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V64I27 - CARPENTER HILLARY

A slave girl convinces her master, the mighty Syrian general, Naaman, to seek a cure from his leprosy from the prophet Elisha, in a novelization of the Old Testament story. Original.

This is a story of faith and redemption. Tavius, a young hunter turned warrior, inspires hope to a nation on the brink of war. Meanwhile, Luzalo, born into darkness and tragedy, begins her long journey to redemption. As their paths collide, an adventure unfolds that sheds light on the power of Gods love for those who earnestly seek Him.

'A time will come when you believe everything is finished. That will be the beginning.' The return of an old face gives rise to difficult questions; loyalties divide and order crumbles in this, the bloody finale to the series.

This book presents a psychological analysis of identity development among Israeli and Palestinian youth, developing an argument about the mutual constitution of culture and mind through narrative, as well as a compelling critique of traditional approaches to intervention with youth to promote peace and coexistence.

Kron Darkbow and companions have survived the mean streets of the city of Bond and the dangers of the Prison Lands, but now they dare to journey into Kobalos, a dark northern land ruled by King Verkain, a powerful mage rumored to be immortal and mad. Always on their trail is underworld crime boss Belgad the Liar and his crew of deadly killers. Not only does Belgad seek vengeance against Kron, but he also wants to capture Kron's friend, the healer Randall Tendbones, the last of Verkain's children whom the king wants dead. For Randall's slaying would fulfill one more step in an ancient prophecy predicting the rise of the Dark King of the North, and Verkain believes he is this figure, ready to bring death and destruction across all lands, to rule with a hammering fist of iron. It is in Kobalos, in the darkest of hours, alone with enemies all around, Darkbow becomes the last hope for all. But to defeat his foes, first he must learn to defeat his own rage. Also available City of Rogues: Book I of The Kobalos Trilogy Road to Wrath: Book II of The Kobalos Trilogy Blade and Flame: Prequel to The Kobalos Trilogy (short story) The Kobalos Trilogy Omnibus

Warning: This story is a dark urban fantasy rife with violence. Reader discretion is advised. Adara has no idea who she is. What she is. That doesn't stop danger from stalking her. It also does nothing to stem the nightmares. Caught in her dreams of darkness, Adara attracts the attention of a werewolf and a vampire and wonders if she's losing her mind. They can't exist, and her mind says...forget. But she wants to remember. However, if she does, will the truth shatter her? Includes previously

released titles: Dreams of Darkness, Awake in Shadows and Kiss of Light. genre: dark fantasy, urban fantasy, kickass heroine, contemporary fantasy, paranormal, demons, magic

Cursed to bear 12 sets of twins in 12 years by 12 different men? That's twenty-year-old Adara Lane's terrible fate until a reluctant man steps in, altering one significant part of a warlock's spell, and creating a new destiny for both of them. Like the heroic warrior from her beloved childhood fairy tales, soldier Bowie Marston rescues Adara at the moment the prophetic spell manifests. While she's grateful for his help, being bound for life to an overbearing, controlling, potentially violent man who may never love her, who despises what she is? Adara thinks she might be better off had he'd just minded his own business and left the rescuing to someone else. Still, this troubled knight-in-tarnished armor seems to need Adara as much as she needs him. And his touch makes her feel things she's never felt before, making her body and soul yearn for more. Bowie Marston knows he's damaged goods. Home from an involuntary tour of duty in Vietnam, suffering shell shock, the young man discovers his family destroyed because he wasn't in L.A. to protect them. After witnessing the senseless deaths of his comrades overseas, the death of his parents only deepens his disenchantment with the world. Blaming his parents' murder-suicide on their involvement in magick, Bo vows to never induce his own latent powers. It's too late to rescue his mother and father. On the other hand, it's not too late to rescue a beautiful, young woman caught up in a web of danger. Knowing what he does about witchcraft though, can he involve himself in a spell that spans a lifetime, a spell that ties him evermore to an emerging--potentially powerful--witch...and all her bless'ed offspring? Can he resist the call and chosen one of the Goddess? Can he resist Adara?

