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YJXEW - JASE PATRICK

Surrounded by a vast, toxic desert, the inhabitants of labyrinthine Echo City believe there is no other life in their world. Some like it that way, so when a stranger arrives he is anathema to powerful interest groups. But Peer Nadawa found the stranger and she is determined to keep him and the freedom he represents alive. A political exile herself, she calls on her ex-lover Gorham, now leader of their anti-establishment network. Then they recruit the Baker, whose macabre genetic experiments seem close to sorcery. However, while factions prepare for war, an ancient peril is stirring. In the city's depths something deadly is rising, and it will soon reach the levels where men dwell.

A NEW SCIENTISTBOOK OF THE YEAR. My name is Rex. I am a good dog. Rex is also seven foot tall at the shoulder, bulletproof, bristling with heavy calibre weaponry and his voice resonates with subsonics especially designed to instil fear. With Dragon, Honey and Bees, he's part of a Multiform Assault Pack operating in the lawless anarchy of Campeche, Mexico. A genetically engineered Bioform, he's a deadly weapon in a dirty war. All he wants to be is a Good Dog. And to do that he must do exactly what Master says and Master says he's got to kill a lot of enemies. But who, exactly, are the enemies? What happens when Master is tried as a war criminal? What rights does the Geneva Convention grant weapons? Do Rex and his fellow Bioforms even have a right to exist? And what happens when Rex slips his leash?

Step into a London ravaged by unearthly creatures at once utterly alien and chillingly familiar. In China Miéville's award-winning novella 'The Tain', we learn the reason for the invaders' terrible revenge. One survivor must trek through the ruins of the city with a desperate plan to stand against their assault. In addition to 'The Tain', this superb collection contains thirteen short stories, of visionary cityscapes and urban paranoia, ghosts, monsters and impossible diseases. Several of the stories are published here for the first time: these include one set in New Crobuzon, the location of the award-winning series of novels that began with *Perdido Street Station*; and one in comic-strip form, illustrated by top graphic artist Liam Sharp. Looking for Jake and Other Stories displays the sheer imaginative scope of China Miéville's work.

Weaving together the historical and the imagined, China Miéville's *The Last Days of New Paris* is a surreal and extraordinary work, from the author of *The City & The City*. 1941. In the chaos of wartime Marseille, American engineer and occult disciple Jack Parsons stumbles onto a clandestine anti-Nazi group, including Surrealist theorist André Breton. In the strange games of dissident diplomats, exiled revolutionaries, and avant-garde artists, Parsons finds and channels hope. But what he unwittingly unleashes is the power of dreams and nightmares, changing the war and the world for ever. 1950. A lone Surrealist fighter, Thibaut, walks a new, hallucinogenic Paris, where Nazis and the Resistance are trapped in unending conflict, and the streets are stalked by living images and texts - and by the forces of Hell. To escape the city, Thibaut must join forces with Sam, an American photographer intent on recording the ruins, and make common cause with a powerful, enigmatic figure of chance and rebellion: the exquisite corpse. But Sam is being hunted. And new secrets will emerge that will test all their loyalties - to each other, to Paris old and new, and to reality itself.

A mythmaker of the highest order, China Miéville has emblazoned the fantasy novel with fresh language, startling images, and stunning originality. Set in the same sprawling world of Miéville's Arthur C. Clarke Award-winning novel, *Perdido Street Station*, this latest epic introduces a whole new cast of intriguing characters and dazzling creations. Aboard a vast seafaring vessel, a band of prisoners and slaves, their bodies remade into grotesque biological oddities, is being transported to the fledgling colony of New Crobuzon. But the journey is not theirs alone. They are joined by a handful of travelers, each with a reason for fleeing the city. Among them is Bellis Coldwine, a renowned linguist whose services as an interpreter grant her passage—and escape from horrific punishment. For she is linked to Isaac Dan der Grimnebulin, the brilliant renegade scientist who has unwittingly unleashed a nightmare upon New Crobuzon. For Bellis, the plan is clear: live among the new frontiersmen of the colony until it is safe to return home. But when the ship is besieged by pirates on the Swollen Ocean, the senior officers are summarily executed. The surviving passengers are brought to Armada, a city constructed from the hulls of pirated ships, a floating, landless mass ruled by the bizarre duality called the Lovers. On Armada, everyone is given work, and even Remades live as equals to humans, Cactae, and Cray. Yet no one may ever leave. Lonely and embittered in her captivity, Bellis knows that to show dissent is a death sentence. Instead, she must

