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LWPAHI - KALEIGH BERG

When Richard Rumelt's Good Strategy/Bad Strategy was published in 2011, it immediately struck a chord, calling out as bad strategy the mish-mash of pop culture, motivational slogans and business buzz speak so often and misleadingly masquerading as the real thing. Since then, his original and pragmatic ideas have won fans around the world and continue to help readers to recognise and avoid the elements of bad strategy and adopt good, action-oriented strategies that honestly acknowledge the challenges being faced and offer straightforward approaches to overcoming them. Strategy should not be equated with ambition, leadership, vision or planning; rather, it is coherent action backed by an argument. For Rumelt, the heart of good strategy is insight into the hidden power in any situation, and into an appropriate response - whether launching a new product, fighting a war or putting a man on the moon. Drawing on examples of the good and the bad from across all sectors and all ages, he shows how this insight can be cultivated with a wide variety of tools that lead to

better thinking and better strategy, strategy that cuts through the hype and gets results.

Server-Side Development Is Easier Than You Think Not so long ago, anyone who knew HTML, even casually, was considered to have a special skill. Now, if you don't at least dabble in server-side web development, you're already behind. Fortunately, Mastering JSP is a great way to build the skills you need today. Inside, you'll learn to design and develop a wide range of JSP-based web applications, beginning with a basic, dynamically generated website. From there you'll build apps that read from and write to databases, create your own custom tags, and process and present XML. Throughout, you're helped by detailed, completely illuminated examples. Coverage includes: Making a servlet configurable Using JavaBeans inside Java Server Pages Building basic JavaBeans for storing user preferences and utility functions Recovering source code from binary class files Building a basic database application Handling exceptions and using asserts Redirecting error output to a file Scanning error logs using a servlet Using a pop-up menu to avoid troublesome actions Displaying

XML files using XSLT and JSP Making a servlet-based watermarking application Providing dynamic authentication with roles, permissions, and access Building a Model-View Controller application Improving prototyping with ResultSets using a custom class Abstracting data access code using Java Objects Creating a custom tag to handle client-side JavaScript Abstracting data access SQL using meta-data, JavaBeans, and EJB Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Esperanza Rising joins the Scholastic Gold line, which features award-winning and beloved novels. Includes exclusive bonus content! Esperanza thought she'd always live a privileged life on her family's ranch in Mexico. She'd always have fancy dresses, a beautiful home filled with servants, and Mama, Papa, and Abuelita to care for her. But a sudden tragedy forces Esperanza and Mama to flee to California and settle in a Mexican farm labor camp. Esperanza isn't ready for the hard work, financial struggles brought on by the Great Depression, or lack of acceptance she now faces. When Mama gets sick and a strike for better working conditions threatens to uproot their new life, Esperanza must find a way to rise above her difficult circumstances-because Mama's life, and her own, depend on it.

When it comes to writing books, are you a “plotter” or a “pantser?” Is one method really better than the other? In this instructional ebook, author Libbie Hawker explains the benefits and technique of planning a story before you begin to write. She'll show you how to develop a foolproof character arc and plot, how to pace any book for a can't-put-down reading experience, and how to ensure that your stories are complete and satisfying without

wasting time or words. Hawker's outlining technique works no matter what genre you write, and no matter the age of your audience. If you want to improve your writing speed, increase your backlog, and ensure a quality book before you even write the first word, this is the how-to book for you. Take off your pants! It's time to start outlining.

Presents tips for elementary and middle school teachers on how to use writing notebooks to help students develop skills and habits associated with good writing.

This is a highly practical text with a highly innovative design. Icons for theory, tips, tools, and templates help students to easily navigate their way through this worktext to find the help they need to have success with their academics.

This advanced volume in the comprehensive method for fingerstyle guitar is perfect for experienced players who want to add greater variety, refinement, and creativity to their playing. Develops skillful tone production and dynamic control, and covers the free-stroke, rest-stroke, shifting, tremolo, planting, and inventive techniques used by contemporary fingerstyle masters like left-hand tapping, right-hand tapping, drumming, and "the scrape." Also includes unusual alternate tunings, ideas for creating you own new tunings, and arranging. All music is shown in standard notation and TAB.