Adara is the main character of this sci-fantasy sword and sorcery adventure with plenty of attitude and action. With sword in hand, our larger than life heroine of the pre-flood world is befriended by an Atlantean king whose once glorious kingdom is beseeched by a horde of invaders from across the eastern sea from the hostile land laying waste of this last salvation of hope in the decaying world controlled by the fallen watchers, whose Red Priests would stop at nothing to get control of man's last haven against the hordes of barbarians and dragons from the east. In this epic good vs. evil Adara and her friends fight the host of ships, weapons, Red Priests, giant orcs, dragons, seabeasts and invading hordes. She puts her famous black metal, ancient arts of war, Amazonian skills to an inhuman test in this action packed trilogy about the Nephilim and their secret plan to create a race of Nephilim born giants to take all of man's possessions and their daughters and to devour man himself. In her sandled feet and black sword the Amazon princess will meet her enemies head-on in the fight of her life using all the skill the dark jungles of the third age can muster. A female warrior as

big as Hercules or Achilles, is a story of a forgotten age that needs to be told. The first two tales are put together so that the reader may enjoy her tales to the fullest and leaving the reader to wait for the last tale leaving the avid sci-fiction fantasy fan wanting more.

A personalised storybook for girls called ADARA. The story is based on the letters of the child's own name. All books are different from one another. The girl wakes up but can't remember her name. Magic Mouse knows how to solve the problem. Magic Mouse takes her on a wonderful adventure in his Magic Bus! Translated and adapted by the author from the Top-Selling Finnish language personalised children's namebook series "Tyttö/Poika, joka unohti nimensä". Looking for a namebook "What's my name?" but couldn't find the right name for your child? Please don't hesitate to contact me with your name request! -Tiina Walsh Author [fb.me/whatsmynamestorybooks](https://www.facebook.com/whatsmynamestorybooks) for more details about the storybooks

3 full-length, bestselling historical fantasy novels to throw you head-first into the mystery, passion, and brutality of the Roman Empire. **From Bestselling Historical Fantasy Author, Adam Alexander Haviaras** "Raw and unswerving in war and peace..." "Graphic, uncompromising and honest..." "In my opinion, I rank Mr. Haviaras with the greats such as Cornwell, Smith, Scarrow..." "A cracking good read!" This is the first box set of Adam Alexander Haviaras' ground-breaking Eagles and Dragons historical fantasy series. If you like books by Conn Iggulden, Bernard Cornwell, Marion Zimmer Bradley, and David Gemmell, or movies like Gladiator and Pompeii, then you will love this historical series that combines adventure, romance, and the supernatural. Download this special Legionary Box Set now to set off on a thrilling adventure in the Roman Empire! A Dragon among the Eagles (Book 0 - Prequel) In A.D. 197, Emperor Septimius Severus led one of the largest invasion forces in Rome's history against the Parthian Empire. Among the men of thirty-three legions is Lucius Metellus Anguis, a young man from an ancient Equestrian family. Against the wishes of his conservative father, Lucius is determined to pursue a career in the military and resurrect the glory of his family name on the battlefield rather than the marble of the Senate. However, as in all conflicts, Lucius' ideals and his faith are challenged as he witnesses the worst in humanity. As the imperial legions fight their way through Mesopotamia to the Parthian capital of Ctesiphon, Lucius discovers the inner strength that may well ensure that this young dragon rises from the ranks of Rome's eagles. Can a man survive the trials of war unscathed? Do the Gods indeed favour the bold? March to war with Rome's legions and find out! Children of Apollo (Book I) Children of Apollo is the tale of Lucius Metellus Anguis, a young warrior who is inspired by the deeds of his glorious ancestors and burdened by the knowledge that he must raise his family name from the ashes of the past. Having achieved a measure of success in the Emperor's Legions in North Africa, Lucius is recalled to Rome where he finds himself surrounded by enemies, cast into the deadly arena of Roman politics. Amid growing fears of treachery, Lucius meets a young Athenian woman who fills his darkening world with new-found hope. Their love grows, as does their belief that the Gods have planned their meeting, but when an ancient oracle of Apollo utters a terrifying prophecy regarding his future, Lucius' world is once more thrown into chaos. Ultimately, he must choose sides in a war that threatens to destroy his family, his faith and all that he has worked for. Killing the Hydra (Book II) In Killing the Hydra, Lucius Metellus Anguis returns to North Africa, determined to investigate the death of his centurion and root out the treason that has infiltrated the ranks of his cohort. With his wife, Adara, safe in