furtively seek information about Armada's agenda. The answer lies in the dark, amorphous shapes that float undetected miles below the waters—terrifying entities with a singular, chilling mission. . . . China Miéville is a writer for a new era—and *The Scar* is a luminous, brilliantly imagined novel that is nothing short of spectacular. BONUS: This edition contains an excerpt from China Miéville's *Embassytown*.

From the author of *Annihilation*, now a major motion picture on Netflix. From Jeff VanderMeer, an author praised by writers such as Laren Beukes, China Miéville and Michael Moorcock, *City of Saints and Madmen* is by turns sensuous and terrifying. This collection of four linked novellas is the perfect introduction to VanderMeer's vividly imagined world. In the city of Ambergris, a would-be suitor discovers a sunlit street can become a killing ground in the blink of an eye. An artist receives an invitation to a beheading and finds himself enchanted. And a patient in a mental institution is convinced he's imagined a city called Ambergris, invented its every last detail, and that he's really from a place called Chicago. Ambergris is a cruelly beautiful metropolis - a haven for artists and thieves, for composers and murderers. And once there, anything can happen. These tales of Ambergris include the World Fantasy Award-winning novella, *The Transformation of Martin Lake*.

The general population refers to them as "Odds," people who suffer from AOHD (Adult Onset Hyper-Development Disorder). Such people wake up one day to find that they're suddenly super-human. They can do things like leap tall buildings. Lift bulldozers over their heads. Read minds. Throw fireballs. Melt steel with a thought. Fly at supersonic speeds, and so on. And what happens? Uncle Sam makes them sign up with the Feds and punch a clock. Or else. Now, for the first time, we get the real deal, the true story. As told from the inside, Severed Press presents **WORKING CLASS HERO: The Autobiography of Billy B., a Hyper Human**. A new cast of characters shares mythical adventures in the sprawling, phantasmagoric city of New Crobuzon.

Winner of the August Derleth award and the Arthur C. Clarke Award, *Perdido Street Station* is an imaginative urban fantasy thriller, and the first of China Miéville's novels set in the world of Bas-Lag. The metropolis of New Crobuzon sprawls at the centre of its own bewildering world. Humans and mutants and arcane races throng the gloom beneath its chimneys, where the rivers are sluggish with unnatural effluent, and factories and foundries pound into the night. For more than a thousand years, the parliament and its brutal militia have ruled over a vast array of workers and artists, spies, magicians, junkies and whores. Now a stranger has come, with a pocketful of gold and an impossible demand, and inadvertently something unthinkable is released. Soon the city is gripped by an alien terror - and the fate of millions depends on a clutch of outcasts on the run from lawmakers and crime-lords alike. The urban nightscape becomes a hunting ground as battles rage in the shadows of bizarre buildings. And a reckoning is due at the city's heart, in the vast edifice of *Perdido Street Station*. It is too late to escape.

From the author of *Perdido Street Station*, an epic and breathtaking fantasy of extraordinary imagination A colossal fantasy of incredible diversity and spellbinding imagination. A human cargo bound for servitude in exile... A pirate city hauled across the oceans... A hidden miracle about be revealed... These are the ingredients of an astonishing story. It is the story of a prisoner's journey. Of the search for the island of a forgotten people, for the most astonishing beast in the seas, and ultimately for a fabled place - a massive wound in reality, a source of unthinkable power and danger. PRAISE FOR CHINA MIEVILLE "[Miéville's] wit dazzles, his humour is lively, and the pure vitality of his imagination is astonishing." Ursula K. Le Guin, *The Guardian* (on *Three Moments of an Explosion*) "Dark and thought-provoking." *The San Diego Union-Tribune* (on *The City & The City*) "Richly conceived." *The New York Times Book Review* (on *Embassytown*) "Miéville more than delivers." *San Francisco Chronicle* (on *Kraken*) "Compulsively readable." *The Washington Post Book World* (on *Perdido Street Station*)

