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VZTNFK - KENDRICK HUNTER

Classical and modern theories have given us a degree of noise immunity by defining the sufficient statistic of the mean of the likelihood function. The generalized theory moves beyond these limitations to determine the jointly sufficient statistics of the mean and variance of the likelihood function. Signal and Image Processing in Navigational Systems introduces us to the generalized approach, and then delves rigorously into the theory and practical applications of this approach. This volume represents the most in-depth discussion of the generalized approach to date, providing many examples and computer models to demonstrate how this approach raises the upper limits of noise immunity for navigation systems, leading to better detection performances. This book is vital for signal and image processing experts, radar, communications, acoustics, and navigational systems designers, as well as professionals in the fields of statistical pattern recognition, biomedicine, astronomy, and robotics who wish to extend the boundaries of noise immunity and improve qualitative performance of their systems.

This book presents an Introduction and 11 independent chapters, which are devoted to various new approaches of intelligent image processing and analysis. The book also presents new methods, algorithms and applied systems for intelligent image processing, on the following basic topics: Methods for Hierarchical Image Decomposition; Intelligent Digital Signal Processing and Feature Extraction; Data Clustering and Visualization via Echo State Networks; Clustering of Natural Images in Automatic Image Annotation Systems; Control System for Remote Sensing Image Processing; Tissue Segmentation of MR Brain Images Sequence; Kidney Cysts Segmentation in CT Images; Audio Visual Attention Models in Mobile Robots Navigation; Local Adaptive Image Processing; Learning Techniques for Intelligent Access Control; Resolution Improvement in Acoustic Maps. Each chapter is self-contained with its own references. Some of the chapters are devoted to the theoretical aspects while the others are presenting the practical aspects and the analysis of the modeling of the developed algorithms in different application areas.

Bridging the gap between modern image processing practices by the scientific community at large and the world of geology and reflection seismology This book covers the basics of seismic exploration, with a focus on image processing techniques as applied to seismic data. Discussions of theories, concepts, and algorithms are followed by synthetic and real data examples to provide the reader with a practical understanding of the image processing technique and to enable the reader to apply these techniques to seismic data. The book will also help readers interested in devising new algorithms, software and hardware for interpreting seismic data. Key Features: Provides an easy to understand overview of popular seismic processing and interpretation techniques from the point of view of a digital signal processor. Presents image processing concepts that may be readily applied directly to seismic data. Includes ready-to-run MATLAB algorithms for most of the techniques presented. The book includes essential research and teaching material for digital signal and image processing individuals interested in learning seismic data interpretation from the point of view of digital signal processing. It is an ideal resource for students, professors and working professionals who are interested in learning about the application of digital signal processing theory and algorithms to seismic data.

This volume offers a guide to the state of the art in the fast evolving field of biometric recognition to newcomers and experienced practitioners. It is focused on the emerging strategies to perform biometric recognition under uncontrolled data acquisition conditions. The mainstream research work in this field is presented in an organized manner, so the reader can easily follow the trends that best suits her/his interests in this growing field. The book chapters cover the recent advances in less controlled / covert data acquisition frameworks, segmentation of poor quality biometric data, biometric data quality assessment, normalization of poor quality biometric data. contactless biometric recognition strategies, biometric recognition robustness, data resolution, illumination, distance, pose, motion, occlusions, multispectral biometric recognition, multimodal biometrics, fusion at different levels, high confidence automatic surveillance.

Differently oriented specialists and students involved in image processing and analysis need to have a firm grasp of concepts and methods used in this now widely utilized area. This book aims at being a single-source reference providing such foundations in the form of theoretical yet clear and easy to follow explanations of underlying generic concepts. Medical Image Processing, Reconstruction and Analysis – Concepts and Methods explains the general principles and methods of image processing and analysis, focusing namely on applications used in medical imaging. The content of this book is divided into three parts: Part I – Images as Multidimensional Signals provides the introduction to basic image processing theory, explaining it for both analogue and digital image representations. Part II – Imaging Systems as Data Sources offers a non-traditional view on imaging modalities, explaining their principles influencing properties of the obtained images that are to be subsequently processed by methods described in this book. Newly, principles of novel modalities, as spectral CT, functional MRI, ultrafast planar-wave ultrasonography and optical coherence tomography are included. Part III – Image Processing and Analysis focuses on tomographic image reconstruction, image fusion and methods of image enhancement and restoration; further it explains concepts of low-level image analysis as texture analysis, image segmentation and morphological transforms. A new chapter deals with selected areas of higher-level analysis, as principal and independent component analysis and particularly the novel analytic approach based on deep learning. Briefly, also the medical image-processing environment is treated, including processes for image archiving and communication. Features Presents a theoretically exact yet understandable explanation of image processing and analysis concepts and methods Offers practical interpretations of all theoretical conclusions, as derived in the consistent explanation Provides a concise treatment of a wide variety of medical imaging modalities including novel ones, with respect to properties of provided image data

