
Online Library Java And Xml For Dummies Ebook

When somebody should go to the book stores, search introduction by shop, shelf by shelf, it is in point of fact problematic. This is why we present the books compilations in this website. It will entirely ease you to see guide **Java And Xml For Dummies Ebook** as you such as.

By searching the title, publisher, or authors of guide you essentially want, you can discover them rapidly. In the house, workplace, or perhaps in your method can be all best area within net connections. If you intend to download and install the Java And Xml For Dummies Ebook, it is certainly easy then, previously currently we extend the link to purchase and make bargains to download and install Java And Xml For Dummies Ebook for that reason simple!

B8MF7R - SAIGE MILES

PLEASE PROVIDE SUMMARY

This updated bestseller covers programming essentials for the newest version of Java, the popular platform-independent, object-oriented programming language. The material is fully updated and focuses on the new Java SDK1.5, addressing the needs of new or inexperienced Javadevelopers. The fun and easy writing style walks readers through Javasyntax basics and helps them write their first program. Shows readers how to create basic Java objects and figure out when they can reuse existing code. The new edition is also modified to better address the readers who may have some programming knowledge, but who are new to Java.

A concise guide to the world of HTML, this book provides Web coding explanations for beginners. It walks them through basic techniques then shows how to spice up sites with interactive elements.

Three super-hot topics come together in this first complete guide to Enterprise Application Integration with XML and Java. The book teaches readers to identify data exchange requirements and meet them with Java and XML. It contains easy-to-read, well-documented code throughout. The CD-ROM contains extensive source code from the book, plus a library of leading-edge software and trialware.

Your all-encompassing guide to learning Android app development. If you're an aspiring or beginning programmer interested in creating apps for the Android market—which grows in size and downloads every day—this is your comprehensive, one-stop guide. *Android Application Development All-in-One For Dummies* covers the information you absolutely need to get started developing apps for Android. Inside, you'll quickly get up to speed on An-

droid programming concepts and put your new knowledge to use to manage data, program cool phone features, refine your applications, navigate confidently around the Android native development kit, and add important finishing touches to your apps. Covering the latest features and enhancements to the Android Software Developer's Kit, this friendly, hands-on guide walks you through Android programming basics, shares techniques for developing great Android applications, reviews Android hardware, and much more. All programming examples, including the sample application, are available for download from the book's website. Information is carefully organized and presented in an easy-to-follow format. 800+ pages of content make this an invaluable resource at an unbeatable price. Written by an expert Java educator, Barry Burd, who authors the bestselling *Java For Dummies*, *Go from Android newbie to master programmer in no time with the help of *Android Application Development All-in-One For Dummies!**

See how XML works for business needs and RSS feeds. Create consistency on the Web, or tag your data for different purposes. Tag -- XML is it! XML tags let you share your format as well as your data, and this handy guide will show you how. You'll soon be using this markup language to create everything from Web sites to business forms, discovering schemas and DOCTYPEs, wandering the Xpath, teaming up XML with Office 2003, and more. Discover how to *

- * Make information portable
- * Use XML with Word 2003
- * Store different types of data
- * Convert HTML documents to XHTML
- * Add CSS to XML
- * Understand and use DTDs

DocBook is a system for writing structured documents using SGML and XML. DocBook provides all the elements you'll need for technical documents of all kinds. A number of computer companies use DocBook for their documentation, as do several Open Source documentation groups, including the Linux Documentation

Project (LDP). With the consistent use of DocBook, these groups can readily share and exchange information. With an XML-enabled browser, DocBook documents are as accessible on the Web as in print. DocBook : The Definitive Guide is the complete and official documentation of the DocBook Document Type Definition (DTD) and many of its associated tools. In this book, you'll find :

- * A brief introduction to SGML and XML ;
- * a guide to creating documents with the DocBook DTD and associated stylesheets. Information about using SGML and XML tools like jade and DSSSL ;
- * a guide to customizing DocBook ;
- * a complete SGML and XML reference, including examples, for every DocBook element. In addition, the CD-ROM contains the complete source text of this book, in both SGML and HTML ;
- * all the examples from the book ;
- * DSSSL stylesheets that let you convert DocBook documents to RTF, LaTeX, or HTML ;
- * The DocBook DTD for SGML, version 3*1 ;
- * The DocBk DTD for XML, version 3*1*5.

