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Whether you are preparing for a career as a business manager, computer programmer or system designer, or you simply want to be an informed home computer user, West's DATA COMMUNICATIONS AND COMPUTER NETWORKS, 9th Edition provides an understanding of the essential features, operations and limitations of today's computer networks. You learn about systems both on premises and in the cloud as the author balances technical concepts with practical, everyday issues. Updates address the latest developments and practices in cloud business principles and security techniques, software-defined networking, 5G, the Internet of Things, data analytics and supporting remote workforces. This edition also covers the CompTIA's Cloud Essentials+ exam to help you prepare for this vendor-neutral, business-oriented cloud computing certification. Hands-on learning features and thought-pro-

voking content also guide you through virtual networking technologies, industry convergence and wired and wireless LAN technologies. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Business Data Communications, 6/e, covers the fundamentals of data communications, networking, distributed applications, and network management and security. Stallings presents these concepts in a way that relates specifically to the business environment and the concerns of business management and staff, structuring his text around requirements, ingredients, and applications. All of the material has been updated for the latest technologies and developments in the field, including: specifications of Wi-Fi/IEEE 802.11 wireless LANs, including 802.11n. IP; performance metrics and service level agreements (SLAs); Gigabit Ethernet

and 10-Gbps Ethernet standards; New unified communications concepts; expanded, enhanced security material; New online animations illustrate key functions and algorithms in OS design. Appropriate for professionals interested in business data communications.

This book constitutes the refereed post-conference proceedings of the 9th International Conference on Communication Systems and Networks, COMSNETS 2017, held in Bengaluru, India, in January 2017. The 9 invited and 10 selected best papers have been carefully reviewed and selected from 192 submissions. They cover various topics in networking and communications systems.

Serving as both a basic reference and a survey of the state of the art, this text covers the concepts, structure, and mechanisms of operating systems. Stallings emphasises both fundamental principles and design issues in contemporary systems. This edition is richer in both pedagogy and instructor/student support.

The ninth edition of Operating System Concepts continues to evolve to provide a solid theoretical foundation for understanding operating systems. This edition has been updated with more extensive coverage of the most current topics and applications, improved conceptual coverage and additional content to bridge the gap between concepts and actual implementations. A new design allows for easier navigation and enhances reader motivation. Additional end-of-chapter, exercises, review questions, and programming exercises help to further reinforce important concepts. WileyPLUS, including a test bank, self-check exercises, and a student solutions manual, is also part of the comprehensive support package.

Computer Organization and Architecture is a comprehensive coverage of the entire field of computer design updated with the most recent research and innovations in computer structure and function. With clear, concise, and easy-to-read material, the Tenth Edition is a user-friendly source for students studying computers. Subjects such as I/O functions and structures, RISC, and parallel processors are explored integratively throughout, with real world examples enhancing the text for student interest. With brand new material and strengthened pedagogy, this text engages students in the world of computer organization and architecture.

The Architecture of Computer Hardware, Systems Software and Networking is designed help students majoring in information technology (IT) and information systems (IS) understand the structure and operation of computers and computer-based devices. Requiring only basic computer skills, this accessible textbook introduces the basic principles of system architecture and explores current technological practices and trends using clear, easy-to-understand language. Throughout the text, numerous relatable examples, subject-specific illustrations, and in-depth case studies reinforce key learning points and show students how important concepts are applied in the real world. This fully-updated sixth edition features a wealth of new and revised content that reflects today's technological landscape. Organized into five parts, the book first explains the role of the computer in information systems and provides an overview of its components. Subsequent sections discuss the representation of data in the computer, hardware architecture and operational concepts, the basics of computer networking, system software and operating systems, and various intercon-

nected systems and components. Students are introduced to the material using ideas already familiar to them, allowing them to gradually build upon what they have learned without being overwhelmed and develop a deeper knowledge of computer architecture.