Hacking with Kali introduces you the most current distribution of the de facto standard tool for Linux pen testing. Starting with use of the Kali live CD and progressing through installation on hard drives, thumb drives and SD cards, author James Broad walks you through creating a custom version of the Kali live distribution.

You'll learn how to configure networking components, storage devices and system services such as DHCP and web services. Once you're familiar with the basic components of the software, you'll learn how to use Kali through the phases of the penetration testing lifecycle; one major tool from each phase is explained. The book culminates with a chapter on reporting that will provide examples of documents used prior to, during and after the pen test. This guide will benefit information security professionals of all levels, hackers, systems administrators, network administrators, and beginning and intermediate professional pen testers, as well as students majoring in information security. Provides detailed explanations of the complete penetration testing lifecycle Complete linkage of the Kali information, resources and distribution downloads Hands-on exercises reinforce topics

Create Powerful Business Applications with Excel 2003 Excel 2003 is an ideal application development platform for all levels of business needs. If you're an advanced Excel user looking to gain programming experience, or a skilled developer new to Excel or the Excel Object Model, this no-nonsense book teaches you how to build custom applications that can generate substantial time and cost savings for you, your employer, and your customers. Written by a professional with nearly a decade of experience producing Excel/VBA solutions, *Mastering Excel 2003 Programming with VBA* conveys the precise knowledge and techniques you need to be highly productive. You'll master the most critical Excel objects and development practices necessary to create a complete solution, including working with XML data, Smart Document technology, and database integration with ADO. And you can

readily apply the practical advice and reusable code examples to your own projects. In his friendly style, author Steven Hansen makes the information easy to grasp and entertaining to read, and he does not shy away from challenging material. You'll learn all about: Ramping up with VBA Debugging tools and tactics that work Mastering the Excel Object Model Developing class modules Customizing Excel UserForms Integrating Excel with other applications Incorporating text files in your solution Coding solutions that leverage a database Using XML in Excel Designing user-friendly toolbars and menus Building Excel 2003 Smart Documents Deploying your solution

A Magical Key to Unlock Your Creative Wizard Are you writing a novel, but having trouble getting your first draft written? You've heard of "outlining," but that sounds too rigid for you. You've heard of "organic writing," but that seems a bit squishy to you. Take a look at the wildly popular Snowflake Method—ten battle-tested steps that jump-start your creativity and help you quickly map out your story. All around the world, novelists are using the Snowflake Method right now to ignite their imaginations and get their first drafts down. In this book, you'll follow the story of a fictitious novelist as she learns to tap into the amazing power of the Snowflake Method. Almost magically, she finds her story growing from a simple idea into a deep and powerful novel. And she finds her novel changing her—into a stronger, more courageous person. Zany, Over the Top, and Just Plain Fun How to Write a Novel Using the Snowflake Method is a "business parable"—a how-to guide written in story form. It's zany. It's over the top. It's just plain fun. It shows you how it's done, rather than tells you. You'll learn by example how to grow your story idea into a sizzling first

draft. You'll discover: How to define your “target audience” the right way, so you know exactly how your ideal readers think and feel. Forget what the experts tell you about “demographics.” How to create a dynamite selling tool that will instantly tell people whether they'll love your story or hate it. And you want them to love it or hate it. How to get inside the skin of each of your characters—even your villain. Especially your villain. How to find a deep, emotively powerful theme for your story. Do you know the best point in your novel to unveil your theme? How to know when to backtrack, and why backtracking is essential to writing great fiction. How to fire-test each scene to ensure it's high-impact—before you write it. ExcerptGoldilocks had always wanted to write a novel. She learned to read before she went to kindergarten. In grade school, she always had her nose in a book. In junior high, the other kids thought she was weird, because she actually liked reading those dusty old novels in literature class. All through high school, Goldilocks dreamed of writing a book of her own someday. But when she went to college, her parents persuaded her to study something practical. Goldilocks hated practical, and secretly she kept reading novels. But she was a very obedient girl, so she did what her parents told her. She got a very practical degree in marketing. After college, she got a job that bored her to tears—but at least it was practical. Then she got married, and within a few years, she had two children, a girl and then a boy. She quit her job to devote full time to them. As the children grew, Goldilocks took great joy in introducing them to the stories she had loved as a child. When her son went off to kindergarten, Goldilocks thought about looking for a job. But her resume now had a seven-year hole in it, and her practical skills were long out

