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# Online Library Pillage 1 Obert Skye

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## **Y1V33D - AVERY HATFIELD**

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No matter how many times Perry Owens saves Bunny Island from a hare-rrificly evil plot, another rabbit-filled crisis lurks around the corner! Join Perry on his adventures in the final book of this hilariously inventive trilogy from Obert Skye, author of the bestselling Leven Thumps series. Perry's return to Bunny Island just isn't going as planned at all. His uncle Zeke is tied up at his new job, and his best friends Juliet and Rain are too busy to notice the island's sudden spike in really angry rabbits. But when Perry makes the hare-raising discovery that these dastardly bunnies are actually robot rabbits, he realizes it's up to him to figure out who is behind these buns of steel. Time is running out for Perry and his pals as thousands and thousands of rabbit holes are springing up across the island, threatening to tear it apart. Join Perry and his friends as they try to get to the bottom of what's destroying Bunny Island in this hilariously harrowing bun-tastic adventure from beloved author Obert Skye.

When Ozzy's scientist parents are kidnapped, he responds to a classified ad in the local newspaper and hires a "wizard" named Rin who claims that his magic is real, but Ozzy isn't convinced. In the final book of the Wizard for Hire trilogy, Ozzy and his friend (and Rin's daughter), Sigi, are in danger. They are still being hunted by Ray, the power-mad villain who will stop at nothing to find the formula to the mind-controlling discipline serum--one that Ozzy's parents created and injected into him. Knowing the dangers that lie ahead, Rin introduces Ozzy to four more friends who also claim magical, wizard-like abilities. Again, Ozzy has no reason to believe that magic exists or that Rin's eccentric friends can help. With the injection of the mind-controlling serum, Ozzy is learning to control the minds of animals as well as people. His new powers make him wonder if magic is necessary. Rin says believing is key to seeing the magic all around us, but Ozzy isn't so sure anymore. Rin, Ozzy, and Sigi must act quickly, as the minds and free will of all mankind are in danger of being controlled by whoever controls the serum. The wild ride plays out in a nonstop,

nail-biting battle at a popular fantasy convention. In this series finale, Ozzy will find out if his kidnapped parents are still alive, and he'll discover that real friends are like magic: they make the impossible, possible.

"A strange combination of Ebenezer Scrooge and Lego Batman helps Rob Burnside save his school"--

Rob Burnside thinks he's getting the hang of things. It almost seems as if he has learned all he needed to from his unusual closet. Beady, the doorknob, has it locked up and there are no signs nor sounds of the closet door opening again. But something has slipped from the closet unnoticed and that something is part Gollum, part Cat in the Hat. He's an intense creature with mad rhyming skills. And when Rob's family wins a trip to Colorado, something extra makes it into his luggage. Get ready for school fights, train rides, long mysterious hikes, and a creature unlike any of the others. What Rob will discover is epic.

Twelve-year-old underachiever Rob has better things to do than read. His parents give him lots of books but most of them just end up in the messy pile of junk he keeps locked in his closet that once doubled as a makeshift science laboratory. One day, Rob hears weird sounds coming from behind his closet door and discovers a funny little creature that seems to be a cross between two characters from books he's tried to ignore. He names him Wonkenstein. Keeping track of "Wonk" is hard work. But with help from friends and a little off-the-wall magic, Rob and Wonkenstein's crazy adventures set the stage for great laughs . . . and Rob might even read some good books along the way.

Upon his mother's death, fifteen-year-old Beck Phillips is sent to

live with an eccentric uncle he had never met in a remote manor house, where he learns that his family suffers from a curse that allows him to make plants grow on command and dragon eggs hatch.

Leven discovers that he must travel to the island of Alder to find the answer that will save the realm of Foo from destruction.

Orphaned Beck Phillips is sent to live with an eccentric uncle and learns of a family curse that can make dragon eggs hatch, as he and his friends proceed to hatch dragon stones and embark on a series of adventures.

