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ZWDX13 - MATTHEWS PALMER

Great advances have been made in recent years in the field of computational probability. In particular, the state of the art - as it relates to queuing systems, stochastic Petri-nets and systems dealing with reliability - has benefited significantly from these advances. The objective of this book is to make these topics accessible to researchers, graduate students, and practitioners. Great care was taken to make the exposition as clear as possible. Every line in the book has been evaluated, and changes have been made whenever it was felt that the initial exposition was not clear enough for the intended readership. The work of major research scholars in this field comprises the individual chapters of Computational Probability. The first chapter describes, in nonmathematical terms, the challenges in computational probability. Chapter 2 describes the methodologies available for obtaining the transition matrices for Markov chains, with particular emphasis on stochastic Petri-nets. Chapter 3 discusses how to find transient probabilities and transient rewards for these Markov chains. The next two chapters indicate how to find steady-state probabilities for Markov chains with a finite number of states. Both direct and iterative methods are described in Chapter 4. Details of these methods are given in Chapter 5. Chapters 6 and 7 deal with infinite-state Markov chains, which occur frequently in queueing, because there are times one does not want to set a bound for all queues. Chapter 8 deals with transforms, in particular Laplace transforms. The work of Ward Whitt and his collaborators, who have recently developed a number of numerical methods for Laplace transform inversions, is emphasized in this chapter. Finally, if one wants to optimize a system, one way to do the optimization is through Markov decision making, described in Chapter 9. Markov modeling has found applications in many areas, three of which are described in detail: Chapter 10 analyzes discrete-time queues, Chapter 11 describes networks of queues, and Chapter 12 deals with reliability theory.

The two-volume set originates from the Advanced Course on Petri Nets held in Dagstuhl, Germany in September 1996; beyond the lectures given there, additional chapters have been commissioned to give a well-balanced presentation of the state of the art in the area. Together with its companion volume "Lectures on Petri Nets II: Applications" this book is the actual reference for the area and addresses professionals, students, lecturers, and researchers who are - interested in systems design and would like to learn to use Petri nets familiar with subareas of the theory or its applications and wish to view the whole area - interested in learning about recent results presented within a unified

framework - planning to apply Petri nets in practical situations - interested in the relationship of Petri nets to other models of concurrent systems.

Queueing Theory deals with systems where there is contention for resources, but the demands are only known probabilistically. This book can be considered to be a monograph or a textbook, and thus is aimed at two audiences: those who already know Queueing Theory but would like to know more of the Linear Algebraic Approach; and as a first course for students who don't already have a strong background in probability, and feel more comfortable with algebraic arguments. Also, the equations are well suited to easy computation. In fact, there is much discussion on how various properties can be easily computed in any language that has automatic matrix operations (e.g., MATLAB). To help with physical insight, there are over 80 figures, numerous examples and exercises distributed throughout the book. There are, perhaps 50 books on QT that are available today, and most practitioners have several of them on their shelves. This book would be a good addition, as well as a good supplement to another text. This second edition has been updated throughout including a new chapter on Semi Markov Processes and new material on matrix representations of distributions and Power-tailed distribution. Lester Lipsky is a Professor in the Department of Computer Science and Engineering at the University of Connecticut.

Heavy-tailed distributions are typical for phenomena in complex multi-component systems such as biometry, economics, ecological systems, sociology, web access statistics, internet traffic, bibliometrics, finance and business. The analysis of such distributions requires special methods of estimation due to their specific features. These are not only the slow decay to zero of the tail, but also the violation of Cramer's condition, possible non-existence of some moments, and sparse observations in the tail of the distribution. The book focuses on the methods of statistical analysis of heavy-tailed independent identically distributed random variables by empirical samples of moderate sizes. It provides a detailed survey of classical results and recent developments in the theory of nonparametric estimation of the probability density function, the tail index, the hazard rate and the renewal function. Both asymptotical results, for example convergence rates of the estimates, and results for the samples of moderate sizes supported by Monte-Carlo investigation, are considered. The text is illustrated by the application of the considered methodologies to real data of web traffic measurements.

