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JFO08C - BARKER EMILIO

This book provides an exploration of the historical conditions that gradually defined subordinating symbols and conflictual values in social relations between the sexes. It reveals how snakes and the gelid eyes of Medusa—the archetypical snake-woman—have reverberated across the visual arts and written sources throughout the ages in association with negative emotions: fear, anger, scorn and shame. The outcomes and implications of the disturbing correlation between the dangerous female gaze, the malignitas of the snake and the lethal power of menstruation that have been woven through the fabric of the Western imaginary are analysed here. This analysis reveals an intriguing history of female reptilian hybrids—from the pleasing Minoan snake goddesses to the depressing Gorgon, Echidna, Amazons, Eve, Melusine, Basilisk, Poison-Damsel, Catoblepas and Sadako/Samara—and

gives the reader an opportunity to explore things that never happened but have always been.

In 1764 a peasant girl was killed and partially eaten while tending sheep. Eventually, over a hundred victims fell prey to a mysterious creature whose deadly efficiency mesmerized Europe. *Monsters of the Gévaudan* revisits this spellbinding tale and offers the definitive explanation for its mythic status in French folklore.

When Connie is sent to live with her aunt, she knows it's going to be one more place where she doesn't fit in. But soon she realises how wrong she is. The seaside town is full of adults and children who have strange links to creatures. It's the heart of the secret Society for the Protection of Mythical Creatures, a group of people sworn to ensure that mythical beasts are kept safe. Normally the creatures and their chosen humans work in harmony. But something abnormal is happening here. The Sirens, who for generations have kept their deadly

song to themselves, are once again luring humans to their deaths. It doesn't take long for Connie to realise that the victims are oil workers. The Sirens are fed-up with their seas being polluted, but should the Society protect the Sirens or the oil industry? Connie doesn't think she has a role to play, until it becomes clear that she's a Universal - the first person in over a century who can communicate with every type of beast on earth and in the air. Her power is immense. It corrupted the previous Universal . . . and now he's back. And he'll use any means he can - from violence to the terrifying Storm Giants - to turn Connie to the dark side.

Mythical creatures are cultural artifacts--creations of the human imagination from all around the world. From terrifying monsters to sacred mystical beasts, weird-looking humanoids, magical birds, and many other fantastic beings, the mythological creatures in this book are sure to enchant and amaze! Discover myths and legends spanning from ancient times to modern day from every corner of the globe. Learn the cultural origins of 240 different mythical creatures, captured in ten chapters and 100 colorful illustrations. You will find terrifying bogey monsters as well as benevolent guardians. Meet creatures that symbolize obstacles to overcome, ones that explain the occurrence of disease, some that ward away evil, and others that were created simply for amusement. Explore mythology from the Middle East, Africa, India, Japan, Mexico, Europe, Polynesia, and beyond. This guide is a ticket to travel the world and discover its strangest magical beasts from the safety of your own home

"Here there be dragons"—this notation was often made on ancient maps to indi-

cate the edges of the known world and what lay beyond. Heroes who ventured there were only as great as the beasts they encountered. This encyclopedia contains more than 2,200 monsters of myth and folklore, who both made life difficult for humans and fought by their side. Entries describe the appearance, behavior, and cultural origin of mythic creatures well-known and obscure, collected from traditions around the world.

This book offers the first full length study on the pervasive archetype of The Gothic Forest in Western culture. The idea of the forest as deep, dark, and dangerous has an extensive history and continues to resonate throughout contemporary popular culture. The Forest and the EcoGothic examines both why we fear the forest and how exactly these fears manifest in our stories. It draws on and furthers the nascent field of the ecoGothic, which seeks to explore the intersections between ecocriticism and Gothic studies. In the age of the Anthropocene, this work importantly interrogates our relationship to and understandings of the more-than-human world. This work introduces the trope of the Gothic forest, as well as important critical contexts for its discussion, and examines the three main ways in which this trope manifests: as a living, animated threat; as a traditional habitat for monsters; and as a dangerous site for human settlement. This book will appeal to students and scholars with interests in horror and the Gothic, ecohorror and the ecoGothic, environmentalism, ecocriticism, and popular culture more broadly. The accessibility of the subject of 'The Deep Dark Woods', coupled with increasingly mainstream interests in interactions between humanity and nature, means this work will also be of keen interest to the general public.

