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## G6R1U3 - MACK STEWART

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Electric Machinery Fundamentals continues to be a best-selling machinery text due to its accessible, student-friendly coverage of the important topics in the field. Chapman's clear writing persists in being one of the top features of the book. Although not a book on MATLAB, the use of MATLAB has been enhanced in the fourth edition. Additionally, many new problems have been added and remaining ones modified. Electric Machinery Fundamentals is also accompanied by a website that provides solutions for instructors, as well as source code, MATLAB tools, and links to important sites for students.

Harmonics have always been a problem with industrial loads, but now more and more consumer and commercial power loads are cropping up as sources of harmonic currents. Approaching the problem from both utility and end-user perspectives, *Harmonics and Power Systems* addresses the most relevant aspects in the generation and propagation of harmonic curr

This design guide was written to capture the author's practical experience of designing, building and testing multi-rotor drone systems over the past decade. The lack of one single source of useful information meant that the past 10 years has been a steep learning curve, a lot of self-tuition and many trial and error tests. Lessons learnt the hard way are not always the best way to learn. This book will be useful for the amateur drone pilot who wants to build their own system from first principles, as well as the academic researcher investigating novel design concepts and future drone applications.

For upper level undergraduate and graduate level courses in electrical engineering, as well as a reference book for professionals and researchers. This text presents the basics of electrical power conversion and control through the use of power semiconductor switches. In addition, by demonstrating the practical applications of power electronics and motion control using AC electrical machines in transportation and industry, among other uses, *Modern Power Electronics*

and AC Drives reflects the latest advances in industrial automation.

This original contributed volume combines the individual expertise of eleven world-renowned professionals to provide comprehensive, authoritative coverage of state-of-the-art power electronics and AC drive technology. Featuring an extensive introductory chapter by power-electronics expert Bimal K. Bose and more than 400 figures, **POWER ELECTRONICS AND VARIABLE FREQUENCY DRIVES** covers each of the field's component disciplines and drives--all in one complete resource. Broad in scope and unique in its presentation, this volume belongs on the bookshelf of every industry engineer, professor, graduate student, and researcher involved in this fast-growing multidisciplinary field. It is an essential for teaching, research, development, and design.

**Embedded Microcomputer Systems: Real Time Interfacing** provides an in-depth discussion of the design of real-time embedded systems using 9S12 microcontrollers. This book covers the hardware aspects of interfacing, advanced software topics (including interrupts), and a systems approach to typical embedded applications. This text stands out from other microcomputer systems books because of its balanced, in-depth treatment of both hardware and software issues important in real time embedded systems design. It features a wealth of detailed case studies that demonstrate basic concepts in the context of actual working examples of systems. It also features a unique simulation software package on the bound-in CD-ROM (called Test Execute and Simulate, or TExaS, for short) that provides a self-contained software environment for designing, writing, implementing, and testing both the hardware and software components of

embedded systems. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This is a comprehensive textbook for the new trend of distributed power generation systems and renewable energy sources in electric power systems. It covers the complete range of topics from fundamental concepts to major technologies as well as advanced topics for power consumers. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department -- to obtain the manual, send an email to [ialine@wiley.com](mailto:ialine@wiley.com)

A programmable logic controllers (PLC) is a real-time system optimized for use in severe conditions such as high/low temperatures or an environment with excessive electrical noise. This control technology is designed to have multiple interfaces (I/Os) to connect and control multiple mechatronic devices such as sensors and actuators. **Programmable Logic Controllers, Fifth Edition**, continues to be a straight forward, easy-to-read book that presents the principles of PLCs while not tying itself to one vendor or another. Extensive examples and chapter ending problems utilize several popular PLCs currently on the market highlighting understanding of fundamentals that can be used no matter the specific technology. Ladder programming is highlighted throughout with detailed coverage of design characteristics, development of functional blocks, instruction lists, and structured text. Methods for fault diagnosis, testing and debugging are also discussed. This edition has been enhanced with new material on I/Os, logic, and protocols and networking. For the UK audience only: This book is fully aligned with

BTEC Higher National requirements. \*New material on combinational logic, sequential logic, I/Os, and protocols and networking \*More worked examples throughout with more chapter-ending problems \*As always, the book is vendor agnostic allowing for general concepts and fundamentals to be taught and applied to several controllers

