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Soooooo, magus builds? Sup guys. I am pretty terribad at magic classes of any kind and the guides online pretty much go above my head (yeah I am that bad) so here is me asking for help since if I don't understand what you guys are saying I can always ask for more clarification.

Walter's Guide to the Magus. Pre-introduction Introduction. This guide came about after several nights reading on various sites and noticing that no one had posted any comprehensive collection of thoughts or suggestions on the magus.

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Here's a VERY limited rundown. The magus is a very diverse class, even more so if you add the sub-classes to the equation. And I'm not even considering Multiclassing here. So if you want anyone to go into a specific build, you'd probably have to tell us what exactly you want your magus to do. There is no "best" Magus.

A basic overview of a couple functional single-classed Magus builds, and recommendations to modify them for other archetypes. Magus Basics. This guide is mostly going to focus on the "vanilla" Magus, and not the Archetypes, but I'll point out a few important distinctions here and there.

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Pathfinder - The Magus Handbook. Last Updated: October 15, 2018. Disclaimer. I support a limited subset of Pathfinder's rules content.If you would like help with Pathfinder player options not covered here, please email me and I am happy to provide additional assistance.. I will use the color coding scheme which has become common among Pathfinder build handbooks.

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Zenith Games: The Comprehensive Pathfinder Guides Guide

Reach builds are the best way to use a high-Strength character that can't be on the front line. My preferred strategy with Magus is to use the spells for buffs only. Regongar doesn't easily replace any of my builds. He doesn't have support spells.....but he can't tank endgame content easily, either.

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I explain the differences between the types of magus that exists in Pathfinder kingmaker and how to build them. Magus Eldritch scion Sword saint Eldritch Archer If you want a more complete text ...

Beginners Guide to the Magus [Pathfinder Kingmaker]

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Magus - d20PFSRD

The Magus is a class in Pathfinder: Kingmaker There are those who spend their lives poring over ancient tomes and texts, unlocking the power of magic, and there are those who spend their time perfecting the use of individual weapons, becoming masters without equal. The magus is at once a student of both philosophies, blending magical ability and martial prowess into something entirely unique ...

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Arcane Fist (Magus/Monk) - Pathfinder Community

At first glance, the hexcrafter archetype (Ultimate Magic 48) looks like an attempt to recreate the hexblade core class from 3.5's Complete Warrior for Pathfinder.Certainly, in terms of general flavor, the two classes share a lot, but the hexcrafter really sets itself apart because access to witch hexes can allow you to customize your magus in new and interesting ways.

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