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30D2E0 - LYONS HORTON

C++ was first released in 1985, and it was a hard language to learn. That's because it required programmers to master low-level techniques to work with memory. Over the years, C++ has evolved to provide many higher-level techniques that make it much easier to write effective C++ code. But most C++ books haven't evolved with the language. Now, Murach's top authors have tackled the subject, rethinking the whole approach. So this book takes advantage of the modern techniques to make it easier to learn C++ than ever before. It's organized in a logical way that gets you off to a fast start with a practical subset of today's C++, and then builds out your coding and OOP skills to the professional level. With that foundation in place, it also covers older techniques so you'll be able to maintain the vast amount of legacy code that's out there, as well as work with embedded systems that don't support the newer techniques. To make all that manageable, this book uses Murach's distinctive "paired-pages" format that programmers find so helpful for both training and reference: Each topic is presented in a 2-page spread, with syntax, coding examples, and bulleted guidelines on the righthand page and extra explanation and perspective on the left. What's more, this book gives you 50+ realistic program examples to study, as well as practice exercises for hands-on experience. Examples and exercises like these are the key to learning any programming language. But you'll have a hard time finding such effective ones in other books and courses, that deliver the skills ours do.

Murach's Oracle SQL and PL: SQL for Developers By Joel Murac

"Solutions and examples for C++ programmers"--Cover.

Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, data visualizations with Python's super-handly libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to: -Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal -Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses -Work with data to generate interactive visualizations -Create and customize Web apps and deploy them safely online -Deal with mistakes and errors so you can solve your own programming problems If you've been thinking seriously about digging into programming, Python Crash Course will get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3

The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: -The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops -Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R -How to access R's thousands of functions, libraries, and data sets -How to draw valid and useful conclusions from your data -How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

With organizations and individuals increasingly dependent on the Web, the need for competent, well-trained Web developers and maintainers is growing. Helping readers master Web development, Dynamic Web Programming and HTML5 covers specific Web programming languages, APIs, and coding techniques and provides an in-depth understanding of the underlying concepts, theory, and principles. The author leads readers through page structuring, page layout/styling, user input processing, dynamic user interfaces, database-driven websites, and mobile website development. After an overview of the Web and Internet, the book focuses on the new HTML5 and its associated open Web platform standards. It covers the HTML5 markup language and DOM, new elements for structuring Web documents and forms, CSS3, and important JavaScript APIs associated with HTML5. Moving on to dynamic page generation and server-side programming with PHP, the text discusses page templates, form processing, session control, user login, database access, and server-side HTTP requests. It also explores more advanced topics such as XML and PHP/MySQL. Suitable for a one- or two-semester course at the advanced undergraduate or beginning graduate level, this comprehensive and up-to-date guide helps readers learn modern Web technologies and their practical applications. Numerous examples illustrate how the programming techniques and other elements work together to achieve practical goals. Online Resource Encouraging hands-on practice, the book's companion website at <http://dwp.sofpower.com> helps readers gain experience with the technologies and techniques involved in building good sites. Maintained by the author, the site offers: Live examples organized by chapter and cross-referenced in the text Programs from the text bundled in a downloadable code package Searchable index and appendices Ample resource listings and information updates

This how-to guide to MySQL is perfect for beginning programmers or experienced developers. It shows how to code all the essential SQL statements

for working with a MySQL database. It shows how to design a database, including how to use MySQL Workbench to create an EER model. It shows how to take advantage of relatively new MySQL features such as foreign keys, transactions, stored procedures, stored functions, and triggers. And it presents a starting set of skills for a database administrator (DBA). A must-have for anyone who works with MySQL.