The pilot's guide to aeronautics and the complex forces of flight Flight Theory and Aerodynamics is the essential pilot's guide to the physics of flight, designed specifically for those with limited engineering experience. From the basics of forces and vectors to craft-specific applications, this book explains the mechanics behind the pilot's everyday operational tasks. The discussion focuses on the concepts themselves, using only enough algebra and trigonometry to illustrate key concepts without getting bogged down in complex calculations, and then delves into the specific applications for jets, propeller crafts, and helicopters. This updated third edition includes new chapters on Flight Environment, Aircraft Structures, and UAS-UAV Flight Theory, with updated craft examples, component photos, and diagrams throughout. FAA-aligned questions and regulatory references help reinforce important concepts, and additional worked problems provide clarification on complex topics. Modern flight control systems are becoming more complex and more varied between aircrafts, making it essential for pilots to understand the aerodynamics of flight before they ever step into a cockpit. This book provides clear explanations and flight-specific examples of the physics every pilot must know. Review the basic physics of flight Understand the applications to specific types of aircraft Learn why takeoff and landing entail special

considerations Examine the force concepts behind stability and control As a pilot, your job is to balance the effects of design, weight, load factors, and gravity during flight maneuvers, stalls, high- or low-speed flight, takeoff and landing, and more. As aircraft grow more complex and the controls become more involved, an intuitive grasp of the physics of flight is your most valuable tool for operational safety. Flight Theory and Aerodynamics is the essential resource every pilot needs for a clear understanding of the forces they control.

The advance in robotics has boosted the application of autonomous vehicles to perform tedious and risky tasks or to be cost-effective substitutes for their - man counterparts. Based on their working environment, a rough classification of the autonomous vehicles would include unmanned aerial vehicles (UAVs), -manned ground vehicles (UGVs), autonomous underwater vehicles (AUVs), and autonomous surface vehicles (ASVs). UAVs, UGVs, AUVs, and ASVs are called UVs (unmanned vehicles) nowadays. In recent decades, the development of -manned autonomous vehicles have been of great interest, and different kinds of autonomous vehicles have been studied and developed all over the world. In particular, UAVs have many applications in emergency situations; humans often cannot come close to a dangerous natural disaster such as an earthquake, a flood, an active volcano, or a nuclear disaster. Since the development of the first UAVs, research efforts have been focused on military applications. Recently, however, demand has arisen for UAVs such as aero-robots and flying robots that can be used in emergency situations and in industrial applications. Among the wide variety of UAVs that have been developed, small-scale HUAVs (heli-

copter-based UAVs) have the ability to take off and land vertically as well as the ability to cruise in ight, but their most important capability is hovering. Hovering at a point enables us to make more effective observations of a target. Furthermore, small-scale HUAVs offer the advantages of low cost and easy operation.

This book will show you how to use your Arduino to control a variety of different robots, while providing step-by-step instructions on the entire robot building process. You'll learn Arduino basics as well as the characteristics of different types of motors used in robotics. You also discover controller methods and fail-safe methods, and learn how to apply them to your project. The book starts with basic robots and moves into more complex projects, including a GPS-enabled robot, a robotic lawn mower, a fighting bot, and even a DIY Segway-clone. Introduction to the Arduino and other components needed for robotics Learn how to build motor controllers Build bots from simple line-following and bump-sensor bots to more complex robots that can mow your lawn, do battle, or even take you for a ride Please note: the print version of this title is black & white; the eBook is full color.

For the first time in a single reference, this book provides the beginner with a coherent and logical introduction to the hardware and software of the PIC32, bringing together key material from the PIC32 Reference Manual, Data Sheets, XC32 C Compiler User's Guide, Assembler and Linker Guide, MIPS32 CPU manuals, and Harmony documentation. This book also trains you to use the Microchip documentation, allowing better life-long learning of the PIC32. The philosophy is to get you started quickly, but to emphasize fundamentals and to eliminate "magic steps" that prevent a deep understand-

ing of how the software you write connects to the hardware. Applications focus on mechatronics: microcontroller-controlled electromechanical systems incorporating sensors and actuators. To support a learn-by-doing approach, you can follow the examples throughout the book using the sample code and your PIC32 development board. The exercises at the end of each chapter help you put your new skills to practice. Coverage includes: A practical introduction to the C programming language Getting up and running quickly with the PIC32 An exploration of the hardware architecture of the PIC32 and differences among PIC32 families Fundamentals of embedded computing with the PIC32, including the build process, time- and memory-efficient programming, and interrupts A peripheral reference, with extensive sample code covering digital input and output, counter/timers, PWM, analog input, input capture, watchdog timer, and communication by the parallel master port, SPI, I2C, CAN, USB, and UART An introduction to the Microchip Harmony programming framework Essential topics in mechatronics, including interfacing sensors to the PIC32, digital signal processing, theory of operation and control of brushed DC motors, motor sizing and gearing, and other actuators such as stepper motors, RC servos, and brushless DC motors For more information on the book, and to download free sample code, please visit <http://www.nu32.org> Extensive, freely downloadable sample code for the NU32 development board incorporating the PIC32MX795F512H microcontroller Free online instructional videos to support many of the chapters