This graduate textbook provides an alternative to discrete event simulation. It describes how to formulate discrete event systems, how to convert them into Markov chains, and how to calculate their transient and equilibrium probabilities. The most appropriate methods for finding these probabilities

are described in some detail, and templates for efficient algorithms are provided. These algorithms can be executed on any laptop, even in cases where the Markov chain has hundreds of thousands of states. This book features the probabilistic interpretation of Gaussian elimination, a concept that unifies many of the topics covered, such as embedded Markov chains and matrix analytic methods. The material provided should aid practitioners significantly to solve their problems. This book also provides an interesting approach to teaching courses of stochastic processes.

The advancement of key technologies in communication, such as optical and radio transmission, coding schemes, switching mechanisms etc., has meant that communication networks are quickly growing to a larger-scale and higher speed than was ever anticipated. In terms of usage, Internet and real-time applications are expected to share a significant portion of the bandwidth in the next-generation of communication networks. Therefore, in order to achieve seamless and Quality of Service (QoS)-guaranteed transmission, regardless of source characteristics, extensive research into networking technologies is essential. For the proper design, development and operation of emerging ideas on networking, further studies on the performance modeling and evaluation of networking are also encouraged. The International Conference on the Performance and QoS of Next Generation Networking (P&QNet2000) is being held from November 27 to 29, 2000, in Nagoya, Japan (Seto Campus of Nanzan University). This is the sixth international conference on the performance and other aspects of communication networks. The conference is held once every three years in Japan (1985 in Tokyo; 1988, 1991, and 1994 in Kyoto; 1997 in Tsukuba). The conference is sponsored by the International Federation of Information Processing (IFIP) Working Group (WG) 6.3 Performance of Communication Systems, 6.4 High Performance Networking, and 7.3 Computer System Modelling. Financial supports are given by Commemorative Association for the Japan World Exposition (1970), Support Center for Advanced Telecommunications Technology Research, and Nanzan University.

The MCPR Workshop is an interdisciplinary computer science/mathematics event. It takes place once every fourth year and is aimed at evaluating the latest progress in modeling techniques in the area of performance and reliability engineering of computer/communication systems. Like its predecessor, the workshop from which these papers originate aimed at stimulating the exchange of ideas and experience among scientists active in mathematics research relevant to performance and reliability aspects of the design of computer and communication systems. The spirit of these exchanges and the main issues at stake are defined by an unceasing and difficult quest for models and techniques which are in the interests of mathematical tractability and accuracy, and at the same time allow for enough realism so as to yield results which are pertinent to system designers. This was reflected in the present program, which proposed a balanced and varied mixture of approximation techniques, of simulation methods and of analytical results on queueing, matrix and Petri net models.

Cloud computing presents a promising approach for implementing scalable information and communications technology systems for private and public, individual, community, and business use. Achieving Federated and Self-Manageable Cloud Infrastructures: Theory and Practice overviews current developments in cloud computing concepts, architectures, infrastructures and methods, focusing on the needs of small to medium enterprises. The topic of cloud computing is addressed on two levels: the fundamentals of cloud computing and its impact on the IT world; and an analysis of the main issues regarding the cloud federation, autonomic resource management, and efficient market

mechanisms, while supplying an overview of the existing solutions able to solve them. This publication is aimed at both enterprise business managers and research and academic audiences alike.

This book presents the latest key research into the performance and reliability aspects of dependable fault-tolerant systems and features commentary on the fields studied by Prof. Kishor S. Trivedi during his distinguished career. Analyzing system evaluation as a fundamental tenet in the design of modern systems, this book uses performance and dependability as common measures and covers novel ideas, methods, algorithms, techniques, and tools for the in-depth study of the performance and reliability aspects of dependable fault-tolerant systems. It identifies the current challenges that designers and practitioners must face in order to ensure the reliability, availability, and performance of systems, with special focus on their dynamic behaviors and dependencies, and provides system researchers, performance analysts, and practitioners with the tools to address these challenges in their work. With contributions from Prof. Trivedi's former PhD students and collaborators, many of whom are internationally recognized experts, to honor him on the occasion of his 70th birthday, this book serves as a valuable resource for all engineering disciplines, including electrical, computer, civil, mechanical, and industrial engineering as well as production and manufacturing.