In an era of collaborative creation of technology, when information is needed online as often as in print, DocBook is the essential. documentation environment. "DocBook : The Definitive Guide" is the one essential source of information about that environment.

The power of XSLT is its ability to change the structure or format of any content that can be converted to XML. *Java and XSLT* shows you how to use XSL transformations in Java programs ranging from stand-alone applications to servlets. After an introduction to XSLT, the book focuses on applying transformations in some real-world scenarios, such as developing a discussion forum, transforming documents from one form to another, and generating content for wireless devices. *Java and XSLT* discusses several common XSLT processors and the TRAX API, paying special attention to performance issues. Although there's a brief tutorial introduction to the XSLT language, the primary focus of the book isn't on

learning XSLT or developing stylesheets; it's on making practical use of transformations in Java code. The book covers: Introduction and Technology Review XSLT--The Basics XSLT--Beyond The Basics Java Web Architecture Programmatic Interfaces to XSLT Processors Using XSLT with Servlets Discussion Forum Implementation Advanced XSLT Web Techniques Testing, Tuning and Development Environments WAP and WML XSLT and Wireless Examples

XML (Extensible Markup Language) is a very popular simple text-based language that can be used as a mode of communication between different applications. It is considered as a standard means to transport and store data. JAVA provides excellent support and a rich set of libraries to parse, modify or inquire XML documents. This tutorial will teach you basic XML concepts and the usage of various types of Java based XML parsers in a simple and intuitive way. Audience This tutorial has been prepared for beginners to help them understand the basic-to-advanced concepts related to XML parsing using Java Programming language. After completing this tutorial, you will find yourself at a moderate level of expertise in XML parsing using Java from where you can take yourself to higher levels of expertise. Prerequisites Knowledge of computers is not a prerequisite to follow the contents of this tutorial. This tutorial assumes no background in computers or computer programming, though basic knowledge of computer terminologies will help in understanding the given concepts very easily.

Your one-stop guide to programming with Java If you've always wanted to program with Java but didn't know where to start, this will be the java-stained reference you'll turn to again and again. Fully updated for the JDK 9, this deep reference on the world's most popular programming language is the perfect starting point for building things with Java—and an invaluable ongoing reference as you continue to deepen your knowledge. Clocking in at over 900 pages, Java All-in-One For Dummies takes the intimidation out of learning Java and offers clear, step-by-step guidance on how to download and install Java tools; work with variables, numbers, expressions, statements, loops, methods, and exceptions; create applets, servlets, and JavaServer pages; handle and organize data; and so much more. Focuses on the vital information that enables you to get up and running quickly with Java Provides details on the new features of JDK 9 Shows you how to create simple Swing programs Includes design tips on layout, buttons, and labels Everything you need to know to program with Java is included

ed in this practical, easy-to-use guide!

Java has become the programming language of choice for interacting with the Internet and for building distributed, intelligent applications. XML is about to become the universal language for delivering content and machine processable business information. This book will introduce you to the power of using Java and XML as a unified platform. Professional Java XML covers the full scope of both Java and XML. We develop applications with the Java Enterprise platform and its array of sophisticated components and programming interfaces. Similarly, we explore a full range of XML techniques such as XSL transformation, querying with XPath, and validation with XML Schema and DTD, Using state-of-the-art Java XML tools. This book brings together the enabling technologies of Java and XML, and shows you how to develop applications that exploit the best features of each.

