
Online Library Battlefront II Inferno Squad Star Wars

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VKAHPB - TRUJILLO MORROW

An all-new, official prequel novel to The Battle for Azeroth, Blizzard Entertainment’s next expansion to the critically acclaimed World of Warcraft. In Before the Storm, Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde, are new to their positions of power, both ascending before they were truly prepared. As the Alliance and the Horde struggle to recover from the devastating war with the demonic Burning Legion, a terrible discovery will test both leaders, threatening to reignite the bitter enmity between their factions and shake the very foundations of the world of Azeroth.

Alone in a strange world and torn by grief, a vampire accepts the hospitality of the local lord. But can the vampire trust him once he discovers the land’s dark connection to his own quest for revenge? From the Trade Paperback edition.

From the author of the acclaimed novel City of Dreams, the passionate story of Quentin Hale and Nicole Crane, set against the bloody and turbulent backdrop of the French and Indian War. 1754. In a low-lying glen in Ohio Country, where both the French and English claim dominion, the first musket ball fired signals the start of a savage seven-year conflict destined to dismantle France’s overreaching empire and pave the way for the American Revolution. In a world on the brink of astonishing change are Quentin Hale, the fearless gentleman-turned-scout, fighting to preserve his beloved family plantation, Shadowbrook; Cormac Shea, the part-Irish, part-Indian woodsman with a foot in both worlds; and the beautiful Nicole Crane, who, struggling to reconcile her love for Hale and her calling to the convent, becomes a pawn in the British quest for territory. Moving between the longhouses of the Iroquois and Shadowbrook’s elegant rooms, the frontier’s virgin forests and the cobbled streets of Québec, Swerling weaves a tale of passion and intrigue, faith and devotion, courage and betrayal. Peopled with a cast of unforgettable characters and historical figures, including a young George Washington, this richly textured novel vividly captures the conflict that opened the eighteenth century and ignited our nation’s quest for independence. A classic in the making, Shadowbrook is a page-turning tale of ambition, war, and the transforming power of both love and duty.

When the Jedi decide to target Count Dooku-Darth Tryanus- himself, they turn to his ex-apprentice, Asajj Ventress, for help in getting close to the slippery Sith Lord. But when unexpected sparks fly between Ventress and Quinlan Vos, the unorthodox Jedi sent to work with her, the mission becomes a web of betrayal, alliances, secrets, and dark plotting that might just be the undoing of both Jedi and Sith - and everything in between!

“Dear Luke, We Need to Talk, Darth is proof that a funny book on pop culture doesn’t have to be snide and nasty. I loved everything about it.” —Jim Gaffigan We all know how Darth Vader shared his big secret with Luke Skywalker, but what if he had delivered the news in a handwritten note instead? And what if someone found that letter, as well as all of the drafts that landed in the Dark Lord’s trash can? In the riotously funny collection Dear Luke, We Need to Talk. Darth, John Moe finally reveals these lost notes alongside all the imagined letters, e-mails, text messages, and other correspondences your favorite pop culture icons never meant for you to see. From The Walking Dead to The Wizard of Oz, from Billy Joel to Breaking Bad, no reference escapes Moe’s imaginative wit and keen sense of nostalgia. Read Captain James T. Kirk’s lost log entries and Yelp reviews of The Bates Motel and Cheers. Peruse top secret British intelligence files revealing the fates of Agents 001-006, or Don Draper’s cocktail recipe cards. Learn all of Jay-Z’s 99 problems, as well as the complete rules of Fight Club, and then discover an all-points bulletin concerning Bon Jovi, wanted dead or alive—and much more. Like a like a bonus track to a favorite CD or a deleted scene from a cult movie, Dear Luke, We Need to Talk Darth offer a fresh twist on the pop culture classics we thought we knew by heart. You already know part of their story. Now find out the rest.