Winner of the British Fantasy Award, *The Scar* by China Miéville is a colossal fantasy of incredible diversity and spellbinding imagination, set in the richly visualized world of Bas-Lag. A human cargo bound for servitude in exile . . . A pirate city hauled across the oceans . . . A hidden miracle about be revealed . . . These are the ingredients of an astonishing story. It is the story of a prisoner's journey. Of the search for the island of a forgotten people, for the most astonishing beast in the seas, and ultimately for a fabled place - a massive wound in reality, a source of unthinkable power and danger.

Roman.

The stunning debut novel from one of genre fictions most exciting new voices. All is not well in Glassholm. Life under the moon has always been so predictable: day follows night, wax phases to wane and, after the despair of every Darkday, a person's mood soars to euphoria at Full. So it has been for five hundred years, ever since the Lunane captured the moon and tethered it to the city. Now, all that has changed. Amidst rumours of unsettling dreams and strange whispering children, society is disintegrating into unrest and violence. The very sea has turned against Glassholm and the island's luck monkeys have gone wild, distributing new fates to all and sundry. Turmoil is coming. Three people find themselves at the eye of the storm: a former policeman investigating a series of macabre murders, an outsider artist embroiled in the murky intrigues of revolution, and a renegade engineer tasked with fixing the ancient machine at the city's heart. Each must fulfil their role or see Glassholm shaken apart, while all are subject to the machinations of their inscrutable and eternal monarch, The Moon King. "Williamson's territories are the liminal experience and the murky corners of the psyche. He is a virtuoso of the fleeting glimpse, a laureate of loss." - Andrew Hedgecock, *Interzone* "Worth buying and reading, not once but many times." - Keith Brooke, *Infinity Plus* "A truly unique fantasy, *The Moon King* is a mysterious, luminous read, full of intriguing characters and featuring a twisty, page-turning plot. Beautifully written and thoughtful. Sure to be one of the best debuts of this or any other year." - Jeff VanderMeer "A talented writer who transcends genre, and should be bought, read and cherished." - Shaun Green, *Yet Another Book Review* "I'm salivating at the thought of his forthcoming full novel *The Moon King*." - Charles Packer, *Sci-fi Online*. "Williamson is one of the best Scottish short story writers alive today." - Jim Steel

The arrival of the Hero was worse than anyone could have imagined. To take her place as a full warrior of her tribe, Tani must travel across the vast grasslands of the Chorhan Expanse. But she has her sights set higher than a mere ritual journey: she wants to uncover a solution to the impending war that threatens her people. Her world has never been peaceful, torn between the many cultures that meet on the Chorhan Expanse, but the greatest threat is an expansionist army of monstrous non-humans who call themselves the mansthein. Legends tell of monsters who will attempt to conquer the world, but are the mansthein those monsters? Tani believes that peace may be possible, but there are others on both sides who believe in the legends with zealous devotion. All around her, warriors have their eyes on a glorious victory with no concern for the piles of bodies they'll create on the way. Tani will be joined by a killer pretending to be a healer, a mansthein commander struggling with his orders, a thief who pawned her heart of gold, and a strategist exiled from a foreign land. But none of them are the Hero. It doesn't matter how many shades of gray might exist, some people see only in black and white. And the terrifying truth is that the stories they tell might not be just legends.

The chapters in this collection respond to the range of interests that have shaped Miéville's fiction from his influential role in contemporary genre debates, to his ability to pose serious philosophical questions about state control, revolutionary struggle, regimes of apartheid, and the function of international law in a globalized world. This collection demonstrates how Miéville's fictions offer a striking example of contemporary literature's ability to imagine alternatives to neoliberal capitalism at a time of crisis for leftist ideas within the political realm.

