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C8UQLH - SANCHEZ MELODY

Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures. Developed from celebrated Harvard statistics lectures, Introduction to Probability provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional application areas explored include genetics, medicine, computer science, and information theory. The print book version includes a code that provides free access to an eBook version. The authors present the material in an accessible style and motivate concepts using real-world examples. Throughout, they use stories to uncover connections between the fundamental distributions in statistics and conditioning to reduce complicated problems to manageable pieces. The book includes many intuitive explanations, diagrams, and practice problems. Each chapter ends with a section showing how to per-

form relevant simulations and calculations in R, a free statistical software environment.

Hilarious stories and advice about the ups and downs of growing up, from a hugely popular YouTube artist and storyteller.

This book constitutes the proceedings of the Second International Conference on Pattern Recognition and Artificial Intelligence, ICPRAI 2020, which took place in Zhongshan, China, in October 2020. The 49 full and 14 short papers presented were carefully reviewed and selected for inclusion in the book. The papers were organized in topical sections as follows: handwriting and text processing; features and classifiers; deep learning; computer vision and image processing; medical imaging and applications; and forensic studies and medical diagnosis.

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* This critically acclaimed, authoritative reference has now been completely updated and enhanced to cover the powerful new release of Adobe Acrobat * Written by Acrobat/PDF guru Ted Padova, the book is packed with real-world insights and techniques gained from the author's use of Acrobat and PDF under deadline situations * Covers everything there is to know about using Acrobat and PDF for print prepress, the Internet, CD-ROMs and all manner of new media * The companion Web site includes links to plug-ins, utilities, and a training video

Learn how to program with Python from beginning to end. This book is for beginners who want to get up to speed quickly and become intermediate programmers fast!

Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in

2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, Pro Git (Second Edition) builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs.

At last, here's an approachable introduction to the widely used Portable Document Format. PDFs are everywhere, both online and in printed form, but few people take advantage of the useful features or grasp the nuances of this format. This concise book provides a hands-on tour of the world's leading page-description language for programmers, power users, and professionals in the search, electronic publishing, and printing industries. Illustrated with lots of examples, this book is the documentation you need to fully understand PDF. Build a simple PDF file from scratch in a text editor Learn the layout and content of a PDF file, as well as the syntax of its objects Examine the logical structure of PDF objects, and learn how pages and their resources are arranged into a document Create vector graphics and raster images in PDF, and deal with transparency, color spaces, and patterns Explore PDF operators for building and showing text strings Get up to speed on bookmarks, metadata, hyperlinks, annotations, and file attachments Learn how encryption and document permissions work in PDF Use the pdftk program to process PDF files from the command line

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market yet most PDF books are written by people with graphics backgrounds and mindset. Donna has both a graphics and business background while Tom has a strong engineering, industrial and governmental background. This book provides real solutions for professionals working in industry, government, healthcare, and print environments.

This straightforward guide to PROC TEMPLATE shows you how to build your own custom styles and tables in SAS. You'll learn how to create new styles to match your organization's standards or simply to increase your report's aesthetic potential build custom tables with complex structures and traffic lighting to make them easier to read and interpret manage your templates and share them with other SAS users Written for all levels of users, PROC TEMPLATE Made Easy guides you through the process of writing templates. Beginners will benefit from learning how to do so from the ground up. Intermediate and advanced users will learn the more complex features of PROC TEMPLATE as well as how to use styles in the Base SAS reporting procedures. This book explains how PROC TEMPLATE saves templates and teaches you how to create shareable template stores, allowing you to customize your working environment. The visual appendixes of all style attributes and graph colors serve as an essent

This well-respected text offers an accessible introduction to functional programming concepts and techniques for students of mathematics and computer science. The treatment is as nontechnical as possible, assuming no prior knowledge of mathematics or functional programming. Numerous exercises appear throughout the text, and all problems feature complete solutions. 1989 edition.