Athens, Lucius finds himself alone on a dangerous road back to the legionary base at Lambaesis. Praetorian spies and other unknown enemies are hunting him, and it is only with help from the Empress, a Punic prostitute, and an ancient group of warriors that Lucius is able to survive. But the Sibyl's prophecy haunts Lucius's dreams, and he clings desperately to the hope that he is making the right decisions for his men, for himself, and for his family. As his world is ravaged by pain on all fronts, Lucius Metellus Anguis must decide whether or not to make his move against the enemies that have plagued his family for far too long, including the most powerful man in the Roman Empire. How far will the Dragon go to protect his family and avenge the spirits of the dead? Only the Gods know...

Everything changed when the beautiful, golden ship sailed into the bay. Who is this mysterious captain, with his heart-melting smile? What is the secret of his mystical white owl with golden eyes? Where did they come from? Where do they go? And how can their sailing vessel whisk us away through time and space? Meet Tahir, Adara, and their pup, Skipper, as they embark on magical adventures to ancient lands, where they encounter teachers of timeless truths. Join their quest to become Wisdom Keepers. And discover how lives can be changed forever!

This book is about a young woman who grew up isolated in the Wild lands with an old Magician named Aldred, but who she only knew as Grandfather. Her only friends, as far as she could remember, was a boy from the neighboring homestead named Mydle and a she wolf pet named Tita (Tee-Tah). When Grandfather suddenly dies, she discovers he had been protecting her from evil forces controlled by an evil vampire Wizard named Sleen. She flees the Wild lands with Tita and Myle as a guide to discover who she really is and to learn of and control the natural magical power she possesses. When she meets up with Grandfather's brother Magician named Marrok, she learns she is the true Queen of Dracadar and it is her destiny to take up a quest to depose the False King Belus and retake the Dragon Throne of Dracadar. This quest takes her through many lands and she wins many allies as well as enemies. She meets with the Elves as well as the Dwarves. The vampire slaves of Sleen along with misguided Dracadarian army troopers and Trolls attempts to hinder her progress. And, of course, don't forget the Pirates.

Liber Adara collects some of the most popular DKMU articles by Frater Alysrose into a single volume.

Ethan Gold grew up a misfit. Mismatched, misguided and misunderstood. But his determination, drive and will to be more than what everyone expected him to be; fueled him to push harder. In this first installment of Don of New York: The Hustle Don't Stop; Ethan comes of age in the streets. After the company he worked for files for bankruptcy, and closed down, he still has the responsibility of a child on his shoulders, Ethan is forced to make a life changing decision. Sure page-turner! A fast-paced, descriptive coming of age tale that takes place in the gritty and mean streets of NYC!

With the wedding only 106 days off, the men in Adara's life decide to send her family ships to the Hettians known location. Adara fixes a flawed plan to send them off. She negotiates property and payment for the risk her clan must take. While checking in on the shop keepers on Space Station Zed, Adara discovers Devoe is moving to Castitate colony - a human's only colony. After training the pilots on the Galway, Adara returns to assist in rescuing a mother and daughter from a stranded mini scout. The mother has been raped and beaten. They are from the Castitate colony. This prompts

Franklin to dig deep into the pasts of the founders. He opens a fifteen year old case of a prison fire. Trainees show up for Adara to assess after a shuttle accident on the Command space station. She assesses and trains them in practical applications of flying. Rhia, Paul Jovakowski go with the Cloch clan ships and spend time together. Rhia confesses she was raped while with the Dotean clan. Paul protects her, loves her, but she keeps pushing him away. The Cloch clan ships are attacked while returning from Ravena station. Adara has to choose between rushing to her ships or going after the platform. Her family is at risk and under attack. Herne is injured during the attack. Before he'll allow the healer to treat him, he admits to Adara he has a maite saol but because he met her on the Dotean clan ships, he sent her away. She's been with the Terra clan but he wants to make sure she and his twin sons are cared for if he doesn't make it. Decker and Adara field demands from his mother about the proper way to have a wedding. Decker puts his foot down on how his mother treats Adara telling her to be nice or lose them both.