Best-selling author Chris d'Lacey brings us a magical story about mysterious hand crafted clay dragons who have unusual powers. When David moves in with Liz and Lucy, he discovers a collection of hand crafted, clay dragons that comes to life and has magical powers. David's personalized dragon, Gadzooks, can forecast the future, and inspires him to write a story which reveals the truth behind an unsolved mystery close to home. The story has an unhappy ending, and when David realizes the consequences of it he is angry. Then David finds Gadzooks crying and near death, and he discovers that these special dragons die when they are not loved. Soon David is forced to save his friend and unlock the powers of the fire within. Don't miss Chris d'Lacey's addition to his rich dragon mythology in his next series, The Erth Dragons!

Beck, Kate, and Wyatt thought they had finished hatching dragons from stones but when they are proved wrong, Beck must decide if acting on the inherited Pillage family traits will gain him what he really wants.

Leven is summoned to the abode of the Want, not knowing

whether that leader's intentions are to harm or to help Foo, and soon Leven is separated from his good friends as he continues his battle to save that mythical land.

This stunning fantasy inspired by Chinese folklore is a companion novel to *Starry River of the Sky* and the New York Times best-selling and National Book Award finalist *When the Sea Turned to Silver*. In the valley of Fruitless mountain, a young girl named Minli lives in a ramshackle hut with her parents. In the evenings, her father regales her with old folktales of the Jade Dragon and the Old Man on the Moon, who knows the answers to all of life's questions. Inspired by these stories, Minli sets off on an extraordinary journey to find the Old Man on the Moon to ask him how she can change her family's fortune. She encounters an assorted cast of characters and magical creatures along the way, including a dragon who accompanies her on her quest for the ultimate answer. Grace Lin, author of the beloved *Year of the Dog* and *Year of the Rat* returns with a wondrous story of adventure, faith, and friendship. A fantasy crossed with Chinese folklore, *Where the Mountain Meets the Moon* is a timeless story reminiscent of *The Wizard of Oz* and Kelly Barnhill's *The Girl Who Drank the Moon*. Her beautiful illustrations, printed in full-color, accompany the text throughout. Once again, she has created a charming, engaging book for young readers.

The underwater world of Ingo is once again brought to life in this spellbinding sequel. Sapphy, Conor and their mum have moved away from the cottage by the cove, away from the memories of their father. But Sapphy can't adjust to her new life and is increasingly drawn back to Ingo and to her Mer friend, Faro. Now the un-

dersea world is becoming more dangerous, and as its power grows, both Sapphy and Conor are called to its depths to take on the might of Ingo's tides.

SHORTLISTED FOR THE WATERSTONES CHILDREN'S BOOK PRIZE 2019  
LONGLISTED FOR THE BLUE PETER BOOK AWARDS 2019  
'Irresistible ... a modern classic' GUARDIAN  
'A warm-hearted debut ... lovely, expressive, characterful' SUNDAY TIMES  
When Tomas discovers a strange old tree at the bottom of his grandad's garden, he doesn't think much of it. But he takes the funny fruit from the tree back into the house - and gets the shock and delight of his life when a tiny dragon hatches! The tree is a dragonfruit tree, and Tomas has got his very own dragon, Flicker ... Tomas soon finds out that life with Flicker is great fun, but also very ... unpredictable. Yes, dragons are wonderful, but they also set fire to your toothbrush and leave your pants hanging from the TV aerial. Tomas has to learn how to look after Flicker - and quickly. And then something extraordinary happens - more dragonfruits appear on the tree. Tomas is officially growing dragons ... The first book in a sparky and utterly enchanting new series.