Harness the power of Adobe InDesign's data merge and style panel. Whether you're creating custom mail-outs or other mail-merge needs, familiarize yourself with this powerful InDesign panel in this in-depth, step-by-step guide. This book shows you how to easily create, edit, and print data merged documents that match specific branding and style guidelines. You'll learn how to combine MS Excel to create a faster workflow and quickly turn your Adobe InDesign CC 2017 files into printer-ready files. In this book, we'll also take a look at how to apply paragraph and character styles to your text and how you can alter formatting using Global Regular Expressions Print (GREPs). With Data Merge and Styles for Adobe InDesign CC 2017 as your guide, you'll see how to save time and

money by learning all the peculiarities and powerful features of Adobe InDesign data merge. By the end of this book, you'll be able to streamline your workflow and avoid using MS Word's mail merge and back-and-forth edits. What You'll Learn Create custom print media with text styles using Adobe InDesign CC 2017 Work with GREPs in conjunction with Character and Paragraph Styles to customize data Build a numbering sequence for tickets Create single and multiple data merges Who This Book Is For Students, graphic designers, and corporate administrators who need to create documents for events.

Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets.

Create and organize writing projects with ease using Scrivener 3! Version 1.1.1, updated June 4, 2021 Compose a masterpiece with Literature & Latte's Scrivener. Whether you're writing science fiction, a historical novel, or a zombie travelogue, learn how Scrivener's powerful tools can take your work to the next level. Kirk McElhearn shows you how to collect notes, organize your work, arrange and rearrange sections, and more. Covers Mac, Windows, and iOS/iPadOS versions! Scrivener is a powerful tool for managing long-form writing projects—like novels and screenplays—and Take Control of Scrivener 3 gives you all the details you need to know to harness its potential. In this book, best-selling author Kirk McElhearn walks you through setting up, organizing, writing, formatting, revising, and compiling a Scrivener project, whether you're working on a Mac, a Windows PC, or in iOS/iPadOS. Using this extensive guide, you'll be able to:

- Meet Scrivener: Learn about the Scrivener philosophy and its basic layout
- Start your project: Pick a template and add existing materials to your project
- Brainstorm and organize: Discover three different ways to work with your material using the Binder, Corkboard, and Outliner.
- Set up your writing environment and avoid distractions: Choose default fonts and colors, opt for Script Mode if you're writing a script or screenplay, and simplify your workspace by hiding interface elements or by using Composition Mode or Full Screen Mode.
- Make the most of key features: Learn how to work with styles; use annotations and comments; add footnotes and endnotes; view more than one file at once; use collections to view selected items from the Binder; store bookmarks and project notes; and share and synchronize your project with others.
- Go further with Scrivener: Get the details on special features like Scrivenings

View (write in sections, but view as a single document) and Snapshots (allows you to make and view periodic backups of your text).

- Revise and edit your work: Learn how to find and replace text, and work with revisions.
- Use Scrivener in iOS and iPadOS: Sync your projects to iOS/iPadOS and work on an iPhone or iPad.
- Print and export: Understand the process of preparing your project to be printed, and what's involved in compiling it so that it can be exported in a different format. Kirk also highlights the many changes to Scrivener since the last version (see the What's New section below), including updates to the interface, styles, outlining and metadata capabilities, and improved searching and writing features. In addition, he explains brand-new features in Scrivener 3, including Bookmarks (lets you store references to other sections of your project), Linguistic Focus (Mac only—highlights specific elements such as dialog, adverbs, or adjectives), Section types (such as Chapter Text and Scene), and Copyholders (allows you to view three or four documents at once).

bookdown: Authoring Books and Technical Documents with R Markdown presents a much easier way to write books and technical publications than traditional tools such as LaTeX and Word. The bookdown package inherits the simplicity of syntax and flexibility for data analysis from R Markdown, and extends R Markdown for technical writing, so that you can make better use of document elements such as figures, tables, equations, theorems, citations, and references. Similar to LaTeX, you can number and cross-reference these elements with bookdown. Your document can even include live examples so readers can interact with them while reading the book. The book can be rendered to multiple output formats, including LaTeX/PDF, HTML, EPUB, and Word, thus making it easy to put your documents online. The style and theme of these output formats can be customized. We used books and R primarily for examples in this book, but bookdown is not only for books or R. Most features introduced in this book also apply to other types of publications: journal papers, reports, dissertations, course handouts, study notes, and even novels. You do not have to use R, either. Other choices of computing languages include Python, C, C++, SQL, Bash, Stan, JavaScript, and so on, although R is best supported. You can also leave out computing, for example, to write a fiction. This book itself is an example of publishing with bookdown and R Markdown, and its source is fully available on GitHub.