What made Athena furious with a local

weaver that she transformed her into Greek mythology's first spider woman, Arachne? What is the tall tale behind Filipino folklore's sea serpent Bakunawa, who flies through the night skies devouring moons? What is the symbolism behind French folktale's infamous night rider, Cheval Mallet? We have all been exposed to a mythological beast in one form or another. Whether it is the three headed guard dog Fluffy in J.K. Rowling's Harry Potter series, or even the story of Smaug in J.R.R. Tolkien's Middle Earth in *The Hobbit*; all these pop culture mythical creatures have a deep connection to the mythologies and folktales of ancient cultures. Where did they come from? What relevance do they serve in mythology? Why are some so obscure, while others become pop-culture enigmas? Get the answer to these questions, and learn about beasts from different world cultures. Folklorist Zayden Stone dives deep into the stories of these magical beasts and provides a fictional anecdote, a retelling of the original myths, an analysis of the symbolism and relevance of the creatures, and then pairs it with some beautiful black and white illustrations reimagined by artist Herdhian. In the *Mythical Creatures and Mythological Beasts* book, the illustrated guide takes you through six themes that have been specifically chosen since they are consistent across cultures. The categories include: arthropods for insects, crustaceans, and arachnids; avian for birds; canines for wolves and dogs; serpents for snakes and dragons; ungulates for hooved animals like horses and cows; and aquatic for water dwelling beasts. Presenting the creatures in categories makes it easier to see what the beasts have in common. You will find some overlapping themes across ancient cultures that point to universal ideas in how hu-

mans perceive the world. If you wonder where your favorite creature is, you will probably find them within these pages, even if they do not have their own chapter. For example, the ever-popular Pegasus can be found in the tale of the Gorgon sisters. He also had a half-brother, Arion, who features in the ungulates section. There is also a brilliant white-winged horse from Islamic tradition which may sound very familiar to Pegasus as well. If you have a love for the myths and want to learn about the unique beasts that dwell within them, this book is a great way to do it. Not only will you learn about ones you may have never heard of, but you will also be able to draw parallels between cultures and see how they interpreted their surroundings through stories of mythical creatures and magical beasts.

"Harry Potter," "Lord of the Rings," "Lion, Witch & the Wardrobe" Looking for something else TOTALLY UNIQUE" to read? Let your mind run riot with this Epic Trilogy of Myths, Magic and Monsters stories. Now out in Kindle and Printed Book Format. The Ancestral Trail Trilogy has it all and guarantees that "different story" without even a Dragon, or a Werewolf anywhere in sight. The Ancestral Trail was first published in beautifully pictured set of magazine format in 1993. (The complete readable history on the same stories and also shows those fantastic drawings - Google www.theancestraltrail.com). The three books in the trilogy are: - 1) Long Ago & Far Away (Ancient World) 2) New Time & Time Again (Cyber World) 3) Once Upon a Time & Time Again (Today World) The Ancestral Trail Trilogy is the proper book of the first set of stories in a three-book format now being published. It tells the story of a boy that is suddenly plucked from his home world and sent to a new

place, known as the Ancestral World. There, he learns that he is The Chosen One, appointed to save this world of mythical beasts from a great evil being known simply as The Evil One. A pig-like soldier and an intellectual waif-like female scribe throughout the journey ably accompany the boy to the first of three totally different worlds, the Ancient World, Cyber World and Modern Day World of Today. Said Evil One has already conquered the Ancestral World by stealing six pods from the "Tree Of Life" and imprisoning six Ancestral Guardians. Since the beginning of time, creatures of the air, land and water have lived in peace in the Ancestral World. Landsmen, common beasts, birds and fishes have dwelt in harmony with insects, reptiles and mythical beasts. Ruled with fairness and wisdom by the Council of Guardians, they have known neither suffering nor the ravages of war. Now an evil spirit has come to this land and is laying waste to all that is good. The Forces of Evil have gained ground fast and many of these peaceful creatures have been killed or have fallen under the Evil One's power. The Life Force of the Ancestral World is almost at an end.

