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Now in its fourth edition, Introduction to Electronics continues to offer its readers a complete introduction to basic electricity/electronics principles with emphasis on hands-on application of theory. Expanded discussion of Capacitive AC, Inductive AC, and Resonance Circuits is just the beginning! For the first time, MultiSIM® problems have been integrated into Introduction to Electronics, providing even greater opportunities to apply basic electronics principles and develop critical thinking skills by building, analyzing, and troubleshooting DC and AC circuits. In addition, this electron flow, algebra-based electricity/electronics primer now includes coverage of topics such as surface mount components, Karnaugh maps, and microcontrollers that are becoming increasingly important in today's world. Introduction to Electronics is the ideal choice for readers with no prior electronics experience who seek a basic background in DC and AC circuits that aligns closely with today's business and industry requirements. Objectives are clearly stated at the beginning of each brief, yet highly focused chapter to focus attention on key points. In addition, all-new photographs are used throughout the book and detailed, step-by-step examples are included to show how math and formulas are used. Chapter-end review questions and summaries ensure mastery, while careers are profiled throughout Introduction to Electronics, 4th Edition to stimulate the reader's interest in further study and/or potential employment in electronics or related fields.

Electronics is fascinating - want to make something of it? This book shows you how! You can make all sorts of things, once you understand what electronics is and how it works. This book helps you out with that part, explaining the whole thing in plain English. Learn how electricity functions, how to harness it and put it to work, what tools you need to build circuits, what you can make with them, and how to do it safely. Mystery solved - understand what makes your iPod, remote control, and computer work Essential stuff - outfit your electronics lab with all the necessary tools, including some that will surprise you Schematic road maps - learn to read schematics and understand how they help your project get where it's going Symbols of power - recognize all the identifiers for power sources, grounds, and components Tools of the trade - discover how to use a multimeter, logic probe, oscilloscope, and solderless breadboard Break it down - get to know the ins and outs of components such as resistors, capacitors, diodes and transistors Getting it together - find out how integrated circuits make all the rest possible and learn to work with them & Analyze it - understand the rules that govern current and voltage and learn how to apply them Open the book and find: The difference between electronics and electricity A list of essential tools Cool projects you can build

quickly Great places to find parts Important safety tips What a sine wave is Interesting stuff about speakers, buzzers, and DC motors Ohm's Law and how to use it

Explains electronic devices and circuits with detailed illustrations. Includes end-of-chapter quizzes and problems.

Most introductory textbooks in electronics focus on the theory while leaving the practical aspects to be covered in laboratory courses. However, the sooner such matters are introduced, the better able students will be to include such important concerns as parasitic effects and reliability at the very earliest stages of design. This philosophy has kept Electronic Components and Technology thriving for two decades, and this completely updated third edition continues the approach with a more international outlook. Not only does this textbook introduce the properties, behavior, fabrication, and use of electronic components, it also helps students grasp and apply sound engineering practice by incorporating in-depth discussions on topics such as safety and reliability. The author employs a holistic treatment that clearly demonstrates how electronic components and subsystems work together, reinforcing the concepts with numerous examples, case studies, problems, illustrations, and objectives. This edition was updated to reflect advances and changes to industrial practice, including packaging technologies, digital oscilloscopes, lead-free solders, and new battery technologies. Additionally, the text's scope now extends to include terminology and standards used worldwide. Including coverage of topics often ignored in other textbooks on the subject, Electronic Components and Technology, Third Edition encourages students to be better, more thoughtful designers and prepares them with current industrial practices.

Unfriendly to conventional electronic devices, circuits, and systems, extreme environments represent a serious challenge to designers and mission architects. The first truly comprehensive guide to this specialized field, Extreme Environment Electronics explains the essential aspects of designing and using devices, circuits, and electronic systems intended to operate in extreme environments, including across wide temperature ranges and in radiation-intense scenarios such as space. The Definitive Guide to Extreme Environment Electronics Featuring contributions by some of the world's foremost experts in extreme environment electronics, the book provides in-depth information on a wide array of topics. It begins by describing the extreme conditions and then delves into a description of suitable semiconductor technologies and the modeling of devices within those technologies. It also discusses reliability issues and failure mechanisms that readers need to be aware of, as well as best practices for the design of these electronics. Continuing beyond just the "paper design" of building blocks, the book rounds out coverage of the design realization process with verification techniques

and chapters on electronic packaging for extreme environments. The final set of chapters describes actual chip-level designs for applications in energy and space exploration. Requiring only a basic background in electronics, the book combines theoretical and practical aspects in each self-contained chapter. Appendices supply additional background material. With its broad coverage and depth, and the expertise of the contributing authors, this is an invaluable reference for engineers, scientists, and technical managers, as well as researchers and graduate students. A hands-on resource, it explores what is required to successfully operate electronics in the most demanding conditions.