Adara is the main character of this sci-fantasy sword and sorcery adventure with plenty of attitude and action. With sword in hand, our larger than life heroine of the pre-flood world is befriended by an Atlantean king whose once glorious kingdom is beseeched by a horde of invaders from across the eastern sea from the hostile land laying waste of this last salvation of hope in the decaying world controlled by the fallen watchers, whose Red Priests would stop at nothing to get control of mans last haven against the hordes of barbarians and dragons from the east. In this epic good vs. evil Adara and her friends fight the host of ships, weapons, Red Priests, giant orcs, dragons, seabests and invading hordes. She puts her famous black metal, ancient arts of war, Amazonian skills to an inhuman test in this action packed trilogy about the Nephilim and their secret plan to create a race of Nephilim born giants to take all of mans possessions and their daughters and to devour man himself. In her sandled feet and black sword the Amazon princess will meet her enemies head-on in the fight of her life using all the skill the dark jungles of the third age can muster. A female warrior as big as Hercules or Achilles, is a story of a forgotten age that needs to be told. The first two tales are put together so that the reader may enjoy her tales to the fullest and leaving the reader to wait for the last tale leaving the avid sci-fiction fantasy fan wanting more.

Milo Marchetti, an unstoppable but damaged Canadian hero of the Afghanistan War, pursues the love of the unattainable, feisty Adara Nasim, the daughter of Mohammed, the patriarch of the criminal Nasim family of Trieste, Italy. While Milo fights for the woman he comes to love, Adara has to struggle with her deepening need for Milo and the obligation to her father to marry a man of his choice. Can Milo overcome Adara's degenerate brother's attempt to have him arrested by the police for prostitute murders and protect Adara from being killed by the rival Mazzola family? Can he escape the death threat of his former boss in military intelligence, and eliminate Adara's intended husband, a radical, criminal Muslim? Will religious differences be too big a hurdle for Adara and Milo to overcome and will the powerful sexual distraction of another love interest for Milo end his interest in Adara? Worst of all, will Milo's shocking discovery about Adara's relationship with her brother prevent Milo from marrying her and becoming head of the Nasim family?

Collects The Kobalos Trilogy into one format. Features the novels: City of Rogues, Road to Wrath, and Dark King of the North. City of Rogues Kron Darkbow seeks vengeance, and he plans to have it no matter the costs. Returning to the city of his birth after 15 years, he hunts down the wizard re-

sponsible for the deaths of those he loved only to find out another was responsible for the murders. That other is Belgad the Liar, a former barbarian chieftain who is now boss of the city's underworld. Following his path for blood, Kron comes across the magical healer, Randall Tendbones, and accidentally reveals Randall's darkest secret to the world. It's a secret about the past, a secret that has kept Randall on the run for three years. Now it has caught up with him, and Belgad the Liar is suddenly the least of Randall and Kron's concerns. The gaze of Lord Verkain, king of the dark northern land of Kobalos, has fallen upon Kron and Randall. And it is a gaze filled with madness. Road to Wrath Fleeing the barbarian crime lord Belgad the Liar, Kron Darkbow and companions head deep into the mountains and into the dangers of the Prisonlands. Kron's goal? To return healing mage Randall Tendbones to his homeland of Kobalos to face that nation's king, Lord Verkain, who calls himself the Dark King of the North. Along the path filled with demons and monsters, Kron finds his feelings for former enemy and now companion Adara Corvus may be stronger than he would wish. Dark King of the North Kron Darkbow and Randall Tendbones have finally made their way through the Prison Lands into Kobalos, the nation of Randall's birth and the home to the evil Lord Verkain. Joined by master wizard Maslin Markwood, the trio enters the capital city for Randall to confront his father in hopes of ending the attempts on Randall's life and those he loves. But Verkain knows there are strangers in his city, and he allows no good deeds to go unpunished.