Real-time or applied digital signal processing courses are offered as follow-ups to conventional or theory-oriented digital signal processing courses in many engineering programs for the purpose of teaching students the technical know-how for putting signal processing algorithms or theory into practical use. These courses normally involve access to a teaching laboratory that is equipped with hardware boards, in particular DSP boards, together with their supporting software. A number of textbooks have been written discussing how to achieve real-time implementation on these hardware boards. This book discusses how to use smartphones as hardware boards for real-time implementation of signal processing algorithms, thus providing an alternative to the hardware boards that are used in signal processing laboratory courses. The fact that mobile devices, in particular smartphones, have become powerful processing platforms led to the development of this book to enable students to use their own smartphones to run signal processing algorithms in real-time considering that these days nearly all students possess smartphones. Changing the hardware platforms that are currently used in applied or real-time signal processing courses to smartphones creates a truly flexible laboratory experience or environment for students. In addition, it relieves the cost burden associated with using dedicated signal processing boards noting that the software development tools for smartphones are free of charge and are well-maintained by smartphone manufacturers. This book is written in such a way that it can be used as a textbook for real-time or applied digital signal processing courses offered at many universities. Ten lab experiments that are commonly encountered in such courses are covered in the book. It is written primarily for those who are already familiar with signal processing concepts and are interested in their real-time and practical aspects. Similar to existing real-time courses, knowledge of C programming is assumed. This book can also be used as a self-study guide for those who wish to become familiar with signal processing app development on either Android or iOS smartphones/tablets.

With solid theoretical foundations and numerous potential applications, Blind Signal Processing (BSP) is one of the hottest emerging areas in Signal Processing. This volume unifies and extends the theories of adaptive blind signal and image processing and provides practical and efficient algorithms for blind source separation: Independent, Principal, Minor Component Analysis, and Multichannel Blind Deconvolution (MBD) and Equalization. Containing over 1400 references and mathematical expressions Adaptive Blind Signal and Image Processing delivers an unprecedented collection of useful techniques for adaptive blind signal/image separation, extraction, decomposition and filtering of multi-variable signals and data. Offers a broad coverage of blind signal processing techniques and algorithms both from a theoretical and practical point of view Presents more than 50 simple algorithms that can be easily modified to suit the reader's specific real world problems Provides a guide to fundamental mathematics of multi-input, multi-output and multi-sensory systems Includes illustrative worked examples, computer simulations, tables, detailed graphs and conceptual models within self contained chapters to assist self study Accompanying CD-ROM features an electronic, interactive version of the book with fully coloured figures and text. C and MATLAB user-friendly software packages are also provided MATLAB is a registered trademark of The MathWorks, Inc. By providing a detailed introduction to BSP, as well as presenting new results and recent developments, this informative and inspiring work will appeal to researchers, postgraduate students, engineers and scientists working in biomedical engineering, communications, electronics, computer science, optimisations, finance, geophysics and neural networks.

Written for senior-level and first year graduate students in biomedical signal and image processing, this book describes fundamental signal and image processing techniques that are used to process biomedical information. The book also discusses application of these techniques in the processing of some of the main biomedical signals and images, such as EEG, ECG, MRI, and CT. New features of this edition include the technical updating of each chapter along with the addition of many more examples, the majority of which are MATLAB based.

