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GZPXEH - NELSON DWAYNE

Speak to the world with your very own custom website! Creating a Web Site is the kids' guide to learning basic website design! From planning to perfecting, this book walks you through the entire process of building your own website, with easy-to-read instructions and plenty of pictures every step of the way. Good planning saves you a ton of work, so you'll begin by getting your ideas out of your head and onto paper. Next, you'll find a template that already has the basic features you want, so you can start working on the fun stuff right away. You'll learn all the HTML and CSS you need to make your site look and act the way you want it to, and you'll learn how

to add video, images, widgets, and more to make the design your very own! Before you know it, you'll have your own custom-built website showcasing your talents and interests for the world. If you want your own website, why settle for a basic template that makes your page look like everyone else's? You don't need to build it from scratch—with a few simple lines of code, you can transform a basic template into the site of your dreams. This book shows you how to have fun from page one as you: Figure out just what kind of site you want to build Create a mood board to bring your ideas into reality Choose your favorite template and customize it with CSS and HTML Add widgets, pictures, video, and more to make your site your very own Easy in-

struction with a dose of humor have made the For Dummies books a leading resource for adults around the globe. The Dummies Junior series brings that learning to kids, with projects designed specifically for your interests, skills, and abilities. Creating a Web Site helps you build your digital home base, with fun instruction every step of the way.

#1 New York Times best-selling author Dan Brown makes his picture book debut with this mindful, humorous, musical, and uniquely entertaining book! The author will be donating all US royalties due to him to support music education for children worldwide, through the New Hampshire Charitable foundation. Travel through the trees and across the seas with Maestro Mouse and his musi-

cal friends! Young readers will meet a big blue whale and speedy cheetahs, tiny beetles and graceful swans. Each has a special secret to share. Along the way, you might spot the surprises Maestro Mouse has left for you- a hiding buzzy bee, jumbled letters that spell out clues, and even a coded message to solve! Children and adults can enjoy this timeless picture book as a traditional read-along, or can choose to listen to original musical compositions as they read--one for each animal--with a free interactive smartphone app, which uses augmented reality to play the appropriate song for each page when a phone's camera is held over it.

A group of four jolly babies of assorted ethnic origins play all fall down together in this story. Their enthusiasm is so great that they often spill off the pages. The atmosphere is one of love and contentment.

A guide for kids who want to learn coding Coding is quickly becoming an essential academic skill, right up there with reading, writing, and arithmetic. This book is an ideal way for young learners ages 8-13 who want more coding knowledge than you can learn in an hour,

a day, or a week. Written by a classroom instructor with over a decade of experience teaching technology skills to kids as young as five, this book teaches the steps and logic needed to write code, solve problems, and create fun games and animations using projects based in Scratch and JavaScript. This 2nd Edition is fully updated to no longer require any limited-time software downloads to complete the projects. Learn the unique logic behind writing computer code Use simple coding tools ideal for teaching kids and beginners Build games and animations you can show off to friends Add motion and interactivity to your projects Whether you're a kid ready to make fun things using technology or a parent, teacher, or mentor looking to introduce coding in an eager child's life, this fun book makes getting started with coding fun and easy!

It's a Little Baby is a beautiful and engaging book for little ones from Julia Donaldson and Rebecca Cobb, the creators of the bestselling *The Paper Dolls* - with over 300,000 copies sold worldwide.- Somebody's hiding. I wonder who.It's five little babies, doing all the things

that babies do - waving, clapping, pointing ... and more. Featuring satisfyingly simple rhyming text and charming illustrations on fresh white backgrounds, this gorgeous board book is a perfect gift. With big flaps to lift and irresistible actions throughout, children are sure to delight in joining in. And that's not all, because there's an online song to enjoy too! Written and recorded by Julia Donaldson, the wonderful *It's a Little Baby* song is the perfect accompaniment to the book and sure to become a favourite sing-a-long tune.