Initially, the only electric loads encountered in an automobile were for lighting and the starter motor. Today, demands

on performance, safety, emissions, comfort, convenience, entertainment, and communications have seen the working-in of seemingly innumerable advanced electronic devices. Consequently, vehicle electric systems require larger capacities and more complex configurations to deal with these demands. Covering applications in conventional, hybrid-electric, and electric vehicles, the Handbook of Automotive Power Electronics and Motor Drives provides a comprehensive reference for automotive electrical systems. This authoritative handbook features contributions from an outstanding international panel of experts from industry and academia, highlighting existing and emerging technologies. Divided into five parts, the Handbook of Automotive Power Electronics and Motor Drives offers an overview of automotive power systems, discusses semiconductor devices, sensors, and other components, explains different power electronic converters, examines electric machines and associated drives, and details various advanced electrical loads as well as battery technology for automobile applications. As we seek to answer the call for safer, more efficient, and lower-emission vehicles from regulators and consumer insistence on better performance, comfort, and entertainment, the technologies outlined in this book are vital for engineering advanced vehicles that will satisfy these criteria.

A presentation of the theory of brushless d.c. drives to help engineers appreciate the potential of such motors and apply them more widely, by taking into account developments in permanent-magnet materials, power semiconductors, electronic control and motor design.

Make: Drones will help the widest possible audience understand how drones work by providing several DIY drone pro-

jects based on the world's most popular robot controller--the Arduino. The information imparted in this book will show Makers how to build better drones and be better drone pilots, and incidentally it will have applications in almost any robotics project. Why Arduino? Makers know Arduinos and their accessories, they are widely available and inexpensive, and there is strong community support. Open source flight-control code is available for Arduino, and flying is the hook that makes it exciting, even magical, for so many people. Arduino is not only a powerful board in its own right, but it's used as the controller of most inexpensive 3d printers, many desktop CNCs, and the majority of open source drone platforms.

Small electric motors are crucial to the manufacture of industrial robots, numerically controlled machines, and computer peripherals such as disk drives and printers. In this handbook, Dr. Kenjo considers two of the most important small motors, permanent-magnet and brushless DC motors, explaining how to select the most suitable motor for the the intended application and how to design the drive circuitry. The book provides clear descriptions of the basic machine structure, the constructional relationships between conventional and brushless DC machines, and the drive and control circuitry. Generously illustrated and easy-to-follow.

Develop practical example projects with detailed explanations; combine the projects in a vast number of ways to create different robot designs, or work through them in sequence to discover the full capability of the BeagleBone Black. This book is for anyone who is curious about using new, low-cost hardware to create robotic projects that have previously

been the domain of research labs, major universities or Defence departments. Some programming experience would be useful, but if you know how to use a personal computer, you can use this book to construct far more complex systems than you would have thought possible.

An in depth examination of manufacturing control systems using structured design methods. Topics include ladder logic and other IEC 61131 standards, wiring, communication, analog IO, structured programming, and communications. Allen Bradley PLCs are used extensively through the book, but the formal design methods are applicable to most other PLC brands. A full version of the book and other materials are available on-line at <http://engineeronadisk.com>

**The First Maker-Friendly Guide to Electric Motors!** Makers can do amazing things with motors. Yes, they're more complicated than some other circuit elements, but with this book, you can completely master them. Once you do, incredible new projects become possible. Unlike other books, *Motors for Makers* is 100% focused on what you can do. Not theory. Making. First, Matthew Scarpino explains how electric motors work and what you need to know about each major type: stepper, servo, induction, and linear motors. Next, he presents detailed instructions and working code for interfacing with and controlling servomotors with Arduino Mega, Raspberry Pi, and BeagleBone Black. All source code and design files are available for you to download from [motorsformakers.com](http://motorsformakers.com). From start to finish, you'll learn through practical examples, crystal-clear explanations, and photos. If you've ever dreamed of what you could do with electric motors, stop dreaming...and start making! Understand why electric motors are so versatile and how they work Choose the right mo-

tor for any project Build the circuits needed to control each type of motor Program motor control with Arduino Mega, Raspberry Pi, or BeagleBone Black Use gearmotors to get the right amount of torque Use linear motors to improve speed and precision Design a fully functional electronic speed control (ESC) circuit Design your own quadcopter Discover how electric motors work in modern electric vehicles--with a fascinating inside look at Tesla's patents for motor design and control!