of date. The only jobs Goldilocks could qualify for were minimum wage. She suddenly realized that being practical had made her horribly unhappy. On a whim, Goldilocks decided to do the one thing she had always wanted more than anything else—she was finally going to write a novel. She didn't care if it was impractical. She didn't care if nobody would ever read her novel. She was going to do it just because she wanted to. For the first time in years, she was going to do something just for herself. And nobody was going to stop her.

Introduce your students to the latest that Microsoft Office has to offer with the new generation of Shelly Cashman Series books! For the past three decades, the Shelly Cashman Series has effectively introduced computer skills to millions of students. With Microsoft Office 2013, we're continuing our history of innovation by enhancing our proven pedagogy to reflect the learning styles of today's students. In this text you'll find features that are specifically designed to engage students, improve retention, and prepare them for future success. Our trademark step-by-step, screen-by-screen approach now encourages students to expand their understanding of Microsoft Office 2013 software through experimentation, critical thought, and personalization. With these enhancements and more, the Shelly Cashman Series continues to deliver the most effective educational materials for you and your students. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This book provides practical and detailed advice on how to implement data governance and data integrity for regulated analytical laboratories working in the pharmaceutical and allied industries.

Enter a New World of Database Programming Visual Basic .NET and ADO.NET facilitate the development of a new generation of database applications, including disconnected applications that run on the Web. Mastering Visual Basic .NET Database Programming is the resource you need to thrive in this new world. Assuming no prior experience with database programming, this book teaches you every aspect of the craft, from GUI design to server development to middle-tier implementation. If you're familiar with earlier versions of ADO, you'll master the many new features of ADO.NET all the more quickly. You'll also learn the importance of XML within the new .NET paradigm. Coverage includes: Getting familiar with the ADO.NET object model Using the data access wizards Taking advantage of new SQL Server 2000 features Carrying out XSL Transformations and XPath queries Generating XML using the T-SQL FOR XML statement Binding controls to ADO.NET result sets Arriving at a sound database design Tuning your SQL Server 2000 database Using the XML Designer in Visual Studio .NET Leveraging the data access tools available in the Visual Studio .NET IDE Working with .NET data providers Choosing between streaming data and caching data Working with the Data Form Wizard in Visual Studio .NET Using advanced ADO.NET techniques Building a threaded application Using .NET's advanced exception handling capabilities Using the .NET Deployment Project Template Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

This book covers the JavaOne award winning JasperReports tool at length. Written by JasperForge's Teodor Danciu, Founder and Architect JasperReport, this authoritative book: Shows the power that this open source Java reporting tool has and its ability to de-

liver rich content onto the screen, to the printer, or into PDF, HTML, XLS, CSV and XML files Demonstrates how JasperReports can be used in a variety of Java-enabled applications, including Java EE or web applications, to generate dynamic content Teaches you how to create page-oriented, ready-to-print documents in a simple and flexible manner

An anonymous valentine changes the life of the unsociable Mr. Hatch, turning him into a laughing friend who helps and appreciates all his neighbors.

Identity and Access Management: Business Performance Through Connected Intelligence provides you with a practical, in-depth walkthrough of how to plan, assess, design, and deploy IAM solutions. This book breaks down IAM into manageable components to ease systemwide implementation. The hands-on, end-to-end approach includes a proven step-by-step method for deploying IAM that has been used successfully in over 200 deployments. The book also provides reusable templates and source code examples in Java, XML, and SPML. Focuses on real-world implementations Provides end-to-end coverage of IAM from business drivers, requirements, design, and development to implementation Presents a proven, step-by-step method for deploying IAM that has been successfully used in over 200 cases Includes companion website with source code examples in Java, XML, and SPML as well as reusable templates