PULITZER PRIZE WINNER • A "vivid and devastating" (The New York Times) portrait of an indomitable girl—from acclaimed journalist Andrea Elliott "From its first indelible pages to its rich and startling conclusion, *Invisible Child* had me, by turns, stricken, inspired, outraged, illuminated, in tears, and hungering for reimmersion in its Dickensian depths."—Ayad Akhtar, author of *Homeland Elegies* **ONE OF THE TEN BEST BOOKS OF THE YEAR:** The New York Times • **ONE OF THE BEST BOOKS OF THE YEAR:** The Atlantic, The New York Times Book Review, Time, NPR, Library Journal *In Invisible Child,*

Pulitzer Prize winner Andrea Elliott follows eight dramatic years in the life of Dasani, a girl whose imagination is as soaring as the skyscrapers near her Brooklyn shelter. In this sweeping narrative, Elliott weaves the story of Dasani's childhood with the history of her ancestors, tracing their passage from slavery to the Great Migration north. As Dasani comes of age, New York City's homeless crisis has exploded, deepening the chasm between rich and poor. She must guide her siblings through a world riddled by hunger, violence, racism, drug addiction, and the threat of foster care. Out on the street, Dasani becomes a fierce fighter "to protect those who I love." When she finally escapes city life to enroll in a boarding school, she faces an impossible question: What if leaving poverty means abandoning your family, and yourself? A work of luminous and riveting prose, Elliott's *Invisible Child* reads like a page-turning novel. It is an astonishing story about the power of resilience, the importance of family and the cost of inequality—told through the crucible of one remarkable girl. Winner of the J. Anthony Lukas Book Prize • Finalist for

the Bernstein Award and the PEN/John Kenneth Galbraith Award

With this beautifully illustrated board book, learn your first words with William Morris and his lovely designs. Starting with a for apple and ending with z for zebra, this is the perfect introduction to first words for very young children.

Learning Python just got fun for kids! Learning to code is just like playing a new sport or practicing an instrument--just get started! From the basic building blocks of programming to creating your very own code, this book teaches essential Python skills to kids ages 10 and up with 50 fun and engaging activities. Master fundamental functions, create code blocks, and draw and move shapes with the turtle module--these interactive lessons offer step-by-step guidance to make computer programming entertaining to future coders. You can even see the results of your coding in real time! With helpful hacks and screenshots for guidance, the only question that *Coding for Kids: Python* leaves unanswered is: what will you build next? *Coding for Kids: Python* includes: Game-based learning--Kids study coding con-

cepts by putting them into practice with 50 innovative exercises. Creative projects-- Coding for Kids: Python encourages kids to think independently, modify code, and express their creativity with every lesson. Easy-to-follow guidance--Straightforward directions and tips keep coders engaged every step of the way. Give the technologists of tomorrow the gift of fluently coding while having tons of fun with *Coding for Kids: Python*.

From a carrier, a baby peers out at the trail. Leaves rustle overhead, and a turtle stretches toward the sun. Everything shimmers with light, including the jeweled wings of a dragonfly and the star-shaped lilies. This delightful board book takes the reader on a hike accented by the soft sound of footsteps on the trail and grounded by the rhythmic rocking of mother and baby moving through the forest. Travel along on their serene journey with Laurie Elmquist's lyrical verse and Shantala Robinson's warmly painted collages. A beautiful book that will be treasured by anyone who loves the outdoors. Show your little ones HTML markup code along

with letter forms to get them started on the visual patterns and symbols that make up the essential building blocks of the Web.

CODING FOR KIDS . . . Because it's never too early to start developing! Coding and web-design skills are becoming more and more important in our technological world. These concept books will familiarize young ones with the kind of shapes and colors that make up web-based programming language and give them the head start they need. ABC, 1 2 3 . . . HTML! Just as kids learn the alphabet or numbers, it's important for them to learn HTML. This colorful introduction teaches the rudiments of this language--including markup code and letter forms--and helps prepare them for our digital age. Show your little ones how to display HTML elements properly with CSS (Cascading Style Sheets) and familiarize them with the visual patterns and symbols that make up the essential building blocks of the web.

CODING FOR KIDS . . . Because it's never too early to start developing! Coding and web-design skills are becoming more and more important in our

technological world. These concept books will familiarize young ones with the kind of shapes and colors that make up web-based programming language and give them the head start they need. C++ for Kids gives the youngest children an understandable introduction to this general purpose programming language. This beautiful book is a colorful introduction to coding and the web.