Obert Skye, author of the bestselling *Leven Thumps* series, delivers a delightful mixture of offbeat mystery and laugh-out-loud humor in this thoroughly inventive adventure complete with comic-style illustrations, the first in a trilogy. Ten-year-old Perry Owens has learned everything he needs to know from comic books. So when Perry receives a troubling message from his favorite uncle, Zeke, he knows exactly what's wrong. Obviously, evil newts wearing trench coats must have kidnapped Zeke. Now they're holding him hostage somewhere on Bunny Island, the remote vacation destination that Zeke calls home. On his own, Perry travels to

Bunny Island, where dozens of bunnies are running wild. One in particular doesn't seem quite right. A creature this cute shouldn't exist in nature. Are there truly evil newts on the loose, or something much stranger...and more disturbingly adorable?

Rob Burnside's life is in ruins. After his escapades with Pinocula and his resulting outrageous lies, everyone is fed up with him. In this Creature from My Closet book by Obert Skye, Rob needs help. And his science laboratory closet is there to give him a hand. Meet Katfish, a mashup of Katniss from the Hunger Games and the Little Mermaid. This girl is strong as nails and sports a tail. Everyone at Rob's school is excited about an upcoming riff on the Hunger Games created by Principal Smelt: the Fun-ger Games. Rob is less excited because the principal and his mom have roped him into participating. But Katfish is sticking around to help Rob out with girl advice, Fun-ger Games tips, and how to get people to stop hating him. What could go wrong?

"Dystopia meets Wimpy Kid in this mash-up."—School Library Journal Obert Skye's Bigger, Badder, Nerdier is the second book in the post-apocalyptic parody Geeked Out series! Otto Waddle Junior High School is worse than ever. Tip and his geeky friends have finally come into their superpowers—well, their mediocre powers—and now have a whole new cast of impersonators to take on. Their foursome is being challenged by a rival group of students who are pawns in Darth Susan's evil plot against them. If middle school has any chance of survival, Tip and his friends must take their unusual powers to a whole new level and nerd things up big time. Christy Ottaviano Books

A thousand years before the Winter War, Elgo, prince of the Vana-

durin, killed the Dragon Sleeth and returned home with the fabulous wealth from the dead beast's lair. But there was more in the bounty than gems and gold, for the treasure was cursed, and in time it brought death to noble and peasant, war between Man and Dwarf, strife and destruction beyond reckoning. Now, generations later, as the conflict continues, the great Dragon Black Kalgalath, in league with the Wizard Andrak, appears to avenge Sleeth's death and claim the Dragon-cursed hoard. Against this unholy alliance, two sworn enemies set forth to find a legendary long-lost weapon: a warhammer of incalculable power that may be the only hope of victory. But neither the Warrior Maiden Elyn nor the Dwarf Thork is prepared for the dangers awaiting them on this quest...

A textbook explaining the proper behavior of sycophants in the land of Foo, along with journal entries kept by a young student named Clover Ernest, who will become the sycophant of Leven Thumps.

Magic Shop Books series.

When fifth-graders Nate, Summer, Trevor, and Pigeon meet the new candy store owner Mrs. White, she gives them magical candy that endows them with super powers, but soon they find that along with these benefits are dangerous consequences.

Flannery O'Connor's fiction is a reminder that the rural South is as good a place as any for transcendence to break through and reveal itself to the human gaze. The story of Flannery O'Connor's life is the story of her inner life more than her outer life. In a letter to a friend she wrote, "My audience are the people who think God is dead. At least these are the people I am conscious of writ-

ing for." And writing for such a people required that she find a whole new language, a language she had to make up as she went along, drawing startling and large figures to get the attention of the almost blind, shouting in the ear of the almost deaf. Her famous short story *A Good Man Is Hard to Find* was once called "profane, blasphemous, and outrageous," but for O'Connor, the real horror was never violence or deformity, but damnation. Horror that awakens a soul to its own danger and prepares it to receive grace is no horror, but a mercy. "The devil," she wrote, "accomplishes a good deal of groundwork that seems to be necessary before grace is effective." In *The Terrible Speed of Mercy* Jonathan Rogers chronicles how a conventional, devout middle-class lady from a dairy farm in Milledgeville, Georgia, came to write stories that were like literary thunderstorms, turning on sudden violence and flashes of revelation that crashed down from the heavens, destroying even as they illuminated.