The updated edition of the bestselling guide to Android app development If you have ambitions to build an Android app, this hands-on guide gives you everything you need to dig into the development process and turn your great idea into a reality! In this new edition of Android App Development For Dummies, you'll find easy-to-follow access to the latest programming techniques that take advantage of the new features of the Android operating system. Plus, two programs are provided: a simple program to get you started and an intermediate program that uses more advanced aspects of the Android platform. Android mobile devices currently account for nearly 80% of mobile phone market share worldwide, making it the best platform to reach the widest possible audience. With the help of this friendly guide, developers of all stripes will quickly find out how to install the tools they need, design a good user interface, grasp the design differences between phone and tablet applications, handle user input, avoid common pitfalls, and turn a "meh" app into one that garners applause. Create seriously cool apps for the latest Android smartphones and tablets Adapt your existing apps for use on an Android device Start working with programs and tools to create Android apps Publish your apps to the Google Play Store Whether you're a new or veteran programmer, Android App Development For Dummies will have you up and running with the ins and outs of the Android platform in no time.

Based on a standard web-application framework, JavaServer Faces (JSF), this book provides a step-by-step practical approach

to understand the basic controls of JSF and its real life applications. It includes examples to apply different techniques provided by JSF, such as tags, converters and validators in real life situations.

Java XML and JSON is your one-stop guide to mastering the XML metalanguage and JSON data format along with significant Java APIs for parsing and creating XML/JSON documents (and more). The first six chapters focus on XML along with the SAX, DOM, StAX, XPath, and XSLT APIs. The remaining four chapters focus on JSON along with the mjson, GSON, and JsonPath APIs. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. What You'll Learn Master the XML language Learn how to validate XML documents Learn how to parse XML documents with the SAX, DOM, and StAX APIs Learn how to create XML documents with the DOM and StAX APIs Learn how to extract values from XML documents with the XPath API Learn how to transform XML documents with the XSLT API Master the JSON format Learn how to validate JSON documents Learn how to parse and create JSON documents with the mjson and Gson APIs Learn how to extract values from JSON documents with the JsonPath API Who This Book Is For /div>Intermediate or advanced Java programmers/developers.

Use this guide to master the XML metalanguage and JSON data format along with significant Java APIs for parsing and creating XML and JSON documents from the Java language. New in this edition is coverage of Jackson (a JSON processor for Java) and Oracle's own Java API for JSON processing (JSON-P), which is a JSON processing API for Java EE that also can be used with Java SE. This new edition of Java XML and JSON also expands coverage of DOM and XSLT to include additional API content and useful examples. All examples in this book have been tested under Java 11. In some cases, source code has been simplified to use Java 11's var language feature. The first six chapters focus on XML along with the SAX, DOM, StAX, XPath, and XSLT APIs. The remaining six chapters focus on JSON along with the mjson, GSON, JsonPath, Jackson, and JSON-P APIs. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. What You'll Learn-Master the XML language Create, validate, parse, and transform XML documents Apply Java's SAX, DOM, StAX, XPath, and XSLT

APIs Master the JSON format for serializing and transmitting data Code against third-party APIs such as Jackson, mjson, Gson, Json-Path Master Oracle's JSON-P API in a Java SE context Who This Book Is For Intermediate and advanced Java programmers who are developing applications that must access data stored in XML or JSON documents. The book also targets developers wanting to understand the XML language and JSON data format.

A step-by-step guide to creating dynamic web pages using the industry-standard web development languages. It enables readers learn the concepts, syntax and APIs (Application Program Interface) of Java. The CD-ROM includes coding examples.