Readers discover the latest advantages that Microsoft Excel has to offer with this new book in the next generation of the Shelly Cashman Series. For three decades, the Shelly Cashman Series has effectively introduced essential computer skills to millions of

learners. ENHANCED MICROSOFT EXCEL 2013: COMPREHENSIVE continues the history of innovation with new features that accommodate a variety of learning styles. Specially refined learning tools help improve retention and prepare readers for future success. A step-by-step, screen-by-screen approach guides readers in expanding their understanding of Excel through experimentation, critical thought, and personalization. ENHANCED MICROSOFT EXCEL 2013: COMPREHENSIVE helps readers succeed with today's most effective educational approach. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

ADOBE DREAMWEAVER CS6: COMPREHENSIVE, 1E follows the Shelly Cashman Series proven step-by-step, screen-by-screen approach to teaching the Adobe Dreamweaver CS6 software. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

"Is it real?" asked Gabi. "I've never seen anything like it," said Nakeisha. "Am I going crazy or is that thing moving?" asked Faizal. "It's moving," Jacob confirmed, mesmerised. The Jurassic Coast is famous for its fossils of prehistoric creatures and, when Jacob and his friends aren't playing their favourite online game, he loves to explore the cliffs and beaches surrounding their village. One day, though, the four friends stumble upon something the likes of which the village - and the world - has never seen before. Can they keep their discovery a secret long enough to find it a safe home? Follow Jacob, Gabi, Nakeisha and Faizal as they learn an important lesson about trust and friendship, and make an unusual new friend along the way. Download the full eBook

and explore supporting teaching materials at www.twinkl.com/originals Join Twinkl Book Club to receive printed story books every half-term at www.twinkl.co.uk/book-club (UK only).

Build new Access cloud web apps and migrate desktop databases to the cloud This is your complete, practical guide to creating Microsoft Access web apps and migrating existing databases to the cloud. Access MVP Andrew Couch guides you through the entire web app life cycle, from design through deployment and upgrades. After introducing Microsoft Office 365 and the web app development environment, he reviews key issues associated with moving data into a web app or creating cloud apps with new data. Next, he drills down into app construction, from table design to integration. You'll learn how to extend Access with Microsoft Azure SQL, PowerPivot, Visual Studio 2013, SQL Server Reporting Services (SSRS), and Apps for Office, and master important new enhancements in Office 365 SP1. Learn best practices and techniques to: Capitalize on key Office 365 features in your Access web apps Design and integrate all the features of Access web apps Make your desktop databases compatible with web app table structures Implement and test business rules by using the Macro Programming Tools Understand how your app design translates to objects in the cloud-based Azure SQL Database Use Microsoft SQL Server Management Studio (SSMS) to connect with and manage web apps Improve reporting with PowerPivot, Visual Studio 2013, and SSRS Extend Access web apps with Apps for Office features Capitalize on Office 365 SP1 improvements in change deployment, intellectual property protection, and integration Get all code samples, including complete apps, at:

<http://aka.ms/AccessApps/files> About This Book For experienced Access developers who want a deep understanding of web app design and implementation For new web app developers who want to develop Access web apps with Office 365

ADOBE DREAMWEAVER CS6: INTRODUCTORY, 1E follows the Shelly Cashman Series proven step-by-step, screen-by-screen approach to teaching the Adobe Dreamweaver CS6 software. The pedagogy of this text has been enhanced to reflect the learning styles of today's students. Readers will easily follow along with the chapters in the text to gain valuable software skills to build their own exciting and dynamic Web sites and develop Internet applications. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

PROC REPORT by Example: Techniques for Building Professional Reports Using SAS provides real-world examples using PROC REPORT to create a wide variety of professional reports. Written from the point of view of the programmer who produces the reports, this book explains and illustrates creative techniques used to achieve the desired results. Clarifying solutions to common, everyday programming challenges and typical daily tasks that programmers encounter, what seemed complex will become a matter of practice.