Luke Skywalker’s game-changing destruction of the Death Star has made him not only a hero of the Rebel Alliance but a valuable asset in the ongoing battle against the Empire. Though he’s a long way from mastering the power of the Force, there’s no denying his phenomenal skills as a pilot—and in the eyes of Rebel leaders Princess Leia Organa and Admiral Ackbar, there’s no one better qualified to carry out a daring rescue mission crucial to the Alliance cause. A brilliant alien cryptographer renowned for her ability to breach even the most advanced communications systems is being detained by Imperial agents determined to exploit her exceptional talents for the Empire’s purposes. But the prospective spy’s sympathies lie with the Rebels, and she’s willing to join their effort in exchange for being reunited with her family. It’s an opportunity to gain a critical edge against the Empire that’s too precious to pass up. It’s also a job that demands the element of surprise. So Luke and the ever-resourceful droid R2-D2 swap their trusty X-wing fighter for a sleek space yacht piloted by brash recruit Nakari Kelen, daughter of a biotech mogul, who’s got a score of her own to settle with the Empire. Challenged by ruthless Imperial bodyguards, death-dealing enemy battleships, merciless bounty hunters, and monstrous brain-eating parasites, Luke plunges head-on into a high-stakes espionage operation that will push his abilities as a Rebel fighter and would-be Jedi to the limit. If ever he needed the wisdom of Obi-Wan Kenobi to shepherd him through danger, it’s now. But Luke will have to rely on himself, his friends, and his own burgeoning relationship with the Force to survive.

The Sunday Times Bestseller Go beyond the film with a novelization featuring new scenes and expanded material. As the shadows of the Empire loom ever larger across the galaxy, so do deeply troubling rumors. The Rebellion has learned of a sinister Imperial plot to bring entire worlds to their knees. Deep in Empire-dominated space, a machine of unimaginable destructive power is nearing completion. A weapon too terrifying to contemplate . . . and a threat that may be too great to overcome. If the worlds at the Empire’s mercy stand any chance, it lies with an unlikely band of allies: Jyn Erso, a resourceful young woman seeking vengeance; Cassian Andor, a war-weary rebel commander; Bodhi Rook, a defector from the Empire’s military; Chirrut Îmwe, a blind holy man and his crack-shot companion, Baze Malbus; and K-2SO, a deadly Imperial droid turned against its former masters. In

their hands rests the new hope that could turn the tide toward a crucial Rebellion victory—if only they can capture the plans to the Empire’s new weapon. But even as they race toward their dangerous goal, the specter of their ultimate enemy—a monstrous world unto itself—darkens the skies. Waiting to herald the Empire’s brutal reign with a burst of annihilation worthy of its dreaded name: Death Star.

The STAR WARS Battlefront Collector’s Edition Guide includes... BONUS Lithograph Set - Includes four high-quality lithographs featuring art from Hoth, Sullust, Tatooine and Endor, all contained within an envelope to keep them protected. Earn every Achievement/Trophy with our thorough coverage. Dominate battle with expert strategies for multiplayer matches and co-op play. Learn about the best uses for every weapon and vehicle in the game. Free mobile-friendly eGuide! Includes a code to access the eGuide, a digital version of the complete strategy guide optimized for a second-screen experience. These limited edition guides will only be printed once. When they are sold out, they will be gone forever!

NEW YORK TIMES BESTSELLER • Set in the aftermath of Rogue One: A Star Wars Story, this action-packed prequel to the hotly anticipated videogame Battlefront II introduces the Empire’s elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans—the rebel faction once led by notorious Republic freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire—no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy’s midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad. Praise for Battlefront II: Inferno Squad “Wow . . . This book is a must-read. Christie Golden just knocked it out of the park!”—The Geek’s Attic “[A] great space thriller . . . full of action, drama and character.”—Rebels Report