Intelligent readers who want to build their own embedded computer systems-- installed in everything from cell phones to cars to handheld organizers to refrigerators-- will find this book to be the most in-depth, practical, and up-to-date guide on the market. Designing Embedded Hardware carefully steers between the practical and philosophical aspects, so developers can both create their own devices and gadgets and customize and extend off-the-shelf systems. There are hundreds of books to choose from if you need to learn programming, but only a few are available if you want to learn to create hardware. Designing Embedded Hardware provides software and hardware engineers with no prior experience in embedded systems with the necessary conceptual and design building blocks to understand the architectures of embedded systems. Written to provide the depth of coverage and real-world examples developers need, Designing Embedded Hardware also provides a road-map to the pitfalls and traps to avoid in designing embedded systems. Designing Embedded Hardware covers such essential topics as: The principles of developing computer hardware Core hardware designs Assembly language concepts Parallel I/O Analog-digital conversion Timers (internal and external) UART Serial Peripheral Interface Inter-Integrated Circuit Bus Controller Area Network (CAN) Data Converter Interface (DCI) Low-power operation This invaluable and eminently useful book gives you the practical tools and skills to develop, build, and program

your own application-specific computers.

This complete guide to setting up and running a TCP/IP network is essential for network administrators, and invaluable for users of home systems that access the Internet. The book starts with the fundamentals -- what protocols do and how they work, how addresses and routing are used to move data through the network, how to set up your network connection -- and then covers, in detail, everything you need to know to exchange information via the Internet. Included are discussions on advanced routing protocols (RIPv2, OSPF, and BGP) and the gated software package that implements them, a tutorial on configuring important network services -- including DNS, Apache, sendmail, Samba, PPP, and DHCP -- as well as expanded chapters on troubleshooting and security. TCP/IP Network Administration is also a command and syntax reference for important packages such as gated, pppd, named, dhcpd, and sendmail. With coverage that includes Linux, Solaris, BSD, and System V TCP/IP implementations, the third edition contains: Overview of TCP/IP Delivering the data Network services Getting startedM Basic configuration Configuring the interface Configuring routing Configuring DNS Configuring network servers Configuring sendmail Configuring Apache Network security Troubleshooting Appendices include dip, pppd, and chat reference, a gated reference, a dhcpd reference, and a sendmail reference This new edition includes ways of configuring Samba to provide file and print sharing on networks that integrate Unix and Windows, and a new chapter is dedicated to the important task of configuring the Apache web server. Coverage of network security now includes details on OpenSSH, stunnel, gpg, iptables, and the

access control mechanism in xinetd. Plus, the book offers updated information about DNS, including details on BIND 8 and BIND 9, the role of classless IP addressing and network prefixes, and the changing role of registrars. Without a doubt, TCP/IP Network Administration, 3rd Edition is a must-have for all network administrators and anyone who deals with a network that transmits data over the Internet.

First released in the Spring of 1999, *How People Learn* has been expanded to show how the theories and insights from the original book can translate into actions and practice, now making a real connection between classroom activities and learning behavior. This edition includes far-reaching suggestions for research that could increase the impact that classroom teaching has on actual learning. Like the original edition, this book offers exciting new research about the mind and the brain that provides answers to a number of compelling questions. When do infants begin to learn? How do experts learn and how is this different from non-experts? What can teachers and schools do—with curricula, classroom settings, and teaching methods—to help children learn most effectively? New evidence from many branches of science has significantly added to our understanding of what it means to know, from the neural processes that occur during learning to the influence of culture on what people see and absorb. *How People Learn* examines these findings and their implications for what we teach, how we teach it, and how we assess what our children learn. The book uses exemplary teaching to illustrate how approaches based on what we now know result in in-depth learning. This new knowledge calls into question concepts and practices firmly entrenched in our current education system. Topics include: How learning ac-

tually changes the physical structure of the brain. How existing knowledge affects what people notice and how they learn. What the thought processes of experts tell us about how to teach. The amazing learning potential of infants. The relationship of classroom learning and everyday settings of community and workplace. Learning needs and opportunities for teachers. A realistic look at the role of technology in education.