Many interesting and important results on stochastic scheduling problems have been developed in recent years, with the aid of probability theory. This book provides a comprehensive and unified coverage of studies in stochastic scheduling. The objective is two-fold: (i) to summarize the elementary models and results in stochastic scheduling, so as to offer an entry-level reading material for students to learn and understand the fundamentals of this area and (ii) to include in details the latest developments and research topics on stochastic scheduling, so as to provide a useful reference for researchers and practitioners in this area. Optimal Stochastic Scheduling is organized into two parts: Chapters 1-4 cover fundamental models and results, whereas Chapters 5-10 elaborate on more advanced topics. More specifically, Chapter 1 provides the relevant basic theory of probability and then introduces the basic concepts and notation of stochastic scheduling. In Chapters 2 and 3, the authors review well-established models and scheduling policies, under regular and irregular performance measures, respectively. Chapter 4 describes models with stochastic machine breakdowns. Chapters 5 and 6 introduce, respectively, the optimal stopping problems and the multi-armed bandit processes, which are necessary for studies of more advanced subjects in subsequent chapters. Chapter 7 is focused on optimal dynamic policies, which allow adjustments of policies based on up-to-date information. Chapter 8 describes stochastic scheduling with incomplete information in the sense that the probability distributions of random variables contain unknown parameters, which can however be estimated progressively according to updated information. Chapter 9 is devoted to the situation where the processing time of a job depends on the time when it is started. Lastly, in Chapter 10 the authors look at several recent models beyond those surveyed in the previous chapters.

This book constitutes the joint refereed proceedings of two colocated events: the First International Conference on the Quality of Software Architectures (QoSA 2005) and the Second International Workshop on Software Quality (SOQUA 2005) held in Erfurt, Germany, in September 2005. The 18 revised full papers presented were carefully reviewed and selected from 48 submissions. For QoSA 2005 only 12 papers - of the 31 submitted - were accepted for presentation; they are concerned with re-

search and experiences that investigate the influence a specific software architecture has on software quality aspects. The papers are organized in topical sections on software architecture evaluation, formal approaches to model-driven QoS-handling, modelling QoS in software architectures, software architectures applied, architectural design for QoS, and model-driven software reliability estimation. The 6 papers accepted for SOQUA 2005 - from 17 submissions - mainly focus on quality assurance and on software testing. They are organized in topical sections on test case selection, model-based testing, unit testing, and performance testing.

This is one of two volumes that sets forth invited papers presented at the International Indian Statistical Association Conference. This volume emphasizes advancements in methodology and applications of probability and statistics. The chapters, representing the ideas of vanguard researchers on the topic, present several different subspecialties, including applied probability, models and applications, estimation and testing, robust inference, regression and design and sample size methodology. The text also fully describes the applications of these new ideas to industry, ecology, biology, health, economics and management. Researchers and graduate students in mathematical analysis, as well as probability and statistics professionals in industry, will learn much from this volume.

This is a textbook on applied probability and statistics with computer science applications for students at the upper undergraduate level. It may also be used as a self study book for the practicing computer science professional. The successful first edition of this book proved extremely useful to students who need to use probability, statistics and queueing theory to solve problems in other fields, such as engineering, physics, operations research, and management science. The book has also been successfully used for courses in queueing theory for operations research students. This second edition includes a new chapter on regression as well as more than twice as many exercises at the end of each chapter. While the emphasis is the same as in the first edition, this new book makes more extensive use of available personal computer software, such as Minitab and Mathematica.

This book discusses the challenges in the convergence of technologies as the Internet of Things (IoT) evolves. These include sensing, computing, information processing, networking, and controlling intelligent technologies. The contributors first provide a survey of various assessment and evaluation approaches available for successful convergence. They then go on to cover several operational ideas to apply. The contributors then discuss the challenges involved bridging gaps in computation and the communication process, hidden networks, intelligent decision making, human-to-machine perception and large-scale IoT environments. The contributors aim to provide the reader an overview of trends in IoT in terms of performability and traffic modeling and efforts that can be spent in assessing the graceful degradation in IoT paradigms. Provides a survey of IoT assessment and evaluation approaches; Covers new and innovative operational ideas that apply to the IoT industry and the industries it affects; Includes chapters from researchers and industry leaders in IoT from around the world.