Discover Captain Pasma’s mysterious history in the official prequel to The Last Jedi, the highly anticipated blockbuster film directed by Rian Johnson. One of the most cunning and merciless officers of the First Order, Captain Pasma commands the favor of her superiors, the respect of her peers, and the terror of her enemies. But for all her renown, Pasma remains as virtually unknown as the impassive expression on her gleaming chrome helmet. Now, an adversary is bent on unearthing her mysterious origins—and exposing a secret she guards as zealously and ruthlessly as she serves her masters. Deep inside the Battlecruiser Absolution, a captured Resistance spy endures brutal interrogation at the hands of a crimson-armored stormtrooper—Cardinal. But the information he desires has nothing to do with the Resistance or its covert operations against the First Order. What the mysterious stormtrooper wants is Pasma’s past—and with it whatever long-buried scandal, treachery, or private demons he can wield against the hated rival who threatens his own power and privilege in the ranks of the First Order. His prisoner has what Cardinal so desperately seeks, but she won’t surrender it easily. As she wages a painstaking war of wills with her captor, bargaining for her life in exchange for every precious revelation, the spellbinding chronicle of the inscrutable Pasma unfolds. But this knowledge may prove more than just dangerous once Cardinal possesses it—and once his adversary unleashes the full measure of her fury.

NATIONAL BESTSELLER • The epic, definitive story of Sylvanas Windrunner, one of World of Warcraft’s most enduring and iconic characters, as chronicled by bestselling author Christie Golden. Ranger-General. Banshee Queen. Warchief. Sylvanas Windrunner has borne many titles. To some, she is a hero—to others, a villain. But whether in pursuit of justice, vengeance, or something more, Sylvanas has always sought to control her own destiny. The power to achieve her goals has never been closer, as Sylvanas works alongside the Jailer to liberate all Azeroth from the prison of fate. Her final task? Secure the fealty of their prisoner—King Anduin Wrynn. To succeed, Sylvanas will be forced to reflect on the harrowing path that brought her to the Jailer’s side and to reveal her truest self to her greatest rival. Here, Sylvanas’s complete story is laid bare: the breaking of the Windrunner family and her rise to Ranger- General; her own death at the hands of Arthas and her renewed purpose in founding the Forsaken; the moment she first beheld the Maw and understood the true consequences of what lay beyond the veil of death. But as her moment of victory draws near, Sylvanas Windrunner will make a choice that may ultimately come to define her. A choice that’s hers to make.

NEW YORK TIMES BESTSELLER THE GALAXY STANDS LEADERLESS. CAN THE JEDI SAVE IT—OR WILL THEIR ENEMIES ENSLAVE IT? The toppling of ruthless Natasi Daala has left a political vacuum on Coruscant and ignited a power struggle between opposing factions racing to claim control of the Galactic Alliance. Surrounded by hidden agendas, treacherous conspiracies, and covert Sith agents, the Jedi Order must keep the government from collapsing into anarchy—while facing the combined threats of the resurgent Lost Sith Tribe, a deposed dictator bent on vengeance, and the enduring menace of Abeloth, the profoundly evil entity hungry to become a god. “[Christie] Golden’s excellent storytelling captures the essence of the beloved space opera and should leave series followers eagerly anticipating the story’s conclusion.”—Library Journal

In the 28th century, Valerian (Dane DeHaan) and Laureline (Cara Delevingne) are a team of special operatives charged with maintaining order throughout the human territories. Under assignment from the Minister of Defense, the two embark on a mission to the astonishing city of Alpha - an ever-expanding metropolis where species from all over the universe have converged over centuries to share knowledge, intelligence and cultures with each other. There is a mystery at the center of Alpha, a dark force which threatens the peaceful existence of the City of a Thousand Planets, and Valerian and Laureline must race to identify the marauding menace and safeguard not just Alpha, but the future of the universe.

Kevla of Arukan returns in the next book of four by Christie Golden.