4th Volume in the *Levem Thumps* Series. Leven continues quest to save the imaginations and dreams of all mankind

While Leven, Winter, and sidekicks Geth and Clover battle fantastical creatures in *Foo*, contrary forces in *Reality* plan to reconstruct the destroyed gateway between the mythical *Foo* and their own land.

In book one of the series, Ozzy saw the classified ad in his local paper for a "Wizard for Hire" and discovered there was a wizard right in Portland, Oregon. Ozzy was relieved when the wizard, Rin, agreed to help him find his kidnapped scientist parents, though the search was a wild series of close calls the closer they got to the truth. And although Rin had plenty of wise sayings,

Ozzy doubted that Rin was an actual wizard. Now, on one dark and windy night, Ozzy steps out of bed, jumps out his window, and walks straight into the ocean. It's as if someone is controlling Ozzy's mind. He's saved by Sigi--Rin's daughter--and Clark, a mechanical robot bird. More than ever, Ozzy could really use the services of Rin, the Wizard for Hire. When a mysterious package arrives in the mail containing a plane ticket and a thumb drive, Ozzy is certain it's from Rin. But when Ozzy, Sigi, and Clark arrive in New York, Rin isn't there. Instead they are met by the man who was the money behind the mind-controlling "discipline serum" created by Ozzy's parents. Ozzy was the final test case and is now the key to discovering the serum's secret. He is a very valuable boy. Once again, he's on the run. As fate would have it, Rin appears just in time. But Rin's goal is more than a rescue mission. He needs an apprentice to cement his status and notoriety in the magical realm of *Quarfelt*--assuming the place even exists. As Rin's apprentice, Ozzy must complete five tasks to receive the Gift of Wonder. Ozzy is willing to help, but is now really the best time to enter a contest for wizards when something is controlling his mind? Especially when someone is out to destroy the people he loves? In an exciting and magical ending, Ozzy receives information that turns his world upside down, and Rin pulls off his greatest magic trick before disappearing with Clark into the dark water off the coast of Otter Rock. *Apprentice Needed* is about living to your full potential. It is about the bond between a wizard, his daughter, his new apprentice, and their companion robot bird. It is about finding wonder, accepting heartache, and living with all the possibilities both may bring. It is a story filled with humor and excitement that can show us the magic in everyday things.

Clones are supposed to be identical... aren't they? Corgan, hero of the Virtual War, has been living a blissful, if placid, life on the Isles of Hiva, his reward for winning the War with Sharla and Brig. But what he doesn't know is that Brig died soon after the War, and yet is not truly gone. Sharla had saved some of Brig's DNA and has created clone-twins with it. Corgan's world is disrupted when Sharla brings one of the clone-twins, Seabrig, to him to raise on the island, while she keeps the other, Brigand, with her in the Domed City. However, when circumstances force Sharla to bring Brigand to the island, they find that while the boys may look identical, their temperaments are not. Brigand is haughty, willful, power hungry, and despises Corgan because of his relationship with Sharla. And, as a result of the cloning process, both boys are growing at an astonishing rate. In what may or may not have been an accident with his clone-twin, Seabrig is badly injured and must be airlifted from the island to receive medical treatment in the Domed City. This leaves Corgan alone with an increasingly dangerous and unstable Brigand, who is now his size, and looking to get rid of Corgan once and for all. A gripping sequel to Virtual War that could be ripped straight from the headlines -- in eighty years....

Pillage was the first of three books in the fantasy adventure. When fate brings fourteen-year-old Leven and thirteen-year-old Winter together, they discover that for mankind to continue dreaming, the gateway between reality and dreams needs to be found and demolished. Reprint.

Things are going pretty well for Rob Burnside until Pinocula--a cross between Pinocchio and a vampire--emerges from his closet,

lying, joking, and doing his best to drive Rob crazy.

