has arrived at the frigid Snowlands to find

her lost brother, Pirie. The tundra is a harsh place - and the wolves who live within its icy kingdoms are harsher still - but Isla's flair for the mysterious arts of foxcraft has grown tremendously. The young fox is on a mission of grave importance. A cruel and powerful fox known as the Mage is using his own mastery of foxcraft to summon an ancient threat. If he succeeds, then more than just Pirie's life will be at stake. But Isla discovers the once-proud wolves are broken and wary. Their king is weak, struck by a peculiar madness, and a rival kingdom threatens their borders. If Isla can't find help amongst the wolves, then the whole world will burn.

Originally published in hardcover by Scholastic Press in 2015.

Incorporating exclusive original art, a graphic-novel adaptation of the hand-animated WolfWalkers film follows the story of a

hunter's daughter who resolves to protect a pack of endangered wolves and the woodland shapeshifter tribe that communicates with them.

In the second book in the action-packed Unnaturals duology, perfect for fans of the Animorphs or Warriors series, the amazing hybrid animal heroes embark on a dangerous journey as they fight to find home. K-07M0 has never had a name. As a fox-bat, she has lived her entire life silently hiding from the other hybrids and the scientists who created her...until the day a new animal gives her the name Kozmo and they help each other escape the underground lab. In the outside world Kozmo meets a pack of hybrids just like her, led by a feisty eagle-dog named Castor. But Castor and his pack are being viciously pursued, and Kozmo is forced to do something she's never done before:

trust others to survive. Kozmo will discover that Castor and his friends have unexpected human allies but can they uncover the truth about why the Unnaturals were created together?

Long before humans walked the earth, there were two tribes of cats: the Sa Mau of the Nile Delta, and the Abyssinia Tygrine from ancient Nubia. Armed with mysterious powers, the ruthless Sa sought to crush the Tygrine and condemn all cats to darkness. Even those who believe the legend claim the tribes became extinct 9,000 years ago with the domestication of cats. They are mistaken... Mati lives among the street cats at Cressida Lock. But Mati is different - he is a Tygrine, the last of his kind.

Abandoned by his pack, a baby wolf with a mysterious mark on his deformed paw survives and embarks on a journey that will change the world of the wolves of the Beyond. B-O-R-I-N-G. That's how you'd describe your family vacation in New York City. Instead of visting all the cool spots, like Rockefeller Center and the Statue of Liberty, your parents drag you to a bunch of stupid museums. Then, at the Museum of Natural Histo-

ry something really strange happens. You accidentally get involved in a strange experiment that sends you traveling through time! Will you duel with knights at a medieval castle? Come face-to-face with a man-eating dinosaurs? Or take a ride through outer space? The choice is yours in this scary GOOSEBUMPS adventure that's packed with over 20 super-spooky endings!

In the time of the Han Dynasty in ancient China, a young orphan prepares for a difficult journey. Ping has grown to become a skilled Dragon Keeper, but her greatest challenge is yet to come. After rescuing the baby dragon, Kai, from the evil Emperor, she brings him to a safe haven near the border of the Empire. Now, as Kai grows into a restless young dragon, Ping faces a tough decision. She must find a way to take Kai to the ancient haven of the dragons. Following cryptic clues left by the wise dragon, Danzi, Ping and Kai set off on a long and dangerous journey filled with old friends and new enemies. But the biggest surprise awaits them at the end of their travels, when Ping quickly learns that the hardest

part of being a Dragon Keeper may be realizing when it's time to let go. With this story of tender friendships and heroic adventure, Carole Wilkinson brings her epic trilogy about dragons in ancient China to a thrilling and satisfying end.

Isla and her brother are two young foxes living just outside a human city, but one night Isla returns to her den to find it destroyed, and surrounded by strange, vicious foxes, so she takes refuge in the city while she masters Foxcraft--the ancient magical arts of her kind.

The blue jays and cardinals of Stone-Run Forest have turned against each other. According to legend, only Swordbird, son of the Great Spirit, has the power to conquer evil and restore peace to the land. But is he real or just a myth? Can Swordbird arrive in time to save the forest . . . or will it be too late? Twelve-year-old author Nancy Yi Fan has woven a captivating tale about the birds of Stone-Run Forest and the heroism, courage, and resourcefulness in their quest for peace.