If you want a simple guide to building complex robots, then this book is for you. You'll need some programming knowledge and experience working with mechanical systems.

**Summary Arduino in Action** is a hands-on guide to prototyping and building electronics using the Arduino platform. Suitable for both beginners and advanced users, this easy-to-follow book begins with the basics and then systematically guides you through projects ranging from your first blinking LED through connecting Arduino to devices like game controllers or your iPhone. About the Technology Arduino is an open source do-it-yourself electronics platform that supports a mind-boggling collection of sensors and actuators you can use to build anything you can imagine. Even if you've never attempted a hardware project, this easy-to-follow book will guide you from your first blinking LED through connecting Arduino to your iPhone. About this Book *Arduino in Action* is a hands-on guide to prototyping and building DIY electronics. You'll start with the basics—unpacking your board and using a simple program to make something happen. Then, you'll attempt progressively more complex projects as you connect Arduino to motors, LCD displays, Wi-Fi, GPS, and

Bluetooth. You'll explore input/output sensors, including ultrasound, infrared, and light, and then use them for tasks like robotic obstacle avoidance. Arduino programs look a lot like C or C++, so some programming skill is helpful. What's Inside Getting started with Arduino—no experience required! Writing programs for Arduino Sensing and responding to events Robots, flying vehicles, Twitter machines, LCD displays, and more! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Authors Martin Evans is a professional developer, a lifelong electronics enthusiast, and the creator of an Arduino-based underwater ROV. Joshua Noble is an author and creative technologist who works with smart spaces. Jordan Hochenbaum uses Arduino to explore musical expression and creative interaction. Table of Contents Part 1 Getting started Chapter 1 Hello Arduino Chapter 2 Digital input and output Chapter 3 Simple projects: input and output Part 2 Putting Arduino to work Chapter 4 Extending Arduino Chapter 5 Arduino in motion Chapter 6 Object detection Chapter 7 LCD displays Chapter 8 Communications Chapter 9 Game on Chapter 10 Integrating the Arduino with iOS Chapter 11 Making wearables Chapter 12 Adding shields Chapter 13 Software integration

This book meets head-on the difficulty of making practical use of new systems theory, presenting a selection of varied applications together with relevant theory. It shows how workable identification and control solutions can be derived by adapting and extrapolating from the theory. Each chapter has a common structure: a brief presentation of theory; the description of a particular application; experimental results; and a section highlighting, explaining and laying out solu-

tions to the discrepancy between the theoretical and the practical.

Build DIY wireless projects using the Raspberry Pi Zero W board About This Book Explore the functionalities of the Raspberry Pi Zero W with exciting projects Master the wireless features (and extend the use cases) of this \$10 chip A project-based guide that will teach you to build simple yet exciting projects using the Raspberry Pi Zero W board Who This Book Is For If you are a hobbyist or an enthusiast and want to get your hands on the latest Raspberry Pi Zero W to build exciting wireless projects, then this book is for you. Some prior programming knowledge, with some experience in electronics, would be useful. What You Will Learn Set up a router and connect Raspberry Pi Zero W to the internet Create a two-wheel mobile robot and control it from your Android device Build an automated home bot assistant device Host your personal website with the help of Raspberry Pi Zero W Connect Raspberry Pi Zero to speakers to play your favorite music Set up a web camera connected to the Raspberry Pi Zero W and add another security layer to your home automation In Detail The Raspberry Pi has always been the go-to, lightweight ARM-based computer. The recent launch of the Pi Zero W has not disappointed its audience with its \$10 release. "W" here stands for Wireless, denoting that the Raspberry Pi is solely focused on the recent trends for wireless tools and the relevant use cases. This is where our book—Raspberry Pi Zero W Wireless Projects—comes into its own. Each chapter will help you design and build a few DIY projects using the Raspberry Pi Zero W board. First, you will learn how to create a wireless decentralized chat service (client-client) using the Raspberry Pi's features?. Then you will make a simple

two-wheel mobile robot and control it via your Android device over your local Wi-Fi network. Further, you will use the board to design a home bot that can be connected to plenty of devices in your home. The next two projects build a simple web streaming security layer using a web camera and portable speakers that will adjust the playlist according to your mood. You will also build a home server to host files and websites using the board. Towards the end, you will create free Alexa voice recognition software and an FPV Pi Camera, which can be used to monitor a system, watch a movie, spy on something, remotely control a drone, and more. By the end of this book, you will have developed the skills required to build exciting and complex projects with Raspberry Pi Zero W. Style and approach A step-by-step guide that will help you design and create simple yet exciting projects using the Raspberry Pi Zero W board.