The official prequel novel to the Xbox 360 videogame, *Fable:™ The Journey* It's been almost a decade since the events of *Fable 3*, when the Hero vanquished the threat across the sea and claimed his throne. As king he led Albion to an era of unprecedented peace and prosperity. But on the night of his wedding to his new queen, ominous word arrives: The darkness has returned. Beyond a harrowing mountain pass, the exotic desert country Samarkand has been overrun by shadowy forces. Within the walls of its capital city, a mysterious usurper known only as the Empress has seized control. To protect his realm, the king must lead his most trusted allies into a strange land unknown to outsiders. As they forge ahead along Samarkand's ancient Great Road, populated by undead terrors and fantastic creatures once believed to be the stuff of legend, the king is drawn ever closer to his greatest challenge yet. But soon Albion is engulfed in a war of its own. As the darkness spreads, town by town, a treacherous force has infiltrated the queen's circle. Now the fate of all that is good rests with a faint flicker of hope . . . that somewhere, somehow, heroes still do exist. © 2012 Microsoft Corporation. All Rights Reserved. Microsoft, *Fable*, Lionhead, the Lionhead logo, Xbox, and the Xbox logo are trademarks of the Microsoft group of companies.

Armed only with a magical lute, songsmith Gillien Songespyner embarks on a perilous journey through a fantastical world of Blessers, demons, and elves.

Fight the Classic "Star Wars" Battles any Way You Want To. - Maps detailing command posts, vehicle spawn points, and defensive features - Exclusive background information for all vehicles and weapons - Tactics from the testers for all battles - Gameplay tips and stats for units, weapons, NPCs, and items - Team strategies for all 16 maps

THE SUNDAY TIMES BESTSELLER Grand Admiral Thrawn and Darth Vader team up against a threat to the Empire in this thrilling novel from bestselling author Timothy Zahn. "I have sensed a disturbance in the Force." Ominous words under any circumstances, but all the more so when uttered by Emperor Palpatine. On Batuu, at the edges of the Unknown Regions, a threat to the Empire is taking root—its existence little more than a glimmer, its consequences as yet unknowable. But it is troubling enough to the Imperial leader to warrant investigation by his most powerful agents: ruthless enforcer Lord Darth Vader and brilliant strategist Grand Admiral Thrawn. Fierce rivals for the emperor's favor, and outspoken adversaries on Imperial affairs—including the Death Star project—the formidable pair seem unlikely partners for such a crucial mission. But the Emperor knows it's not the first time Vader and Thrawn have joined forces. And there's more behind his royal command than either man suspects. In what seems like a lifetime ago, General Anakin Skywalker of the Galactic Republic, and Commander Mitth'raw'nuruodo, officer of the Chiss Ascendancy, crossed paths for the first time. One on a desperate personal quest, the other with motives unknown . . . and undisclosed. But facing a gauntlet of dangers on a far-flung world, they forged an uneasy alliance—neither remotely aware of what their futures held in store. Now, thrust together once more, they find themselves bound again for the planet where they once fought side by side. There they will be doubly challenged—by a test of their allegiance to the Empire . . . and an enemy that threatens even their combined might.

The Federation races to discover the culprits of several terrorist attacks, sending their flagship, the USS Prometheus, to stop war breaking out in the galaxy. A mysterious terrorist organization has carried out several attacks against the Federation and Klingon Empire. Tensions are running high in a region already crippled by conflict. The perpetrators are tracked to the Lembatta Cluster, a mysterious region of space whose inhabitants, the Renao, regard the the Alpha Quadrant's powers as little more than conquering tyrants. The Federation are desperate to prevent more bloodshed, and have sent their flagship, the U.S.S. Prometheus, into the Cluster to investigate the threat before all-consuming war breaks out.

For fans of THE OLD GUARD and GOD COUNTRY comes the extra-length first issue of a centuries-spanning action epic from writer KYLE HIGGINS (RADIANT BLACK) and artist FELIPE WATANABE (The Flash)! The Luminary. The Prodigy. The Brute. The Trickster. The Innovator. Five gods from a realm beyond our own, leaders in the "War of Immortals." At least, they were—before they were trapped, sent to a planet made into a prison, forced into an endless cycle of human death and reincarnation. Christopher is 22. He's got two loving parents and a 12-year-old sister. He works at a paint store. He's in therapy. He's one of the Five. Which means, in order to save everyone he cares about, Christopher will have to reconnect with his past lives and do the unthinkable: become a god again.