Enter the enchanting world of mythical creatures and explore the history behind them in this beautifully illustrated compendium for kids. Meet an incredible cast of fictional animals from all around the world. Say hello to Thunderbird flying over North America and learn about the Native American traditions that inspired its story. Voyage to Japan to meet kitsune, supernatural nine-tailed foxes that can turn into humans. And jump on board an ancient storm-battered ship to learn why mermaids were the last thing a sailor wanted to see... From narwhal tusks inspiring the legend of unicorns, to

dinosaur bones creating rumours of dragons, there is an interesting story behind every magical beast. Learn about the societies that spawned these legendary creatures, from Ancient Greece to the indigenous tribes of Australia. This is the only kids' guide to magical creatures that tells you the history behind the mythology.

People throughout time have told tales of monsters and magical beasts. This text explores the folklore and myths behind the stories.

African ogres with eyes in their feet, one-eyed giant dogs, a man trapped in the body of a werewolf, human monsters made out of scorching magma - the world's mythologies and folklores have created the most wonderfully ghoulish beasts to give us a thrill and a chill. Fantastic Fearsome Beasts collects 44 beasts from mythology and folklore drawn from cultures all around the world, from biblical monsters that were mistaken for islands to dogs that are the portent of death, from giant bulls to evil dwarves to spirits, serpents and dog-faced men. Including a wide-ranging selection of monsters from European, North American, South American, Hindu, Mesopotamian, ancient Greek, Norse, African, Chinese and many other mythologies, the book features vampires, sea-monsters and lizard-monsters, giants, giant walruses and half-dragons. Together these characters and their stories offer an insight into how different cultures represent their fears. Fantastic Fearsome Beasts is illustrated throughout with outstanding new full-colour annotated artworks for each character. Alongside easy-to-follow accounts of each character's story, there are factfile boxes, locator maps and size comparison guides.

The ultimate quest for the world's most

mysterious creatures The Loch Ness Monster, Bigfoot, the Abominable Snowman - these are the names of the elusive beasts that have caught the eye and captured the imaginations of people around the world for centuries. Recently, tales of these "monsters" have been corroborated by an increase in sightings, and out of these legends a new science has been born: cryptozoology -- the study of hidden animals. *Cryptozoology A to Z*, the first encyclopedia of its kind, contains nearly two hundred entries, including cryptids (the name given to these unusual beasts), new animal finds, and the explorers and scientists who search for them. Loren Coleman, one of the world's leading cryptozoologists, teams up with Jerome Clark, editor and author of several encyclopedias, to provide these definitive descriptions and many never-before-published drawings and photographs from eyewitnesses' detailed accounts. Full of insights into the methods of these scientists, exciting tales of discovery, and the history and evolution of this field, *Cryptozoology A to Z* is the most complete reference ever of the newest zoological science.

A magical sticker book with 11 awesome mythical beasts for you to complete. In this magical sticker book, you can complete pictures of some of the world's most awe-inspiring mythical beasts - from a howling werewolf and monstrous yeti, to a fiery Leviathan and majestic Chinese dragon. Not forgetting the terrifying Medusa, of course... Find the right stickers to complete your beasts, then read their descriptions, compare their statistics, and use them to create some stories of your own.

Once upon a time all literature was fantasy, set in a mythical past when magic existed, animals talked, and the gods took

an active hand in earthly affairs. As the mythical past was displaced in Western estimation by the historical past and novelists became increasingly preoccupied with the present, fantasy was temporarily marginalized until the late 20th century, when it enjoyed a spectacular resurgence in every stratum of the literary marketplace. Stableford provides an invaluable guide to this sequence of events and to the current state of the field. The chronology tracks the evolution of fantasy from the origins of literature to the 21st century. The introduction explains the nature of the impulses creating and shaping fantasy literature, the problems of its definition and the reasons for its changing historical fortunes. The dictionary includes cross-referenced entries on more than 700 authors, ranging across the entire historical spectrum, while more than 200 other entries describe the fantasy subgenres, key images in fantasy literature, technical terms used in fantasy criticism, and the intimately convoluted relationship between literary fantasies, scholarly fantasies, and lifestyle fantasies. The book concludes with an extensive bibliography that ranges from general textbooks and specialized accounts of the history and scholarship of fantasy literature, through bibliographies and accounts of the fantasy literature of different nations, to individual author studies and useful websites. This interdisciplinary collection brings together world leaders in Gothic Studies, offering dynamic new readings on popular Gothic cultural productions from the last decade. Topics covered include, but are not limited to: contemporary High Street Goth/ic fashion, Gothic performance and art festivals, Gothic popular fiction from *Twilight* to *Shadow of the Wind*, Goth/ic popular music, Goth/ic on TV and film, new trends like Steampunk,

well-known icons Batman and Lady Gaga, and theorizations of popular Gothic monsters (from zombies and vampires to werewolves and ghosts) in an age of terror/ism.