'International Project Management' provides specific guidelines for achieving greater project success. It is the result of 15 years of work on international projects by the authors across various project areas and industries. The authors address a need for modern techniques in project management geared and suited to inter-

national projects. They offer lessons learned from failures and problems in international projects, and suggest alternative solutions for project issues. Industry examples include manufacturing, distribution, communications, media, transportation, government, IT, marketing, energy, medical care, tourism, and others in forty countries across five continents. The purpose of this book is to answer: * What is an international project and why is it different? * What are the critical success factors for managing international projects? * How are vendors and outsourcing managed across national boundaries? * How do businesses effectively address cross-cultural, social, and political issues? * How are international communications set up and coordinated? * What should a manager look for in an international project leader? * How does a business select the right vendors for an international project? * How are inadequate or incompatible infrastructure and technology issues overcome? * How are the legal and bureaucratic limitations on project management dealt with?

Chronicling the true story of one entrepreneur's journey, *The Mindful Entrepreneur* provides a raw, brutally honest account of how to transform the frustrations, pain and struggles faced by countless business owners into stability, growth, freedom and meaning.

With this practical book, you'll learn effective ways to engage students in reading and writing by teaching them narrative nonfiction. By engaging adolescents in narrative, literary, or creative nonfiction, they can cultivate a greater understanding of themselves, the world around them, and what it means to feel empathy for others. This book will guide you to first structure a reading

unit around a narrative nonfiction text, and then develop lessons and activities for students to craft their own personal essays. Topics include: Engaging your students in the reading of a nonfiction narrative with collaborative chapter notes, empathy check-ins, and a mini-research paper to deepen students' understanding; Helping your students identify meaningful life events, recount their experiences creatively, and construct effective opening and closing lines for their personal essays; Encouraging your students to use dialogue, outside research, and a clear plot structure to make their narrative nonfiction more compelling and polished. The strategies in this book are supplemented by examples of student work and snapshots from the author's own classroom. The book also includes interviews with narrative nonfiction writers MK Asante and Johanna Bear. The appendices offer additional tips for using narrative nonfiction in English class, text and online resources for teaching narrative nonfiction, and a correlation chart between the activities in this book and the Common Core Standards.

Templates are among the most powerful features of C++, but they are too often neglected, misunderstood, and misused. C++ Templates: The Complete Guide provides software architects and engineers with a clear understanding of why, when, and how to use templates to build and maintain cleaner, faster, and smarter software more efficiently. C++ Templates begins with an insightful tutorial on basic concepts and language features. The remainder of the book serves as a comprehensive reference, focusing first on language details, then on a wide range of coding techniques, and finally on advanced applications for templates. Examples used throughout the book illustrate abstract concepts and de-

monstrate best practices. Readers learn The exact behaviors of templates How to avoid the pitfalls associated with templates Idioms and techniques, from the basic to the previously undocumented How to reuse source code without threatening performance or safety How to increase the efficiency of C++ programs How to produce more flexible and maintainable software This practical guide shows programmers how to exploit the full power of the template features in C++. The companion Web site at <http://www.josuttis.com/tmplbook/> contains sample code and additional updates.

A reader interactive hardcover textbook that instructs The Cycle Case Number Goal Invention System, a system which promotes goal invention. Study the system chapter by chapter and perform the mental therapy, sport, and hobby of goal invention, as you become the co-author of this textbook. This reader interactive textbook, Goal Invention: The Mental Therapy, Sport, and Hobby, is structured in two halves. The first half of this textbook instructs The Cycle Case Number Goal Invention System. The second half of the textbook contains the reader interactive Goal Invention Workbook entitled "The 10-Cycle Goal Invention Journey". The 10-Cycle Goal Invention Journey is the preformatted workbook section for you to perform goal invention as a mental therapy, sport, and hobby, while using the systematic procedures of The Cycle Case Number Goal Invention System. In Goal Invention: the Mental Therapy, Sport, and Hobby, you perform the cycle case number goal invention system and become the Author of this book. You are The Cycle Case Number Goal Invention System Author