This book gathers selected papers presented at the Third International Symposium on Signal and Image Processing (ISSIP 2020), organized by the Department of Information Technology, RCC Institute of Information Technology, Kolkata, during March 18–19, 2020. It presents fascinating, state-of-the-art research findings in the field of signal and image processing. It includes conference papers covering a wide range of signal processing applications involving filtering, encoding, classification, segmentation, clustering, feature extraction, denoising, watermarking, object recognition, reconstruction and fractal analysis. It addresses various types of signals, such as image, video, speech, non-speech audio, handwritten text, geometric diagram, ECG and EMG signals; MRI, PET and CT scan images; THz signals; solar wind speed signals (SWS); and photoplethysmogram (PPG) signals, and demonstrates how new paradigms of intelligent computing, like quantum computing, can be applied to process and analyze signals precisely and effectively.

This title provides the most important theoretical aspects of Image and Signal Processing (ISP) for both deterministic and random signals. The theory is supported by exercises and computer simulations relating to real applications. More than 200 programs and functions are provided in the MATLAB® language, with useful comments and guidance, to enable numerical experiments to be carried out, thus allowing readers to develop a deeper understanding of both the theoretical and practical aspects of this subject.

This book describes the signal, image and video processing methods and techniques for fire detection and provides a thorough and practical overview of this important subject, as a number of new methods are emerging. This book will serve as a reference for signal processing and computer vision, focusing on fire detection and methods for volume sensors. Applications covered in this book can easily be adapted to other domains, such as multi-modal object recognition in other safety and security problems, with scientific importance for fire detection, as well as video surveillance. Coverage includes: Camera Based Techniques Multi-modal/Multi-sensor fire analysis Pyro-electric Infrared Sensors for Flame Detection Large scale fire experiments Wildfire detection from moving aerial platforms The basics of signal, image and video processing based fire detection The latest fire detection methods and techniques using computer vision Non-conventional fire detectors: Fire detection using volumetric sensors Recent large-scale fire experiments and their results New and emerging technologies and areas for further research

Digital Image Processing Techniques is a state-of-the-art review of digital image processing techniques, with emphasis on the processing approaches and their associated algorithms. A canonical set of image processing problems that represent the class of functions typically required in most image processing applications is presented. Each chapter broadly addresses the problem being considered; the best techniques for this particular problem and how they work; their strengths and limitations; and how the techniques are actually implemented as well as their computational aspects. Comprised of eight chapters, this volume begins with a discussion on processing techniques associated with the following tasks: image enhancement, restoration, detection and estimation, reconstruction,

and analysis, along with image data compression and image spectral estimation. The second section describes hardware and software systems for digital image processing. Aspects of commercially available systems that combine both processing and display functions are considered, as are future prospects for their technological and architectural evolution. The specifics of system design tradeoffs are explicitly presented in detail. This book will be of interest to students, practitioners, and researchers in various disciplines including digital signal processing, computer science, statistical communications theory, control systems, and applied physics.

Here is a concise and sharply focused overview that blends pragmatic discussion of basic image processing theory with a revealing and accessible look--complemented by numerous case studies--at its many current applications. Cutting edge work in 3-D image processing is also presented.

This book serves two purposes: first to introduce readers to the concepts of geometrical optics, physical optics and techniques of optical imaging and image processing, and secondly to provide them with experience in modeling the theory and applications using the commonly used software tool MATLAB®. A comprehensively revised version of the authors' earlier book Principles of Applied Optics, Contemporary Optical Image Processing with MATLAB brings out the systems aspect of optics. This includes ray optics, Fourier Optics, Gaussian beam propagation, the split-step beam propagation method, holography and complex spatial filtering, ray theory of holograms, optical scanning holography, acousto-optic image processing, edge enhancement and correlation using photorefractive materials, holographic phase distortion correction, to name a few. MATLAB examples are given throughout the text. MATLAB is emphasized since it is now a widely accepted software tool very routinely used in signal processing. A sizeable portion of this book is based on the authors' own in--class presentations, as well as research in the area. Instructive problems and MATLAB assignments are included at the end of each Chapter to enhance even further the value of this book to its readers. MATLAB is a registered trademark of The MathWorks, Inc.