ICDAR is a very successful and flagship conference series, which is the biggest and premier international gathering for researchers, scientist and practitioners in the document analysis community

Applied Acrobat for Engineers is the first and only book to be written specifically to give engineers the skills that they need to use pdfs and Adobe Acrobat in engineering applications. Teaches the use of PDF in communication and archiving of complex documents with a specific slant towards various engineering disciplines and the related areas of architecture and construction management Better document control reduces project review and approval times Uses the progressive treatment of a sample project, throughout the book, to explain and illustrate the application of Acrobat techniques Encourages easier interaction with clients and regulatory agencies by employing a completely searchable document format which is available to all

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and up-

dated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

An introduction to CSP - Modelling security protocols in CSP - Expressing protocol goals - Overview of FDR - Casper - Encoding protocols and intruders for FDR - Theorem proving - Simplifying transformations - Other approaches - Prospects and wider issues.

A wealth of open and free software is available today for Windows developers who want to extend the development environment, reduce development effort, and increase productivity. This encyclopedic guide explores more than 100 free and open source tools available to programmers who build applications for Windows desktops and servers.

Creating GUI Applications with wxPython is a book that will teach you how to use wxPython to create applications by actually creating several mini-programs. I have found that while learning how the various widgets work in wxPython is valuable, it is even better to learn by creating a simple application that does something useful. In this book, you will be creating the following applications:

- A simple image viewer- A database viewer- A database editor- Calculator- An Archiving application (tar)- PDF Merging application- XML Editor- File search utility- Simple FTP application- NASA Image downloaderAs you learn how to create these applications, you will also learn how wxPython works. You will go over how wxPython's event system works, how to use threads in wxPython, make use of sizers and much, much more

This book constitutes the refereed proceedings of the 12th International Conference on Software Reuse, ICSR 2011, held in Pohang, South Korea, in June 2011. The 16 revised full papers were carefully reviewed and selected from 43 submissions. They are presented together with one keynote, three workshop papers, a doctoral symposium report and two tutorials. Topics of interest are domain analysis and modeling; asset search and retrieval; architecture-centric approaches to reuse; component-based reuse; COTS-based development; generator-based techniques; do-

main-specific languages; testing in the context of software reuse; aspect-oriented techniques; model-driven development; reuse of non-code artifacts; reengineering for reuse; software product line techniques; quality-aspects of reuse; economic models of reuse; benefit and risk analysis, scoping; legal and managerial aspects of reuse; transition to software reuse; industrial experience with reuse; light-weight approaches; software evolution and reuse.

This volume constitutes selected papers presented at the First International Conference on Informatics and Intelligent Applications, ICIIA 2021, held in Ota, Nigeria, in November 2021. The 22 full papers were thoroughly reviewed and selected from 108 submissions. The papers are organized in the following topical sections: AI applications; information security; emerging technologies in informatics. .

When it comes to choosing, using, and maintaining a database, understanding its internals is essential. But with so many distributed databases and tools available today, it's often difficult to understand what each one offers and how they differ. With this practical guide, Alex Petrov guides developers through the concepts behind modern database and storage engine internals. Throughout the book, you'll explore relevant material gleaned from numerous books, papers, blog posts, and the source code of several open source databases. These resources are listed at the end of parts one and two. You'll discover that the most significant distinctions among many modern databases reside in subsystems that determine how storage is organized and how data is distributed. This book examines:

- Storage engines: Explore storage classification and taxonomy, and dive into B-Tree-based and immutable Log Structured storage engines, with differences and use-cases for each
- Storage building blocks: Learn how database files are organized to build efficient storage, using auxiliary data structures such as Page Cache, Buffer Pool and Write-Ahead Log
- Distributed systems: Learn step-by-step how nodes and processes connect and build complex communication patterns
- Database clusters: Which consistency models are commonly used by modern databases and how distributed storage systems achieve consistency

The high-level language of R is recognized as one of the most powerful and flexible statistical software environments, and is rapidly becoming the standard setting for quantitative analysis, statistics and graphics. R provides free access to unrivalled coverage and

cutting-edge applications, enabling the user to apply numerous statistical methods ranging from simple regression to time series or multivariate analysis. Building on the success of the author's best-selling *Statistics: An Introduction using R*, *The R Book* is packed with worked examples, providing an all-inclusive guide to R, ideal for novice and more accomplished users alike. The book assumes no background in statistics or computing and introduces the advantages of the R environment, detailing its applications in a wide range of disciplines. Provides the first comprehensive reference manual for the R language, including practical guidance and full coverage of the graphics facilities. Introduces all the statistical models covered by R, beginning with simple classical tests such as chi-square and t-test. Proceeds to examine more advanced methods, from regression and analysis of variance, through to generalized linear models, generalized mixed models, time series, spatial statistics, multivariate statistics and much more. *The R Book* is aimed at undergraduates, postgraduates and professionals in science, engineering and medicine. It is also ideal for students and professionals in statistics, economics, geography and the social sciences.