Twelve-year-old Rob has stuffed his closet with old laboratory experiments, unread books, and more, and when a creature emerges from that chaos causing a great deal of trouble, Rob has to do such horrible things as visit a library and speak at a school assembly to set things right again.

Geth and Clover seek adventure near the borders of Foo and discover a new civilization that needs their aid.

The second book in this hilariously inventive trilogy from Obert Skye, author of the bestselling Leven Thumps series, comes with all the spills, chills, and thrills you'd expect—along with zany fully illustrated comic-style chapters to enliven the adventure! When Perry is invited back to Bunny Island for its first-ever Carrot Con, he's beyond happy to have the chance to reconnect with his favorite uncle, Zeke, and his friends, Juliet and Rain. After stopping Mayor Lapin and his dastardly plan to turn everyone into rabbits, Perry is psyched just to have a normal visit. But then freak microstorms pop up all over the island, ruining his fun before it's even begun. Perry is quickly convinced that it isn't the weather that's to blame for all the destruction. Perry's ready to gather his friends to solve another Mutant Bunny-style mystery when Uncle Zeke gets locked up for a crime he didn't commit. Can Perry and his friends prove Uncle Zeke's innocence and save Bunny Island a second time around? Perry is going to have to pull off something drastic and heroic to foil this hare-rrificly evil plot. It's second title in the much-loved series that School Library Journal said would amuse young readers who are looking for "fast-paced books with unlikely, hyperactive heroes, and outlandish adventures."

Humor and adventure abound in Book 1 of this post-apocalyptic middle-grade diary fiction odyssey from Obert Skye. Waddle Jr. High has become a dystopian outpost with divided cliques—Pepville, Jockstown, Staffland, and even Geekdom. Society may be in danger but middle school must go on. Enter geeky Tip and all his friends: easy-to-blush Owen, coding master Xenipher, and brilliant, dependable Mindy, who've all had enough of being bullied and decide to take a stand. Together, they form a secret vigilante group: the League of Average Mediocre Entities, better known as LAME. With everything that's going on in the world, their school could use a few heroes. And what if those heroes were geeked-up superheroes? Get ready. Better yet, get LAME! *Geeked Out: A Lame New World* is the first in an irrepressible spoof series full of the same clever humor and hilarious cartoon illustrations as the *Creature From My Closet* series, but for a slightly older middle-grade audience. A Christy Ottaviano Book Discover the fantasy and wonder of *The Magic Thief*, the first book in Sarah Prineas's acclaimed middle grade fantasy series! Diana Wynne Jones, author of *Howl's Moving Castle*, said: "I couldn't put it down. Wonderful, exciting stuff." In a city that runs on a dwindling supply of magic, a young boy is drawn into a life of wizardry and adventure. Conn should have dropped dead the day he picked Nevery's pocket and touched the wizard's locus magi-

calicus, a stone used to focus magic and work spells. But for some reason he did not. Nevery finds that interesting, and he takes Conn as his apprentice on the provision that the boy find a locus stone of his own. But Conn has little time to search for his stone between wizard lessons and helping Nevery discover who—or what—is stealing the city of Wellmet's magic.

The latest creature to emerge from Rob's closet is a cross between Chewbacca from *Star Wars* and *Harry Potter*. Rob names him "Potterwookiee" ("Hairy" for short) and soon Rob finds himself treading water as he tries to figure out how to care for his mixed-up friend. Great laughs and great books help Rob along the way.

After a slight misunderstanding involving a horrible governess, oatmeal, and a jar of tadpoles, siblings Tobias and Charlotte Eggers find themselves abandoned by their father at the gates of a creepy reform school. Evil mysteries are afoot at Witherwood, where the grounds are patrolled by vicious creatures after dark and kids are locked in their rooms. Charlotte and Tobias soon realize that they are in terrible danger—especially because the head of Witherwood has perfected the art of mind control. If only their amnesiac father would recover and remember that he has two missing children. If only Tobias and Charlotte could solve the dark mystery and free the kids at Witherwood—and ultimately save themselves.