[This book] is written for the beginning student pursuing a technical degree in electronics technology. In covering the fundamentals of electricity and electronics, [it] focuses on essential topics for the technician, and the all-important development of testing and troubleshooting skills. It is [an] introduction to basic DC and AC circuits and electronic devices.-Back cover.

Designed for both the student and hobbyist, this updated revision is an introduction to the theory and practice of electronics including advances in microcontrollers, sensors, and wireless communication. Each chapter contains a brief lab to demonstrate the topic under discussion, then moves on to use all of the knowledge mastered to build a programmable robot (Arduino and Netduino). New material on using Raspberry Pi and Python has been included. The companion files include short videos of the labs, soldering skills, and code samples for programming of the robot. Covering both the theory and also its practical applications, this text leads the reader through the basic scientific concepts underlying electronics, building basic circuits, learning the roles of the components, the application of digital theory, and the possibilities for innovation by combining sensors, motors, and microcontrollers. It includes appendices on mathematics for electronics, a timeline of electronics innovation, careers in electronics, and a glossary. FEATURES: Includes companion files with over twenty video tutorials on currents, soldering, power supply, resistors, decoder circuits, Raspberry Pi, animations of featured circuits and more (files also available from the publisher for downloading) Features a chapter on using Raspberry Pi and Python in electronic projects and a new chapter on Cybersecurity and the Internet of Things (IoT) Leads the reader through an introductory understanding of electronics with simple labs and then progressing to the construction of a microcontroller-driven robot using open source software and hardware (Netduino and Arduino versions) Presents theoretical concepts in a conversational tone, followed by hands-on labs to engage readers by presenting practical applications.

With the presence of enhanced pedagogical features, the text will help readers in understanding fundamental concepts of electronics engineering.

The Firmware Handbook provides a comprehensive reference for firmware developers looking to increase their skills and productivity. It addresses each critical step of the development process in detail, including how to optimize hardware design for better firmware. Topics covered include real-time issues, interrupts and ISRs, memory management (including Flash memory), handling both digital and analog peripherals, communications interfacing, math subroutines, error handling, design tools, and troubleshooting and debugging. This book is not for the beginner, but rather is an in-depth, comprehensive one-volume reference that addresses all the major issues in firmware design and development, including the pertinent hardware issues. Included CD-Rom contains all the source code

used in the design examples, so engineers can easily use it in their own designs

2010 First International Conference on Electrical and Electronics Engineering was held in Wuhan, China December 4-5. Advanced Electrical and Electronics Engineering book contains 72 revised and extended research articles written by prominent researchers participating in the conference. Topics covered include, Power Engineering, Telecommunication, Control engineering, Signal processing, Integrated circuit, Electronic amplifier, Nano-technologies, Circuits and networks, Microelectronics, Analog circuits, Digital circuits, Nonlinear circuits, Mixed-mode circuits, Circuits design, Sensors, CAD tools, DNA computing, Superconductivity circuits. Electrical and Electronics Engineering will offer the state of art of tremendous advances in Electrical and Electronics Engineering and also serve as an excellent reference work for researchers and graduate students working with/on Electrical and Electronics Engineering.

Why do the lights in a house turn on when you flip a switch? How does a remote-controlled car move? And what makes lights on TVs and microwaves blink? The technology around you may seem like magic, but most of it wouldn't run without electricity. Electronics for Kids demystifies electricity with a collection of awesome hands-on projects. In Part 1, you'll learn how current, voltage, and circuits work by making a battery out of a lemon, turning a metal bolt into an electromagnet, and transforming a paper cup and some magnets into a spinning motor. In Part 2, you'll make even more cool stuff as you: -Solder a blinking LED circuit with resistors, capacitors, and relays -Turn a circuit into a touch sensor using your finger as a resistor -Build an alarm clock triggered by the sunrise -Create a musical instrument that makes sci-fi sounds Then, in Part 3, you'll learn about digital electronics—things like logic gates and memory circuits—as you make a secret code checker and an electronic coin flipper. Finally, you'll use everything you've learned to make the LED Reaction Game—test your reaction time as you try to catch a blinking light! With its clear explanations and assortment of hands-on projects, Electronics for Kids will have you building your own circuits in no time.