Restructuring information in an XML document so that it works in other formats used to be a time-consuming ordeal involving lots of blood, sweat, and tears. Now XSLT (Extensible Stylesheet Language Transformations) makes the process nearly instantaneous. Just provide an example of the kind of information you'd like to see, and XSLT does the rest. With XSLT you can effortlessly transform XML documents into virtually any kind of output, including other XML documents and HTML pages. But mastering XSLT can be tricky, especially if you've never worked with XML or HTML; and most books on the subject are written for people who have. Here comes XSLT For Dummies to the rescue! XSLT For Dummies is your ticket to quickly mastering XSLT—no matter what your prior programming experience. Writing in easygoing, plain English, XML pro Richard Wagner provides expert advice, step-by-step guidance, and tons of crystal-clear examples to help you harness the power of XSLT to transform documents. In no time you'll: Understand how XSLT works with XSL and XPath Experiment with templates, stylesheets, and expressions Perform HTML transformations Master XPath data types and functions Combine XSLT stylesheets Explore cool XSLT programming tricks XSLT For Dummies works from the ground up, starting with a practical introduction of the "X-Team"—XML, XSL, XSLT, and XPath—and instructions on how to write a XSLT stylesheet. From there it quickly moves onward and upward through the whole range of important XSLT topics, including: Transforming with stylesheets Understanding and using template rules Using XPath to locate nodes in XML documents Combining XSLT stylesheets and adding processing instructions Debugging XSLT transformations Ten XSLT processors available online It doesn't matter whether you're a babe in the woods who can't tell a "tag" from an element, or you're an old pro

at creating XML documents, XSLT For Dummies offers you a fun, easy way to explore and take full advantage of Extensible Stylesheet Language Transformations.

Develop the next killer Android App using Java programming! Android is everywhere! It runs more than half the smartphones in the U.S.—and Java makes it go. If you want to cash in on its popularity by learning to build Android apps with Java, all the easy-to-follow guidance you need to get started is at your fingertips. Inside, you'll learn the basics of Java and grasp how it works with Android; then, you'll go on to create your first real, working application. How cool is that? The demand for Android apps isn't showing any signs of slowing, but if you're a mobile developer who wants to get in on the action, it's vital that you get the necessary Java background to be a success. With the help of Java Programming for Android Developers For Dummies, you'll quickly and painlessly discover the ins and outs of using Java to create groundbreaking Android apps—no prior knowledge or experience required! Get the know-how to create an Android program from the ground up Make sense of basic Java development concepts and techniques Develop the skills to handle programming challenges Find out how to debug your app Don't sit back and watch other developers release apps that bring in the bucks! Everything you need to create that next killer Android app is just a page away!

Presents the basics of Java, how it works with Android, and step-by-step instructions for creating an Android application.

This title provides an in-depth technical look at XML Data Binding, offering complete documentation of all features in both the Sun Microsystems API and popular open source alternative implementations.

XML is the logical choice for a powerful data medium transferable across applications and platforms. This book takes a streamlined approach, giving the reader all they need to hit the ground running, without making them trawl through hundreds of pages of syntax. The book is also thoroughly up-to-date, covering the newest XML standards (DOM 3.0, XSLT 2.0, XPath 2.0) and Java tools (including JAXB, Xerces2-j, JAXP, XML Beans, and many more,) and the relevant new features of Java 5 and 6. In short, the book gives readers all they need to master cutting edge XML development with Java.

XML (Extensible Markup Language) is a very popular simple text-based language that can be used as a mode of communication

between different applications. It is considered as a standard means to transport and store data. JAVA provides excellent support and a rich set of libraries to parse, modify or inquire XML documents. This book will teach you basic XML concepts and the usage of various types of Java-based XML parsers in a simple and intuitive way. This book has been prepared for beginners to help them understand the basic-to-advanced concepts related to XML parsing using Java Programming language. After completing this book, you will find yourself at a moderate level of expertise in XML parsing using Java from where you can take yourself to higher levels of expertise. Knowledge of computers is not a prerequisite to follow the contents of this book. This book assumes no background in computers or computer programming, though basic knowledge of computer terminologies will help in understanding the given concepts very easily.

CD-ROM contains: Ready-to-run sample programs along with trial versions of WebSphere and DB2.