Walk the ancient streets, meet the colourful characters, and uncover the secret history of Star Wars: Galaxy's Edge, the upcoming expansion to the Disney Parks experience! After devastating losses at the hands of the First Order, General Leia Organa has dispatched her agents across the galaxy in search of allies, sanctuary, and firepower—and her top spy, Vi Moradi, may have just found all three, on a secluded world at the galaxy's edge. A planet of lush forests, precarious mountains, and towering, petrified trees, Batuu is on the furthest possible frontier of the galactic map, the last settled world before the mysterious expanse of Wild Space. The rogues, smugglers, and adventurers who eke out a living on the largest settlement on the planet, Black Spire Outpost, are here to avoid prying eyes and unnecessary complications. Vi, a Resistance spy on the run from the First Order, is hardly a welcome guest. And when a shuttle full of stormtroopers lands in her wake, determined to root her out, she has no idea where to find help. To survive, Vi will have to seek out the good-hearted heroes hiding in a world that redefines scum and villainy. With the help of a traitorous trooper and her acerbic droid, she begins to gather a colourful band of outcasts and misfits, and embarks on a mission to spark the fire of resistance on Batuu—before the First Order snuffs it out entirely.

After she is restored to her human form by an ancient relic wielded by Jim Raynor, a still-formidable Sarah Kerrigan unites zerg broods throughout the Koprulu sector in what is revealed to be a menacing new agenda.

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One of the Republic's elite spies, Theron Shan, embarks on an assignment to uncover dark secrets that could shatter the fragile peace with the Sith and plunge the galaxy back into war! An old Jedi, Ngani Zho—once Theron's mentor, and formerly thought lost in Sith territory—has returned quite a bit more peculiar than before he left . . . Unfortunately, he is the only one who can guide Theron on his mission. Quickly, Theron's hands are full with Zho, a troublesome thief, and the Sith who never should have let that old Jedi return to the Republic! * Direct connections between game and comic! * Written by Alexander Freed, a senior writer of the game! * Starring Theron Shan of the legendary Shan bloodline.

A secret revealed with a blast from the past... in the fifth novel in a thrilling new story arc for fans of the Legacy of the Force series, the Dark Lords of the Sith, and the most popular characters in Star Wars: Luke, Han, and Leia.

The peaceful realm of Azeroth stands on the brink of war as its civilization faces a fearsome race of invaders: Orc warriors fleeing their dying home to colonize another. As a portal opens to connect the two worlds one army faces destruction and the other faces extinction. From opposing sides two heroes are set on a collision course that will decide the fate of their family their people and their home.

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An official behind-the-scenes companion to "Rogue One" provides an in-depth tour of the production's art department, profiling key droids, vehicles, and weapons through hundreds of concept paintings, sketches, storyboards, matte paintings, and designs.

In war, no one is safe. War has come to Thornstone, Tarkin's Point, and Thoriddon, throwing all three nations into chaos. Led by the demon lord Vagborar, the legions of orcs are bent on nothing less than the total annihilation of both human and dwarf. With their demonic allies, they just might succeed. But not without a fight. As Serena tries to find answers and a path to victory, Orin and Brom fight with both sword and spell to turn back the tide of darkness. Beside them are a kingdom of dwarves and a city of humans, but even they may not be enough to beat back such a force. If they hope to survive, they need to come together, but with each nation under siege, uniting as one is easier said than done. When one of them is freed from battle, hope is rekindled, but prejudices rise to the surface, threatening everything. If any of them hope to survive, past actions and old hatreds must be forgotten. Hard decisions and painful sacrifices must be made. And pride and egotism must be set aside for the greater good. If not, a new age of evil will dawn upon the world.