I, Monster is a resource for all professionals in health and education who work with challenging young people. The book aims to explain the issues behind challenging behaviour, to enable empathy, and to facilitate a more productive therapeutic relationship between the health/education professional and the child. I, Monster is divided into three parts. Part one suggests that our greatest foes lurk deep within ourselves, and that knowing our own darkness is the best method for dealing with the darkness of other people (Jung, 1973). Part two focuses on the inner world of adolescents who use aggression to manage early terrors. Part three explores approaches and strategies to help them heal the pain of the past. Full of case studies as well as coverage of key concepts and theory, this book offers a fascinating insight into the minds of the young people you work with.

Discover the amazing adventures of heroes and monsters. The Children's Book of Mythical Beasts and Magical Monsters is the latest in the series that includes the successful Children's Book of Art and Children's Book of Music. From early Aboriginal dreamtime to the legends of the Aztecs, this colourful and vibrant introduction to myths will help your child to discover storytelling from different cultures. All the classic myths are retold in the Children's Book of Mythical Beasts and Magical Monsters. Eye-catching pages introduce your child to epic tales such as Theseus and the Minotaur and the rise and fall of Atlantis. It's a mythical and magical tour not to be

missed.

"Describes the features and characteristics of mythical creatures in a quick-reference format"--

Monsters known as yōkai have long haunted the Japanese cultural landscape. This history of the strange and mysterious in Japan seeks out these creatures in folklore, encyclopedias, literature, art, science, games, manga, magazines and movies, exploring their meanings in the Japanese imagination over three centuries.

From vampires and demons to ghosts and zombies, interest in monsters in literature, film, and popular culture has never been stronger. This concise Encyclopedia provides scholars and students with a comprehensive and authoritative A-Z of monsters throughout the ages. It is the first major reference book on monsters for the scholarly market. Over 200 entries written by experts in the field are accompanied by an overview introduction by the editor. Generic entries such as 'ghost' and 'vampire' are cross-listed with important specific manifestations of that monster. In addition to monsters appearing in English-language literature and film, the Encyclopedia also includes significant monsters in Spanish, French, Italian, German, Russian, Indian, Chinese, Japanese, African and Middle Eastern traditions. Alphabetically organized, the entries each feature suggestions for further reading. The Ashgate Encyclopedia of Literary and Cinematic Monsters is an invaluable resource for all students and scholars and an essential addition to library reference shelves.

From mythical legends -dragons, unicorns, mermaids, sea serpents, griffins, yales, and wyverns -to contemporary tall-tales such as big cats on the moors and the Loch Ness Monster, the British imagi-

nation has ever been stalked by fantastic beasts. These creatures find their origins in folklore, literature, heraldry and religion and are vividly transmitted to us in countless manuscript illuminations, woodcuts, sculptures, engravings, carvings and paintings. Julia Cresswell here outlines and investigates the legendary beasts of Britain, including famous examples such as St. George's dragon alongside more local traditions such as the Laidly Worm, a princess turned by an evil stepmother into a monster that terrorised the countryside. It is the perfect guide to a heritage of creatures that range from the ugly and malevolent to the beguiling and benevolent.

Explores humanity's fascination with lake and sea monsters and separates fact from fiction by examining ancient legends and myths, contemporary eyewitness accounts, and the latest scientific discoveries.

Storytelling is an ancient practice known in all civilizations throughout history. Characters, tales, techniques, oral traditions, motifs, and tale types transcend individual cultures - elements and names change, but the stories are remarkably similar with each rendition, highlighting the values and concerns of the host culture. Examining the stories and the oral traditions associated with different cultures offers a unique view of practices and traditions. "Storytelling: An Encyclopedia of Mythology and Folklore" brings past and present cultures of the world to life through their stories, oral traditions, and performance styles. It combines folklore and mythology, traditional arts, history, literature, and festivals to present an overview of world cultures through their liveliest and most fascinating mode of expression. This appealing resource includes specific storytelling techniques as well as retellings of stories from various

cultures and traditions.