If you know the basics of C#, you're ready to learn to develop server-side web applications with ASP.NET Web Forms; and that's where this book comes in: ¶Section 1 is a quick-start course in creating your first ASP.NET Web Forms applications using Visual Studio, with coverage of what HTML5/CSS3 and Bootstrap are doing on the client side; a course that works both for beginners and for experienced web developers who are new to ASP.NET ¶Section 2 gives you the skills you need for every web application; like how to use the server controls, validate user entries, manage state, use master pages, make ASP.NET work with Bootstrap for responsive layouts, and use friendly URLs ¶Section 3 presents the skills you need for developing database-driven web applications at a professional level; including how to use SQL data sources, object data sources, and model binding and the Entity Framework with ASP.NET data controls like GridView, DetailsView, FormView, and ListView ¶Section 4 covers skills that enhance your professionalism; like how to develop secure web pages, authenticate users with ASP.NET Identity, send email, control the use of the Back button, and deploy finished applications ¶Section 5 takes you to the next level by showing you how to use ASP.NET Ajax, how to develop WCF and Web API services, and how ASP.NET MVC programming differs from Web Forms programming To make it easier for you to master ASP.NET, you get complete web applications; including the web forms, the aspx code, and the C# code; that show you how each feature works in context. (You can download these for free from the Murach website.) You get chapter exercises that let you practice your new skills. And you get Murach's distinctive "paired-pages" format that developers like because it saves both training and reference time.

This book teaches anyone with a basic understanding of Java how to develop Android apps at a professional level. To start, it shows how to use the Eclipse IDE to code, test, and debug a Tip Calculator app for a smartphone or tablet. Then, it expands upon this app to show must-have Android skills such as working with layouts, widgets, events, themes, styles, menus, preferences, and fragments. Next, this book presents two more apps that illustrate Android skills you'll use every day, such as working with threads, files, adapters, intents, services, notifications, broadcast receivers, SQLite databases, content providers, and app widgets. Finally, this book presents an app that uses the Google Maps API and shows you how to submit your finished apps to the Google Play store. The real-world apps let you see how the skills you're learning work together, and they illustrate how and when you'd use each skill. And all the content is presented in Murach distinctive "paired-pages" style that developers find so clear and time-saving for both training and reference.

PHP and MySQL are two of today's most popular, open-source tools for server-side programming. That means there's a continuing demand for web developers who know how to use PHP and MySQL at the professional level. And with this book, you can become one of them! In fact, in just the first 6 chapters, you will create a database-driven website that implements the MVC pattern, the way the best professionals do. Then, the rest of the book lets you build on that base to develop a full set of professional skills.

If you want to learn how to program but dont know where to start, this is the right book and the right language for you. From the first page, our self-paced approach will help you build competence and confidence in your programming skills. And Python is the best language ever for learning how to program because of its simplicity and breadthtwo features that are hard to find in a single language. But this isnt just a book for beginners! Our self-paced approach also works for experienced programmers, helping you learn Python faster and better than youve ever learned a language before. By the time youre through, you will have mastered the key Python skills that are needed on the job, including those for object-oriented, database, and GUI programming. To make all of this possible, section 1 presents an 8-chapter course that will get anyone off to a great start with Python. Section 2 builds on that base by presenting the other essential skills that every Python programmer should have. Section 3 shows you how to develop object-oriented programs, a critical skillset in todays world. And section 4 shows you how to apply all of the skills that youve already learned as you build database and GUI programs for the real world.

This book lets you master C++ 2008 as quickly and easily as possible by using all the time- and work-saving features of Visual Studio 2008. That's true whether you are a Java developer who wants to learn C++, a C# or Visual Basic developer who wants to master another .NET language, a C++ developer who wants to move into .NET, or a programming novice who's starting from scratch. When you are done, you will know how to use C++ 2008 to create bullet-proof applications like the best professionals do. You will know how to develop object-oriented applications using business class- es, inheritance, polymorphism, interfaces, and generics the way they are used in the real world. You will know how to compile, run, and enhance legacy C and native C++ code on the .NET platform. You will be prepared to learn more about native C++ if you should ever need to do that. And you will have another set of skills that will make you more valuable on the job. To ensure mastery, this book presents 12 complete, real-world applications that demonstrate best programming practices. And all of the information is presented in the distinctive Murach "paired-pages" style that allows for self-paced training and reference.