"Quantum Computing for Babies is a colorfully simple introduction to the magical world of quantum computers. Babies (and grownups!) will discover the difference between bits and qubits and how quantum computers will change our future"--

Are you looking to start coding or teach kids how to code? Or are you looking to make coding more fun with some games? This book on beginner html and JavaScript is the answer. The last decade has been the year of the programmer. It seems like everyone wants to learn how to code. It seems like the best way to get a job. It seems fun. However, it is not that easy. Coding is a skill; and like any skill it takes time to learn. Like any skill, the younger you start; the better you get. The more you practice,

the better you get. From my personal experience with coding and also with teaching young kids how to code, let me tell you that coding is very gratifying. It is possible for anyone to learn if they apply themselves over time. Creative thinking, teamwork, communication, logical thought and mental growth are the main benefits of learning to code. However, programming can be hard to learn. Especially if you start reading advanced books. You need a step-by-step guide to get started. This book starts off with the very basics; how to install the software, set up and write your first lines of code. There are exercises at the end of each chapter that can test your new found knowledge and move you ahead. My experience has also thought me that once someone learns the basics, they need a fun way to progress to the next level. For that reason, I have included several coding games in this book; including some fun animations at the end. These games are a great way to move forward after leaning the basics. Even if you've never touched a computer in your life, you will find this book useful. Scroll up and Click 'Add to Cart' Now Big, brainy science for the

littlest listeners. Accurate enough to satisfy an expert, yet simple enough for baby, this clever board book showcases the use of logic, sequence, and patterns to solve problems. Can Baby think like a coder to fix her train? Beautiful, visually stimulating illustrations complement age-appropriate language to encourage baby's sense of wonder. Parents and caregivers may learn a thing or two, as well! Author's Note: The goal of the Baby Loves Science books is to introduce STEM topics in a developmentally appropriate way. As a precursor to learning programming languages and syntax, Baby Loves Coding presents the concepts of sequencing, problem solving, cause and effect, and thinking step-by-step. Practicing these skills early creates a solid foundation for reading, writing, math and eventually, programming.

Don't just play computer games - help children build them with your own home computer! Calling all coders, this is a straightforward, visual guide to helping kids understand the basics of computer coding using Scratch and Python coding languages. Essential

coding concepts like scripts, variables, and strings are explained using build-along projects and games. Kids can create online games to play like Monkey Mayhem and Bubble Blaster, draw mazes and shapes, build animations, and more using the step-by-step examples to follow and customize. Seven projects let kids (and their parents) practice the skills as they are learning in each section of the book. Kids get instant results, even when completely new to coding. Packed with visual examples, expert tips, a glossary of key terms, and extras such as profiles of famous coders, Help Your Kids with Computer Coding lays a hands-on foundation for computer programming, so adults and kids can learn together. Supporting STEM education initiatives, computer coding teaches kids how to think creatively, work collaboratively, and reason systematically, and is quickly becoming a necessary and sought-after skill. DK's computer coding books are full of fun exercises with step-by-step guidance, making them the perfect introductory tools for building vital skills in computer programming. User note: At home, all you need is a

desktop or laptop with Adobe 10.2 or later, and an internet connection to download Scratch 2.0 and Python 3. Coding with Scratch can be done without download on <https://scratch.mit.edu>. Series Overview: DK's bestselling Help Your Kids With series contains crystal-clear visual breakdowns of important subjects. Simple graphics and jargon-free text are key to making this series a user-friendly resource for frustrated parents who want to help their children get the most out of school.

HTML and CSS can be a little daunting at first but fear not. This book, based on Shay Howe's popular workshop covers the basics and breaks down the barrier to entry, showing readers how they can start using HTML and CSS through practical techniques today. They'll find accompanying code examples online, while they explore topics such as the different structures of HTML and CSS, and common terms. After establishing a basic understanding of HTML and CSS a deeper dive is taken into the box model and how to work with floats. The book includes an exercise focused on cleaning up a web page by improving the user interface and de-

sign, solely using HTML and CSS. With a few quick changes the web page changes shape and comes to life. Interactive, technically up-to-the-minute and easy-to-understand, this book will advance a student's skills to a professional level.