Invasion Impending Still shaken by the events that ended with the Old One's Sanctum off-limits for the foreseeable future, Griffin, Adara, Terrell, and the puma Sand Shadow set out for the forbidden zone of Maiden's Tear. There they hope to find another repository of the seegnur's technology and, with that, the means by which Griffin can contact his orbiting ship. But although his Sanctum may be drowned, the Old One has not given up his dreams of being the one who will resurrect - and control - the seegnur's technology. Along with Adara's former lover, Julyan, and the mysterious child-psychic, Seamus, the Old One stalks them, intent that any prize they take will become his own. In the midst of this, Adara wrestles with her complex feelings for Griffin and Terrell - and with the consequences of her and Sand Shadow's new bond with the planet Artemis. Focused on his own goals, Griffin is unaware that his arrival on Artemis has created unexpected consequences for those he is coming to hold dear. Unwittingly, he has left a trail - and Artemis is about to be invaded.

An Amazon and a werepuma cause a battle between races, but will they find love together in time? Sol has seen others around her find their mates, and she's determined to find her own, except the man who has caught her eye is standoffish and has no intention of getting into a relationship. Eduardo, the second in command of the werepumas, has no interest in the mating going on around him, but his stern attitude is about to change when he finds what he didn't know he was looking for—Sol.

The Complete Mary Wiles Chronicles includes books 1 through 5 and a BONUS novella featuring Mary's best friend Adara, Pheonix Awakened! The road to heaven is paved with Mary Wiles's victims. Los Angeles isn't just a playground for those searching for a new start. It's a darker and more dangerous place than they'll ever know. But Mary's not fooled. With her hands full trying to play human while looking for a way back to heaven, Mary doesn't have time to polish her halo let alone solve a murder case. But when she finds out demons are responsible, Mary just can't help herself. When Mary makes a mistake causing her best friend to be taken, she will have to make a choice: sacrifice an innocent for the chance to get her revenge or lose everything she has worked for. Mary starts to

realize there is no clear path back to heaven without becoming tainted herself.

Book Delisted

Kron Darkbow seeks vengeance, and he plans to have it no matter the costs. Returning to the city of his birth after 15 years, he hunts down the wizard responsible for the deaths of those he loved only to find out another was responsible for the murders. That other is Belgad the Liar, a former barbarian chieftain who is now boss of the city's underworld. Following his path for blood, Kron comes across the magical healer, Randall Tendbones, and accidentally reveals Randall's darkest secret to the world. It's a secret about the past, a secret that has kept Randall on the run for three years. Now it has caught up with him, and Belgad the Liar is suddenly the least of Randall and Kron's concerns. The gaze of Lord Verkain, king of the dark northern land of Kobalos, has fallen upon Kron and Randall. And it is a gaze filled with madness. Also available Road to Wrath: Book II of The Kobalos Trilogy Dark King of the North: Book III of The Kobalos Trilogy Blade and Flame: Prequel to The Kobalos Trilogy (short story) The Kobalos Trilogy Omnibus Ty Johnston's epic fantasy books and Sword & Sorcery tales have been influenced by such authors as David Gemmell, J.R.R. Tolkien, Fritz Leiber, Andrew Offutt, George R.R. Martin, R.A. Salvatore and Michael Moorcock. free fantasy epic fantasy sword and sorcery

This hand book revealed how Adara forefathers in northern Nigeria lived, their behaviors, arts, religious, economic and social wellbeing. It will enlighten and educates Adara youths and those interested in knowing about African cultures and Adara traditional folklores in particular, as Adara has some unique norms which others don't have such as naming twins, birth control, oath of impotency and religion as their masquerades are not seen by women etc. The similarities between Adara traditional religion, Christianity and Islam. It is documented for easy accessibility by future youths and researchers. Get a copy and you will not regret having one!