The first book in an epic new series about the Survivors dogs! From Erin Hunter, #1 nationally best-selling author of Warriors,

Survivors is full of “wild and wonderful adventure” (Kirkus Reviews, starred review) that will thrill fans of Spirit Animals and Wings of Fire. For the first time Storm can remember, she has a place in a Pack, and the world that was devastated by the Big Growl is finally at peace. But tensions are rising among the dogs of the Wild Pack—and the greatest danger they face may come from within.

Isla is young fox whose world is shattered when her family suddenly vanishes. She must track them down, a search which will lead her to the Elders, a society of shape-shifting foxes, and to her own legacy as one of the world's most tormented creatures. Isla must outwit these perils with her flair for foxcraft: skills of cunning known only to foxes.

In Hiccup the Viking's misadventures, the stakes have never been higher, and it's friend versus foe to decide the fate of the world. In this, the penultimate title in the amazing story arc that began with How to Train Your Dragon, Hiccup is faced with a personal dilemma against the backdrop of an impending battle and the possible destruction of everything he

knows.

From the author of The Bar Code Tattoo comes an exciting look at the not too distant future. Mira has always almost had it all... until it all crashes and burns. She's hurt in a horrible car accident, and the only way the doctors can help is to try experimental prosthetics and chips that are implanted directly into her brain. It's a huge risk, but after months of testing and therapy, Mira is back, and better than ever. But soon her friends turn against her as their parents call her on unfair advantages and get her cut from lacrosse and the scholarships she was depending on for college. And with her enhanced hearing, she knows how many people in her school and her town are calling her a robot, a cyborg. Is that true? Is Mira human, or is she somehow something other? How can she overcome the ways people see her and just be herself... especially if she's not really sure who that is anymore? Suzanne Weyn is always at the cutting edge when it comes to new tech and the questions it raises about the world we live in.

The quest continues as white fox Dilah and his friends follow the moons-

tone's guiding light, hearts set on transforming into humans. But can they pass the ultimate test and prove they have what it takes? An epic tale of friendship, bravery and sacrifice awaits ...

The second magical adventure in a major new trilogy - a thrilling blend of edge-of-your-seat action, laugh-out-loud humour and unforgettable characters. No wonder Sony snapped up film rights, to be directed by Pixar animator Doug Sweetland.

From StacyPlays, the YouTube sensation with over 2 million subscribers, comes the exhilarating fourth and final book in her Minecraft-inspired adventure series about a girl raised by wolves. After barely surviving the harsh tundra biome, Stacy has finally discovered the origins of the intelligent, playful wolves who've raised her. But will Stacy be able to decode a mysterious diary that may hold the keys to her future in the taiga? As she races against time to uncover the secrets buried within the diary's pages, Stacy and her pack set out on a new thrilling adventure across biomes. Will they beat the clock and make it to the farthest reaches of their world: the deep

ocean? As they dive deeper into the unknown, Stacy and the wolves learn that the deep ocean may hold the biggest secret yet. Stacy's wolves might not be as alone in this world as they once thought. Fans of *Minecraft: The Crash and PopularMMOs Presents: A Hole New World* will love this thrilling conclusion to the illustrated, action-packed series!

Riders of the Realm author Jennifer Lynn Alvarez "will lift the reader on the wings of danger and destiny, magic and hope"* in this first book in an action-packed fantasy adventure series. Perfect for fans of the *Warriors* and *Guardians of Ga'Hoole* series. Once every hundred years, a black foal is born, prophesied to either unite or destroy the five herds of winged horses that live in Anok—fated to become the most powerful Pegasus in all the land. Star is this black foal. Even though Star seems harmless because he's unable to fly, the leaders of each herd aren't willing take any risks. So, they plan to execute Star before his first birthday. With the threats against him mounting, Star must rely on his friends and the untapped power within to win an

epic battle between good and evil. * (New York Times bestselling author Peter Lerangis)

A young white fox called Dilah returns home to find his mother gravely injured. Before she dies, she tells him about a treasure with the power to make animals human. The clues to its location are contained in a moonstone buried beneath their den. But wicked blue foxes seek the treasure too and Dilah must race to find it first. Along the way, he meets all sorts of other creatures: a friendly seal, an ancient tortoise and a fierce leopard - but can he stay one step ahead?