This book contains the refereed proceedings of the 14th International Symposium on Mathematical Morphology, ISMM 2019, held in Saarbrücken, Germany, in July 2019. The 40 revised full papers presented together with one invited talk were carefully reviewed and selected from 54 submissions. The papers are organized in topical sections on Theory, Discrete Topology and Tomography, Trees and Hierarchies, Multivariate Morphology, Computational Morphology, Machine Learning, Segmentation, Applications in Engineering, and Applications in (Bio)medical Imaging.

Machine Learning Algorithms for Signal and Image Processing Enables readers to understand the fundamental concepts of machine and deep learning techniques with interactive, real-life applications within signal and image processing Machine Learning Algorithms for Signal and Image Processing aids the reader in designing and developing real-world applications using advances in machine learning to aid and enhance speech signal processing, image processing, computer vision, biomedical signal processing, adaptive filtering, and text processing. It includes signal processing techniques applied for pre-processing, feature extraction, source separation, or data decompositions to achieve machine learning tasks. Written by well-qualified authors and contributed to by a team of experts within the field, the work covers a wide range of important topics, such as: Speech recognition, image reconstruction, object classification and detection, and text processing Healthcare monitoring, biomedical systems, and green energy How various machine and deep learning techniques can improve accuracy, precision rate recall rate, and processing time Real applications and examples, including smart sign language recognition, fake news detection in social media, structural damage prediction, and epileptic seizure detection Professionals within the field of signal and image processing seeking to adapt their work further will find immense value in this easy-to-understand yet extremely comprehensive reference work. It is also a worthy resource for students and researchers in related fields who are looking to thoroughly understand the historical and recent developments that have been made in the field.

This book contains interesting findings of some state-of-the-art research in the field of signal and image processing. It contains twenty one chapters covering a wide range of signal processing applications involving filtering, encoding, classification, segmentation, clustering, feature extraction, denoising, watermarking, object recognition, reconstruction and fractal analysis. Various types of signals including image, video, speech, non-speech audio, handwritten text, geometric diagram, ECG and EMG signals, MRI, PET and CT scan images, THz signals, solar wind speed signals (SWS) and photoplethysmogram (PPG) signals have been dealt with. It demonstrates how new paradigms of intelligent computing like quantum computing can be applied to process and analyze signals in a most precise and effective manner. Processing of high precision signals for real time target recognition by radar and processing of brain images, ECG and EMG signals that feature in this book have significant implications in defense mechanism and medical diagnosis. There are also applications of hybrid methods, algorithms and image filters which are proving to be better than the individual techniques or algorithms. Thus the present volume, enriched in depth and variety of techniques and algorithms concerning processing of various types of signals, is likely to be used as a compact yet handy reference for the young researchers, academicians and scientists working in the domain of signal and image processing and also to the post graduate students of computer science and information technology.

This book constitutes the refereed proceedings of the 8th International Conference on Image and Signal Processing, ICISP 2018, held in Cherbourg, France, in July 2018. The 58 revised full papers were carefully reviewed and selected from 122 submissions. The contributions report on the latest developments in image and signal processing, video processing, computer vision, multimedia and computer graphics, and mathematical imaging and vision.

Most data from satellites are in image form, thus most books in the remote sensing field deal exclusively with image processing. However, signal processing can contribute significantly in extracting information from the remotely sensed waveforms or time series data. Pioneering the combination of the two processes, Signal and Image Processing for Remote Sensing provides a balance between the role of signal processing and image processing in remote sensing. Featuring contributions from worldwide experts, this book emphasizes mathematical approaches. Divided into two parts, Part I examines signal processing for remote sensing and Part II explores image processing. Not limited to the problems with data from satellite sensors, the book considers other sensors which acquire data remotely, including signals and images from infrasound, seismic, microwave, and satellite sensors. It covers a broader scope of issues in remote sensing information processing than other books in this area. With rapid technological advances, the mathematical techniques provided will far outlast the sensor, software and hardware technologies. Focusing on methodologies of signal processing and image processing in remote sensing, this book discusses unique techniques for dealing with remote sensing problems.