This book gets you off to a fast start by showing you how to use Visual Studio 2015, C# 6.0, and the .NET 4.6 classes to develop Windows Forms applications. Next, it shows you the best techniques for developing object-oriented applications. Then, it shows you how to handle data a must in business development using data sources, ADO.NET code, and the Entity Framework for database data and LINQ for data structures like arrays and collections. Along the way, it gives you the core C# and Visual Studio skills that you need to develop any C# application whether for Windows, the web, or mobile

devices. In short, No other core C# book teaches you so much, so fast, or so thoroughly.

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

Until now, my websites looked great but have been coded with what seems like duct-tape and bubble-gum methods, just for appearances and not for professionalism or compliance. This book taught me all that is possible with HTML and CSS coding. What a game changer! That's what one web designer posted about a previous edition of Murach's HTML and CSS. Now, this 5th Edition updates and improves all the HTML and CSS content in the book...and its in full color so its easier than ever to learn from it. In fact, whether you're a web designer, a JavaScript programmer, a server-side programmer, or a rookie, this book delivers all the HTML and CSS skills that you need on the job. This book begins with an 8-chapter hands-on course that teaches you HTML and CSS from scratch, including the latest HTML and CSS features. This short course ends with a chapter that teaches you how to use fluid design and media queries to implement Responsive Web Design so your pages will look good and work right on any screen, from phone to tablet to desktop. After that, the unique design of this book lets you go on to any other chapter to learn new skills whenever you need them. For example, chapters 9 and 10 show you how to use Flexible Box and Grid Layout. Chapter 13 shows you how to work with forms and data validation. Chapter 14 shows you how to enhance a site with video clips. Chapter 15 shows you how to use CSS transitions, transforms, and animations. Chapters 16 and 17 show you how to design and deploy a website. And chapter 18 introduces you to JavaScript, a must-have language that's the next step for many web developers. One final point: After teaching you all the HTML and CSS skills that you need, this book becomes the best on-the-job reference you've ever used.

PHP and MySQL are quickly becoming the de facto standard for rapid development of dynamic, database-driven web sites. This book is perfect for newcomers to programming as well as hobbyists who are intimidated by harder-to-follow books. With concepts explained in plain English, the new edition starts with the basics of the PHP language, and explains how to work with MySQL, the popular open source database. You then learn how to put the two together to generate dynamic content. If you come from a web design or graphics design background and know your way around HTML, Learning PHP & MySQL is the book you've been looking for. The content includes: PHP basics such as strings and arrays, and pattern matching A detailed discussion of the variances in different PHP versions MySQL data fundamentals like tables and statements Information on SQL data access for language A new chapter on XHTML Error handling, security, HTTP authentication, and more Learning PHP & MySQL explains everything from fundamental concepts to the nuts and bolts of performing specific tasks. As part of O'Reilly's bestselling Learning series, the book is an easy-to-use resource designed specifically for beginners. It's a launching pad for future learning, providing you with a solid foundation for more advanced development.

Data is collected everywhere these days, in massive quantities. But data alone does not do you much good. That is why data analysis -- making sense of the data -- has become a must-have skill in the fields of business, science, and social science. But it is a tough skill to acquire. The concepts are challenging, and too many books and online tutorials treat only parts of the total skillset needed. Now, though, this book draws all the essential skills together and presents them in a clear and example-packed way. So you will soon be applying your programming skills to complex data analysis problems, more easily than you ever thought possible. In terms of content, this book gets you started the right way by using Pandas for data analysis and Seaborn for data visualisation, with JupyterLab as your IDE. Then, it helps you master descriptive analysis by teaching you how to get, clean, prepare, and analyse data, including time-series data. Next, it gets you started with predictive analysis by showing you how to use linear regression models to predict unknown and future values. And to tie everything together, it gives you 4 real-world case studies that show you how to apply your new skills to political, environmental, social, and sports analysis. At the end, you will have a solid set of the professional skills that can lead to all sorts of new career opportunities. Sound too good to be true? Download a sample chapter for free from the Murach website and see for yourself how this book can turn you into the data analyst that companies are looking for.