The measurement of dependability attributes on real systems is a very time-consuming and costly affair, making analytical or simulation modeling the only viable solutions. Dependability of Networked Computer-based Systems explores reliability, availability and safety modeling of networked computer-based systems used in life-critical applications such as avionics, nuclear power plants, automobiles and chemical process industries. Dependability of Networked Computer-based Systems

gives an overview of basic dependability modeling concepts and addresses new challenges in dependability modeling of networked computer-based systems, as well as new trends, their capabilities and limitations. It covers a variety of dependability modeling methods: stochastic processes, Markov and semi-Markov models, response-time distribution, stochastic Petri-net-based modeling formalisms, and Monte Carlo simulation models. Dependability of Networked Computer-based Systems provides students and researchers with a detailed overview of dependability models and analysis techniques. Practicing engineers will also find this text a useful guide to decision-making based on system dependability at the design, operation and maintenance stages.

The long-awaited revision of Fundamentals of Applied Probability and Random Processes expands on the central components that made the first edition a classic. The title is based on the premise that engineers use probability as a modeling tool, and that probability can be applied to the solution of engineering problems. Engineers and students studying probability and random processes also need to analyze data, and thus need some knowledge of statistics. This book is designed to provide students with a thorough grounding in probability and stochastic processes, demonstrate their applicability to real-world problems, and introduce the basics of statistics. The book's clear writing style and homework problems make it ideal for the classroom or for self-study. Demonstrates concepts with more than 100 illustrations, including 2 dozen new drawings Expands readers' understanding of disruptive statistics in a new chapter (chapter 8) Provides new chapter on Introduction to Random Processes with 14 new illustrations and tables explaining key concepts. Includes two chapters devoted to the two branches of statistics, namely descriptive statistics (chapter 8) and inferential (or inductive) statistics (chapter 9).

2008) and quality-of-service concerns (QoS-CSOA 2008), and provided a forum for the - change of ideas between researchers and practitioners in the specific research areas.

This book is important to our developing list of computer science titles. Trivedi's book is a true classic and will be well received in the market. The subject lies at the core of many applications in computer science, signal processing, and communications. · Introduction· Discrete Random Variables· Continuous Random Variables· Expectation· Conditional Distribution and Expectation· Stochastic Processes· Discrete-Time Markov Chains· Continuous-Time Markov Chains· Networks of Queues· Statistical Inference · Regression and Analysis of Variance

Marking the 30th anniversary of the European Conference on Modelling and Simulation (ECMS), this inspirational text/reference reviews significant advances in the field of modelling and simulation, as well as key applications of simulation in other disciplines. The broad-ranging volume presents contributions from a varied selection of distinguished experts chosen from high-impact keynote speakers and best paper winners from the conference, including a Nobel Prize recipient, and the first president of the European Council for Modelling and Simulation (also abbreviated to ECMS). This authoritative book will be of great value to all researchers working in the field of modelling and simulation, in addition to scientists from other disciplines who make use of modelling and simulation approaches in their work.

Performance and Reliability Analysis of Computer Systems: An Example-Based Approach Using the SHARPE Software Package provides a variety of probabilistic, discrete-state models used to assess the reliability and performance of computer and communication systems. The models included are

combinatorial reliability models (reliability block diagrams, fault trees and reliability graphs), directed, acyclic task precedence graphs, Markov and semi-Markov models (including Markov reward models), product-form queueing networks and generalized stochastic Petri nets. A practical approach to system modeling is followed; all of the examples described are solved and analyzed using the SHARPE tool. In structuring the book, the authors have been careful to provide the reader with a methodological approach to analytical modeling techniques. These techniques are not seen as alternatives but rather as an integral part of a single process of assessment which, by hierarchically combining results from different kinds of models, makes it possible to use state-space methods for those parts of a system that require them and non-state-space methods for the more well-behaved parts of the system. The SHARPE (Symbolic Hierarchical Automated Reliability and Performance Evaluator) package is the 'toolchest' that allows the authors to specify stochastic models easily and solve them quickly, adopting model hierarchies and very efficient solution techniques. All the models described in the book are specified and solved using the SHARPE language; its syntax is described and the source code of almost all the examples discussed is provided. Audience: Suitable for use in advanced level courses covering reliability and performance of computer and communications systems and by researchers and practicing engineers whose work involves modeling of system performance and reliability.

