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HJYPED - BRIGHT DAISY

Rose is a princess, a Cinder, and half-human. She is the last one born of her kind, and on her twenty-first birthday, she must enter the woods and travel to find her Prince, as her sisters did before her. ". . . And we will all dance at the Grand Ball," her sisters would always say. But the Human servants are keeping a secret that could prevent the Cinders from reaching their Happily Ever After....Hidden in Rose's dreams and vision are the answers of the past between Cinders and Humans, and she is quickly running out of time trying to solve their hidden messages. She knows the answer lies in her first clue--identifying an animal she has never seen before--that persistent vision of a furry white animal, holding a gold metal object and exclaiming, "Oh dear! Oh dear! I shall be too late!" Japanese manga art has taken the world by storm. Master-manga artist Ben Krefta guides you through the essential features of this high-energy cartoon style, from drawing the characters' large sparkling eyes to creating dynamic action scenes. This book will help you: - Choose your materials - Construct proportions and poses - Create facial features and signature expressions - Design clothing, accessories and weapons - Use photoshop to enhance your artwork - Set up a story board - And more! With over 15 step-by-step drawing projects, tons of advice and full-color artwork to inspire you, *The Art of Drawing Manga* is perfect for anyone wanting to get started in this exciting and imaginative art form.

Whether you're an old-school scripter who needs to modernize your JavaScripting skills or a standards-aware Web developer who needs best practices and code examples, you'll welcome this guide from a JavaScript master. Other JavaScript books use example scripts that have little bearing on real-world Web development and are useful only in the chapter at hand. In contrast, Peter-Paul Koch's book uses eight real-world scripts he created for real-world clients in order to earn real-world money. That means the scripts are guaranteed to do something useful (and sellable!) that enhances the usability of the page they're used on. The book's example scripts include one that sorts a data table

according to the user's search queries, a form validation script, a script that shows form fields only when the user needs them, a drop-down menu, and a data retrieval script that uses simple Ajax and shows the data in an animation. After an overview of JavaScript's purpose, Peter-Paul provides theoretical chapters on the context (jobs for JavaScript, CSS vs. JavaScript), the browsers (debugging, the arcane of the browser string), and script preparation. Then follow practical chapters on Core, BOM, Events, DOM, CSS Modification, and Data Retrieval, all of which are explained through a combination of theoretical instruction and the taking apart of the relevant sections of the example scripts.

Maximize on the power of WebSphere Portal to build and deploy portals. If you use, develop, manage, or administer WebSphere applications, you are probably already building or managing Web portals or well on your way to doing so. With this comprehensive book, you'll discover how these portals bring together important functions such as integration, presentation, organization, and customizations--functions needed in every complex application environment. The unparalleled author team of experts offers you in-depth insight on mastering the complex aspects of WebSphere Portal, walking you through every facet from installing to deployment. *Mastering IBM WebSphere Portal* focuses on not only the portal as a server, but also how it interacts with components such as LDAP servers, enterprise applications, mobile devices, and even other portals. The authors begin with an introduction to the WebSphere product family and then explore such topics as: * Installing and customizing the portal, as well as migrating existing environments to version 5 * Defining portlets, pages, and user interface properties * Applying personalization, collaboration, search, and document and content management within WebSphere Portal v. 5 * Using high availability, security and single sign-on, identity management, Web services, and enterprise applications * Setting up a portal in a high-availability environment and integrating external applications into WebSphere Portal The companion Web site, www.wiley.com/compbooks/ben-natan, pre-

sents all the code in the book as well as links to vendors and sources of information pertaining to WebSphere Portal.

""The report is essential reading for policy makers, government workers, and academics pursuing the goal of equitable, sustainable development across the world."" - N. R. Narayana Murthy, Chairman and Chief Mentor Infosys Technologies Ltd. Information and communication technology (ICT) is rapidly evolving, changing rich and poor societies alike. It has become a powerful tool for participating in the global economy and for offering new opportunities for development efforts. ICT can and should advance economic growth and reduce poverty in developing countries. It has been 20 years since the first telephone operator was privatized, a little over 10 since the World Wide Web emerged, and 5 since the telecommunications bubble burst. How have the ICT sector and its role in development evolved? What have we learned? How can we move forward? *Information and Communications for Development 2006: Global Trends and Policies* contains lessons from both developed and developing countries. It examines the roles of the public and private sectors, identifying the challenges and the benefits of adopting and expanding ICT use. The report assesses topics essential to building an information society, including investment, access, diffusion, and country policies and strategies. Assessing what has worked, what hasn't, and why, this report is an invaluable guide for understanding how to capture the benefits of ICT around the world."