The free book "Programming Basics with C#" (<https://csharp-->

book.softuni.org) is a comprehensive entry level computer programming tutorial for absolute beginners that teaches basics of coding (variables and data, conditional statements, loops and methods), logical thinking and problem solving using the C# language. The book comes with free video lessons for each chapter, 150+ practical exercises with an automated online evaluation system (online judge) and solution guidelines for the exercises. The book "Programming Basics with C#" introduces the readers with writing programming code at a beginners level (basic coding skills), working with development environment (IDE), using variables and data, operators and expressions, working with the console (reading input data and printing output), using conditional statements (if, if-else, switch-case), loops (for, while, do-while, foreach) and methods (declaring and calling methods, passing parameters and returning values), as well as algorithmic thinking and solving practical programming problems. This free coding book for beginners is written by a team of developers lead by Dr. Svetlin Nakov (<https://nakov.com>) who has 25+ years practical software development experience and 15+ years as software development trainer. The free book "Programming Basics with C#" is an official textbook for the "Programming Basics" classes at the Software University (SoftUni), used by tens of thousands of students at the start of their software development education. The book relies on the "explain by examples" and "learn by doing" approaches to learning the practical coding skills required to become a software engineer. Each chapter provides some concepts, explained as video lesson with lots of code examples, followed by practical exercises involving the use of the new concepts with online evaluation system (online judge). Learners watch the videos,

try the sample code and solve the exercises, which come as part of each book chapter. Exercises are given in series with increasing complexity: from quite trivial, though little complicated to highly complicated, requiring more thinking and research in Internet. Most exercises come with detailed hints and guidelines about how to construct a correct solution. Download the free C# programming basics book (as PDF, ePub and Mobi formats), watch the video lessons and the live coding demos, solve the practical exercises and evaluate your solutions at the book official Web site: <https://csharp-book.softuni.org>. Tags: book, programming, free, computer programming, coding, writing code, programming basics, ebook, programming book, book programming, C#, CSharp, C# book, Visual Studio, .NET, tutorial, C# tutorial, video lessons, C# videos, programming videos, programming lessons, coding lessons, coding videos, programming concepts, data types, variables, operators, expressions, calculations, statements, console input and output, control-flow logic, program logic, conditional statements, nested conditions, loops, nested loops, methods, functions, method parameters, method return values, problem solving, practical exercises, practical coding, learn by examples, learn by doing, code examples, online judge system, Nakov, Svetlin Nakov, SoftUni, ISBN 978-619-00-0902-3, ISBN 9786190009023 Detailed Book Contents: Preface - about the book, scope, how to learn programming, how to become a developer, authors team, SoftUni, the online judge, forums and other resources Chapter 1. First Steps in Programming - writing simple commands, writing simple computer programs, runtime environments, the C# language, Visual Studio and other IDEs, creating a console program, writing computer programs in C# using Visual

Studio, building a simple GUI and Web apps in Visual Studio
 Chapter 2.1. Simple Calculations - using the system console, reading and printing integers, using data types and variables, reading floating-point numbers, using arithmetic operations, concatenating text and numbers, using numerical expressions, exercises with simple calculations, creating a simple GUI app for converting currencies
 Chapter 2.2. Simple Calculations - Exam Problems - practical problems with console input / output and simple calculations, with solution guidelines, from programming basics exams
 Chapter 3.1. Simple Conditions - using simple conditional statements, comparing numbers, simple if-else conditions, variable scope, sequence of if-else conditions, using the debugger, practical exercises with simple conditions with solution guidelines
 Chapter 3.2. Simple Conditions - Exam Problems - practical problems with simple if-else conditions, with solution guidelines, from programming basics exams
 Chapter 4.1. More Complex Conditions - nested if conditions (if-else inside if-else), using the logical "OR", "AND" and "NOT" operators, using the switch-case conditional statements, building GUI app for visualizing a point in a rectangle, practical exercises with solution guidelines
 Chapter 4.2. More Complex Conditions - Exam Problems - practical problems with more complex if-else conditions and nested if conditions, with solution guidelines, from programming basics exams
 Chapter 5.1. Repetitions (Loops) - using simple for-loops, iterating over the numbers from 1 to n, reading and processing sequences of numbers from the console, using the for-loop code snipped in Visual Studio, many practical exercises with loops, with solution guidelines, summing numbers, finding min / max element, drawing with the "turtle graphics" in a GUI app
 Chapter 5.2. Loops - Ex-