With an introduction by novelist Kamila Shamsie When the body of a murdered woman is found in the extraordinary, decaying city of Beszel, somewhere at the edge of Europe, it looks like a routine case for Inspector Tyador Borlú of the Extreme Crime Squad. But as he probes, the evidence begins to point to conspiracies far stranger, and more deadly, than anything he could have imagined. Soon his work puts him and those he cares for in danger. Borlú must travel to the only metropolis on Earth as strange as his own, across a border like no other. With shades of Kafka and Philip K. Dick, Raymond Chandler and George Orwell, the multi-award winning *The City & The City* by China Miéville is a murder mystery taken to dazzling metaphysical and artistic heights.

The most exciting, original and important new fantasy novel to be published since China Miéville's *PERDIDO STREET STATION*. A breathtakingly skilful debut. A superb work of literary fantasy. In a truly original imagined world of breathtaking, sometimes surreal beauty, fifty utterly alien but disarmingly human immortals lead mankind in a centuries-long war. Jant is the Messenger, one of the Circle, a cadre of fifty immortals who serve the Emperor. He is the only immortal - indeed the only man alive - who can fly. The Em-

peror must protect mankind from the hordes of giant Insects who have plagued the land for centuries, eating everything and everyone in their path. But he must also contend with the rivalries and petty squabbings of his chosen immortals. These will soon spill over into civil war. Steph Swainston has written an astonishingly original literary fantasy. She writes beautifully. Her novel places her in a tradition of writing typified by Mervyn Peake, M. John Harrison and China Miéville. This is a breathtaking debut novel of the finest quality.

Surveying the vast expanse of politically-charged science fiction, this book posits that the defining dilemma for these tales rests in whether identity and meaning germinate from progressive linear changes or progress, or from a continuous return to primitive realities of war, death and the competition for survival.

Winner of the Locus Award for Best Science Fiction Novel, China Miéville's astonishing Embassytown is an intelligent and immersive exploration of language in an alien world. Embassytown: a city of contradictions on the outskirts of the universe. Avice is an immerger, a traveller on the immer, the sea of space and time below the everyday, now returned to her birth planet. Here on Arieka, humans are not the only intelligent life, and Avice has a rare bond with the natives, the enigmatic Hosts - who cannot lie. Only a tiny cadre of unique human Ambassadors can speak Language, and connect the two communities. But an unimaginable new arrival has come to Embassytown. And when this Ambassador speaks, everything changes. Catastrophe looms. Avice knows the only hope is for her to speak directly to the alien Hosts. And that is impossible.

Fleeing the ghosts of their violent past, two former revolutionaries - the roguish, rakish Gwynn and the taciturn Raule - escape from the ruined and deserted Copper Country to the tropical city of Ashamoil. As they salvage new lives from the rubble of the old, they discover that the ghosts of the past are also the ghosts of the future. 'Scenes among the most mystifying and astonishing I have found in a fantasy' MICHAEL MOORCOCK, Guardian 'A brilliant first novel' Locus

China Miéville's riveting engagement with the Communist Manifesto offers a lyrical introduction and a spirited defense of the modern world's most influential political document. Few written works can so confidently claim to have shaped the course of history as Karl Marx and Friedrich Engels's Manifesto of the Communist Party. Since first rattling the gates of the ruling order in 1848, this incendiary pamphlet has never ceased providing fuel for the fire in the hearts of those who dream of a better world. Nor has it stopped haunting the nightmares of those who sit atop the vastly unequal social system it condemns. In this strikingly imaginative introduction, China Miéville provides readers with a guide to understanding the Manifesto and the many specters it has conjured. Through his unique and unorthodox reading, Miéville offers a spirited defense of the enduring relevance of Marx and Engels' ideas. Presented along with the full text of the Communist Manifesto, Miéville's guide has something to offer first-time readers, revolutionary partisans, and even the most hard-nosed skeptics.