Aims of the Book: The foremost and primary aim of the book is to meet the requirements of students pursuing following courses of study: 1. Diploma in Electronics and Communication Engineering (ECE)-3-year course offered by various Indian and foreign polytechnics and technical institutes like City and Guilds of London Institute (CGLI). 2. B.E. (Elect. & Comm.)-4-year course offered by various Engineering Colleges. Efforts have been made to cover the papers: Electronics-I & II and Pulse and Digital Circuits. 3. B.Sc. (Elect.)-3-Year vocationalised course recently introduced by Approach.

The present book has been thoroughly revised and lot of useful material has been added. Several photographs of electronic devices and their specifications sheets have been included. This will help the students to have a better understanding of the electronic devices and circuits from application point of view. The mistake and misprints, which have crept in, have been eliminated in this edition.

Ideal for a one-semester course, this concise textbook covers basic electronics for undergraduate students in science and engineering. Beginning with the basics of general circuit laws and resistor circuits to ease students into the subject, the textbook then covers a wide range of topics, from passive circuits through to semiconductor-based analog circuits and basic digital circuits. Using a balance of thorough analysis and insight, readers are shown how to work with electronic circuits and apply the techniques they have learnt. The textbook's structure makes it useful as a self-study introduction to the subject. All mathematics is kept to a suitable level, and there are several exercises

throughout the book. Password-protected solutions for instructors, together with eight laboratory exercises that parallel the text, are available online at www.cambridge.org/Eggleston.

Assuming readers have a basic understanding of algebra and trigonometry, Simpson offers a concise and practical overview of the basic principles, theorems, circuit behavior and problem-solving procedures of this intriguing and fast-paced science. The main goal of the text is to make what can be difficult subject matter substantially more accessible, retainable and usable. This book takes the first 18 chapters of Simpson's "Principles of DC/AC Circuits" and adds 5 chapters of devices coverage.

Ian Sinclair's Practical Electronics Handbook combines a wealth of useful day-to-day electronics information, concise explanations and practical guidance in this essential companion to anyone involved in electronics design and construction. The compact collection of key data, fundamental principles and circuit design basics provides an ideal reference for a wide range of students, enthusiasts, technicians and practitioners of electronics who have progressed beyond the basics. The sixth edition is updated throughout with new material on microcontrollers and computer assistance, and a new chapter on digital signal processing. Invaluable handbook and reference for hobbyists, students and technicians. Essential day-to-day electronics information, clear explanations and practical guidance in one compact volume. Assumes some previous electronics knowledge but coverage to interest beginners and professionals alike.

This comprehensive and well-organized text discusses the fundamentals of electronic communication, such as devices and analog and digital circuits, which are so essential for an understanding of digital electronics. Professor Santiram Kal, with his wealth of knowledge and his years of teaching experience, compresses, within the covers of a single volume, all the aspects of electronics - both analog and digital - encompassing devices such as microprocessors, microcontrollers, fibre optics, and photonics. In so doing, he has struck a fine balance between analog and digital electronics. A distinguishing feature of the book is that it gives case studies in modern applications of electronics, including information technology, that is, DBMS, multimedia, computer networks, Internet, and optical communication. Worked-out examples, interspersed throughout the text, and the large number of diagrams should enable the student to have a better grasp of the subject. Besides, exercises, given at the end of each chapter, will sharpen the student's mind in self-study. These student-friendly features are intended to enhance the value of the text and make it both useful and interesting.

Even if you already have a foundation in basic electronics, you will enjoy the small module format of each chapter--allowing readers to digest (or skim) "bite-sized" chunks of learning material. Real-world examples and clear illustrations make the study of electronics interesting and fun!