The perfect introduction to basic coding and web concepts for children in the form of the alphabet! This book will teach you that learning coding concepts such as Anchor Tag, Browser, and Cookie are as easy as learning your ABC's! Young web developers will have fun learning essential words in this fun, fascinating foray into the worldwide web, complete with rhyme and illustrations! Other concepts included are: Domain, Elements, Function, Google, HTML, Internet, JavaScript, Keyword, Link, Mozilla, Node.js, Open Source, PHP, Query, Ruby, SEO, Tag, URL, Virus, WordPress, XML, YouTube, and Z-index. Sample text: "O is for Open Source. Click an O. Transmit an O. What begins with O? Open source is sharing code and adding what you know."

One of a series of board books, I See offers images of a baby engaged in typical baby activities among familiar objects.

Learn to code and make awesome games with Scratch! Learn coding concepts and skills and start creating your own games right away! Coding for Kids: Scratch is a complete guide that makes mastering this programming language fun and easy for children (ages 6+). From sprites and code blocks to scripts and scorekeeping, Coding for Kids: Scratch helps you discover everything you need to know to create 10 amazing games that you and your friends can play. Watch your confidence grow with step-by-step instructions and clear directions that keep things simple--even as the games you're making get more challenging. Game on! Coding for Kids: Scratch includes: Coding for kids--Learn Scratch terms and concepts, then use them to build games you can start playing immediately. Create 10 games---Cake Clicker, Dino Hunt, Crystal Keeper, and more--code, play, and share 10 cool games. Master Scratch--Simple directions, full-color screenshots, and projects that get more difficult make mastering Scratch a breeze. Make coding for kids fun and games with Coding for Kids: Scratch.

"Jacqueline Wilson unders-

tands the complex interpersonal relationships of teenagers so well and writes with an unparalleled realness and rawness. I loved this book. It was heartbreaking but warm, unflinching yet somehow cosy. Nobody writes like Jacqueline Wilson. Long may she reign! I couldn't get the characters out of my head." - Holly Bourne A heartbreaking, compelling and timely story for older readers about teen pregnancy and its consequences, family trouble and unlikely friendships, set in 1960. When Laura meets a French exchange student, Leon, she is flattered by his interest in her. She's never had any sort of boyfriend before. One night, Leon walks Laura home - and her life will never be the same again. Things start to change for Laura - first her moods, and then her body. Laura isn't prepared for what she learns next - and doesn't even know how it could have happened. When her family learns her secret, they are horrified. Sent away to save them from shame, Laura meets girls just like herself, whose families have given up on them - and they become a family for each other at the most difficult time in all their lives. An emotional and

moving tale for fans of Dear Nobody and Juno. Not suitable for younger readers.

Ready to learn how to code a game? Get an introduction to programming with this fun and accessible guide. Learn HTML and JavaScript. Design and build five interactive computer games. Create cool graphics. Code simple artificial intelligence. This appealing guide, covering essential coding concepts, offers an ideal introduction to all these activities and more. By following simple step-by-step instructions and completing five exciting missions, aspiring programmers are invited to code well-known games such as tic-tac-toe and table tennis, then customize their projects to test their skills.

Pinocchio, The Tale of a Puppet follows the adventures of a talking wooden puppet whose nose grew longer whenever he told a lie and who wanted more than anything else to become a real boy. As carpenter Master Antonio begins to carve a block of pinewood into a leg for his table the log shouts out, "Don't strike me too hard!" Frightened by the talking log, Master Cherry does not know what to do until his neighbor Geppetto drops by looking for a

piece of wood to build a marionette. Antonio gives the block to Geppetto. And thus begins the life of Pinocchio, the puppet that turns into a boy. Pinocchio, The Tale of a Puppet is a novel for children by Carlo Collodi is about the mischievous adventures of Pinocchio, an animated marionette, and his poor father and woodcarver Geppetto. It is considered a classic of children's literature and has spawned many derivative works of art. But this is not the story we've seen in film but the original version full of harrowing adventures faced by Pinocchio. It includes 40 illustrations.

Teach kids the concepts of coding in easy-to-understand language and help them develop games of their own with The Everything Kids' Scratch Coding Book! Understanding computer science is becoming a necessity in the modern age. As our world shifts towards becoming increasingly more technical and automated, the ability to code and understand computers has become one of the most valuable skills any child can have on the road to a successful life. More and more schools are recognizing this importance and have started to implement computer sci-

ence and coding as core elements in their curriculums, right alongside math and history. The Everything Kids' Scratch Coding Book helps children get a head start on this new essential skill, with Scratch coding—a language designed by MIT specifically to help a younger audience learn to code. In no time, children will learn basic coding concepts, build fun games, and get a competitive edge on their classmates. This book encourages children to think analytically and problem-solve, while helping them develop an essential skill that will last them a lifetime.