The boundaries between the real and the virtual break down in this literary SF thriller from the author of *If Then* and *The Destructives*. Once, Nelson was a radical journalist, but now he works for Monad, the corporation that makes the Dr Easys, the androids which police London's streets. They also make the Red Men, versions of real people imagined by a shadowy artificial intelligence... and they're looking to expand the program. Nelson creates Redtown, a digital version of a suburb, where the deepest secrets and desires of its citizens can be catalogued and studied. But the project's goals are increasingly authoritarian and potentially catastrophic. As the boundaries between Redtown and the real world break down and revolution against the Red Men is imminent, Nelson is forced to choose between the corporation and his family. File Under: Science Fiction [Welcome to Redtown | Singularity Satire | You Are Data | Dr Easy]

Winner of the Locus Award for Best Science Fiction Novel, *Kraken* is a darkly comic, wildly absurd adventure by author of *Perdido Street Station*, China Miéville. Deep in the research wing of the Natural History Museum is a prize specimen, something that comes along much less often than once in a lifetime: a perfect, and perfectly preserved, giant squid. But what does it mean when the creature suddenly and impossibly disappears? For curator Billy Harrow it's the start of a headlong pitch into a London of warring cults, surreal magic, apostates and assassins. It might just be that the creature he's been preserving is more than a biological rarity: there are those who are sure it's a god. A god that someone is hoping will end the world.

Rebellion and war race to take control of New Crobuzon in the award-winning *Iron Council* by China Miéville. It is a time of revolts and revolutions, conflict and intrigue. New Crobuzon is being ripped apart from without and within. War with the shadowy city-state of Tesh and rioting on the streets at home are pushing the teeming metropolis to the brink. In the midst of this turmoil, a mysterious masked figure spurs strange rebellion, while treachery and violence incubate in unexpected places. In desperation, a small group of renegades escapes from the city and crosses strange and alien continents in the search for a lost hope, an undying legend. In the blood and violence of New Crobuzon's most dangerous hour, there are whispers. It is the time of the Iron

Council.

In the *Cities of Coin and Spice* and *In the Night Garden* introduced readers to the unique and intoxicating imagination of Catherynne M. Valente. Now she weaves a lyrically erotic spell of a place where the grotesque and the beautiful reside and the passport to our most secret fantasies begins with a stranger's kiss.... Between life and death, dreaming and waking, at the train stop beyond the end of the world is the city of Palimpsest. To get there is a miracle, a mystery, a gift, and a curse—a voyage permitted only to those who've always believed there's another world than the one that meets the eye. Those fated to make the passage are marked forever by a map of that wondrous city tattooed on their flesh after a single orgasmic night. To this kingdom of ghost trains, lion-priests, living kanji, and cream-filled canals come four travelers: Oleg, a New York locksmith; the beekeeper November; Ludovico, a binder of rare books; and a young Japanese woman named Sei. They've each lost something important—a wife, a lover, a sister, a direction in life—and what they will find in Palimpsest is more than they could ever imagine.

A colossal fantasy of incredible diversity and spellbinding imagination. A human cargo bound for servitude in exile . . . A pirate city hauled across the oceans . . . A hidden miracle about to be revealed . . . These are the ingredients of an astonishing story. It is the story of a prisoner's journey. Of the search for the island of a forgotten people, for the most astonishing beast in the seas, and ultimately for a fabled place - a massive wound in reality, a source of unthinkable power and danger.

The multi-award-winning China Miéville has been called 'the equal of David Mitchell or Zadie Smith' (Scotland on Sunday), a writer whose 'inventiveness and precision is awesome' (Independent), and who writes with 'an imagination of immense power' (Guardian). In these twenty-eight short stories, glistening icebergs float above urban horizons; a burning stag runs wild through the city; the ruins of industry emerge unsteadily from the sea; and the abandoned generations in a decayed space-elevator look not up at the stars but down at the Earth. Ranging from portraits of childhood to chilling ghost stories, from dystopian visions to poignant evocations of uncanny love, with beautiful prose and melancholy wit, *Three Moments of an Explosion* is a breath-taking collection that poses searching questions of what it is to be human in an unquiet world. It is a humane and unsentimental investigation of our society, our world, and ourselves.