Thanks to the tireless efforts of open-source developers, Cocoon has quickly gained visibility as the preeminent XML-based Webpublishing framework. Unfortunately, its documentation remains a significant shortcoming. If you're new to Cocoon, gaining a sense of exactly what you can do with it can be difficult, and actually getting started can be even harder. Cocoon 2 Programming: Web Publishing with XML and Java clearly explains the value of Cocoon and helps you build on your familiarity with XML and Java Servlets as you design, build, and implement a range of Cocoon applications. You'll begin by learning to control presentation for various platforms, both wired and wireless. Then you'll move on to Cocoon's capabilities for logic control and content management, using both sitemaps and XSP to create a site dynamically generated from a variety of data sources and types. As you'll see, Cocoon also supports powerful organizing techniques known as design patterns, and you'll master their use in both presentation and content generation. These are essential tools for the planning of your site; for after it's implemented, you'll command powerful techniques for site management and optimization. The Web's dependence on XML is growing rapidly—and with it the list of companies that have adopted Cocoon. Is Cocoon for you? Cocoon 2 Programming will guide you through your decision and far beyond, providing all the assistance you need to build a dynamic, XML-based site—and keep moving into the future.

This practical guide shows you how to make your Java web applications more responsive and dynamic by incorporating new Ajaxian features, including suggestion lists, drag-and-drop, and more. Java developers can choose between many different ways of incorporating Ajax, from building JavaScript into your applications by hand to using the new Google Web Toolkit (GWT). Ajax on Java starts with an introduction to Ajax, showing you how to write some basic applications that use client-side JavaScript to request information from a Java servlet and display it without doing a full page reload. It also presents several strategies for communicating between the client and the server, including sending raw data, and using XML or JSON (JavaScript Object Notation) for sending more complex collections of data. The book then branches out into different approaches for incorporating Ajax, which include: The Prototype and script.aculo.us Javascript libraries, the Dojo and Rico libraries, and DWR Integrating Ajax into Java ServerPages (JSP) applications Using Ajax with Struts Integrating Ajax into Java ServerFaces (JSF) applications Using Google's GWT, which offers a pure Java approach to developing web applications: your client-side components are written in Java, and compiled into HTML and JavaScript Ajax gives web developers the ability to build applications that are more interactive, more dynamic, more exciting and enjoyable for your users. If you're a Java developer and haven't tried Ajax, but would like to get started, this book is essential. Your users will be grateful.

What is this book about? Extensible Markup Language (XML) is a rapidly maturing technology with powerful real-world applications, particularly for the management, display, and organization of data. Together with its many related technologies it is an essential technology for anyone using markup languages on the web or internally. This book teaches you all you need to know about XML — what it is, how it works, what technologies surround it, and how it can best be used in a variety of situations, from simple data transfer to using XML in your web pages. It builds on the strengths of the first edition, and provides new material to reflect the changes in the XML landscape — notably SOAP and Web Services, and the publication of the XML Schemas Recommendation by the W3C. What does this book cover? Here are just a few of the things this book covers: XML syntax and writing well-formed XML Using XML Namespaces Transforming XML into other formats with XSLT XPath and XPointer for locating specific XML data XML Validation

using DTDs and XML Schemas Manipulating XML documents with the DOM and SAX 2.0 SOAP and Web Services Displaying XML using CSS and XSL Incorporating XML into tradition databases and n-tier architectures XLink and XPointer for linking XML and non-XML resources Who is this book for? Beginning XML, 2nd Edition is for any developer who is interested in learning to use XML in web, e-commerce or data-storage applications. Some knowledge of mark up, scripting, and/or object oriented programming languages is advantageous, but not essential, as the basis of these techniques are explained as required.