She was born without caste or position in Arukan, a country that prized both. Then a chance encounter led her to a better life. But it also brought her to danger and destiny. Because Kelva Bai-sha's fevered dreams—threats to their land and visions of dragons that had once watched over her people—held the promise of truth. Now Arukan—shadowed by mountains and myths—might be overcome by eternal darkness. Kelva, together with Jashemi-kha-Tahmu, rebel prince of the ruling household, would defy all law, all tradition, to embark on a daring quest for the half-forgotten elemental parts that will save the world. And so Kelva must sacrifice everything only to be reborn in dragon's flames

Secrets hidden in the darkness of the sea... Stolen at birth by her sea-lord father, Copper is returned to her mother, the queen, to experience life on their island home. But something is missing within her, for she is without a soul. Copper is adrift and alone until strangers come with Companion creatures and tell her of her destiny. For Copper is the Sea Dancer, one of five elements incarnate, and the fate of the world depends on the Dancers joining. Yet there are those who would pervert the Dancers' destiny, and an Emperor who will stop at nothing to prevent them from finding one another. As conspiracies unfold, and secrets are pierced, the upwelling of power that Copper controls is put to the test. The uneasy marriage of land and sea is about to break apart. And all hangs on Copper's choice...

Inspired by the videogame "Star Wars: Battlefront."

Dr. Aphra teams up with Darth Vader himself in the original script to the audiobook production—an expanded adaptation of the critically acclaimed Marvel comics series. Dr. Chelli Lona Aphra, rogue archaeologist, is in trouble again. A pioneer in the field of criminal xenoarchaeology, Aphra recognizes no law, has no fear, and possesses no impulse control. To her, the true worth of the galactic relics she discovers is found not in a museum but in an arsenal. This viewpoint has led to a lot of misunderstandings. After her latest plan goes horribly wrong, Aphra's roguish ways are on the verge of catching up to her. That's when suddenly Darth Vader, terror of the galaxy, swoops in with his lightsaber and . . . saves her life? Don't get her wrong—it's not like she's ungrateful. Sure, her new boss is a lord of the Sith. And okay, she may have just become a pawn in a deadly game being played by him and his boss, who happens to be the Galactic Emperor. And yes, the life expectancy of anyone who disappoints Vader can be measured in seconds. But she's back doing what she does best. She's got a ship to fly, a heist to pull, and two unorthodox but effective metal buddies: Triple-Zero, a protocol droid specializing in etiquette, customs, translation, and torture; and BT-1, an astromech loaded with enough firepower to take down a battleship. Together, they might just find a way to get the job done and avoid the deadly performance review that waits at its conclusion. Just kidding. She's doomed.

In this daring anthology of cutting-edge short stories, new science fiction luminaries including Rebecca Roanhorse, Amal El-Mohtar, and Sam J. Miller, are showcased with the rising stars that are transforming their genre. Discover exciting writers who are already out of this world, in this space-age sequel to the 2018 World Fantasy Award-winning anthology, *The New Voices of Fantasy*. [STARRED REVIEW] "Superlative." —Publishers Weekly Your future is bright! After all, your mother is a robot, your father has joined the alien hive-mind, and your dinner will be counterfeit 3D-printed steak. Even

though your worker bots have staged a mutiny, and your tour guide speaks only in memes, you can always sell your native language if you need some extra cash. In *The New Voices of Science Fiction*, you'll find the rising stars of the last five years: Rebecca Roanhorse, Amal El-Mohtar, Alice Sola Kim, E. Lily Yu, Rich Larson, Vina Jie-Min Prasad, Sarah Pinsker, Darcie Little Badger, Nino Cipri, S. Qiouyi Lu, Kelly Robson, and more. These extraordinary stories have been hand-selected by cutting-edge and award-winning author Hannu Rajaniemi (*The Quantum Thief*, *Summerland*) and genre expert, World Fantasy Award winner, Jacob Weisman (*Invaders*, *The Sword & Sorcery Anthology*). So go ahead, join the interstellar revolution. The new kids already hacked the AI. "These authors show us the new new things, from global cataclysms to personal transformations that get us lost in entirely unprecedented landscapes. They are here to wake us, by giving us new waking dreams. Read them, and be changed." —Hannu Rajaniemi, editor