One dead body. One witness. One answer. Early one morning, DS Robin Butler is summoned to a crime scene. Not as a policeman, but as best friend to renowned meteorologist, Dr Finn Mason. The morning after studying an enormous storm, Finn has locked himself in a van. Bloodied, confused, and with no memory of how he came to be there. And alongside him - a dead body. Butler sets out to prove Finn's innocence, his friend now accused of murder. Meanwhile, DC Freya West is struggling to cope. She has been plagued by nightmares since the events of nine months ago. Freya assists her boss on his quest to clear Finn's name, but while Butler becomes increasingly desperate to

help his boyhood friend, Freya is crumbling under the weight of the secrets she is keeping. As the past threatens to consume them both, do both detectives stand to lose more than they can bear? A tense and atmospheric police procedural from the author of the unforgettable *Last Place You Look*. Praise for *Under a Dark Cloud* 'A great and unique locked room mystery that had me guessing all the way through to a fantastic ending. *Under a Dark Cloud* is full of drama, mystery and tension. One of my favourite series around.' James Delargy 'A coiled and wholly satisfying mystery, elevated by melancholic piquancy. The authentic police thrills and teasing dynamics of the characters are handled with the same elegance as the rueful climax, which long after the book is closed still feels perfect and inevitable.' Dominic Nolan 'Once again Louisa Scarr has created a thoroughly believable world in which to set a brilliantly compulsive story. The characters are so well-drawn that it's a pleasure to spend time with them, and I can't wait for number three!' Alison Belsham 'Characters I care about, inventive plot and expert storytelling - a big thumbs up from me.' Floss Chester 'A fast-paced and deft meteorological mystery that twists its way to a brilliant conclusion. Scarr's characters are beautifully realised, flawed and complex - their stories make the quiet moments every bit as rewarding as the dramatic ones. If you haven't already read Butler & West, you're in for a treat...' Heather Critchlow 'A must read for fans of U.K. Crime Fiction. A fast paced addictive story. A locked room murder with an original twist' NetGalley review [] [] [] [] 'The plot is original, superbly woven and the cast of characters is made up of well developed and engaging individuals. Overall, a captivating, suspenseful and atmospheric page-turner with more than enough going on to keep you invested. Highly recommended.' NetGalley Review 'I absolutely loved this!' NetGalley Review 'I read this very happily in two sessions and am await more in the series. Well worth reading!' NetGalley Review 'Great premise. Well written. A page turner. Plenty of suspense to keep me guessing .The ending leaving everything tied up left me satisfied. Definitely will read her next offering.' NetGalley Review

"Shader X6: Advanced Rendering" is the newest volume in this cutting-edge, indispensable series for game and graphics programmers. This all new volume is packed with articles covering state-of-the-art shader techniques and tools. These ready-to-use techniques are written by programming professionals from around the world

who have a broad depth of experience and knowledge. Each section in the book is also edited by an industry expert to ensure the highest quality and value. The book is broken down into relevant sections to provide programmers with specific tools in geometry, lighting, shadows, environmental effects, 3D engines, and mobile devices, with an emphasis on lighting and DirectX advancements.

Developing Software for Symbian OS 2nd Edition is an essential guide for anyone wishing to start developing smartphone applications. The original book has been updated to cover Symbian OS v9 and changes to the developer environment, and now includes a new chapter on application signing and platform security. Steve Babin's clear and practical approach made his original book very popular with those new to Symbian OS. An invaluable resource, *Developing Software for Symbian OS 2nd Edition* includes sections about the architecture of Symbian OS, the build environment, Symbian OS strings, buffers and data collections, platform security, asynchronous programming using active objects and threads, the client-server framework and GI application programming. The book describes and solves the challenges a beginner faces and introduces the key concepts needed to create applications for Symbian smartphones. It provides clear advice and practical solutions, and full sample code is available for download from the Symbian Developer Network website (developer.symbian.com). Get yourself ahead with the perfect introduction to developing software for Symbian OS.