Large Scale and Big Data: Processing and Management provides readers with a central source of reference on the data management techniques currently available for large-scale data processing. Presenting chapters written by leading researchers, academics, and practitioners, it addresses the fundamental challenges associated with Big Data processing t

"The Encyclopedia of Microcomputers serves as the ideal companion reference to the popular Encyclopedia of Computer Science and Technology. Now in its 10th year of publication, this timely reference work details the broad spectrum of microcomputer technology, including microcomputer history; explains and illustrates the use of microcomputers throughout academe, business, government, and society in general; and assesses the future impact of this rapidly changing technology."

Student-Friendly Coverage of Probability, Statistical Methods, Simulation, and Modeling Tools Incorporating feedback from instructors and researchers who used the previous edition, Probability and Statistics for Computer Scientists, Second Edition helps students understand general methods of stochastic modeling, simulation, and data analysis; make optimal decisions under uncertainty; model and evaluate computer systems and networks; and prepare for advanced probability-based courses. Written in a lively style with simple language, this classroom-tested book can now be used in both one- and two-semester courses. New to the Second Edition Axiomatic introduction of probability Expanded coverage of statistical inference, including standard errors of estimates and their estimation, inference about variances, chi-square tests for independence and goodness of fit, nonparametric statistics, and bootstrap More exercises at the end of each chapter Additional MATLAB® codes, particularly new commands of the Statistics Toolbox In-Depth yet Accessible Treatment of Computer Science-Related Topics Starting with the fundamentals of probability, the text takes students through topics heavily featured in modern computer science, computer engineering, software engineering, and associated fields, such as computer simulations, Monte Carlo methods, stochastic processes, Markov chains, queueing theory, statistical inference, and regression. It also meets the re-

quirements of the Accreditation Board for Engineering and Technology (ABET). Encourages Practical Implementation of Skills Using simple MATLAB commands (easily translatable to other computer languages), the book provides short programs for implementing the methods of probability and statistics as well as for visualizing randomness, the behavior of random variables and stochastic processes, convergence results, and Monte Carlo simulations. Preliminary knowledge of MATLAB is not required. Along with numerous computer science applications and worked examples, the text presents interesting facts and paradoxical statements. Each chapter concludes with a short summary and many exercises.

The increased complexity of embedded systems coupled with quickdesign cycles to accommodate faster time-to-market requires increased system design productivity that involves both model-based design and tool-supported methodologies. Formal methods are mathematically-based techniques and provide a clean framework in which to express requirements and models of the systems, taking into account discrete, stochastic and continuous (timed or hybrid) parameters with increasingly efficient tools. This book deals with these formal methods applied to communicating embedded systems by presenting the related industrial challenges and the issues of modeling, model-checking, diagnosis and control synthesis, and by describing the main associated automated tools.

This handbook aims to highlight fundamental, methodological and computational aspects of networks of queues to provide insights and to unify results that can be applied in a more general manner. The handbook is organized into five parts: Part 1 considers exact analytical results such as of product form type. Topics include characterization of product forms by physical balance concepts and simple traffic flow equations, classes of service and queue disciplines that allow a product form, a unified description of product forms for discrete time queueing networks, insights for insensitivity, and aggregation and decomposition results that allow sub networks to be aggregated into single nodes to reduce computational burden. Part 2 looks at monotonicity and comparison results such as for computational simplification by either of two approaches: stochastic monotonicity and ordering results based on the ordering of the process generators, and comparison results and explicit error bounds based on an underlying Markov reward structure leading to ordering of expectations of performance measures. Part 3 presents diffusion and fluid results. It specifically looks at the fluid regime and the diffusion regime. Both of these are illustrated through fluid limits for the analysis of system stability, diffusion approximations for multi-server systems, and a system fed by Gaussian traffic. Part 4 illustrates computational and approximate results through the classical MVA (mean value analysis) and QNA (queueing network analyzer) for computing mean and variance of performance measures such as queue lengths and sojourn times; numerical approximation of response time distributions; and approximate decomposition results for large open queueing networks. spanPart 5 enlightens selected applications as spanloss networks originating from circuit switched telecommunications applications, capacity sharing originating from packet switching in data networks, and a hospital application that is of growing present day interest. spanThe book shows that spanthe intertwined progress of theory and practicespan will remain to be most intriguing and will continue to be the basis of further developments in queueing networks.