Written for experienced Visual Basic programmers, this guide introduces database programming using the classes, properties, methods, and events of the ADO.NET data access method. The authors explain how to use typed and untyped datasets with bound and unbound controls, work with data commands direct

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

The best-selling Python book in the world, with over 1 million copies sold! A fast-paced, no-nonsense, updated guide to programming in Python. If you've been thinking about learning how to code or picking up Python, this internationally bestselling guide to the most popular programming language is your quickest, easiest way to get started and go! Even if you have no experience whatsoever, Python Crash Course, 2nd Edition, will have you writing programs, solving problems, building computer games, and creating data visualizations in no time. You'll begin with basic concepts like variables, lists, classes, and loops—with the help of fun skill-strengthening exercises for every topic—then move on to making interactive programs and best practices for testing your code. Later chapters put your new knowledge into play with three cool projects: a 2D Space Invaders-style arcade game, a set of responsive data visualizations you'll build with Python's handy libraries (Pygame, Matplotlib, Plotly, Django), and a customized web app you can deploy online. Why wait any longer? Start your engine and code!

Provides information on working with relational databases and SQL, covering such topics as designing a database, working with views, using FILESTREAM storage, and using Visual Studio IDE.

If you're developing websites, you have to know JavaScript. There's no way around it today. And this latest edition of Murach's popular book teaches you how to code modern JavaScript that conforms to the ECMAScript standards, the way the pros do. At the same time, it teaches you how to use jQuery, the classic JavaScript library, to handle the DOM scripting that gives JavaScript so much of its power. And it works no matter whether you're a web designer who's coming from a background in HTML and CSS or a server-side programmer who's coded in languages like PHP, C#, Java, and Python.

A guide to writing Web applications using ASP.NET 4.5 and VB 2012 covers such topics as testing and debugging, working with server controls, using

validations controls, customizing the GridView control, and securing a Web site.

Learn to master all the skills using ASP.NET's powerful features and to handle databases like a pro. The first chapters get off to a fast start with instruction on building multi-page applications. This book is designed for C# developers who want to learn how to develop professional web applications with Microsoft's ASP.NET 2.0.

This book teaches anyone with a basic understanding of Java how to develop Android apps at a professional level, using Android Studio. To start, it shows how to use Android Studio to code, test, and debug a Tip Calculator app for a smartphone or tablet. Then, it expands upon this app to show must-have Android skills such as working with layouts, widgets, events, themes, styles, menus, preferences, and fragments. Next, this book presents two more apps that illustrate Android skills you'll use every day, such as working with threads, files, adapters, intents, services, notifications, broadcast receivers, SQLite databases, content providers, and app widgets. Finally, this book presents an app that uses the Google Maps API and shows you how to submit your finished apps to the Google Play store. The real-world apps let you see how the skills you're learning work together, and they illustrate how and when you'd use each skill.

Today, JavaScript is used in 89.9% of all websites, including the most heavily-trafficked sites like Google, Facebook, YouTube, and Amazon. That is why every web developer should know how to use JavaScript. The problem is that JavaScript is surprisingly difficult to learn, not only for programming novices but also for experienced programmers. But now, Murach's JavaScript makes it easier than ever to become an accomplished JavaScript programmer. To make that possible, section 1 of this book presents a six-chapter course in JavaScript that gets you off to a great start. This section works for programming novices as well as experienced programmers because it lets you set your own pace. When you finish this section, you will be able to write, test and debug JavaScript applications of your own. Then, section 2 builds on that base by presenting the additional skills that every JavaScript programmer must have. That includes working with arrays and web storage, creating and using your own object types in object-oriented applications, using regular expressions for data validation, and much more. For many developers, sections 1 and 2 will be all that they need to know. But for those who want to move on to the expert level, section 3 presents the skills that will get you there. That includes skills like how to bulletproof your applications by using closures, namespaces, and modules; how to make your functions more useful by using callbacks; and how to use JSON to transmit and store data. Then, the last chapter in this section introduces you to jQuery and shows you how it can make your JavaScript code even better.