am Problems - practical problems with simple loops, with solution guidelines, from programming basics exams
 Chapter 6.1. Nested Loops - using nested loops (loops inside other loops), implementing more complex logic with loops and conditional statements, printing simple and more complex 2D figures on the console using nested loops, calculations and if conditions, practical exercises with nested loops with solution guidelines, building a simple Web app to draw ratings in Visual Studio using ASP.NET MVC
 Chapter 6.2. Nested Loops - Exam Problems - practical problems with nested loops and more complex logic, with solution guidelines, from programming basics exams
 Chapter 7.1. More Complex Loops - using for-loops with a step, loops with decreasing loop variable, using while loops, and do-while loops, solving non-trivial problems like calculating GCD (greatest common divisor) and finding the prime numbers in certain range, infinite loops with break inside, using simple try-catch statements to handle errors, building a simple Web based game using Visual Studio and ASP.NET MVC, practical exercises with more complex loops with solution guidelines
 Chapter 7.2. More Complex Loops - Exam Problems - practical problems with nested and more complex loops with non-trivial logic, with solution guidelines, from programming basics exams
 Chapter 8.1. Practical Exam Preparations - Part I - sample practical exam from the entrance exams at the Software University, with solution guidelines, covering 6 problems with simple calculations, with simple conditions, with more complex conditions, with a simple loop, with nested loops, with nested loops and more complex logic
 Chapter 8.2. Practical Exam Preparations - Part II - another sample practical exam from the entrance exams at the Software University, with solution guidelines,

covering 6 problems with simple calculations, with simple conditions, with more complex conditions, with a simple loop, with nested loops, with nested loops and more complex logic Chapter 9.1. Problems for Champions - Part I - a sample set of more complex problems, requiring stronger algorithmic thinking and programming techniques, with solution guidelines Chapter 9.2. Problems for Champions - Part II - another set of more complex problems, requiring stronger algorithmic thinking and programming techniques, with solution guidelines Chapter 10. Methods - what is method, when to use methods, defining and calling methods (functions), passing parameters and returning values, returning multiple values, overloading methods, using nested methods (local functions), naming methods correctly, good practices for using methods Chapter 11. Tricks and Hacks - some special techniques, tricks and hacks for improving our performance with C# and Visual Studio: hints how to format the code, conventions and guidelines about naming the code elements, using keyboard shortcuts in VS, defining and using code snippets in VS, debugging code, using breakpoints and watches Conclusion - the skills of the software engineers, how to continue learning software development after this book (study software engineering in SoftUni, study in your own way), how to get learning resources and how many time it takes to become a skillful software engineer and start a job

A classic novel set in the closing months of World War II - It is used to highlight the madness of twentieth century warfare and the individual's desire to survive it.

An interactive, multimedia text that introduces students to read-

ing and writing at the college level.

This is the third edition of this publication which contains the latest information on vaccines and vaccination procedures for all the vaccine preventable infectious diseases that may occur in the UK or in travellers going outside of the UK, particularly those immunisations that comprise the routine immunisation programme for all children from birth to adolescence. It is divided into two sections: the first section covers principles, practices and procedures, including issues of consent, contraindications, storage, distribution and disposal of vaccines, surveillance and monitoring, and the Vaccine Damage Payment Scheme; the second section covers the range of different diseases and vaccines.

This advanced volume in the comprehensive method for fingerstyle guitar is perfect for experienced players who want to add greater variety, refinement, and creativity to their playing. Develops skillful tone production and dynamic control, and covers the free-stroke, rest-stroke, shifting, tremolo, planting, and inventive techniques used by contemporary fingerstyle masters like left-hand tapping, right-hand tapping, drumming, and "the scrape." Also includes unusual alternate tunings, ideas for creating your own new tunings, and arranging. All music is shown in standard notation and TAB, and the CD demonstrates all the examples in the book. 96 pages.