Build a custom multirotor aircraft! Build and customize radio-controlled quadcopters that take off, land, hover, and soar. Build Your Own Quadcopter: Power Up Your Designs with the Parallax Elev-8 features step-by-step assembly plans and experiments that will have you launching fully functioning quadcopters in no time. Discover how to connect Elev-8 components, program the microcontroller, use GPS, and safely fly your quadcopter. This fun, do-it-yourself guide fuels your creativity with ideas for radical enhancements, including return-to-home functionality, formation flying, and even artificial intelligence! Understand the principles that govern how quadcopters fly Explore the parts included in your Parallax Elev-8 kit Follow illustrated instructions and assemble a basic 'copter Connect the Parallax chip to a PC and write Spin and C programs Build ra-

dio-controlled systems that minimize interference Add GPS and track your aircraft through Google Earth Beam flight information to smartphones with WiFi and XBee technology Mount cameras and stream real-time video back to the ground Train to safely operate a quadcopter using flight simulation software

Presents an introduction to the open-source electronics prototyping platform. Absolutely no experience needed! Build your drone, step-by-step, with this full-color, hands-on guide! You've heard about drones. You've seen drones. Now, build your own—it's a lot easier than you think! Drones are the newest frontier for the DIY/maker community, and you don't need to be a technical expert to build one. John Baichtal, the #1 author of hardware hacking books for beginners, will teach you all the skills you need. First, Baichtal shows you the amazing drones others have built. Then, he walks you through several complete projects: quadcopters, UAVs, ROVs, and more. Not ready to start from scratch? No problem: Baichtal helps you choose from today's best new kits. Hundreds of full-color step-by-step photos teach you every step, every skill. When you're ready for more advanced concepts, Baichtal explains them in plain English. Discover what drones are and why they're so exciting Explore today's most imaginative projects, from 3D-printed mini quadcopters to floating robot armies Compare kits, from \$200 up: Parallax ELEV-8, DJI Phantom 2 Vision+, OpenROV, Actobotics Nomad, Brooklyn Aerodrome Flack, and more Create your own practical Drone Builder's Workbench Build complete rocket, blimp, waterborne, and automotive drones Construct both fully autonomous and radio-controlled drones Choose and assemble your chassis (air-



frame), motor, props, flight control, power system, accessories, and software. Integrate Arduino to make radio-controlled drones operate autonomously. Teach a drone to navigate via RFID tags. Learn all the basic electronics and programming you'll need.

Newnes Electrical Pocket Book is the ideal daily reference source for electrical engineers, electricians and students. First published in 1932 this classic has been fully updated in line with the latest technical developments, regulations and industry best practice. Providing both in-depth knowledge and a broad overview of the field this pocket book is an invaluable tool of the trade. A handy source of essential information and data on the practice and principles of electrical engineering and installation. The 23rd edition has been updated by engineering author and consultant electrical engineer, Martin Heathcote. Major revisions have been made to the sections on semiconductors, power generation, transformers, building automation systems, electric vehicles, electrical equipment for use in hazardous areas, and electrical installation (reflecting the changes introduced to the IEE Wiring Regulations BS7671: 2001).

The HVDC Light<sup>®</sup> method of transmitting electric power. Introduces students to an important new way of carrying power to remote locations. Revised, reformatted Instructor's Manual. Provides instructors with a tool that is much easier to read. Clear, practical approach.

In his latest book, Calder walks the reader through the repair, maintenance, and setting up of the boat's primary systems, including the electrical system, electronics equipment, generator sets, solar panels, wind and water generators, the en-

gine, transmission, pumps, steering, waste disposal systems, and more. Destined to become a highly trusted companion aboard all types of boats for years to come.