Wonder, mysticism, heartache, and joy are the stones that set the path to one girl's journey as her destiny unfolds. In the village of Huanan, in medieval China, the deity that rules is the Great Huli Jing. Though twelve-year-old Li Jing's name is a different character entirely from the Huli Jing, the sound is close enough to provide constant teasing-but maybe is also a source of greater destiny and power. Jing's life isn't easy. Her father is a poor tea farmer, and her family has come to the conclusion that in order for everyone to survive, Jing

must be sacrificed for the common good. She is sold as a bride to the Koh family, where she will be the wife and nursemaid to their three-year-old son, Ju'nan. It's not fair, and Jing feels this bitterly, especially when she is treated poorly by the Koh's, and sold yet again into a worse situation that leads Jing to believe her only option is to run away, and find home again. With the help of a spider who weaves Jing a means to escape, and a nightingale who helps her find her way, Jing embarks on a quest back to Huanan--and to herself. From bestselling author Katherine Lasky comes the first book in *WOLVES OF THE BEYOND*, a stunning new spinoff from her legendary owl series, *Guardians of Ga'hoole*. A wolf mother has given birth, but the warm bundle snuffling next to her brings only anguish. The pup, otherwise healthy, has a twisted leg, and the mother knows what the harsh code of the pack demands. Her pup will be taken from her and abandoned on a desolate hill. The pack cannot have weakness - the wolf mother knows that her pup is condemned to die. But alone in the wilderness, the pup, Faolan,

does not perish. This his story - a story of survival, of courage, and of love triumphant. This is Faolan's story, the wolf pup who rose up to change forever the Wolves of the Beyond.

Newbery Honor-winner Joan Bauer's newest protagonist always sees the positive side of any situation—and readers will cheer him on! Jeremiah is the world's biggest baseball fan. He really loves baseball and he knows just about everything there is to know about his favorite sport. So when he's told he can't play baseball following an operation on his heart, Jeremiah decides he'll do the next best thing and become a coach. Hillcrest, where Jeremiah and his father Walt have just moved, is a town known for its championship baseball team. But Jeremiah finds the town caught up in a scandal and about ready to give up on baseball. It's up to Jeremiah and his can-do spirit to get the town - and the team - back in the game. Full of humor, heart, and baseball lore, Soar is Joan Bauer at her best.

A brave pet shop mouse named Hopper attempts to rebuild a fallen empire in the underground rat civilization of Atlantia, locat-

ed in the subway tunnels of Brooklyn, while Queen Felina and her band of street cats declare open season on the rodents.

For fans of How to Train Your Dragon and The Hobbit the sizzling, magical fantasy adventure that began with A Darkness of Dragons continues... Brave friends Patch, Wren and Barver are no strangers to danger. They take peril in their stride as they seek out their deadly foe - the evil Piper of Hamelyn. But trying to stop his quest for power may end in a battle that will tear the three young heroes' world apart. It has "All the ingredients of a perfect fantasy adventure." Kieran Larwood, author of The Legend of Podkin One-ear

Guided by the spirit of his legendary Mesopotamian ancestor, Jalal, Varjak Paw, a pure-bred cat, leaves his home and pampered existence and sets out to save his feline family from the evil Gentleman who took away their owner, the Contessa.

Adventure, conspiracy and shapeshifting - X-Men meets Alex Rider. Dax Jones is an ordinary schoolboy . . . until something extraordinary happens. Whilst frightened for his life, he inexplicably

changes into a fox! He is offered a place at a secret government school where he can develop, and learn to control, his powers. But if Dax accepts, on no account can he tell anybody. Dax jumps at the chance of getting away from his unhappy home. But before long he begins to wonder who exactly is behind the school, and what they want from the pupils there. Suddenly Dax's fox senses are on high alert . . .

An original ebook-only novella in the Splintered series from the point of view of fan-favorite character, Jeb.

Full of heart, fantasy, and adventure, the FOXCRAFT trilogy follows Isla, a young fox whose world is shattered when her family suddenly vanishes. Isla must track them down, a search which will lead her to the Elders, a society of shape-shifting foxes, and to her own legacy as one of the world's most tormented creatures. The cold touch of humanity--known as the furless-is everywhere, with traps, dogs, and poisoned meats posing constant threats. Isla must outwit these perils with her flair for foxcraft: skills of cunning known only to foxes.