Turn any student into a bookworm with a few easy and practical strategies Donalyn Miller says she has yet to meet a child she can't turn into a reader. No matter how far behind Miller's students might be when they reach her 6th grade classroom, they end up reading an average of 40 to 50 books a year. Miller's un-

conventional approach dispenses with drills and worksheets that make reading a chore. Instead, she helps students navigate the world of literature and gives them time to read books they pick out themselves. Her love of books and teaching is both infectious and inspiring. In the book, you'll find: Hands-on strategies for managing and improving your own school library Tactics for helping students walk on their own two feet and continue the reading habit after they've finished with your class Data from student surveys and end-of-year feedback that proves how well the Miller Method works The Book Whisperer includes a dynamite list of recommended "kid lit" that helps parents and teachers find the books that students really like to read.

ADOBE DREAMWEAVER CS6: COMPLETE, 1E follows the Shelly Cashman Series proven step-by-step, screen-by-screen approach to teaching the Adobe Dreamweaver CS6 software. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Ready to write your book? So why haven't you done it yet? If you're like most nonfiction authors, fears are holding you back. Sound familiar? Is my idea good enough? How do I structure a book? What exactly are the steps to write it? How do I stay motivated? What if I actually finish it, and it's bad? Worst of all: what if I publish it, and no one cares? How do I know if I'm even doing the right things? The truth is, writing a book can be scary and overwhelming—but it doesn't have to be. There's a way to know you're on the right path and taking the right steps. How? By using a method that's been validated with thousands of other Authors just like you. In fact, it's the same exact process used to produce dozens of big bestsellers—including David Goggins's Can't Hurt

Me, Tiffany Haddish's The Last Black Unicorn, and Joey Coleman's Never Lose a Customer Again. The Scribe Method is the tested and proven process that will help you navigate the entire book-writing process from start to finish—the right way. Written by 4x New York Times Bestselling Author Tucker Max and publishing expert Zach Obront, you'll learn the step-by-step method that has helped over 1,500 authors write and publish their books. Now a Wall Street Journal Bestseller itself, The Scribe Method is specifically designed for business leaders, personal development gurus, entrepreneurs, and any expert in their field who has accumulated years of hard-won knowledge and wants to put it out into the world. Forget the rest of the books written by pretenders. This is the ultimate resource for anyone who wants to professionally write a great nonfiction book.

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Organize work and home life using notes from your phone or computer to supercharge your productivity with this OneNote manual Key Features Learn how to store notes that include images, audio, videos, links, files, emails, and web clippings Unleash the magic of tags to make notes stand out and become more searchable Discover the power of shared notebooks with your team or family to ensure everyone is in the loop Book Description Do you want to take your information and note organization to a new level? This book will show you how to use Microsoft's organizational app, OneNote, to store endless amounts of information in a productive and organized way, including solutions for creating your notes and then sharing them easily with your team or department. You'll be guided through everything you need to set up a notebook and customize it to suit you or your team. The book will show you how to navigate through OneNote and search for virtually anything, as well as save time with all the shortcuts. You'll discover that inserting information into your notebooks goes far beyond text, images, and videos, and also includes emails, links to documents, and clippings from the web. But it doesn't stop there. Integration with other Microsoft products is key for making your

experience successful, and this book demonstrates how to use OneNote with Microsoft Outlook, OneDrive, SharePoint and Teams. Beyond instructions and essential topics, this book also provides you with the motivation you need to make OneNote a habit as well as real-life examples of notebooks you can use. By the end of this book, you'll be able to use OneNote for everything and from every device. Even if you start a notebook on your laptop and continue it on your phone, you'll find working with the app seamless. What you will learn Understand how to create and organize notes in your notebooks Discover how to turn handwritten notes into typed text Explore how to access your content from anywhere even if offline Uncover ways to collaborate with your team or family and stay in sync Understand how to insert your emails, documents, or articles from the web Find out how to integrate with other Microsoft products such as Outlook or Teams Who this book is for If you save notes on your phone, wear out more spiral notebooks than you can count, or if you're a Microsoft 365 user and need to keep track of information, then this book is for you. Beginner-level experience with OneNote is required to get the most out of this book.