Details the most important techniques used to make the storage and transmission of data fast, secure, and reliable. Accessible to both specialists and nonspecialists: Avoids complex mathematics. This volume constitutes the refereed proceedings of the 9th International Conference on Multimedia Communications, Services and Security, MCSS 2017, held in Kraków, Poland, in November 2017. The 16 full papers included in the volume were selected from 38 submissions. The papers cover ongoing research activities in the following topics: multimedia services; intelligent monitoring; audio-visual systems; biometric applications; experiments and deployments.

This standard handbook for engineers covers the fundamentals, theory and applications of radio, electronics, computers, and communications equipment. It provides information on essential, need-to-know topics without heavy emphasis on complicated mathematics. It is a "must-have" for every engineer who requires electrical, electronics, and communications data. Featured in this updated version is coverage on intellectual property and patents, probability and design, antennas, power electronics, rectifiers, power supplies, and properties of materials. Useful information on units, constants and conversion factors, active filter design, anten-

nas, integrated circuits, surface acoustic wave design, and digital signal processing is also included. This work also offers new knowledge in the fields of satellite technology, space communication, microwave science, telecommunication, global positioning systems, frequency data, and radar.

While there are countless books on wireless networks, few actually quantify the key performance-limiting factors of wireless local area networks (WLANs) and describe various methods for improving WLAN performance. Fulfilling these needs, *Improving the Performance of Wireless LANs: A Practical Guide* provides both theoretical background and empirical

Computer Systems Organization -- Computer-Communication Networks.

*Web Programming with HTML5, CSS, and JavaScript* is written for the undergraduate, client-side web programming course. It covers the three client-side technologies (HTML5, CSS, and JavaScript) in depth, with no dependence on server-side technologies.

*Computer Networks: A Systems Approach, Fifth Edition*, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and

the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications. Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Free downloadable network simulation software and lab experiments manual available.

This book constitutes the thoroughly refereed proceedings of the 9th International Congress on Telematics and Computing, WIT-COM 2020, held in Puerto Vallarta, Mexico, in November 2020. Due to the COVID-19 pandemic the conference was held online. The 28 full papers and 3 short papers in this volume were carefully reviewed and selected from 79 submissions. The papers are fo-

cused on the topics of deep and machine learning, cybersecurity, wireless networks, computer vision, communications, and education applied to different sceneries of study and COVID-19.

Whether you are preparing for a career as a business manager, computer programmer or system designer, or you simply want to be an informed home computer user, West's DATA COMMUNICATIONS AND COMPUTER NETWORKS, 9th Edition provides an understanding of the essential features, operations and limitations of today's computer networks. You learn about systems both on premises and in the cloud as the author balances technical concepts with practical, everyday issues. Updates address the latest developments and practices in cloud business principles and security techniques, software-defined networking, 5G, the Internet of Things, data analytics and supporting remote workforces. This edition also covers the CompTIA's Cloud Essentials+ exam to help you prepare for this vendor-neutral, business-oriented cloud computing certification. Hands-on learning features and thought-provoking content also guide you through virtual networking technologies, industry convergence and wired and wireless LAN technologies.

This book brings together papers presented at the 2020 International Conference on Communications, Signal Processing, and Systems, which provides a venue to disseminate the latest developments and to discuss the interactions and links between these multidisciplinary fields. Spanning topics ranging from communications, signal processing and systems, this book is aimed at undergraduate and graduate students in Electrical Engineering, Computer Science and Mathematics, researchers and engineers from academia and industry as well as government employees (such

as NSF, DOD and DOE).