Lost and alone, Mati the

cat seeks acceptance from a pack of feral cats at Cressida Lock, but in order to defeat the assassin on his trail, Mati must unlock the secret of his true identity and learn to harness an ancient and deadly feline power.

Ryo witnesses a lone warrior scare bandits away from the village in which he has grown up, and sets his heart on training to become like the hero he saw. He sets out on a journey to find his way in the world, and his encounters with the people he meets leads him to a true understanding of what it means to follow his dream.

"Eleven-year-old Brendan Doyle doesn't get along with his foster mother, he's failing fifth grade, and he's bullied mercilessly by a band of boys in his class. Then Brendan meets two potential friends--an eccentric old man and a girl from summer school--and he sees that there may be hope for him after all"--

The first book in a thrilling fantasy trilogy starring one of the animal kingdom's most hunted heroes. Foxcraft is full of excitement and heart, and a touch of magic. Isla and her brother are two young foxes living just outside the lands of the furless --

humans. The life of a fox is filled with dangers, but Isla has begun to learn mysterious skills meant to help her survive. Then the unthinkable happens. Returning to her den, Isla finds it set ablaze and surrounded by strange foxes, and her family is nowhere in sight. Forced to flee, she escapes into the cold, gray world of the furless. Now Isla must navigate this bewildering and deadly terrain, all while being hunted by a ruthless enemy. In order to survive, she will need to master the ancient arts of her kind -- magical gifts of cunning known only to foxes. She must unravel the secrets of foxcraft.

Perfect for fans of the Animorphs and Warriors series, Devon Hughes's exhilarating debut is full of friendship, heroism, high stakes, and epic adventure. Castor has always been a stray, prowling with his pack in the back alleys of Lion's Head. That is, until the day that he's captured and taken to a dark laboratory full of terrifying creatures. They're called Unnaturals, and they're made to fight. Soon Castor is transformed from a mutt into a powerful beast with huge eagle wings—and he's thrust into the fighting ring. He knows he'll need

all of his courage to survive. But it will take unexpected human and animal allies and something even more than courage for him to save the Unnaturals....

Aldwyn, Skylar, and Gilbert must embark on a journey to clear their names and save a Vastia after a necklace they give to Queen Lorabella puts her under a dangerous curse.

If one small act can create a ripple across the universe . . . what happens when a whole group of kids join together and act? Told in eight perspectives--including one in graphic novel form--Operation Frog Effect is perfect for fans of Andrew Clements, Rob Buyea, and Sarah Weeks, and for anyone who wants to make a difference. Hi-- It's us, Ms. Graham's class. We didn't mean to mess things up. But we did. We took things too far, and now Ms. Graham is in trouble--- for something we did. We made a mistake. The question is, can we fix it? Ms. Graham taught us that we get to choose the kind of people we want to be and that a single act can create ripples. So get ready, world--we're about to make some ripples. Sincerely, Kayley, Kai, Henry, Aviva, Cecilia, Blake,

Sharon, Emily (and Kermit, class frog) Everyone makes mistakes. But what happens when your mistake hurts someone else? Told in eight perspectives--including one in graphic novel form, Operation Frog Effect celebrates standing up and standing together, and tells the unforgettable story of how eight very different kids take responsibility for their actions and unite for a cause they all believe in. "A heartfelt novel with complex characters who realize that to promote

change in the world, they first have to change how they see each other."-- John David Anderson, author of Ms. Bixby's Last Day

Fantasy fiction. A quest to find an enchanted bird, from the back streets of London to a dazzling new world. Sash hates school, with its menacing teachers and stuck-up students. His father, Max, a taxidermist, is too busy to notice. Sash longs for a life of freedom. When he finds a riddle in his father's study, his life is changed

for ever as he embarks on a quest to find a mythical bird. Accompanied by school "princess" Verity, Sash travels to a faraway land. His dreams of adventure are about to come true but, as Sash and Verity discover, even paradise has a dark side.

Isla continues her search for her missing brother with Haiki, a friendly fox who helps her navigate the treacherous Wildlands, and together they seek out the Elders, from whom they hope to learn ancient art of foxcraft.