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

From this book you'll learn essential and advanced servlet and JSP skills, essential database skills. Last part of book presents an e-commerce web site (a music store) that puts these skills into context.

If you're an application developer, or you're training to be one, this latest edition of Murach's classic SQL Server book is made for you. To start, it presents the SQL statements that you need to retrieve and update the data in a database. These are the SQL statements that you'll use every day. Then, it shows you how to design a database, how to implement that design, and how to work with database features like views, scripts, stored procedures, functions, triggers, transactions, security, XML data, and BLOB data with FILESTREAM storage. The result? You'll be able to create database applications that are thoroughly professional. You'll be familiar with the DBA-related issues that let you work far more effectively than most of your colleagues. And you'll have a handy reference at your side to answer questions and handle new challenges as they come up.

If you know the basics of C# and HTML/CSS, you're ready to learn how to build ASP.NET Core MVC web apps the way the professionals do. This book covers all the essentials: the MVC pattern, Bootstrap for responsive design, routing, Razor views, model binding, data validation, EF (Entity Framework) Core for database handling, dependency injection, xUnit and Moq for unit testing, Identity for authentication, and more. It gets you going right away with a subset of basic skills, then builds on those skills so you'll soon be developing real-world web apps. Along the way, you get dozens of practical coding examples that help you apply what you've just learned and show how all the parts work together. And when you're done, this book does double duty as the best on-the-job reference that money can buy.

For courses in Python programming. A clear and student-friendly introduction to the fundamentals of Python In Starting Out with Python, 4th Edition Tony Gaddis' accessible coverage introduces students to the basics of programming in a high level language. Python, an easy-to-learn and increasingly popular object-oriented language, allows readers to become comfortable with the fundamentals of programming without the troublesome syntax that can be challenging for novices. With the knowledge acquired using Python, students gain confidence in their skills and learn to recognize the logic behind developing high-quality programs. Starting Out with Python discusses control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, focused explanations, and an abundance of exercises appear in every chapter. Updates to the 4th Edition include revised, improved problems throughout, and new Turtle Graphics sections that provide flexibility as assignable, optional material. Also Available with MyLab Programming. MyLab(tm)Programming is an online learning system designed to engage students and improve results. MyLabProgramming consists of programming exercises correlated to the concepts and objectives in this book. Through practice exercises and immediate, personalized feedback, MyLab Programming improves the programming competence of beginning students who often struggle with the basic concepts of programming languages. Note: You are purchasing a standalone product; MyLab Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab Programming, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both

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Today, jQuery is used in over 60% of the million most-visited websites, and that makes it one of the technologies that every web developer should master. The problem is that jQuery is difficult to learn, especially for those with limited programming experience. But now, this new edition of our jQuery book makes it easier than ever to learn how to use jQuery to create the dynamic user interfaces, fast response times, and special effects that today's users expect. In brief, sections 2 and 3 of this book present the essential jQuery and jQuery UI (User Interface) skills for developing professional jQuery applications. With those skills, you will be able to add all of the popular jQuery features to your web pages: image swaps, image rollovers, slide shows, accordions, tabs, carousels, and much more. Then, section 4 shows you how to use Ajax and JSON to get data from a web server and add it to a web page without reloading the page. It also shows how to use Ajax and JSON with the APIs for websites like Flickr and Google Maps and with HTML5 APIs like Geolocation, Web Storage, and Web Workers. What about section 1? It provides a four-chapter crash course in the JavaScript skills that you need to use jQuery. That means you do not need to know JavaScript before you start using this book, and that makes this the right book for programmers who are not familiar with JavaScript, as well as for programming novices. This section also becomes the ideal reference for the JavaScript that's used for the jQuery applications in this book or for any jQuery application. The last section of this book shows you how to use jQuery Mobile to develop mobile websites. This requires little or no programming, and it is a great alternative when it's impractical to rebuild an established website with Responsive Web Design.