Covering the PIC BASIC and PIC BASIC PRO compilers, PIC Basic Projects provides an easy-to-use toolkit for developing applications with PIC BASIC. Numerous simple projects give clear and concrete examples of how PIC BASIC can be used to develop electronics applications, while larger and more advanced projects describe program operation in detail and give useful insights into developing more involved microcontroller applications. Including new and dynamic models of the PIC microcontroller, such as the PIC16F627, PIC16F628, PIC16F629 and PIC12F627, PIC Basic Projects is a thoroughly practical, hands-on introduction to PIC BASIC for the hobbyist, student and electronics design engineer. Packed with simple and advanced projects which show how to program a variety of interesting electronic applications using PIC BASIC. Covers the new and powerful PIC16F627, 16F628,

PIC16F629 and the PIC12F627 models.

Basic Electronics is an elementary text designed for basic instruction in electricity and electronics. It gives emphasis on electronic emission and the vacuum tube and shows transistor circuits in parallel with electron tube circuits. This book also demonstrates how the transistor merely replaces the tube, with proper change of circuit constants as required. Many problems are presented at the end of each chapter. This book is comprised of 17 chapters and opens with an overview of electron theory, followed by a discussion on resistance, inductance, and capacitance, along with their effects on the currents flowing in circuits under constant applied voltages. Resistances, inductances, and capacitances in series and parallel are considered. The following chapters focus on impedance and factors affecting impedance; electronics and electron tubes; semiconductors and transistors; basic electronic circuits; and basic amplifier circuits. Tuned circuits, basic oscillator circuits, and electronic power supplies are also described, together with transducers, antennas, and modulators and demodulators. This monograph will serve as background training in theory for electronic technicians and as fundamental background for students who wish to go deeper into the more advanced aspects of electronics.

This book, Electronic Devices and Circuit Application, is the first of four books of a larger work, Fundamentals of Electronics. It is comprised of four chapters describing the basic operation of each of the four fundamental building blocks of modern electronics: operational amplifiers, semiconductor diodes, bipolar junction transistors, and field effect transistors. Attention is focused on the reader obtaining a clear understanding of each of the devices when it is operated in equilibrium. Ideas fundamental to the study of electronic circuits are also developed in the book at a basic level to lessen the possibility of misunderstandings at a higher level. The difference between linear and non-linear operation is explored through the use of a variety of circuit examples including amplifiers constructed with operational amplifiers as the fundamental component and elementary digital logic gates constructed with various transistor types. Fundamentals of Electronics has been designed primarily for use in an upper division course in electronics for electrical engineering students. Typically such a course spans a full academic year consisting of two semesters or three quarters. As such, Electronic Devices and Circuit Applications, and the following two books, Amplifiers: Analysis and Design and Active Filters and Amplifier Frequency Response, form an appropriate body of material for such a course. Secondary applications include the use in a one-semester electronics course for engineers or as a reference for practicing engineers.

This book is primarily designed to serve as a textbook for undergraduate students of electrical, electronics, and computer engineering, but can also be used for primer courses across other disciplines of engineering and related sciences. The book covers all the basic aspects of electronics engineering, from electronic materials to devices, and then to basic electronic circuits. The book can be used for freshman (first year) and sophomore (second year) courses in undergraduate engineering. It can also be used as a supplement or primer for more advanced courses in electronic circuit design. The book uses a simple narrative style, thus simplifying both classroom use and self study. Numerical values of dimensions of the devices, as well as of data in figures and graphs have been provided to give a real world feel to the device parameters. It includes a large number of numerical problems and solved examples, to enable students to practice. A laboratory manual is included as a supple-

ment with the textbook material for practicals related to the coursework. The contents of this book will be useful also for students and enthusiasts interested in learning about basic electronics without the benefit of formal coursework.