This book constitutes the thoroughly refereed proceedings of the 9th International Conference on Data Management Technologies and Applications, DATA 2020, which was supposed to take place in Paris, France, in July 2020. Due to the Covid-19 pandemic the event was held virtually. The 14 revised full papers were carefully reviewed and selected from 70 submissions. The papers deal with the following topics: datamining; decision support systems; data analytics; data and information quality; digital rights management; big data; knowledge management; ontology engineering; digital libraries; mobile databases; object-oriented database systems; data integrity.

Information technology affects all aspects of modern life. From the information shared on social media such as Facebook, Twitter, and Instagram to online shopping and mobile devices, it is rare that a person is not touched by some form of IT every day. Information Technology Law examines the legal dimensions of these everyday interactions with technology and the impact on privacy and data protection, as well as their relationship to other areas of substantive law, including intellectual property and criminal proceedings. Focusing primarily on developments within the UK and EU, this book provides a broad-ranging introduction and analysis of the increasingly complex relationship between the law and IT. Information Technology Law is essential reading for students of IT law and also appropriate for business and management students, as well as IT and legal professionals. Online resources The accompanying online resources include a catalogue of web links to key readings and updates to the law since publica-

tion.

Data and Computer Communications, Eighth Edition offers a clear, comprehensive, and unified view of the entire fields of data communications, networking, and protocols. William Stallings organizes this massive subject into small, comprehensible elements, building a complete survey of the state-of-the-art, one piece at a time. Stallings has substantially revised this international best-seller to reflect today's latest innovations, from WiFi and 10 Gbps Ethernet to advanced congestion control and IP performance metrics.

This book examines the implications of new communication technologies in the light of the most recent work in social and cultural theory and argues that new developments in electronic media, such as the Internet and Virtual Reality, justify the designation of a "second media age".

This book on computer security threats explores the computer security threats and includes a broad set of solutions to defend the computer systems from these threats. The book is triggered by the understanding that digitalization and growing dependence on the Internet poses an increased risk of computer security threats in the modern world. The chapters discuss different research frontiers in computer security with algorithms and implementation details for use in the real world. Researchers and practitioners in areas such as statistics, pattern recognition, machine learning, artificial intelligence, deep learning, data mining, data analytics and visualization are contributing to the field of computer security. The intended audience of this book will mainly consist of researchers, research students, practitioners, data analysts, and business

professionals who seek information on computer security threats and its defensive measures.

Data Communications and Networking is designed to help students understand the basics of data communications and networking, and the protocols used in the Internet in particular by using the protocol layering of the Internet and TCP/IP protocol suite. Technologies related to data communication and networking may be the fastest growing in today's culture. The appearance of some new social networking applications is a testimony to this claim. In this Internet-oriented society, specialists need to be trained to run and manage the Internet, part of the Internet, or an organization's network that is connected to the Internet. As both the number and types of students are increasing, it is essential to have a textbook that provides coverage of the latest advances, while presenting the material in a way that is accessible to students with little or no background in the field. Using a bottom-up approach, Data Communications and Networking presents this highly technical subject matter without relying on complex formulas by using a strong pedagogical approach supported by more than 830 figures. Now in its Fifth Edition, this textbook brings the beginning student right to the forefront of the latest advances in the field, while presenting the fundamentals in a clear, straightforward manner. Students will find better coverage, improved figures and better explanations on cutting-edge material. The "bottom-up" approach allows instructors to cover the material in one course, rather than having separate courses on data communications and networking.

"This set of books represents a detailed compendium of authoritative, research-based entries that define the contemporary state

of knowledge on technology"--Provided by publisher.