Learn to Program Android Apps in Less Than 24 Hours! This Book Android Programming & Android App Development teaches you everything you need to become an Android App Developer from scratch. This book explains How You Can Get Started with Android App Programming by explaining the System & Software Requirements, Creating the environment for Java, Android Studio & Android SDK Manager & Most Importantly This Book Guides You In "Learning Your First Android App Development"! Want to learn an exciting Android App? Want to learn the history of Android? Want to learn the advantages of Android Programming? Want to learn the different between Android Apps & other OS Apps? Want to learn the different versions of Android? Want to learn the important skills you need to develop an Android App? Want to know the Career Options In Android Programming? This book has "Answers" for all your questions!!! What You'll Learn From This Book? Chapter 1: Introduction Chapter 2: Choosing App Development As A Career Option Chapter 3: History Of Android App Development Chapter 4: Advantages Of Android Programming Chapter 5: Android Apps Vs other OS Apps Chapter 6: Different Versions In Android Chapter 7: The Skills You Need To Develop An Android App Chapter 8: Getting Started - System & Software Requirements - How To Set Java Environment - How To Set Android Studio Chapter 9: Let's Build Your First Android App - R.Java & String.XML - Learn About Manifest.XML - Learn About Layouts - Learn About Databases Chapter 10: How To Publish Your Android App Chapter 11: Rooting Android App Chapter 12: How To Use Your Mobile As AVD Chapter 13: Why Should You Become An Android Developer? Chapter 14: Conclusion - Future Of Android App Development This book's been prepared for the beginners to help them understand basic Android programming. After completing this book from start to end, you will find yourself at a moderate level of expertise in

Android programming from where you can take yourself to next levels. Get started TODAY! Learn to develop Your First Android App! We teach you not just to develop an app but also take you through the step by step guide of publishing your Android App in Google PlayStore!

For courses on web development that focus on more than one application. Platinum Edition Using XHTML, XML & Java 2 is a complete Web programming reference guide that covers each of the technologies and shows how they can work together. It teaches students the features and benefits of each technology. The coverage includes XHTML, XML, JavaScript, Dynamic HTML, CGI Programming with Perl, Server-Side Programming with ASP, ColdFusion and PHP, and Java 2. It also shows the value in combining technologies to create more powerful Web solutions.

Now updated and expanded-the bestselling guide to mixing drinks "A must for all the 'do it yourself' bartenders."-Charles Chop, United States Bartenders Guild "Who better to write Bartending For Dummies than America's best known and funniest bartender, Ray Foley."-Bill Samuels Jr., President of Maker's Mark Distillery First published in 1997, Bartending For Dummies has helped hundreds of thousands solve the mysteries of mixology-and remains one of the top-selling bartending guides, week after week. Now, bartender extraordinaire Ray Foley has updated his classic guide, making it even more essential to anyone who entertains. This updated edition now offers recipes for today's trendiest cocktails, such as the Metropolitan and the Apple Martini. It features the latest drinks with flavored vodkas and rums. And it delivers expanded coverage of single-malt Scotch whiskies and wines from around the world. Best of all, the book continues to include all the features that have made it so popular over the years: an A-to-Z recipe guide to nearly 1,000 cocktails and shooters, unbeatable tips on outfitting a home bar and mixing cocktails like a pro, and savvy guidance on selecting liquors, wines, and other libations. It's just what people need to mix up great drinks and have a blast! Ray Foley (Basking Ridge, NJ) has been a bartender for more than 20 years. He is the Publisher and founder of Bartender magazine (150,000 circulation) and Bartender.com (2.5 million hits per month) and is the author of The Ultimate Cocktail Book, The Ultimate Cocktail Book II, The Ultimate Little Shooter Book, and The Ultimate Little Martini Book, among others.

Covering everything from basic Java development concepts to the

latest tools and techniques used in Java, this book will put would-be programmers on their way to Java mastery. Explores what goes into creating a program, how to put the pieces together, dealing with standard programming challenges, debugging, and making it work. Updated for the release of the Java SDK 2.0, with all examples revised to reflect the changes in the technology.