Want to hook up your home theater system? Want to fix it so your garage band rocks the neighborhood? Want to solder the faulty wire on your old phonograph so you can play those 60s albums you've kept all this time? Whether you're a do-it-yourselfer, hobbyist, or student, this book will turn you on to real-world electronics. It quickly covers the essentials, and then focuses on the how-to instead of theory. It covers: Fundamental concepts such as circuits, schematics, voltage, safety, and more Tools of the trade, including multimeters, oscilloscopes, logic probes, and more Common electronic components (e.g. resistors, capacitors, transistors) Making circuits using breadboards and printed circuit boards Microcontrollers (implementation and programming) Author Gordon McComb has more than a million copies of his books in print, including his bestselling Robot Builder's Bonanza and VCRs and Camcorders For Dummies. He really connects with readers! With lots of photos and step-by-step explanations, this book will have you connecting electronic components in no time! In fact, it includes fun ideas for great projects you can build in 30 minutes or less. You'll be amazed! Then you can tackle cool robot projects that will amaze your friends! (The book gives you lots to choose from.) Students will find this a great reference and supplement to the typical dry, dull textbook. So whether you just want to bone up on electronics or want to get things hooked up, souped up, or fixed up,...whether you're interested in fixing old electronic equipment, understanding guitar fuzz amps, or tinkering with robots, Electronics For Dummies is your quick connection to the stuff you need to know.

Learn how to implement and build a neural network with this non-technical, project-based book as your guide. As you work through the chapters, you'll build an electronics project, providing a hands-on experience in training a network. There are no prerequisites here and you won't see a single line of computer code in this book. Instead, it takes a hardware approach using very simple electronic components. You'll start off with an interesting non-technical introduction to neural networks, and then construct an electronics project. The project isn't complicated, but it illustrates how back propagation can be used to adjust connection strengths or "weights" and train a network. By the end of this book, you'll be able to take what you've learned and apply it to your own projects. If you like to tinker around with components and build circuits on a breadboard, Neural Networks for Electronics Hobbyists is the book for you. What You'll Learn Gain a practical introduction to neural networks Review techniques for training networks with electrical hardware and supervised learning Understand how parallel processing differs from standard sequential programming Who This Book Is For Anyone interested in neural networks, from electronic hobbyists looking for an interesting project to build, to a layperson with no experience. Programmers familiar with neural networks but have only implemented them using computer code will also benefit from this book.

The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital elec-

tronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Basic Electronics, meant for the core science and technology courses in engineering colleges and universities, has been designed with the key objective of enhancing the students' knowledge in the field of electronics. Solid state electronics, a rapidly-evolving field of study, has been extensively researched for the latest updates, and the authors have supplemented the related chapters with customized pedagogical features. The required knowledge in mathematics has been developed throughout the book and no prior grasp of physical electronics has been assumed as an essential requirement for understanding the subject. Detailed mathematical derivations illustrated by solved examples enhance the understanding of the theoretical concepts. With its simple language and clear-cut style of presentation, this book presents an intelligent understanding of a complex subject like electronics.

Audio Electronics is a unique electronics text in that it focuses on the electronics of audio design and explores the principles and techniques that underly the successful design and usage of analog and digital equipment. The second edition includes new material on the latest developments in the field: digital radio and television, Nicam 728, and the latest Dolby noise reduction systems. John Linsley Hood is responsible for numerous amplifier designs that have led the way to better sound, and has also kept up a commentary on developments in audio in magazines such as The Gramophone, Electronics in Action and Electronics World. Up-to-date material on the latest technological developments John Hood is a well-known and respected commentator on this industry

If you're among the many hobbyists and designers who came to electronics through Arduino and Raspberry Pi, this cookbook will help you learn and apply the basics of electrical engineering without the need for an EE degree. Through a series of practical recipes, you'll learn how to solve specific problems while diving into as much or as little theory as you're comfortable with. Author Simon Monk (Raspberry Pi Cookbook) breaks down this complex subject into several topics, from using the right transistor to building and testing projects and prototypes. With this book, you can quickly search electronics topics and go straight to the recipe you need. It also serves as an ideal reference for experienced electronics makers. This cookbook includes: Theoretical concepts such as Ohm's law and the relationship between power, voltage, and current The fundamental use of resistors, capacitors and inductors, diodes, transistors and integrated circuits, and switches and relays Recipes on power, sensors and motors, integrated circuits, and radio frequency for designing electronic circuits

and devices Advice on using Arduino and Raspberry Pi in electronics projects How to build and use tools, including multimeters, oscilloscopes, simulations software, and unsoldered prototypes

This text takes the student from the very basics of digital electronics to an introduction of state-of-the-art techniques used in the field. It is ideal for any engineering or science student who wishes to study the subject from its basic principles as well as serving as a guide to more advanced topics for readers already familiar with the subject. The coverage is sufficiently in-depth to allow the reader to progress smoothly onto higher level texts.