In this one-of-a-kind book, HTML, CSS, and JavaScript come to life to introduce basic code concepts to young children. With lift-the-flaps, bright colors, imaginative characters, and beautiful illustrations, children will be able to explore the interactive world of web design. Perfect for both the fun gift giver and the serious coder who wants to give their child or relative an early start on code concepts, it makes otherwise intimidating web design friendly and accessible through the story of three school friends who work together to become code superheroes.

Fans of Chris Ferrie's Organic Chemistry for Babies, Rocket Science for Babies, and Quantum Physics for Babies will love this introduction to the technology behind Bitcoin for cryptologists of all ages! Help your future genius become the smartest baby in the room! It only takes a small spark to ignite a child's mind. Full of scientific information from notable experts, this is the perfect book to teach complex concepts in a simple, engaging way. Blockchain for Babies is a colorfully simple introduction to the technology behind Bitcoin for cryptologists of all ages. After all, it's never too early to become a scientist! If you're looking for computer science baby books, computers for babies, or baby computers, look no further! Blockchain for Babies offers fun early learning for your little scientist! JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like

working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: -Create functions to organize and reuse your code -Write and modify HTML to create dynamic web pages -Use the DOM and jQuery to make your web pages react to user input -Use the Canvas element to draw and animate graphics -Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!) Curious about coding but don't know where to begin? What if I told you that I could empower you with the knowledge to get you started on your journey to success? Coding for Kids

is a beginner's guide to coding for kids, young teens, and adults alike. Coding is the modern world's DNA. To create any website, phone app, computer software, and even to make several household appliances functional. Coding is a part of all of our lives and will only become more relevant as time goes on. This is why coders play such an important role in defining the digital era and the future. The world needs coding. Coding for Kids will help you understand the following points: Concept of coding A machine can understand only two types of data: off and on. These combinations are represented as 0s and 1s in binary code, with each digit representing one switch. To be able to build a computer program by writing billions of 1s and 0s will necessitate superhuman powers, and even if accomplished, it would most likely take you a lifetime or more. This is where coding comes. Perks of learning to code as earning profitability, smarter perspective, better job opportunities, improved creativity, effective communication and math skills, etc. Reliable Internet sources for learning to code, e.g., Codecademy, Udemy, EdX.org,

Lynda, etc. Alphabetically arranged Coding terminology essential to learn for beginners, g., Algorithm, Array, Block-Based Programming, Bit, Bug, DRY, DNS, etc. Description of top-five programming languages like Java, JavaScript, HTML, CSS, and Python with real-life applications to help understand the usage and functions of these languages. Fundamentals of HTML in detail e.g. HTML elements (Headings, paragraph, anchor links, forms, etc.), a lengthy list of basic HTML tags, etc. Fundamentals of CSS in detail, e.g., CSS colors, measurement units, selector types, font size, etc. Fundamentals of JavaScript in detail, e.g., variable rules, operators, function, string, array, etc. Step by step insight into the fundamentals for coding your own website. Adding structure to your website with HTML Adding style to your website with CSS Adding interactivity to your website with JavaScript Learning to code your own games. Games included are Tic Tac Toe, Rock, Paper, Scissors, Dino, Snake, and Pong. More than 50 exercises related to HTML, CSS, and JavaScript for your practice. Click add to cart if you want to benefit yourself from the above points and

make your name in the coding world!

Teach Your Kids to Code is a parent's and teacher's guide to teaching kids basic programming and problem solving using Python, the powerful language used in college courses and by tech companies like Google and IBM. Step-by-step explanations will have kids learning computational thinking right away, while visual and game-oriented examples hold their attention. Friendly introductions to fundamental programming concepts such as variables, loops, and functions will help even the youngest programmers build the skills they need to make their own cool games and applications. Whether you've been coding for years or have never programmed anything at all, Teach Your Kids to Code will help you show your young programmer how to: -Explore geometry by drawing colorful shapes with Turtle graphics -Write programs to encode and decode messages, play Rock-Paper-Scissors, and calculate how tall someone is in Ping-Pong balls -Create fun, playable games like War, Yahtzee, and Pong -Add interactivity, animation, and sound to their apps Teach Your Kids to

Code is the perfect companion to any introductory programming class or after-school meet-up, or simply your educational efforts at home. Spend some fun, productive afternoons at the computer with your kids—you can all learn something!