NOTE: You are purchasing a standalone product; MyProgrammingLab does not come packaged with this content. If you would like to purchase both the physical text and MyProgrammingLab search for ISBN-10: 0133377474 / ISBN-13: 9780133377477 . That package includes ISBN-10: 0133252817 / ISBN-13: 9780133252811 and ISBN-10: 013337968X / ISBN-13: 9780133379686 . MyProgrammingLab should only be purchased when required by an instructor . For undergraduate students in Computer Science and Computer Programming courses or beginning programmers A solid foundation in the basics of C++ programming will allow readers to create efficient, elegant code ready for any production environment Learning basic logic and fundamental programming techniques is essential for new programmers to succeed. A distinctive fundamentals-first approach and clear, concise writing style characterize Introduction to Programming with C++, 3/e. Basic programming concepts are introduced on control statements, loops, functions, and arrays before object-oriented programming is discussed. Abstract concepts are carefully and concretely explained using simple, short, and stimu-

lating examples. Explanations are presented in brief segments, with many figures and tables. NEW! This edition is available with MyProgrammingLab, an innovative online homework and assessment tool. Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming.

Provides information and examples on writing JavaScript code, covering such topics as syntax, control, data, regular expressions, and scripting.

Although Murach's Beginning Visual Basic .NET is designed for people who are new to the .NET Framework, Visual Basic, or even programming, its goals are ambitious. In just 20 chapters, you'll learn how to develop graphical user interfaces, how to develop applications that work with databases through ADO.NET, how to develop web applications that use Web services and XML, and much more. It's all there in the unique Murach style that has been training professional programmers for more than 25 years.

The #1 choice of professional COBOL programmers because it shows how to design, code, test, and maintain structured COBOL programs on the IBM mainframes (or enterprise systems), this book also presents the IBM products that every mainframe programmer needs to know including TSO, ISPF, OS/390 JCL, VSAM Access Method Services, CICS, and DB2.

Provides information on creating Web applications with JavaScript and the jQuery library of code.

"Until now, my websites looked great but have been coded with what seems like 'duct-tape and bubble-gum' methods, just for appearances and not for professionalism or compliance. This book taught me all that is possible with HTML and CSS coding]]. What a game changer!" That's what one web designer posted about a previous edition of Murach's HTML5 and CSS3. Now, this 4th Edition updates and improves all the HTML and CSS content in the book...and it adds coverage of Flexible Box and Grid Layout, two new CSS3 ways to implement page layouts. So whether you're a web designer, a JavaScript programmer, a server-side programmer, or a rookie, this book delivers all the HTML and CSS skills that you need on the job. This book begins with an 8-chapter hands-on course that teaches you HTML and CSS from scratch, including the latest HTML5 and CSS3 features. This short course ends with a chapter that teaches you how to use fluid design and media queries to implement Responsive Web Design so your pages will look good and work right on any screen, from phone to tablet to desktop. After that, the unique design of this book lets you go on to any other chapter to learn new skills whenever you need them. For example, chapters 9 and 10 show you how to use Flexible Box and Grid Layout. Chapter 13 shows you how to work with forms and data validation. Chapter 14 shows you how to enhance a site with video clips. Chapter 16 shows you how to use CSS3 transitions, transforms, and animations. Chapters 17 and 18 show you how to design and deploy a website. Chapters 19 and 20 introduce other professional skills like how to use JavaScript and jQuery and how to use development tools like Bootstrap, SASS, and Emmet. And after you've learned all the skills that you need, this book becomes the best on-the-job reference you've ever used.