Ringil, the hero of the bloody slaughter at Gallows Gap is a legend to all who don't know him and a twisted degenerate to those that do. A veteran of the wars against the lizards he makes a living from telling credulous travellers of his exploits. Until one day he is pulled away from his life and into the depths of the Empire's slave trade. Where he will discover a secret infinitely more frightening than the trade in lives. Archeth - pragmatist, cynic and engineer, the last of her race - is called from her work at the whim of the most powerful man in the Empire and sent to its farthest reaches to investigate a demonic incursion against the Empire's borders. Egar Dragonbane, steppe-nomad, one-time fighter for the Empire finds himself entangled in a small-town battle between common sense and religious fervour. But out in the wider world there is something on the move far more alien than any of his tribe's petty gods. Anti-social, anti-heroic, and decidedly irritated, all three of them are about to be sent unwillingly forth into a vicious, vigorous and thoroughly unsuspecting fantasy world. Called upon by an Empire that owes them everything and gave them nothing. Richard Morgan brings his trademark visceral writing style, turbo-driven plotting and thought provoking characterisation to the fantasy genre and produces a landmark work with his first foray.

Multi-award-winning author China Miéville captures the drama of the Russian Revolution in this "engaging retelling of the events that rocked the foundations of the twentieth century" (Village Voice) In February of 1917 Russia was a backwards, autocratic monarchy, mired in an unpopular war; by October, after not one but two revolutions, it had become the world's first workers' state, straining to be at the vanguard of global revolution. How did this unimaginable transformation take place? In a panoramic sweep, stretching from St. Petersburg and Moscow to the remotest villages of a sprawling empire, Miéville uncovers the catastrophes, intrigues and inspirations of 1917, in all their passion, drama and strangeness. Intervening in long-standing historical debates, but told with the reader new to the topic especially in mind, here is a breathtaking story of humanity at its greatest and most desperate; of a turning point for civilization that still resonates loudly today.

In a remote house on a hilltop, a lonely boy witnesses a traumatic event. He tries - and fails - to flee. Left alone with his increasingly deranged parent, he dreams of safety, of joining the other children in the town below, of escape. When at last a stranger knocks at his door, the boy senses that his days of isolation might be over. But by what authority does this man keep the meticulous records he carries? What is the purpose behind his questions? Is he friend? Enemy? Or something else altogether? A novella filled with beauty, terror and strangeness, *This Census-Taker* is a poignant and riveting exploration of memory and identity.

'ASTONISHING' Locus, 'ENTHRALLING' Guardian, 'CAPTIVATING' Kirkus ***SHORTLISTED FOR THE PHILIP K. DICK AWARD*** The

Book of Koli begins a breathtakingly original new trilogy set in a strange and deadly world of our own making. Beyond the walls of the small village of Mythen Rood lies an unrecognisable landscape. A place where overgrown forests are filled with choker trees and deadly seeds that will kill you where you stand. And if they don't get you, the Shunned men will. Koli has lived in Mythen Rood his entire life. He believes the first rule of survival is that you don't venture too far beyond the walls. He's wrong. 'A CAPTIVATING START TO WHAT PROMISES TO BE AN EPIC POST-APOCALYPTIC FABLE' Kirkus 'KOLI EMBARKS UPON A JOURNEY AS PERILOUS AS IT IS ENLIGHTENING' Guardian 'THE BEST THING I'VE READ IN A LONG TIME. I LOVED IT' Joanne Harris 'INGENIOUS' Helen Marshall, World Fantasy Award-winning author 'DEEPLY ENGAGING' C. A. Fletcher, author of *A Boy And His Dog* at the End of the World 'ASTONISHING STORYTELLING POWER WITH PLAINSPOKEN LANGUAGE, HEARTBREAKING CHOICES, AND SINCERITY LIKE AN ARROW TO THE HEART' Locus Look out for the next novels in the trilogy: *The Trials of Koli* and *The Fall of Koli*

King Rat blends eerie fairy tale and contemporary urban fantasy in China Miéville's fantastical debut. Something is stirring in London's dark, stamping out its territory in brickdust and blood. Something has murdered Saul's father, and left Saul to pay for the crime. But a shadow from the urban waste breaks into his prison cell and leads him to freedom. A shadow called King Rat. In the night-land behind London's façade, in sewers and slums and rotting dead spaces, Saul must learn his true nature. Grotesque murders rock the city like a curse. Mysterious forces prepare for a showdown. With Drum and Bass pounding the backstreets, Saul confronts his bizarre inheritance - in the badlands of South London, in the heart of darkness, at the gathering of the Junglist Masive. Like the DJ says: 'Time for the Badman.'