Monsters are a part of every society, and ours is no exception. They are deeply embedded in our history, our mythos, and our culture. However, treating them as simply a facet of children's stories or escapist entertainment belittles their importance. When examined closely, we see that monsters have always represented the things we fear: that which is different, which we can't understand, which is dangerous, which is Other. But in many ways, monsters also represent our growing awareness of ourselves and our changing place in a continually shrinking world. Contemporary portrayals of the monstrous often have less to do with what we fear in others than with what we fear about ourselves, what we fear we might be capable of. The nineteen essays in this volume explore the place and function of the monstrous in a variety of media - stories and novels like Baum's Oz books or Gibson's *Neuromancer*; television series and feature films like *The Walking Dead* or *Edward Scissorhands*; and myths and legends like *Beowulf* and *The Loch Ness Monster* - in order to provide a closer understanding of not just who we are and who we have been, but also who we believe we can be - for better or worse.

Leviathan, a manifestation of one of the oldest monsters in recorded history (3rd millennium BCE), and its sidekick, Behemoth, have been the object of centuries of suppression throughout the millennia. Originally cosmic, terrifying creatures who represented disorder and chaos, they have been converted into the more palatable crocodile and hippo by biblical scholars today. However, among the earliest Jews (and Muslims) and possibly Christians, these creatures occupied a significant place in creation and redemp-

tion history. Before that, they formed part of a backstory that connects the Bible with the wider ancient Near East. When examining the reception history of these fascinating beasts, several questions emerge. Why are Jewish children today familiar with these creatures, while Christian children know next to nothing about them? Why do many modern biblical scholars follow suit and view them as minor players in the grand scheme of things? Conversely, why has popular culture eagerly embraced them, assimilating the words as symbols for the enormous? More unexpectedly, why have fundamentalist Christians touted them as evidence for the cohabitation of dinosaurs and humans?

Discover the adventures of heroes and monsters that exist in the world of mythical and magical creatures! Stories have been told on every continent since the dawn of time, and some have lasted for thousands of years, becoming what we know today as myths. These fantastical tales educate and fascinate by creating amazing worlds and inhabiting them with wondrous feats of heroics and dastardly deeds of evil. Children's Book of Mythical Beasts & Magical Monsters gives children the opportunity to discover these stories, and encourages them to understand storytelling from different cultures.

The first monograph devoted to the concept of dystopia: redefining the central concepts and chronology of the genre, and offering a theoretical overview and prehistory of the concept; an account of twentieth-century totalitarian regimes as dystopias; and a brief history of the literary dystopia from the early nineteenth century to the present.

This collection examines the intersection of the discourses of "disability" and "monstrosity" in a timely and necessary intervention in the scholarly fields of Dis-

ability Studies and Monster Studies. Analyzing Medieval and Early Modern art and literature replete with images of non-normative bodies, these essays consider the pernicious history of defining people with distinctly non-normative bodies or non-normative cognition as monsters. In many cases throughout Western history, a figure marked by what Rosemarie Garland-Thomson has termed "the extraordinary body" is labeled a "monster." This volume explores the origins of this conflation, examines the problems and possibilities inherent in it, and casts both disability and monstrosity in light of emergent, empowering discourses of posthumanism.

Part I. Animals in the landscape of law, politics, and public policy. Animal rights / Gary Francione and Anna Charlton -- Animals in political theory / Sue Donaldson and Will Kymlicka --, Animals as living property / David Favre -- The human-animal bond / James Serpell -- Animal sheltering / Leslie Irvine -- Roaming dogs / Arnold Arluke and Kate Atema -- Misothery : contempt for animals and nature, its origins, purposes, and repercussions / James B. Mason -- Continental approaches to animals and animality / Ralph Acampora -- Animals as legal subjects / Paul Waldau -- The struggle for compassion and justice through critical animal studies / Carol Gigliotti -- Interspecies dialogue and animal ethics : the feminist care perspective / Josephine Donovan -- Part II. Animal intentionality, agency, and reflexive thinking. Cetacean cognition / Lori Marino -- History and animal agencies / Chris Pearson -- Animals as sentient commodities / Rhoda WilPart I.kie -- Animal work / Jocelyne Porcher -- Animals as reflexive thinkers : the Aponoian paradigm / Mark Rowlands and Susana Monsó -- Part III. Animals as objects in sci-