With the constant increase in applications involving image processing and multimedia procedures digital signal processing (DSP) is important for modern information engineering. One- and Multidimensional Signal Processing provides an introduction to the algorithmic basics of image and TV communication systems as well as for systems in automation and robotic applications using sensor based imaging techniques. This novel combination of both one- and multidimensional signal processing discusses the similarities between the two and aids the understanding of one theory over the other. * Presents an applications-oriented approach to image processing including TV signal processing and discusses image scanning and the use of DSP procedures or digital filters * Provides clear and comprehensive coverage of basic concepts such as spatial frequency, spatio-temporal signal processing and the spectral representation of motion and tracking of moving objects * Features examples of applications including image pick-up and display as well as still image filtering and image sequence interpolation * Introduces new design strategies for finite-impulse response (FIR) filters for image processing applciations using spatial and frequency design constraints * Includes an introduction to nonlinear image processing techniques applying edge detection operators, morphological operators and rank order filters Such a practical book will have wide-ranging appeal as a valuable resource for researchers and developers and as an ideal introductory text for senior undergraduate and postgraduate students.

Nonlinear signal and image processing methods are fast emerging as an alternative to established linear methods for meeting the challenges of increasingly sophisticated applications. Advances in computing performance and nonlinear theory are making nonlinear techniques not only viable, but practical. This book details recent advances in nonlinear theory and methods and explores an array of modern signal and image processing applications. The first several chapters focus on nonlinear signal processing theory, targeting three critical areas: filter analysis, nonlinear filter class design, and signal analysis. The remaining chapters explore nonlinear approaches across the broad spectrum of applications with signal processing components, from data traffic modeling and image enhancement to cutting edge applications in genomics. All of the chapters were contributed by well--known theorists and application-driven researchers who explore current and emerging nonlinear methods from their theoretical background and practical algorithms through the potential of these methods for solving important open questions. Nonlinear Signal and Image Processing: Theory, Methods, and Applications thus provides a singular opportunity to build a strong, fundamental understanding of nonlinear theory and methods and a foundation upon which to approach many of today's most interesting and challenging signal processing problems.

An essential task in radar systems is to find an appropriate solution to the problems related to robust signal processing and the definition of signal parameters. Signal Processing in Radar Systems addresses robust signal processing problems in complex radar systems and digital signal processing subsystems. It also tackles the important issue of defining signal parameters. The book presents problems related to traditional methods of synthesis and analysis of the main digital signal processing operations. It also examines problems related to modern methods of robust signal processing in noise, with a focus on the generalized approach to signal processing in noise under coherent filtering. In addition, the book puts forth a new problem statement and new methods to solve problems of adaptation and control by functioning processes. Taking a systems approach to designing complex radar systems, it offers readers guidance in solving optimization problems. Organized into three parts, the book first discusses the main design principles of the modern robust digital signal processing algorithms used in complex radar systems. The second part covers the main principles of computer system design for these algorithms and provides real-world examples of systems. The third part deals with experimental measurements of the main statistical parameters of stochastic processes. It also defines their estimations for robust signal processing in complex radar systems. Written by an internationally recognized professor and expert in signal processing, this book summarizes investigations carried out over the past 30 years. It supplies practitioners, researchers, and students with general principles for designing the robust digital signal processing algorithms employed by complex radar systems.

The scope covers all related fields in signal and image processing such as image acquisition and display, image and video processing and analysis, storage and retrieval, coding and transmission, signal processing in communications, applied signal processing, and emerging technologies in DSP

Applied Signal Processing: A MATLAB-Based Proof of Concept benefits readers by including the teaching background of experts in various applied signal processing fields and presenting them in a project-oriented framework. Unlike many other MATLAB-based textbooks which only use MATLAB to illustrate theoretical aspects, this book provides fully commented MATLAB code for working proofs-of--concept. The MATLAB code provided on the accompanying online files is the very heart of the material. In addition each chapter offers a functional introduction to the theory required to understand the code as well as a formatted presentation of the contents and outputs of the MATLAB code. Each chapter exposes how digital signal processing is applied for solving a real engineering problem used in a consumer product. The chapters are organized with a description of the problem in its applicative context and a functional review of the theory related to its solution appearing first. Equations are only used for a precise description of the problem and its final solutions. Then a step-by-step MATLAB-based proof of concept, with full code, graphs, and comments follows. The solutions are simple enough for readers with general signal processing background to understand and they use state-of-the-art signal processing principles. Applied Signal Processing: A MATLAB-Based Proof of Concept is an ideal companion for most signal processing course books. It can be used for preparing student labs and projects.