This book presents a detailed description, analysis, comparison of the latest research and developments in photovoltaic energy. Discussing everything from semiconductors to system integration, and applying various advanced technologies to stand alone and electric utility interfaced in normal and abnormal operating conditions of PV systems, this book provides a thorough introduction to the topic. This book brings together research from around the world, covering the use of technologies such as embedded systems, the Internet of things and blockchain technologies for PV systems for different applications including controllers, solar trackers and cooling systems. The book is of interest to electronic and mechanical engineers, researchers and students in the field of photovoltaics.

In this DIY guide, you will learn how to use Arduino - the open-source hardware board for makers, hobbyists, and inventors. You will learn how to develop your own projects, create prototypes, and produce professional-quality embedded systems. A simple step-by-step demonstration system accompanies you from vision to reality - and just like riding a bike, you'll get better at it, the more you do it. Featuring a wealth of detailed diagrams and more than 50 fully functional examples, this book will help you get the most out of this versatile tool and bring your electronic inventions to life.

Brushless permanent-magnet motors provide simple, low maintenance, and easily controlled mechanical power. Written by two leading experts on the subject, this book offers the most comprehensive

guide to the design and performance of brushless permanent-magnetic motors ever written. Topics range from electrical and magnetic design to materials and control. Throughout, the authors stress both practical and theoretical aspects of the subject, and relate the material to modern software-based techniques for design and analysis. As new magnetic materials and digital power control techniques continue to widen the scope of the applicability of such motors, the need for an authoritative overview of the subject becomes ever more urgent. *Design of Brushless Permanent-Magnet Motors* fits the bill and will be read by students and researchers in electric and electronic engineering.

*Seeing is Understanding*. The first VISUAL guide to marine diesel systems on recreational boats. Step-by-step instructions in clear, simple drawings explain how to maintain, winterize and recommission all parts of the system - fuel deck fill - engine - batteries - transmission - stern gland - propeller. Book one of a new series. Canadian author is a sailor and marine mechanic cruising aboard his 36-foot steel-hulled Chevrier sloop. Illustrations: 300+ drawings Pages: 222 pages Published: 2017 Format: softcover Category: Inboards, Gas & Diesel

Ideal for PC owners looking for an accessible, easy-to-follow reference, this beginner's guide to PC hardware offers expert advice on every component--processors, motherboards, memory, BIOS, CD-ROM and DVD drives, video cards, and much more. You'll also get details on external devices, including monitors, printers, keyboards, and modems. The book covers both Intel and non-Intel CPUs and USB and AGP ports.

A timely comprehensive reference con-

solidates the research and development of electric vehicle machines and drives for electric and hybrid propulsions • Focuses on electric vehicle machines and drives • Covers the major technologies in the area including fundamental concepts and applications • Emphasis the design criteria, performance analyses and application examples or potentials of various motor drives and machine systems • Accompanying website includes the simulation models and outcomes as supplementary material

*Power Electronics and Motor Drives: Advances and Trends, Second Edition* is the perfect resource to keep the electrical engineer up-to-speed on the latest advancements in technologies, equipment and applications. Carefully structured to include both traditional topics for entry-level and more advanced applications for the experienced engineer, this reference sheds light on the rapidly growing field of power electronic operations. New content covers converters, machine models and new control methods such as fuzzy logic and neural network control. This reference will help engineers further understand recent technologies and gain practical understanding with its inclusion of many industrial applications. Further supported by a glossary per chapter, this book gives engineers and researchers a critical reference to learn from real-world examples and make future decisions on power electronic technology and applications. Provides many practical examples of industrial applications Updates on the newest electronic topics with content added on fuzzy logic and neural networks Presents information from an expert with decades of research and industrial experience

Despite the increasing population (the Food and Agriculture Organization of the

United Nations estimates 70% more food will be needed in 2050 than was produced in 2006), issues related to food production have yet to be completely addressed. In recent years, Internet of Things technology has begun to be used to address different industrial and technical challenges to meet this growing need. These Agro-IoT tools boost productivity and minimize the pitfalls of traditional farming, which is the backbone of the world's economy. Aided by the IoT, continuous monitoring of fields provides useful and critical information to farm-

ers, ushering in a new era in farming. The IoT can be used as a tool to combat climate change through greenhouse automation; monitor and manage water, soil and crops; increase productivity; control insecticides/pesticides; detect plant diseases; increase the rate of crop sales; cattle monitoring etc. Agricultural Informatics: Automation Using the IoT and Machine Learning focuses on all these topics, including a few case studies, and they give a clear indication as to why these techniques should now be widely adopted by the agriculture and farming industries.