Welcome to *ShaderX7: Advanced Rendering Techniques*, the latest volume in the cutting-edge, indispensable series for game and graphics programmers. This all-new volume is packed with a collection of insightful techniques, innovative solutions to common problems, and practical tools and tricks that provide you with a complete shader programming toolbox. Every article was developed from the research and experiences of industry pros and edited by shader experts, resulting in unbiased coverage of all hardware and developer tools. *ShaderX7* provides coverage of the vertex and pixel shader methods used in high-end graphics and game development. These state-of-the-art, ready-to-use solutions will help you meet your daily programming challenges and bring your graphics to a new level of realism. This collection offers time-saving solutions to help you become more efficient and productive, and is a must-have reference for all shader programmers

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Shader X5 Advanced Rendering Techniques is the newest volume in this cutting-edge, indispensable series for game and graphics programmers. This all new volume is packed with articles covering state-of-the-art shader techniques and tools written by programming professionals from around the world. These authors have a wealth of knowledge and experience in the field, and each section is edited by an industry expert to ensure the highest quality and usefulness! The collection is broken into nine comprehensive sections. The geometry section covers improved N-Patches, how to generate dynamic wrinkles on animated meshes and much more. In the rendering section you'll discover how to generate a tangent space ordinate system in the pixel shader, how to setup an area light for games, and a variety of other techniques. Practical and useful multi-frustum shadow maps like Cascaded Shadow Maps and Queried Virtual Shadow maps are covered in the shadow section. The environmental techniques section features the beautiful volume particle approaches: Rain and Godrays under water. The global illumination section covers techniques that should work in next-gen games. The new mobile section lays out the basics of shader driven next-gen mobile development and some advanced effects tailored to the devices. Many shader-relevant engine design decisions are covered in the 3D Engine Design section. It also deals with post-processing effects, how to design shader plugins, and how to bind shader data. The Beyond Pix-

els and Triangles section covers a print for the pixel shader, random number generator on the GPU, and many more.

Guy Bourdin, who died in 1991, was a legend in the world of fashion photography. He was the most radical and audacious photographer of his generation but his reputation has been surrounded in secrecy - he rarely allowed his photographs to appear outside the pages of French Vogue. No book of his work has previously been published. His estate was frozen by the courts until 1997, after which his son, Samuel, gained control of his work as a result of which this long-awaited book can be published. Bourdin was originally a painter and a friend of Man Ray. His fashion photographs began to incorporate his surrealist influences. Fashion photography became an arena for his personal obsessions. The results are as shocking and astonishing as any commercial photograph ever published. They were executed meticulously. Despite his intense eroticism, subversion and, as Cecil Beaton described, 'his grotesque little gamines', Beaton referred to him in 1975 as 'unquestionably the most interesting fashion photographer in Paris today'. His work was said to have represented 'the look of an era -glamorous, hard-edged, cleverly spiced with vulgarity.. .rich with implied narratives and strong erotic undercurrents'

An exciting new range of colour and activity titles from ABC KIDS! All your favourite girls come together at ABC KIDS! Over 60 pages of colouring fun! Includes characters from: * Bananas in Pyjamas * Ben and Holly's Little Kingdom * Charlie and Lola * Dinosaur Train * Giggle and Hoot * In the Night Garden * Maya the Bee * The Octonauts * Peppa Pig * Play School * Sydney Sailboat: Bubble Bath Bay * The Wiggles Ages: 3+

One hundred years ago, a lord lived happily in his castle. Alcohol flowed freely and the festivities were endless. One day, while he was out hunting, he jostled a young goose herder who was saved in the nick of time by a bonnet maker. The lord always said "Everything in the right place!" and that is what happened, to the lord's great chagrin. Over the years, things would change a lot. Hans Christian Andersen (1805-1875) was a Danish author, poet and artist. Celebrated for children's literature, his most cherished fairy tales include "The Emperor's New Clothes", "The Little Mermaid", "The Nightingale", "The Steadfast Tin Soldier", "The Snow Queen", "The Ugly Duckling" and "The Little Match Girl". His books have been translated into every living language, and today there is no child or adult that has not met An-

dersen's whimsical characters. His fairy tales have been adapted to stage and screen countless times, most notably by Disney with the animated films "The Little Mermaid" in 1989 and "Frozen", which is loosely based on "The Snow Queen", in 2013. Thanks to Andersen's contribution to children's literature, his birth date, April 2, is celebrated as International Children's Book Day.