Annotation As one of the fastest growing technologies in our culture today, data communications and networking presents a unique challenge for instructors. As both the number and types of students are increasing, it is essential to have a textbook that provides coverage of the latest advances, while presenting the material in a way that is accessible to students with little or no background in the field. Using a bottom-up approach, Data Communications and Networking presents this highly technical subject matter without relying on complex formulas by using a strong pedagogical approach supported by more than 700 figures. Now in its Fourth Edition, this textbook brings the beginning student right to the forefront of the latest advances in the field, while presenting the fundamentals in a clear, straightforward manner. Students will find better coverage, improved figures and better explanations on cutting-edge material. The "bottom-up" approach allows instructors to cover the material in one course, rather than having separate courses on data communications and networking

A heterogeneous network is a network which connects computers and other devices with different operating systems, protocols, or access technologies. By definition, managing heterogeneous networks is more difficult than homogeneous networks. Confidentiality, integrity, availability (CIA) remain the foundation of security. This book sheds light upon security threats, defenses, and remediation on various networking and data processing domains, including wired networks, wireless networks, mobile ad-hoc networks, wireless sensor networks, and social networks through the prisms of confidentiality, integrity, availability, authentication, and ac-

cess control. The book is broken into different chapters that explore central subjects and themes in the development of the heterogeneous networks we see today. The chapters look at: Access control methods in cloud-enabled Internet of Things Secure routing algorithms for mobile ad-hoc networks Building security trust in mobile ad-hoc networks using soft computing methods The use and development of Blockchain technology, with a particular focus on the nonce-free hash generation in Blockchain Password authentication and keystroke biometrics Health care data analytics over Big Data Bluetooth: and its open issues for managing security services in heterogeneous networks Managing Security Services in Heterogeneous Networks will be a valuable resource for a whole host of undergraduate and postgraduate students studying related topics, as well as career professionals who have to effectively manage heterogeneous networks in the workplace.

Our world is being revolutionized by data-driven methods: access to large amounts of data has generated new insights and opened exciting new opportunities in commerce, science, and computing applications. Processing the enormous quantities of data necessary for these advances requires large clusters, making distributed computing paradigms more crucial than ever. MapReduce is a programming model for expressing distributed computations on massive datasets and an execution framework for large-scale data processing on clusters of commodity servers. The programming model provides an easy-to-understand abstraction for designing scalable algorithms, while the execution framework transparently handles many system-level details, ranging from scheduling to synchronization to fault tolerance. This book focuses on MapReduce algorithm design, with an emphasis on text process-



ing algorithms common in natural language processing, information retrieval, and machine learning. We introduce the notion of MapReduce design patterns, which represent general reusable solutions to commonly occurring problems across a variety of problem domains. This book not only intends to help the reader "think in MapReduce", but also discusses limitations of the programming model as well. This volume is a printed version of a work that appears in the Synthesis Digital Library of Engineering and Computer Science. Synthesis Lectures provide concise, original presentations of important research and development topics, published quickly, in digital and print formats. For more information visit [www.morganclaypool.com](http://www.morganclaypool.com)

Balancing the most technical concepts with practical everyday issues, DATABASE COMMUNICATIONS AND COMPUTER NETWORKS, 8e provides thorough coverage of the basic features, operations, and limitations of different types of computer networks--making it the ideal resource for future business managers, computer programmers, system designers, as well as home computer users. Offering a comprehensive introduction to computer networks and data communications, the book includes coverage of the language of computer networks as well as the effects of data communications on business and society. It provides full coverage of wireless technologies, industry convergence, compression techniques, network security, LAN technologies, VoIP, and error detection and correction. The Eighth Edition also offers up-to-the-minute coverage of near field communications, updated

USB interface, lightning interface, and IEEE 802.11 ac and ad wireless standards, firewall updates, router security problems, the Internet of Things, cloud computing, zero-client workstations, and Internet domain names. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Definitive Java Programming Guide Fully updated for Java SE 8, Java: The Complete Reference, Ninth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles, as well as significant portions of the Java API library. JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. New Java SE 8 features such as lambda expressions, the stream library, and the default interface method are discussed in detail. This Oracle Press resource also offers a solid introduction to JavaFX. Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions String handling The Collections Framework Networking Event handling AWT and Swing The Concurrent API The Stream API Regular expressions JavaFX JavaBeans Applets and servlets Much, much more