Java and XML, 3rd Edition, shows you how to cut through all the hype about XML and put it to work. It teaches you how to use the APIs, tools, and tricks of XML to build real-world applications. The result is a new approach to managing information that touches everything from configuration files to web sites. After two chapters on XML basics, including XPath, XSL, DTDs, and XML Schema, the rest of the book focuses on using XML from your Java applications. This third edition of Java and XML covers all major Java XML processing libraries, including full coverage of the SAX, DOM, StAX, JDOM, and dom4j APIs as well as the latest version of the Java API for XML Processing (JAXP) and Java Architecture for XML Binding (JAXB). The chapters on web technology have been entirely rewritten to focus on the today's most relevant topics: syndicating content with RSS and creating Web 2.0 applications. You'll learn how to create, read, and modify RSS feeds for syndicated content and use XML to power the next generation of websites with Ajax and Adobe Flash. Topics include: The basics of XML, including DTDs, namespaces, XML Schema, XPath, and Transformations The SAX API, including all handlers, filters, and writers The DOM API, including DOM Level 2, Level 3, and the DOM HTML module The JDOM API, including the core and a look at XPath support The StAX API, including StAX factories, producing documents and XMLPull Data Binding with JAXB, using the new JAXB 2.0 annotations Web syndication and podcasting with RSS XML on the Presentation Layer,

paying attention to Ajax and Flash applications. If you are developing with Java and need to use XML, or think that you will be in the future; if you're involved in the new peer-to-peer movement, messaging, or web services; or if you're developing software for electronic commerce, Java and XML will be an indispensable companion.

This is the hardcover format of Java For Dummies, 6th Edition. The top-selling beginning Java book is now fully updated! As an unstopably platform-independent, object-oriented programming language, Java is used for developing web and mobile applications. In this up-to-date bestselling book, veteran author Barry Burd shows you how to create basic Java objects and clearly explains when you should simply reuse existing code. Explores how the new version of Java offers more robust functionality and new features such as closures to keep Java competitive with more syntax-friendly languages like Python and Ruby. Covers object-oriented programming basics with Java, code reuse, the essentials of creating a Java program using the new JDK 7, creating basic Java objects, and new Eclipse features. Features a companion website that offers all code from the book and bonus chapters. Java For Dummies, 6th Edition gets you started with creating Java applications quickly and easily.

Provides information on Android programming, covering such topics as creating an Android application, using the Eclipse Workbench, Java, XML, broadcast receivers, and the Android Market.

The seamless integration of source code and data from many different programming languages and platforms to build large, reliable software systems has been the Holy Grail of computing since the early 1970s. Now, with the marriage of the Java programming language and XML—the worldwide standard for representing data—that ideal has been realized. Together, Java and XML make up

the backbone of a bold new generation of applications and Web services. As the sixties radicals used to say, "Either you're part of the problem or part of the solution!" and no programmer worth his or her salt will want to pass up an opportunity to get in on the Java and XML revolution. Java and XML For Dummies offers you a fun, fast and easy way to get up to speed on all of Java's XML tools. Barry Burd walks you through all the major APIs and standards—from JAXP and SAX to SOAP and UDDI—and shows you how to start programming with them right away. Using lots of real-world programming examples he puts you on track to: Configure your computer to optimize Java and XML. Make sense of the complete Java XML toolset. Create and troubleshoot XML documents. Master Java XML Web services tools. Join the Web services revolution and make a million bucks. Java and XML For Dummies is arranged in modular fashion, making it easy for you to zero-in on specific areas, tools or procedures that interest you, without having to wade through coverage stuff you already know about. From basic to advanced, it covers all the bases, including: Scanning data with SAX, DOM and JDOM. Programming techniques using SAX API tools. Programming with DOM API tools. Viewing XML data on the Web. Creating custom code for your document using JAXB. Sending SOAP messages using JAXM. Working with XML registries. Automating Web-service processes. Java and XML For Dummies is your road map for JAXP, JDOM, SOAP, WSDL, and all of Java's powerful XML tools—and your passport to joining the Web services revolution!

Java and XML share many features that are ideal for building Web-based enterprise applications. This manual shows how to put the two together, building applications in which both the code and the data are truly portable.