As modern society relies on the fault-free operation of complex computing systems, system fault-tolerance has become an indispensable requirement. Therefore, we need mechanisms that guarantee

correct service in cases where system components fail, be they software or hardware elements. Redundancy patterns are commonly used, for either redundancy in space or redundancy in time. Wolter's book details methods of redundancy in time that need to be issued at the right moment. In particular, she addresses the so-called "timeout selection problem", i.e., the question of choosing the right time for different fault-tolerance mechanisms like restart, rejuvenation and checkpointing. Restart indicates the pure system restart, rejuvenation denotes the restart of the operating environment of a task, and checkpointing includes saving the system state periodically and reinitializing the system at the most recent checkpoint upon failure of the system. Her presentation includes a brief introduction to the methods, their detailed stochastic description, and also aspects of their efficient implementation in real-world systems. The book is targeted at researchers and graduate students in system dependability, stochastic modeling and software reliability. Readers will find here an up-to-date overview of the key theoretical results, making this the only comprehensive text on stochastic models for restart-related problems.

Learn about the techniques used for evaluating the reliability and availability of engineered systems with this comprehensive guide.

This book considers all aspects of performability engineering, providing a holistic view of the activities associated with a product throughout its entire life cycle of the product, as well as the cost of minimizing the environmental impact at each stage, while maximizing the performance. Building on the editor's previous Handbook of Performability Engineering, it explains how performability engineering provides us with a framework to consider both dependability and sustainability in the optimal design of products, systems and services, and explores the role of performability in energy and waste minimization, raw material selection, increased production volume, and many other areas of engineering and production. The book discusses a range of new ideas, concepts, disciplines, and applications in performability, including smart manufacturing and Industry 4.0; cyber-physical systems and artificial intelligence; digital transformation of railways; and asset management. Given its broad scope, it will appeal to researchers, academics, industrial practitioners and postgraduate students involved in manufacturing, engineering, and system and product development.

Biometric Solutions for Authentication in an E-World provides a collection of sixteen chapters containing tutorial articles and new material in a unified manner. This includes the basic concepts, theories, and characteristic features of integrating/formulating different facets of biometric solutions for authentication, with recent developments and significant applications in an E-world. This book provides the reader with a basic concept of biometrics, an in-depth discussion exploring biometric technologies in various applications in an E-world. It also includes a detailed description of typical biometric-based security systems and up-to-date coverage of how these issues are developed. Experts from all over the world demonstrate the various ways this integration can be made to efficiently design methodologies, algorithms, architectures, and implementations for biometric-based applications in an E-world.

Critically acclaimed text for computer performance analysis--now in its second edition The Second Edition of this now-classic text provides a current and thorough treatment of queueing systems, queueing networks, continuous and discrete-time Markov chains, and simulation. Thoroughly updated with new content, as well as new problems and worked examples, the text offers readers both

the theory and practical guidance needed to conduct performance and reliability evaluations of computer, communication, and manufacturing systems. Starting with basic probability theory, the text sets the foundation for the more complicated topics of queueing networks and Markov chains, using applications and examples to illustrate key points. Designed to engage the reader and build practical performance analysis skills, the text features a wealth of problems that mirror actual industry challenges. New features of the Second Edition include: * Chapter examining simulation methods and applications * Performance analysis applications for wireless, Internet, J2EE, and Kanban systems * Latest material on non-Markovian and fluid stochastic Petri nets, as well as solution techniques for Markov regenerative processes * Updated discussions of new and popular performance analysis tools, including ns-2 and OPNET * New and current real-world examples, including DiffServ routers in the Internet and cellular mobile networks With the rapidly growing complexity of computer and communication systems, the need for this text, which expertly mixes theory and practice, is tremendous. Graduate and advanced undergraduate students in computer science will find the extensive use of examples and problems to be vital in mastering both the basics and the fine points of the field, while industry professionals will find the text essential for developing systems that comply with industry standards and regulations.