A coverage of the Transputer Development System (TDS), an integrated programming environment which facilitates the programming of transputer networks in OCCAM. The book explains transputer architecture and the OCCAM programming model and incorporates a TDS user guide and reference manual.

With over a million copies sold, this timeless guided journal is an amazing tool for self-reflection. Now featuring a new cover, layout, and paper for easier writing! Do you want to know yourself better? Self-discovery and self-revelation aren't easy. With simple but provocative questions about wishes and fears, memories and beliefs, secrets and dreams, All About Me will reveal everything you ever wanted to know about yourself but never thought—or dared—to ask. Whether you fill it in or answer questions out loud, this is the perfect gift for your friends, your family, your loved one . . . and you.

A poem to the joys of eating a mango.

Albert Oehlen (*1954 in Krefeld, Germany), a student of Sigmar Polke and close friend of Martin Kippenberger, is known to be a provocateur for challenging the boundaries of painting and embracing a remarkably wide range of styles. The publication *Grau* is an intimate examination of his series of grey paintings created between 1997 and 2008. Oscillating between figuration and abstraction, the paintings defy conventional categorization. Amid muddy nebulas and amorphic brushstrokes, mysterious depictions of figures, objects, environments, and landscapes emerge. In opposition to other series where Oehlen also used digital tools, the *grisailles* are strictly made by hand without the distraction of color --an unmistakable nod to fellow German artist Gerhard Richter. The richly illustrated publication also contains an original text by writer and poet Raphael Rubinstein and an interview with artist Albert Oehlen himself.

The Series 60 Platform is a multi-vendor, open standards-based platform for one-handed smart phone application development. It delivers applications ranging from Web browsing to games to e-mail and messaging services, as well as other PDA functions including synchronization with PC ap-

plications such as Outlook. It also allows for video recording and playback. Nokia not only develops its own smart phones using Series 60 but also licenses this development platform to other smart phone manufacturers. The bottomline: Series 60 presents developers with a compelling opportunity to create a new wave of applications and services for global deployment on handsets from multiple manufacturers. Series 60 Software Development, the first book in the Nokia Mobile Developer Series, will be the official guide for developers creating applications for mobile devices based on the feature-rich Series 60 platform. This book covers the complete suite of development tools available for this platform including Series 60 C++ SDK (software development kit) for the Symbian OS. The authors will also cover browser-based application development using WML and XHTML. The authors will explain how to design, develop, test and debug, and deploy real world applications ranging from games to multimedia messaging.

This new book, first in the Academy series, is the official guide to the ASD exam, priming candidates for the exam, explaining exactly what they need to know. The Primer explains the knowledge tested in the Accredited Symbian Developer exam, identifying and explaining the topics examined. Each of the exam's objectives is succinctly described, with the appropriate concepts explained in detail. Both standard C++ and topics specific to Symbian C++, such as Symbian Types and Declarations, Platform Security, and Cleanup Stack, are covered. The authors are experts in the field of Symbian C++ and contributed extensively to the design and creation of questions for the ASD exam. Jo Stichbury is the author of *Symbian OS Explained* and both authors are, of course, fully qualified Accredited Symbian Developers.

BLOOM is a collection of beautiful paint sketches created by the artist Ross Tran, most famously known as Ross Draws.