Continuing in the footsteps of the pioneering first edition, Signal and Image Processing for Remote Sensing, Second Edition explores the most up-to-date signal and image processing methods for dealing with remote sensing problems. Although most data from satellites are in image form, signal processing can contribute significantly in extracting information from remotely sensed waveforms or time series data. This book combines both, providing a unique balance between the role of signal processing and image processing. Featuring contributions from worldwide experts, this book continues to emphasize mathematical approaches. Not limited to satellite data, it also considers signals and images from hydroacoustic, seismic, microwave, and other sensors. Chapters cover important topics in signal and image processing and discuss techniques for dealing with remote sensing problems. Each chapter offers an introduction to the topic before delving into research results, making the book accessible to a broad audience. This second edition reflects the considerable advances that have occurred in the field, with 23 of 27 chapters being new or entirely rewritten. Coverage includes new mathematical developments such as compressive sensing, empirical mode decomposition, and sparse representation, as well as new component analysis methods such as non-negative matrix and tensor factorization. The book also presents new experimental results on SAR and hyperspectral image processing. The emphasis is on mathematical techniques that will far outlast the rapidly changing sensor, software, and hardware technologies. Written for industrial and academic researchers and graduate students alike, this book helps readers connect the "dots" in image and signal processing. New in This Edition The second edition includes four chapters from the first edition, plus 23 new or entirely rewritten chapters, and 190 new figures. New topics covered include: Compressive sensing The mixed pixel problem with hyperspectral images Hyperspectral image (HSI) target detection and classification based on sparse representation An ISAR technique for refocusing moving targets in SAR images Empirical mode decomposition for signal processing Feature extraction for classification of remote sensing signals and images Active learning methods in classification of remote sensing images Signal subspace identification of hyperspectral data Wavelet-based multi-/hyperspectral image restoration and fusion The second edition is not intended to replace the first edition entirely and readers are encouraged to read both editions of the book for a more complete picture of signal and image processing in remote sensing. See Signal and Image Processing for Re-

mote Sensing (CRC Press 2006).

In healthcare systems, medical devices help physicians and specialists in diagnosis, prognosis, and therapeutics. As research shows, validation of medical devices is significantly optimized by accurate signal processing. Biomedical Signal and Image Processing in Patient Care is a pivotal reference source for progressive research on the latest development of applications and tools for healthcare systems. Featuring extensive coverage on a broad range of topics and perspectives such as telemedicine, human machine interfaces, and multimodal data fusion, this publication is ideally designed for academicians, researchers, students, and practitioners seeking current scholarly research on real-life technological inventions.

The book introduces valuable new data analysis methods in time and space, and provides many examples and recommendations for new developments. It will teach the reader how to use powerful, but very flexible, tools, frequently referred to as Kolmogorov-Zurbenko Filters. The main construction of these tools is derived from spectral concepts where natural laws occur. Rather than forcing models on data, they allow us to discover the nature of phenomena hidden within the data. The methods outlined here are capable of obtaining accurate results within very noisy environments. Their extremely accurate spectral diagnostics permits the separation of different sources of influences within the data. Treating each source separately can achieve highly accurate explanations of the total picture. For example, this approach is able to identify the most dangerous moments and locations for hurricanes and tornados.

Mathematical Methods for Signal and Image Analysis and Representation presents the mathematical methodology for generic image analysis tasks. In the context of this book an image may be any m-dimensional empirical signal living on an n-dimensional smooth manifold (typically, but not necessarily, a subset of spacetime). The existing literature on image methodology is rather scattered and often limited to either a deterministic or a statistical point of view. In contrast, this book brings together these seemingly different points of view in order to stress their conceptual relations and formal analogies. Furthermore, it does not focus on specific applications, although some are detailed for the sake of illustration, but on the methodological frameworks on which such applications are built, making it an ideal companion for those seeking a rigorous methodological basis for specific algorithms as well as for those interested in the fundamental methodology per se. Covering many topics at the forefront of current research, including anisotropic diffusion filtering of tensor fields, this book will be of particular interest to graduate and postgraduate students and researchers in the fields of computer vision, medical imaging and visual perception.