With this outrageous new novel, China Miéville has written one of the strangest, funniest, and flat-out scariest books you will read this—or any other—year. The London that comes to life in *Kraken* is a weird metropolis awash in secret currents of myth and magic, where criminals, police, cultists, and wizards are locked in a war to bring about—or prevent—the End of All Things. In the Darwin Centre at London's Natural History Museum, Billy Harrow, a cephalopod specialist, is conducting a tour whose climax is meant to be the Centre's prize specimen of a rare *Architeuthis dux*—better known as the Giant Squid. But Billy's tour takes an unexpected turn when the squid suddenly and impossibly vanishes into thin air. As Billy soon discovers, this is the precipitating act in a struggle to the death between mysterious but powerful forces in a London whose existence he has been blissfully ignorant of until now, a city whose denizens—human and otherwise—are adept in magic and murder. There is the Congregation of God Kraken, a sect of squid worshippers whose roots go back to the dawn of humanity—and beyond. There is the criminal mastermind known as the Tattoo, a merciless maniac inked onto the flesh of a hapless victim. There is the FSRC—the Fundamentalist and Sect-Related Crime Unit—a branch of London's finest that fights sorcery with sorcery. There is Wati, a spirit from ancient Egypt who leads a ragtag union of magical familiars. There are the Londonmancers, who read the future in the city's entrails. There is Grisamentum, London's greatest wizard, whose shadow lingers long after his death. And then there is Goss and Subby, an ageless old man and a cretinous boy who, together, constitute a terrifying—yet darkly charismatic—demonic duo. All of them—and others—are in pursuit of Billy, who inadvertently holds the key to the missing squid, an embryonic god whose powers, properly harnessed, can destroy all that is, was, and ever shall be.

A small band of childlike runaways take on a bold mission across a dangerous city... London's forgotten corners hide a rebellious community of small outcasts - the Borribles. And apart from their pointed ears, their childlike appearance allows them (mostly...) to say one step ahead of the authorities. They live by their wits, high spirits and a few Borrible laws -- the chief one being, 'Don't Get Caught!' This motto will stand them in good stead, as the Battersea Borribles prepare for their greatest adventure of all. One night, they discover one of their ancient enemies, a giant rat-like Rumble, in their traditional territory. They've fought hard for their dwellings in the city's forgotten corners, so clearly something must be done. Fearing an invasion, an elite group of Borrible fighters set out on what will become known in legend as the Great Rumble Hunt. So begins the first of three epic adventures in Michael de Larrabeiti's classic trilogy, where excitement, violence, low cunning, greed, generosity, treachery, and bravery exist side by side. This ebook edition features extra material, including some not seen in any previous editions of the book. For example, you'll find China Miéville's introduction and an illustration drawn by Michael de Larrabeiti, as well as a map of the London territories explored. Amongst other pieces of interesting background, you'll also discover colourful descriptions of the wonderful cast of characters.

A bordo de un gran buque viaja un grotesco cargamento humano camino del exilio. Son todos prisioneros y esclavos que luchan por rehacer sus extraños cuerpos. Nueva Crobuzon, la ciudad pirata que surca los océanos, les espera. Y entre ellos se halla Bellis Coldwine, una lingüista que escapa de un terrible castigo... Esta es la historia de búsqueda de la isla de un pueblo olvidado, de la más asombrosa bestia de los mares, de un lugar fabuloso, una in-

mensa herida en la realidad, una fuente de inimaginable poder y peligro... Un barco es sitiado por piratas, los oficiales son ejecutados y los supervivientes trasladados a Armada, una nueva tierra sin tierra regida por Los Amantes. Pero solo unas oscuras formas tienen la respuesta a sus preguntas. ENGLISH DESCRIPTION Aboard a vast seafaring vessel, a band of prisoners and slaves, their bodies remade into grotesque forms, is heading towards the fledgling colony of New Crobuzon. They are joined by a handful of travelers, including Bellis Coldwine, a renowned linguist whose services as an interpreter grant her passage.