Are you looking to teach children how to code? Or are you looking to start coding?

The book behind the viral internet sensation of "The Scottish Granny" reading this story to her grandchild. A young boy suddenly notices a big problem - his bum has a huge crack! So he sets off to find a new one. Will he choose an armor-plated bum? A rocket bum? A robot bum? Find out in this silly, quirky tale with hilarious illustrations.

An encyclopedia designed especially to meet the needs of elementary, junior high, and senior high school students.

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of program-

ming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to:

- Use fundamental data structures like lists, tuples, and maps
- Organize and reuse your code with functions and modules
- Use control structures like loops and conditional statements
- Draw shapes and patterns with Python's turtle module
- Create games, animations, and other graphical wonders with tkinter

Why should serious adults have all the fun? Python for Kids is your tick-

et into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

Coding for kids without a computer—an offline skill-building book for ages 5 to 7 Coding helps kids develop analytical thinking, problem-solving abilities, and beyond! In this exciting guide to coding for kids, your child will discover the core concepts of coding through colorful games and activities—without using a computer. These fun challenges can be done right inside the book or with everyday objects to help kids practice the same skills coders use, like writing clear instructions, recognizing patterns, and working efficiently. There's even a place for your beginner to invent their own codes! This coding for kids book features:

- Coding fundamentals
- Practice algorithms, loops, conditionals, optimization, debugging, and variables with games that help kids think like a computer programmer. Meet the coder crew-
- Explore coding for kids with a whole cast of characters, including Al the helper, Pixel the creative

expert, Lo the problem-solver, Bug the pattern-spotter, and their robot dog Spot the Bot! On and off the page--Sharpen skills with fun on-the-page puzzles and off-the-page activities that give kids a chance to practice in different ways. Set your little ones up for success with coding for kids that only requires a pencil, paper, and their imagination.

CODING FOR KIDS . . . Because it's never too early to start developing! Coding and web-design skills are becoming more and more important in our technological world. These concept books will familiarize young ones with the kind of shapes and colors that make up web-based programming language and give them the head start they need. You're never too young to be standards compliant! Show your little ones how to add function to a web page with JavaScript and familiarize them with the variables and events that make up the essential building blocks of the web.

A full-color introduction to the basics of HTML and CSS! Every day, more and more people want to learn some HTML and CSS. Joining the professional web

designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, Ja-

vaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

This cute, inclusive board book celebrates the things that families of all kinds share—and the love at the heart of each one Every baby's day is different, but lots of first experiences are shared, too. The youngest reader will delight in recognizing their own daily routine unfold with every turn of the page, as we follow six families from breakfast until bedtime. Whether a child has two dads, two moms, or a single parent, this book forms a snapshot of daily life that 21st-century families of every kind will recognize and relate to. Adorable artwork and read-aloud rhyming texts from bestselling author/illustrator Frann Preston-Gannon will allow babies and parents everywhere to share a giggle at bedtime.

#1 New York Times Bestselling Picture Book Meghan, The Duchess of Sussex's first children's book, *The Bench*, beautifully captures the special relationship between father and son, as seen through a mother's eyes. The book's storytelling and illustration give us

snapshots of shared moments that evoke a deep sense of warmth, connection, and compassion. This is your bench Where you'll witness great joy. From here you will rest See the growth of our boy. In *The Bench*, Meghan, The Duchess of Sussex, touchingly captures the evolving and expanding relationship between father and son and reminds us of the many ways that love can take shape and be expressed in a modern family. Evoking a deep sense of warmth, connection, and compassion, *The Bench* gives readers a window into shared and enduring moments between a diverse group of fathers and sons - moments of peace and reflection, trust and belief, discovery and learning, and lasting comfort. Working in watercolour for the first time, Caldecott-winning, bestselling illustrator Christian Robinson expands on his signature style to bring joy and softness to the pages, reflecting the beauty of a father's love through a mother's eyes. With a universal message, this thoughtful and heartwarming read-aloud is destined to be treasured by families for generations to come.