This book provides detailed fundamental treatment of the underlying physics and operational characteristics of most commonly used semi-conductor devices, covering diodes and bipolar transistors, opto-electronic devices, junction field-effect transistors, and MOS transistors. In addition, basic circuits utilising diodes, bipolar transistors, and field-effect transistors are described, and examples are presented which give a good idea of typical performance parameters and the associated waveforms. A brief history of semiconductor devices is included so that the student develops an appreciation of the major technological strides that have made today's IC technology possible. Important concepts are brought out in a simple and lucid manner rather than simply stating them as facts. Numerical examples are included to illustrate the concepts and also to make the student aware of the typical magnitudes of physical quantities encountered in practical electronic circuits. Wherever possible, simulation results are included in order to present a realistic picture of device operation. Fundamental concepts like biasing, small-signal models, amplifier operation, and logic circuits are explained. Review questions and problems are included at the end of each chapter to help students test their understanding. The book is designed for a first course on semiconductor devices and basic electronic circuits for the undergraduate students of electrical and electronics engineering as well as for the students of related branches such as electronics and communication, electronics and instrumentation, computer science and engineering, and information technology.

During the ten years since the appearance of the groundbreaking, bestselling first edition of *The Electronics Handbook*, the field has grown and changed tremendously. With a focus on fundamental theory and practical applications, the first edition guided novice and veteran engineers along the cutting edge in the design, production, installation, operation, and maintenance of electronic devices and systems. Completely updated and expanded to reflect recent advances, this second edition continues the tradition. *The Electronics Handbook, Second Edition* provides a comprehensive reference to the key concepts, models, and equations necessary to analyze, design, and predict the behavior of complex electrical devices, circuits, instruments, and systems. With 23 sections that encompass the entire electronics field, from classical devices and circuits to emerging technologies and applica-

tions, *The Electronics Handbook, Second Edition* not only covers the engineering aspects, but also includes sections on reliability, safety, and engineering management. The book features an individual table of contents at the beginning of each chapter, which enables engineers from industry, government, and academia to navigate easily to the vital information they need. This is truly the most comprehensive, easy-to-use reference on electronics available.

This practical resource introduces electrical and electronic principles and technology covering theory through detailed examples, enabling students to develop a sound understanding of the knowledge required by technicians in fields such as electrical engineering, electronics and telecommunications. No previous background in engineering is assumed, making this an ideal text for vocational courses at Levels 2 and 3, foundation degrees and introductory courses for undergraduates.

A comprehensive electronics overview for electronics engineers, technicians, students, educators, hobbyists, and anyone else who wants to learn about electronics. It's like having six electrical engineering course textbooks in ONE practical condensed package. This book comes with materials that engineers actually use in the real world with clear, easy-to-read explanations and with hundreds of diagrams, pictures, and enhanced graphics. It includes the latest technologies and market trends. Authored by an electrical engineer with real industry experience and faculty teaching experience, *All-in-One Electronics Guide* follows the college electrical engineering academic curriculum, one course per chapter. Your knowledge builds up gradually as you read, from microelectronics, to discrete components, to board systems. *All-in-One Electronics Guide* is a practical reference for design, analysis, and applications. In this book, you will learn... **Direct Current (DC)**—Learn direct current (DC) theories. Then, apply them in practical circuits. **Diodes**—Understand not only what a diode is made of, but also the real-world diode characteristics and practical diode circuits. **Alternating Current (AC)**—Get a good hold on AC definitions, common AC parameters, capacitors, inductors, and simple AC circuits. **Analog Electronics**—Learn how to design transistors and op-amp circuits using FETs and bipolars by understanding their fundamental operational differences. **Digital Electronics**—Learn CMOS, BiCMOS, and bipolar digital design, from basic logic circuit design to high-speed, high-density digital design. **Communications**—Understand basic communication theories, technique, parameters, amplitude modulation, frequency modulation, and phase lock loops. **Microcontrollers**—Comprehend microcontroller architecture and basic programming techniques. **Programmable Logic Controller**—Learn Programmable Logic Controllers (PLCs), the types and uses of PLCs, ladder logic programming techniques, practical PLC programs and applications, and PLC troubleshooting techniques. **Mental Math**—Learn mental math to decipher simple arithmetic answers and to master solid mathematical, analytical, and problem-solving capabilities.