Brilliant Ideas for Using ICT in the Classroom is a totally practical, hands-on guide to using ICT in and around the classroom for all secondary school teachers and lecturers in post-compulsory education. Assuming no prior expertise, it centres on software and resources that are free or very low cost, and offers step-by-step guidance and creative ideas to improve the experience and engagement of your students. With a focus on what tools to use, what educational need they satisfy and how to incorporate them into good pedagogy, key topics covered include: Effective use of presentation technologies Using, producing and sharing multimedia Interactive whiteboards and related technologies Using Web 2.0 technologies Mobile learning Supporting diverse student needs through technology. *Brilliant Ideas for Using ICT in the Classroom* puts equal emphasis on both technical and pedagogical issues, making it the ideal companion whatever your ICT or e-learning needs. Catering equally well for Windows, Mac and Linux users, this book is designed to give you all the confidence you need to start teaching brilliantly with ICT.

This book offers a highly accessible introduction to natural language processing, the field that supports a variety of language technologies, from predictive text and email filtering to automatic

summarization and translation. With it, you'll learn how to write Python programs that work with large collections of unstructured text. You'll access richly annotated datasets using a comprehensive range of linguistic data structures, and you'll understand the main algorithms for analyzing the content and structure of written communication. Packed with examples and exercises, *Natural Language Processing with Python* will help you: Extract information from unstructured text, either to guess the topic or identify "named entities" Analyze linguistic structure in text, including parsing and semantic analysis Access popular linguistic databases, including WordNet and treebanks Integrate techniques drawn from fields as diverse as linguistics and artificial intelligence This book will help you gain practical skills in natural language processing using the Python programming language and the Natural Language Toolkit (NLTK) open source library. If you're interested in developing web applications, analyzing multilingual news sources, or documenting endangered languages -- or if you're simply curious to have a programmer's perspective on how human language works -- you'll find *Natural Language Processing with Python* both fascinating and immensely useful.

The 2018 MPDI Writing Prize invited early stage researchers who are not native English speakers to write on the subject of "the global benefits of open research". Six prizes were awarded, however there were many more entries. This book collates many of those entries and contains inspiring, thought-provoking and original viewpoints of open science through the eyes of those conducting research on a daily basis

This IBM Redbooks publication provides information to help Systems Programmers plan for merging systems into a sysplex. zSeries systems are highly flexible systems capable of processing many workloads. As a result, there are many things to consider when merging independent systems into the more closely integrated environment of a sysplex. This book will help you identify these issues in advance and thereby ensure a successful project.

R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other lan-

guages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown: PDF/HTML/Word/RTF/Markdown documents and slides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yi-hui Xie is a software engineer at RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, *Dynamic Documents with R and knitr*, *bookdown: Authoring Books and Technical Documents with R Markdown*, and *blogdown: Creating Websites with R Markdown*. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Golemund is the co-author of *R for Data Science* and author of *Hands-On Programming with R*. He wrote the *lubridate* R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse.

Book Design Made Simple gives DIY authors, small presses, and graphic designers-novices and experts alike-the power to design their own books. It's the first comprehensive book of its kind, explaining every step from installing Adobe InDesign right through to sending the files to press. For those who want to design their own books but have little idea how to proceed, *Book Design Made Simple* is a semester of book design instruction plus a publishing class rolled into one. Let two experts guide you through the process with easy step-by-step instructions, resulting in a professional-looking top-quality book

PDF--to most of the world it stands for that rather tiresome format used for documents downloaded from the web. Slow to load and slower to print, hopelessly unsearchable, and all but impossible to cut and paste from, the Portable Document Format doesn't inspire much affection in the average user. But PDFs done right is another story. Those who know the ins and outs of this format know that it can be much more than electronic paper. Flexible, compact, interactive, and even searchable, PDF is the ideal way to present content across multiple platforms. *PDF Hacks* unveils