Welcome to Hell Fire Valley where if the boredom doesn't kill you, the monsters beneath the surface surely will. Adara Mashall is in town three months after her grandmother's mysterious passing for one thing and one thing only: answers. But in a town like Hell Fire Valley, the only thing deeper than the family ties are the secrets. Most people know better than to snoop around and stir up the demons that have been hibernating for decades. Adara isn't most people. Daniel Farell and Alonzo Leones wanted Adara from the moment she blew into Hell Fire Valley. She's beautiful. She's smart. She's strong. She's the key to getting their hands on the Mashall land. When tensions mount, Adara finds herself caught in the middle of a territory war and a love triangle. Secrets are revealed. Monsters are awoken. Death is imminent. Will Adara find the answers she's looking for? Or will Hell Fire Valley be this Queen's final resting place?

While on Command Station, Adara works for Smith and Riley doing consulting work. She does a first flight which nearly kills her. Franklin investigates to discover sabotage and industrial espionage. Someone wants Adara dead - again. Orders come down, Adara and Decker are to seek out and meet with the Hettians. They are to return the Hettian prisoners to their home world. Adara objects but command is firm. The platform is to remain with Command. Saddled with a difficult diplomat, Adara follows orders. The Pritchard and her crew set out after repairs are made. Adara pulls in her brothers and her former Spiorad clan pilot to aid in the mission. While at Zed station, Rhia goes to investigate foreign material in a recycler. She discovers the vivisected remains of multiple people. The serial

murder of indigent people from the station causes a delay in their mission. Adara puts fighters as protection on all her family. Dr. Nukpana is on the loose, trying to recruit Wayfarers and testing his formula on humans. Despite her best efforts, Maddock is kidnapped. Adara calls on all the Wayfarers on station to aid in his retrieval. Their meeting with Oakes does nothing to sooth Adara's worry, it only confirms what she already feared. A loss, a big loss is coming to her. Decker tries reassuring her but nothing eases her fear. Adara confronts the Spiorad clan and Tanner Sprit's father. He challenges her right to claim Tanner and his family. They fly to settle the challenge. Adara out flies him, getting him to concede his claim and offer aid in their mission. Discovering the Hettians space and home world, Adara aid in returning the Hettian prisoners to their own people. She denies the existence of the platform they had created. Negotiations fall apart ending with a threat from the Hettians followed swiftly by an attack. Everything Adara loves is threatened. Many she holds dear are at risk. Will she be able to save the Pritchard and her crew? Or will she lose all she loves again?

In Ancient Egypt, C1200 BCE, bitter contention and resentment, secret coups and assassination attempts may decide the fate of those who would become legends...by any means necessary. That he is descended from Ramesses the Great fills Ramesses III with obscene pride. Elevated to the throne following a coup led by his father Setnakhte during the troubled days of Queen Tausret, Ramesses III sets about creating an Egypt that reflects the glory days of Ramesses the Great. He takes on his predecessor's throne name, names his sons after the sons of Ramesses and pushes them toward similar duties. Most of all, he thirsts after conquests like those of his hero grandfather. Ramesses III assumes the throne name of Usermaatre, translated as "Strong is the Ma'at of Re" and endeavours to live up to the sentiment. He fights foreign foes, as had Ramesses the Great; he builds temples throughout the Two Lands, as had Ramesses the Great, and he looks forward to a long, illustrious life on the throne of Egypt, as had Ramesses the Great. Alas, his reign is not meant to be. Ramesses III faces troubles at home--troubles that threaten the stability of Egypt and his own throne. The struggles for power between his wives, his sons, and even the priests of Amun, together with a treasury drained of its wealth, all force Ramesses III to question his success as the scion of a legend.

Estella Valentina made her daughter take the rap for her own deed of murdering her husband. Adara was sent to prison, and became a pariah upon her release. Adara had survived everything, but at what a price. Her relatives, old friends want nothing to do with her thinking she'd killed her own father. Her gangster uncle beat her relentlessly before he sold her to an equally violent man. Vaclav Brasov, her childhood stalker, abducts her from the violent man and forces her to marry him, claiming it's for her protection.