ence, food, spectacle, and sport. The ethics of animal research / Bernard Rollin -- The ethics of food animal production / Paul Thompson -- Animals as scientific objects / Mike Michael -- The problem with zoos / Randy Malamud -- Wolf hunting and the ethics of predator control / John Vucetich and Michael P. --Nelson -- Part IV. Animals in cultural representations. Practice and ethics of the use of animals in contemporary art / Joe Zammit-Lucia -- Animals in folklore / Boria Sax -- Part V. Animals in ecosystems. Archaeozoology / Juliet Cluton-Brock -- Animals and ecological science / Anita Guerrini -- Staging privilege, proximity, and "extreme animal tourism" / Jane Desmond -- Commensal species / Terry O'Connor -- Lively cities : people, animals, and urban ecosystems / Marcus Owens and Jennifer Wolch -- Animals in religion / Stephen R.L. Clark.

This is an authoritative presentation and discussion of the most basic thematic elements universally found in folklore and literature. The reference provides a detailed analysis of the most common archetypes or motifs found in the folklore of selected communities around the world. Each entry is written by a noted authority in the field, and includes accompanying reference citations. Entries are keyed to the Motif-Index of Folk Literature by Stith Thompson and grouped according to that Index's scheme. The reference also includes an introductory essay on the concepts of archetypes and motifs and the scholarship associated with them. This is the only book in English on motifs and themes that is completely folklore oriented, deals with motif numbers, and is tied to the Thompson Motif-Index. It includes in-depth examination of such motifs as: Bewitching; Chance and Fate; Choice of Roads; Death or Departure of the Gods; the Dou-

ble; Ghosts and Other Revenants; the Hero Cycle; Journey to the Otherworld; Magic Invulnerability; Soothsayer; Transformation; Tricksters.

Arising triumphantly from the ashes of its predecessor, the phoenix has been an enduring symbol of resilience and renewal for thousands of years. But how did this mythical bird become so famous that it has played a part in cultures around the world and throughout human history? How much of its story do we actually know? Here to offer a comprehensive biography and engaging (un)natural history of the phoenix is Joseph Nigg, esteemed expert on otherworldly creatures from dragons to gryphons to sea monsters. Beginning in ancient Egypt and traveling around the globe and through the centuries, Nigg's vast and sweeping narrative takes readers on a brilliant tour of the cross-cultural lore of this famous, yet little-known, immortal bird. This entertaining and informative look at the life and transformation of the phoenix will be the authoritative source for anyone fascinated by folklore and mythology, re-igniting our curiosity about one of myth's greatest beasts.

Breaking box office records, the Marvel Cinematic Universe has achieved an unparalleled level of success with fans across the world, raising the films to a higher level of narrative: myth. This is the first book to analyze the Marvel output as modern myth, comparing it to epics, symbols, rituals, and stories from world religious traditions. This book places the exploits of Iron Man, Captain America, Black Panther, and the other stars of the Marvel films alongside the legends of Achilles, Gilgamesh, Arjuna, the Buddha, and many others. It examines their origin stories and rites of passage, the monsters, shadow-selves, and familial conflicts they contend with, and

the symbols of death and the battle against it that stalk them at every turn. The films deal with timeless human dilemmas and questions, evoking an enduring sense of adventure and wonder common across world mythic traditions.

A Mythical Creatures Guide with Stunning Illustrations Lisa Graves takes on monsters, fairies, gods and dragons in this illustrated guide to mythological creatures. Featuring legends from around the world, this collection provides information for fans of mythology, magic and more in a lovely volume.

Every culture has in its folklore and mythology beings of immense size and strength, as well as other preternatural humanoids great or small who walk among us, serving the divine or fulfilling their own agendas. This book catalogs the lore and legends of more than 1,000 different humanoid species and individual beings, including the Titans, Valkyries, Jotnar, yōkai, biblical giants, elves, ogres, trolls and many more.