This book comprises chapters authored by experts who are professors and researchers in internationally recognized universities and research institutions. The book presents the results of research and descriptions of real-world systems, services, and technologies. Reading this book, researchers, professional practitioners, and graduate students will gain a clear vision on the state of the art of the research and real-world practice on system dependability and analytics. The book is published in honor of Professor Ravishankar K. Iyer, the George and Ann Fisher Distinguished Professor in the Department of Electrical and Computer Engineering at the University of Illinois at Urbana-Champaign (UIUC), Urbana, Illinois. Professor Iyer is ACM Fellow, IEEE Fellow, AAAS Fellow, and served as Interim Vice Chancellor of UIUC for research during 2008-2011. The book contains chapters written by many of his former students.

Handbook of Database Security: Applications and Trends provides an up-to-date overview of data security models, techniques, and architectures in a variety of data management applications and settings. In addition to providing an overview of data security in different application settings, this book includes an outline for future research directions within the field. The book is designed for industry practitioners and researchers, and is also suitable for advanced-level students in computer science.

An accessible introduction to probability, stochastic processes, and statistics for computer science and engineering applications Second edition now also available in Paperback. This updated and revised edition of the popular classic first edition relates fundamental concepts in probability and statistics to the computer sciences and engineering. The author uses Markov chains and other statistical tools to illustrate processes in reliability of computer systems and networks, fault tolerance, and performance. This edition features an entirely new section on stochastic Petri nets—as well as new sections on system availability modeling, wireless system modeling, numerical solution techniques for Markov chains, and software reliability modeling, among other subjects. Extensive revisions take new developments in solution techniques and applications into account and bring this work totally up to date. It includes more than 200 worked examples and self-study exercises for

each section. Probability and Statistics with Reliability, Queuing and Computer Science Applications, Second Edition offers a comprehensive introduction to probability, stochastic processes, and statistics for students of computer science, electrical and computer engineering, and applied mathematics. Its wealth of practical examples and up-to-date information makes it an excellent resource for practitioners as well. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

This book provides the most comprehensive treatment to date of microeconometrics, the analysis of individual-level data on the economic behavior of individuals or firms using regression methods for cross section and panel data. The book is oriented to the practitioner. A basic understanding of the linear regression model with matrix algebra is assumed. The text can be used for a microeconometrics course, typically a second-year economics PhD course; for data-oriented applied microeconometrics field courses; and as a reference work for graduate students and applied researchers who wish to fill in gaps in their toolkit. Distinguishing features of the book include emphasis on nonlinear models and robust inference, simulation-based estimation, and problems of complex survey data. The book makes frequent use of numerical examples based on generated data to illustrate the key models and methods. More substantially, it systematically integrates into the text empirical illustrations based on seven large and exceptionally rich data sets.

Practical Performance Modeling: Application of the MOSEL Language introduces the new and powerful performance and reliability modeling language MOSEL (MOdeling, Specification and Evaluation

Language), developed at the University of Erlangen, Germany. MOSEL facilitates the performance and reliability modeling of a computer, communication, manufacturing or workflow management system in a very intuitive and simple way. The core of MOSEL consists of constructs to specify the possible states and state transitions of the system under consideration. This specification is very compact and easy to understand. With additional constructs, the interesting performance or reliability measures and graphical representations can be specified. With some experience, it is possible to write down the MOSEL description of a system immediately only by knowing the behavior of the system under study. There are no restrictions, unlike models using, for example, queueing networks, Petri nets or fault trees. MOSEL fulfills all the requirements for a universal modeling language. It is high level, system-oriented, and usable. It is open and can be integrated with many tools. By providing compilers, which translate descriptions specified in MOSEL into the tool-specific languages, all previously implemented tools with their different methods and algorithms (including simulation) can be used. Practical Performance Modeling: Application of the MOSEL Language provides an easy to understand but nevertheless complete introduction to system modeling using MOSEL and illustrates how easily MOSEL can be used for modeling real-life examples from the fields of computer, communication, and manufacturing systems. Practical Performance Modeling: Application of the MOSEL Language will be of interest to professionals and students in the fields of performance and reliability modeling in computer science, communication, and manufacturing. It is also well suited as a textbook for university courses covering performance and reliability modeling with practical applications.