The iron wheel began to spin, slowly at first, then faster and faster. The room grew darker. As the light lessened, so did the sound. Deeba and Zanna stared at each other in wonder. The noise of the cars and vans and motorbikes outside grew tinny . . . The wheel turned off all the cars and turned off all the lamps. It was turning off London. Zanna and Deeba are two girls leading ordinary lives, until they stumble into the world of UnLondon, an urban Wonderland where all the lost and broken things of London end up . . . and some of its lost and broken people too. Here discarded umbrellas stalk with spidery menace, carnivorous giraffes roam the streets, and a jungle sprawls beyond the door of an ordinary house. UnLondon is under siege by the sinister Smog and its stink-junkie slaves; it is a city awaiting its hero. Guided by a magic book that can't quite get its facts straight, and pursued by Hemi the half-ghost boy, the girls set out to stop the poisonous cloud

before it burns everything in its path. They are joined in their quest by a motley band of UnLondon locals, including Brokkenbroll, boss of the broken umbrellas, Obaday Fing, a couturier whose head is an enormous pincushion, and an empty milk carton called Curdle. Winner of the Locus Award for Best Young Adult Book, China Miéville's *Un Lun Dun* is an extraordinary vivid creation; is populated by astonishing frights and delights that will thrill the imagination.

Set in a lethal waterworld, *The Skinner* is the first novel in the far-future Spatterjay series by Neal Asher. The savage ocean planet of Spatterjay draws visitors with very different agendas. Erlin is immortal and seeks a reason to keep living. Janer hosts a hive mind, which paid him to find this planet. And Keech is an agent of Earth who's been dead for seven hundred years - but still hunts a notorious criminal. On Spatterjay's vast waterscapes, only the Old Captains risk the native life forms and their voracious appetites. However, they are now barely human. And somewhere out there Keech's target - the Skinner - runs wild. Keech pursues the Skinner for atrocities committed in a centuries-past war, fought with the alien Prador. But one of these Prador is fast approaching Spatterjay to exterminate witnesses to his own war crimes. And he won't spare its visitors. Continue the science fiction adventure with *The Voyage of Sable Keech* and *Orbus*.

Meth-heads, man-made monsters, and murderous Neo-Nazis. Blasted club kids dying at the speed of sound. The un-dead

and the very soon-to-be-dead. They're all here, trying to claw their way free. From the radioactive streets of a war-scarred future, where the nuclear bombs have become self-aware, to the fallow fields of Nebraska where the kids are mainlining lightning bugs, this is a world both alien and intensely human. This is a place where self-discovery involves scalpels and horse tranquilizers; where the doctors are more doped-up than the patients; where obsessive-compulsive acid-freaks have unlocked the gateway to God and can't close the door. This is not a safe place. You can turn back now, or you can head straight into the heart of the Angel Dust Apocalypse

Savage giant moles, rail pirates, and explorers abound in China Miéville's thrilling young adult novel, *Railsea*. On board the mole-train *Medes*, Sham Yes ap Soorap watches in awe as he witnesses his first moldywarpe hunt. The giant mole bursting from the earth, the harpoonists targeting their prey, the battle resulting in one's death and the other's glory - are extraordinary. But no matter how spectacular it is, travelling the endless rails of the railsea, Sham senses that there's more to life. Even if his captain can think only of her obsessive hunt for one savage mole. When they find a wrecked train, it's a welcome distraction. But the impossible salvage Sham finds there leads to trouble. Soon he's hunted on all sides: by pirates, trainsfolk, monsters and salvage-scrabblers. And it might not be just Sham's life that's about to change. It could be the whole of the railsea.