The human mind needs monsters. In every culture and in every epoch in human history, from ancient Egypt to modern Hollywood, imaginary beings have haunted dreams and fantasies, provoking in young and old shivers of delight, thrills of terror, and endless fascination. All known folklores brim with visions of looming and ferocious monsters, often in the role as adversaries to great heroes. But while heroes have been closely studied by mythologists, monsters have been neglected, even though they are equally important as pan-human symbols and reveal similar insights into ways the mind works. In *Monsters: Evil Beings, Mythical Beasts, and All Manner of Imaginary Terrors*, anthropologist David D. Gilmore explores what human traits monsters represent and why they are so ubiquitous in

people's imaginations and share so many features across different cultures. Using colorful and absorbing evidence from virtually all times and places, *Monsters* is the first attempt by an anthropologist to delve into the mysterious, frightful abyss of mythical beasts and to interpret their role in the psyche and in society. After many hair-raising descriptions of monstrous beings in art, folktales, fantasy, literature, and community ritual, including such avatars as Dracula and Frankenstein, Hollywood ghouls, and extraterrestrials, Gilmore identifies many common denominators and proposes some novel interpretations. Monsters, according to Gilmore, are always enormous, man-eating, gratuitously violent, aggressive, sexually sadistic, and superhuman in power, combining our worst nightmares and our most urgent fantasies. We both abhor and worship our monsters: they are our gods as well as our demons. Gilmore argues that the immortal monster of the mind is a complex creation embodying virtually all of the inner conflicts that make us human. Far from being something alien, nonhuman, and outside us, our monsters are our deepest selves.

"Yes, women are the greatest evil Zeus has made, and men are bound to them hand and foot with impossible knots by God."—Semonides, seventh century B.C. Men put women on a pedestal to worship them from afar—and to take better aim at them for the purpose of derision. Why is this paradoxical response to women so widespread, so far-reaching, so all-pervasive? Misogyny, David D. Gilmore suggests, is best described as a male malady, as it has always been a characteristic shared by human societies throughout the world. *Misogyny: The Male Malady* is a comprehensive historical and anthropological survey of wom-

an-hating that casts new light on this age-old bias. The turmoil of masculinity and the ugliness of misogyny have been well documented in different cultures, but Gilmore's synoptic approach identifies misogyny in a variety of human experiences outside of sex and marriage and makes a fresh and enlightening contribution toward understanding this phenomenon. Gilmore maintains that misogyny is so widespread and so pervasive among men that it must be at least partly psychogenic in origin, a result of identical experiences in the male developmental cycle, rather than caused by the environment alone. Presenting a wealth of compelling examples—from the jungles of New Guinea to the boardrooms of corporate America—Gilmore shows that misogynistic practices occur in hauntingly identical forms. He asserts that these deep and abiding male anxieties stem from unresolved conflicts between men's intense need for and dependence upon women and their equally intense fear of that dependence. However, misogyny, according to Gilmore, is also often supported and intensified by certain cultural realities, such as patrilineal social organization; kinship ideologies that favor fraternal solidarity over conjugal unity; chronic warfare, feuding, or other forms of intergroup violence; and religious orthodoxy or asceticism. Gilmore is in the end able to offer steps toward the discovery of antidotes to this irrational but global prejudice, providing an opportunity for a lasting cure to misogyny and its manifestations.

Born of the imagination, mythical beasts

are the subjects of myriad myths, legends, and stories and have been reproduced in art forms ranging from ancient tapestries to modern corporate logos. This richly illustrated book draws on a wide variety of sources to illuminate the roles mythical beasts -- especially the dragon, the unicorn, the griffin, and the sphinx -- have played in many different cultures, showing why they have retained their appeal through the ages. An invaluable resource. -- The Classical Outlook An exciting contribution to any folklore and mythological studies collection. -- Wisconsin Bookwatch

Looking to the vast human history of water worship, a crucial study of our broken relationship with all things aquatic—and how we might mend it. Early human relationships with water were expressed through beliefs in serpentine aquatic deities: rainbow-colored, feathered or horned serpents, giant anacondas, and dragons. Representing the powers of water, these beings were bringers of life and sustenance, world creators, ancestors, guardian spirits, and lawmakers. Worshipped and appeased, they embodied people's respect for water and its vital role in sustaining all living things. Yet today, though we still recognize that "water is life," fresh- and saltwater ecosystems have been critically compromised by human activities. This major study of water beings and what has happened to them in different cultural and historical contexts demonstrates how and why some—but not all—societies have moved from worshipping water to wreaking havoc upon it and asks what we can do to turn the tide.