This book highlights recent findings on and analyses conducted on signals and images in the area of medicine. The experimental investigations involve a variety of signals and images and their methodologies range from very basic to sophisticated methods. The book explains how signal and image processing methods can be used to detect and forecast abnormalities in an easy-to-follow manner, offering a valuable resource for researchers, engineers, physicians and bioinformatics researchers alike.

The aim of this book is to deal with biometrics in terms of signal and image processing methods and algorithms. This will help engineers and students working in digital signal and image processing deal with the implementation of such specific algorithms. It discusses numerous signal and image processing techniques that are very often used in biometric applications. In particular, algorithms related to hand feature extraction, speech recognition, 2D/3D face biometrics, video surveillance and other interesting approaches are presented. Moreover, in some chapters, Matlab codes are provided so that readers can easily reproduce some basic simulation results. This book is suitable for final-year undergraduate students, postgraduate students, engineers and researchers in the field of computer engineering and applied digital signal and image processing. 1. Introduction to Biometrics, Bernadette Dorizzi. 2. Introduction to 2D Face Recognition, Amine Nait-Ali and Dalila Cherifi. 3. Facial Soft Biometrics for Person Recognition, Antitza Dantcheva, Christelle Yemdji, Petros Elia and Jean-Luc Dugelay. 4. Modeling, Reconstruction and Tracking for Face Recognition, Catherine Herold, Vincent Despiegel, Stéphane Gentric, Séverine Dubuisson and Isabelle Bloch. 5. 3D Face Recognition, Mohsen Ardabilian, Przemyslaw Szeptycki, Di Huang and Liming Chen. 6. Introduction to Iris Biometrics, Kamel Aloui, Amine Nait-Ali, Régis Fournier and Saber Naceur. 7. Voice Biometrics: Speaker Verification and Identification, Foezur Chowdhury, Sid-Ahmed Selouani and Douglas O'Shaughnessy. 8. Introduction to Hand Biometrics, Régis Fournier and Amine Nait-Ali. 9. Multibiometrics, Romain Giot, Baptiste Hemery, Estelle Cherrier and Christophe Rosenberger. 10. Hidden Biometrics, Amine Nait-Ali, Régis Fournier, Kamel Aloui and Noureddine Belgacem. 11. Performance Evaluation of Biometric Systems, Mohamad El-Abed, Romain Giot, Baptiste Hemery, Julien Mahier and Christophe Rosenberger. 12. Classification Techniques for Biometrics, Amel Bouchemha, Chérif Nait-Hamoud, Amine Nait-Ali and Régis Fournier. 13. Data Cryptography, Islam Naveed and William Puech. 14. Visual Data Protection, Islam Naveed and William Puech. 15. Biometrics in Forensics, Guillaume Galou and Christophe Lambert.

This book provides a practical guide, complete with accompanying Matlab software, to many different types of polynomial and discrete splines and spline-based wavelets, multiwavelets and wavelet frames in signal and image processing applications. In self-contained form, it briefly outlines a broad range of polynomial and discrete splines with equidistant nodes and their signal-processing-relevant properties. In particular, interpolating, smoothing, and shift-orthogonal splines are presented.

Image and signal processing techniques are receiving increasing interest because of their numerous real-world applications. Data is now available in different forms, different wavelengths, and even in different dimensions, creating the need for novel multidisciplinary solutions for automated data processing and analysis. Applied Signal and Image Processing: Multidisciplinary Advancements highlights the growing multidisciplinary nature of signal and image processing by focusing on emerging applications and recent advances in well-established fields. This book covers state-or-the-art applications in both signal and image processing, which include optical communication and sensing, wireless communication management, face recognition and facial imaging, solar imaging and feature detection, fractal analysis, and video processing.