An accessible blueprint to embolden our daughters to be critical thinkers, fearless doers, and joyful change agents for our future—from the proud mother of teen activist Marley Dias, founder of 1000BLACKGIRLBOOKS. "A powerful resource for caregivers trying to raise courageous girls . . . It's my go-to and my how-to."—Kwame Alexander, New York Times bestselling author of *Light for the World to See* Renowned sociologist Dr. Janice Johnson Dias has devoted her life to nurturing and training girls to become change-makers—whether through her investment in her daughter Marley's humanitarian projects or through her work with the GrassROOTS

Community Foundation's "SuperCamp." In these unprecedented times, her work has never been more urgent, as parents find themselves asking: How do we teach our children to change the world? Dr. Johnson Dias knows that self-realized girls are created through intentional parenting. And so she asks parents to make deliberate choices—from babyhood through adolescence—that will give their girls the resources and foundation to take hold of their own futures and to create sustainable social change. Unlike other parenting experts, Dr. Johnson Dias doesn't urge parents to focus solely on their children. Instead, she tasks them with a personal challenge: to find their own joy. Just as Dr. Johnson Dias brings her own jubilant passion to parenting, mentoring, and teaching, she inspires caregivers to do the same. Using cutting-edge research and Dr. Johnson Dias's own experiences, *Parent Like It Matters* offers information and strategies for making discussions of racism and sexism a daily practice, identifying heroes and mentors, educating yourselves together, and uncovering your girl's passions and what issues drive her the most. Parenting is enormous work; it can be as overwhelming as it is fulfilling. Within the pages of *Parent Like It Matters*, parents will find the invaluable tools they need to raise resilient, optimistic girls who determine for themselves what their world will look like.

This book reveals the secrets of master art forger Eric Hebborn, who fooled the art world for more than 20 years with hundreds of fake Old Masters. Drawings attributed to Bruegel, Piranesi, Corot and Augustus John were unmasked as Hebborn's work in 1980 by London journalist Geraldine Norman. In this book, Hebborn shows how he did it. Shortly before his death in 1996, Hebborn compiled this handbook, revealing the secrets of his techniques, and showing in the process a profound knowl-

edge of the great draughtsmen/artists of the past. Inks, papers, pigments, monograms and signatures are all explained and illustrated, and the tale is told in a witty, entertaining and often outrageous style, as the artist speculates on the nature of art, truth and value.

Computer Fundamentals and Programming in C is designed to serve as a textbook for the undergraduate students of engineering, computer science, computer applications, and information technology. The book seeks to provide a thorough overview of all the fundamental concepts related to computer science and programming. It lays down the foundation for all the advanced courses that a student is expected to learn in the following semesters. This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Many of the earliest books, particularly those dating back to the 1900s and before, are now extremely scarce and increasingly expensive. We are republishing these classic works in affordable, high quality, modern editions, using the original text and artwork.

This touching and hilarious memoir is 100

percent Carol Burnett—funny, irreverent, and irresistible. Carol Burnett is one of the most beloved and revered actresses and performers in America. The *Carol Burnett Show* was seen each week by millions of adoring fans and won twenty-five Emmys in its remarkable eleven-year run. Now, in *This Time Together*, Carol really lets her hair down and tells one funny or touching or memorable story after another. In engaging anecdotes, Carol discusses her remarkable friendships with stars such as Jimmy Stewart, Lucille Ball, Cary Grant, and Julie Andrews; the background behind famous scenes, like the moment she swept down the stairs in her curtain-rod dress in the legendary "Went with the Wind" skit; and things that would happen only to Carol—the prank with Julie Andrews that went wrong in front of the First Lady; the famous Tarzan Yell that saved her during a mugging; and the time she faked a wooden leg to get served in a famous ice cream emporium. This poignant look back allows us to cry with the actress during her sorrows, rejoice in her successes, and finally, always, to laugh.

John Ashbery's most renowned collection of poetry -- Winner of The Pulitzer Prize, the National Book Award, and the National Book Critics Circle Award First released in 1975, *Self-Portrait in a Convex Mirror* is today regarded as one of the most important collections of poetry published in the last fifty years. Not only in the title poem, which the critic John Russell called "one of the finest long poems of our period," but throughout the entire volume, Ashbery reaffirms the poetic power that made him an outstanding figure in contemporary literature. These are poems "of breathtaking freshness and adventure in which dazzling orchestrations of language open up whole areas of consciousness no other American poet as ever begun to explore" (*The New York Times*).