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Experience the Star Wars saga reimagined as an Elizabethan drama penned by William Shakespeare himself, complete with authentic meter and verse, and theatrical monologues and dialogue by everyone from Rey to Chewbacca. As the noble Resistance clashes with the vile First Order, Rey, Finn, Poe Dameron, Kylo Ren, and BB-8 are pulled into a galaxy-wide drama. The romance of Han Solo and Leia Organa takes a tragic turn that Shakespeare would approve of. Authentic meter, stage directions, reimagined movie scenes and dialogue, and hidden Easter eggs throughout will entertain and impress fans of Star Wars and Shakespeare alike. Every scene and character from the film appears in the play, along with twenty woodcut-style illustrations that depict an Elizabethan version of the Star Wars galaxy.

SCIENCE FICTION. The Jedi Order is in crisis. The late Jacen Solo's shocking transformation into murderous Sith Lord Darth Caedus has cast a damning

pall over those who wield the Force for good: Two Jedi Knights have succumbed to an inexplicable and dangerous psychosis, criminal charges have driven Luke Skywalker into self-imposed exile, and power-hungry Chief of State Natasi Daala is exploiting anti-Jedi sentiment to undermine the Order's influence within the Galactic Alliance. Forbidden to intervene in Jedi affairs, Luke is on a desperate mission to uncover the truth behind Jacen's fall to the dark side—and to learn what's turning peaceful Jedi into raving lunatics. But finding answers will mean venturing into the mind-bending space of the Kathol Rift.

As ruthless apprentice to Darth Vader, Starkiller was mercilessly schooled in the ways of the dark side, commanded to exterminate the last of the purged Jedi Order, and groomed for the ultimate Sith power play: assassination of the Emperor. He served without question, killed without remorse, and lost his heart without warning to beautiful Imperial fighter pilot Juno Eclipse, never suspecting that he was just a tool in the schemes of his masters—until it was too late to escape their lethal betrayal. Juno mourned Starkiller as dead—but now he is back, purged of all memories and programmed to kill. And as fate brings Juno and Starkiller closer to reuniting, with Darth Vader determined not to lose his assassin a second time they will both have to make a stand. The prize is freedom. The punishment for failing will be eternal enslavement to the dark side of the Force. A brand-new novel tying in to the huge Star Wars video game, and written by Sean Williams who also penned the number 1 New York Times bestselling first instalment, this is a thrilling sequel.

Delve into the world of Ubisoft's latest installment in the acclaimed *Assassin's Creed®* series with this fascinating glimpse of one of history's most storied legends: Edward Thatch, otherwise known as the infamous pirate captain Blackbeard. Few moments in history have proven as timelessly fascinating as the lawless Golden Age of Piracy, which was largely played out in the Caribbean of the sixteenth and early seventeenth centuries. In this time of rebellion, fortune, intrigue, and adventure, Blackbeard stands as one of the most fearsome captains to have ever sailed the seas. Now, as the latest historical figure to take center stage in the *Assassin's Creed®* franchise, Blackbeard joins the ranks of Edward Kenway—father of Haytham Kenway and grandfather of Connor—as they navigate troubled island waters and carve out their destinies. Thoughtfully crafted to resemble an authentic pirate artifact, this illustrated journal delivers a unique insider's view into the world of the game through fascinating entries that provide a firsthand account of the day-to-day lives of the characters. This one-of-a-kind graphic novel — featuring beautifully etched illustrations and portraits, a wanted poster, removable Letter of Marque, torn pages ripped out by Blackbeard himself, and more — brings the bold worlds of Blackbeard and Kenway strikingly to life.