Advances in signal and image processing together with increasing computing power are bringing mobile technology closer to applications in a variety of domains like automotive, health, telecommunication, multimedia, entertainment and many others. The development of these leading applications, involving a large diversity of algorithms (e.g. signal, image, video, 3D, communication, cryptography) is classically divided into three consecutive steps: a theoretical study of the algorithms, a study of the target architecture, and finally the implementation. Such a linear design flow is reaching its limits due to intense pressure on design cycle and strict performance constraints. The approach, called Algorithm-Architecture Matching, aims to leverage design flows with a simultaneous study of both algorithmic and architectural issues, taking into account multiple design constraints, as well as algorithm and architecture optimizations, that couldn't be achieved otherwise if considered separately. Introducing new design methodologies is mandatory when facing the new emerging applications as for example advanced mobile communication or graphics using sub-micron manufacturing technologies or 3D-Integrated Circuits. This diversity forms a driving force for the future evolutions of embedded system designs methodologies. The main expectations from system designers' point of view are related to methods, tools and architectures supporting application complexity and design cycle reduction. Advanced optimizations are essential to meet design constraints and to enable a wide acceptance of these new technologies. Algorithm-Architecture Matching for Signal and Image Processing presents a collection of selected contributions from both industry and academia, addressing different aspects of Algorithm-Architecture Matching approach ranging from sensors to architectures design. The scope of this book reflects the diversity of potential algorithms, including signal, communication, image, video, 3D-Graphics implemented onto various architectures from FPGA to multiprocessor systems. Several synthesis and resource management techniques leveraging design optimizations are also described and applied to numerous algorithms. Algorithm-Architecture Matching for Signal and Image Processing should be on each designer's and EDA tool developer's shelf, as well as on those with an interest in digital system design optimizations dealing with advanced algorithms.

A Practical Guide to Signal Processing Methodology Just as a cardiologist can benefit from an oscilloscope-type display of the ECG without a deep understanding of electronics, an engineer can benefit from advanced signal processing tools without always understanding the details of the underlying mathematics. Through the use of extensive MATLAB® examples and problems, Biosignal and Medical Image Processing, Second Edition provides readers with the necessary knowledge to successfully evaluate and apply a wide range of signal and image processing tools. The book begins with an extensive introductory section and a review of basic concepts before delving into more complex areas. Topics discussed include classical spectral analysis, basic digital filtering, advanced spectral methods, spectral analysis for time-variant spectrums, continuous and discrete wavelets, optimal and adaptive filters, and principal and independent component analysis. In addition, image processing is discussed in several chapters with examples taken from medical imaging. Finally, new to this second edition are two chapters on classification that review linear discriminators, support vector machines, cluster techniques, and adaptive neural nets. Comprehensive yet easy to understand, this revised edition of a popular volume seamlessly blends theory with practical application. Most of the concepts are presented first by providing a general understanding, and second by describing how the tools can be implemented using the MATLAB software package. Through the concise explanations presented in this volume, readers gain an understanding of signal and image processing that enables them to apply advanced techniques to applications without the need for a complex understanding of the underlying mathematics. A solutions manual is available for instructors wishing to convert this reference to classroom use.

Recent Advances in Applied Signals, Systems and Image Processing focuses on adaptive filtering, while with respect to Imaging Systems the emphasis is put on both, low level image formation techniques and high level machine vision / multimedia content processing methodologies and systems. Finally, special care is given to analyze multimedia coding and several technologies related to multimedia content and communications. Although it has been originally based on integrating extended versions and carefully rewritten as well as updated keynote lectures of the IWSSIP 2005 workshop on Signal, Systems and Image Processing it finally attempts to offer a unified view of some of the most prominent methodologies in applied signal, image and multimedia systems analysis. Recent Advances in Applied Signals, Systems and Image Processing will be particularly useful for graduate students, researchers and practitioners in the above engineering fields.

Digital Image and Signal Processing for Measurement Systems concentrates on signal processing for measurement systems and its objective is to provide a general overview of the area and an appropriate introduction to the topics considered. This is achieved through 10 chapters devoted to current topics of research addressed by different research groups within this area. These 10 chapters reflect advances corresponding to signals of different dimensionality. They go from mostly one dimensional signals in what would be the most traditional area of signal processing realm to RGB signals and to signals of very high dimensionality such as hyperspectral signals that can go up to dimensionalities of more than one thousand. The chapters have been thought out to provide an easy to follow introduction to the topics that are addressed, including the most relevant references, so that anyone interested in this field can get started in the area. They provide an overview of some of the problems in the area of signal and image processing for measurement systems and the approaches and techniques that relevant research groups within this area are employing to try to solve them which, in many instances are the state of the art of some of these topics.