the true promise of Portable Document Format, going way beyond the usual PDF as paged output mechanism. PDF expert Sid Steward draws from his years of analyzing, extending, authoring, and embellishing PDF documents to present 100 clever hacks--tools, tips, quick-and-dirty or not-so-obvious solutions to common problems. PDF Hacks will show you how to create PDF documents that are far more powerful than simple representations of paper pages. The hacks in the book cover the full range of PDF functionality, from the simple to the more complex, including generating, manipulating, annotating, and consuming PDF information. You'll learn how to manage content in PDF, navigate it, and reuse it as necessary. Far more than another guide to Adobe Acrobat, the book covers a variety of readily available tools for generating, deploying, and editing PDF. The little-known tips and tricks in this book are ideal for anyone who works with PDF on a regular basis, including web developers, pre-press users, forms creators, and those who generate PDF for distribution. Whether you want to fine-tune and debug your existing PDF documents or explore the full potential the format offers, PDF Hacks will turn you into a PDF power user.

Microsoft Office is the most widely used productivity software in the world, but most people just know the basics. This helpful guide gets you started with the programs in Office 2013, and provides lots of power-user tips and tricks when you're ready for more. You'll learn about Office's new templates and themes, touchscreen features, and other advances, including Excel's Quick Analysis tool. The important stuff you need to know: Create professional-looking documents. Use Word to craft reports, newsletters, and brochures for the Web and desktop. Stay organized. Set up Outlook to track your email, contacts, appointments, and tasks. Work faster with Excel. Determine the best way to present your data with the new Quick Analysis tool. Make inspiring presentations. Build PowerPoint slideshows with video and audio clips, charts and graphs, and animations. Share your Access database. Design a custom database and let other people view it in their web browsers. Get to know the whole suite. Use other handy Office tools: Publisher, OneNote, and a full range of Office Web Apps. Create and share documents in the cloud. Upload and work with your Office files in Microsoft's SkyDrive.

Learn to use Adobe Acrobat and read, write, and manage PDF documents like a pro You can convert any document to PDF, a universal file format, preserving all the fonts, formatting, graphics, and color of the source document — regardless of the application and platform used to create it — making it super easy to share documents electronically or after printing them. If you need to convert paper documents into PDF files, save graphics as PDFs, create PDF form files (that others can use to submit data), or create and publish PDF files as ebooks, Adobe Acrobat 6 For Dummies can help — no experience with Adobe Acrobat or PDF files is required. You can publish and distribute PDF files anywhere: in print, attached to email, on corporate servers, and posted on websites. Professionals in sales, web design, marketing, and public relations alike — and anyone who needs to read, write, edit, or otherwise manipulate PDF documents — will benefit from this no-nonsense and comprehensive guide written in plain English. You'll discover how to Navigate the Acrobat user interface, including menus, toolbars, and keyboard shortcuts Access and distill PDF files Automate the distilling of PDF files Convert Microsoft Office documents Make a scanned PDF document editable and searchable Capture paper documents and Web pages Add web pages to an existing PDF document Print, annotate, edit, and securing PDF files Collect and summarize comments during PDF review Troubleshoot problems with printing PDFs Password-protect a PDF document Extract text and graphics from PDFs Catalogue and distribute PDF files Create interactive forms Build multimedia presentations — with movies and sound With your own copy of Adobe Acrobat 6 For Dummies, you can learn how to do all of that, find the best third-party Acrobat plug-ins to try, peruse helpful online resources, and more!

How do you take your data analysis skills beyond Excel to the next level? By learning just enough Python to get stuff done. This hands-on guide shows non-programmers like you how to process information that's initially too messy or difficult to access. You don't need to know a thing about the Python programming language to get started. Through various step-by-step exercises, you'll learn how to acquire, clean, analyze, and present data efficiently. You'll also discover how to automate your data process, schedule file- editing and clean-up tasks, process larger datasets,

and create compelling stories with data you obtain. Quickly learn basic Python syntax, data types, and language concepts Work with both machine-readable and human-consumable data Scrape websites and APIs to find a bounty of useful information Clean and format data to eliminate duplicates and errors in your datasets Learn when to standardize data and when to test and script data cleanup Explore and analyze your datasets with new Python libraries and techniques Use Python solutions to automate your entire data-wrangling process

This book constitutes the refereed proceedings of the 2nd International Joint Conference of the 10th Ibero-American Conference on Artificial Intelligence, IBERAMIA 2006, and the 18th Brazilian Artificial Intelligence Symposium, SBIA 2006. The book presents 62 revised full papers together with 4 invited lectures. Topical sections include AI in education and intelligent tutoring systems, autonomous agents and multiagent systems, computer vision and pattern recognition, evolutionary computation and artificial life, and more.

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