This specially-priced set collects the first six novels in the Kron Darkbow series of The Ursian Chronicles. CITY OF ROGUES: Book I of The Kobalos Trilogy Kron Darkbow seeks vengeance, and he plans to have it no matter the costs. Returning to the city of his birth after 15 years, he hunts down the wizard responsible for the deaths of those he loved only to find out another was responsible for the murders. That other is Belgad the Liar, a former barbarian chieftain who is now boss of the city's underworld. ROAD TO WRATH: Book II of The Kobalos Trilogy Kron Darkbow has fled the city of Bond, along with healer mage Randall Tendbones and professional duelist Adara Corvus. Everywhere they turn are enemies. Even the goal of their travels offers no peace, for the group rides to the land of Kobalos where Randall must face that nation's Lord Verkain, the alleged Dark King of the North.

DARK KING OF THE NORTH: Book III of The Kobalos Trilogy Kron Darkbow and companions have survived the mean streets of the city of Bond and the dangers of the Prison Lands, but now they dare to journey into Kobalos, a dark northern land ruled by King Verkain, a powerful mage rumored to be immortal and mad. Always on their trail is underworld crime boss Belgad the Liar and his crew of deadly killers. Not only does Belgad seek vengeance against Kron, but he also wants to capture Kron's friend, the healer Randall Tendbones, the last of Verkain's children whom the king wants dead. It is in Kobalos, in the darkest of hours, alone with enemies all around, Darkbow becomes the last hope for all. But to defeat his foes, first he must learn to defeat his own rage. **GHOSTS OF THE ASYLUM:** Book I of The Horrors of Bond Trilogy The streets of the city of Bond boil with discontent. Political struggles within a power vacuum bring dreams of dominance to some among the lower levels of the city's underbelly. Common thugs and guild bosses alike conspire together, their goal to eliminate the figure of Kron Darkbow. Permanently. Kron has become a symbol on the streets, and his removal would not only clear the way for others, but also would be a sign of who has the real power in Bond. Amidst the chaos, buildings burn, riots go nearly unchecked, and even the city guard find themselves forced to retreat. **DEMON CHAINS:** Book II of The Horrors of Bond Trilogy A sick murderer stalks the streets of the city of Bond. The killer leaves behind tortured and twisted bodies sliced and ripped apart, often after the most horrible of violations. It falls upon Kron Darkbow to hunt this killer preying upon the weak and the strong alike, but he soon realizes there is more than one culprit involved in these horrible crimes. A dark mage and his demon partner are at fault, and with each death they grow more and more powerful. **THE COMPANY OF SEVEN:** Book III of The Horrors of Bond Trilogy An undead mage thousands of years old slinks through the city of Bond. Rising up from beneath the soil, he soon finds himself allied with escaped fugitives from the Prisonlands, a former knight, a pair of assassins and the chief of thieves. Each has their own wants, their own goals, but the wizard's are the most deadly to the citizens of Bond, and he refuses to be denied his destiny. Spotting healer and wizard Randall Tendbones as a threat, a plan is soon hatched to remove him permanently, but swordsman Kron Darkbow might have something to say about that. But Tendbones is only the beginning, for the murder of thousands is in the works, and unless Kron can put a stop to the terrors stalking Bond, the devastation will reach across all levels of the city and beyond. epic, fantasy, sale, deal, trilogy, swords, sorcery, magic, heroic, dark

At the peak of Rome's might a dragon is born among eagles, an heir to a line both blessed and cursed by the Gods for ages. In *Killing the Hydra*, Lucius Metellus Anguis returns to North Africa, determined to investigate the death of his centurion and root out the treason that has infiltrated the ranks of his cohort. With his wife, Adara, safe in Athens, Lucius finds himself alone on a dangerous road back to the legionary base at Lambaesis. Praetorian spies and other unknown enemies are hunting him, and it is only with help from the Empress, a Punic prostitute, and an ancient group of warriors that Lucius is able to survive. But the Sibyl's prophecy haunts Lucius's dreams, and he clings desperately to the hope that he is making the right decisions for his men, for himself, and for his family. As his world is ravaged by pain on all fronts, Lucius Metellus Anguis must decide whether or not to make his move against the enemies that have plagued his family for far too long, including the most powerful man in the Roman Empire. How far will the Dragon go to protect his family and avenge the spirits of the dead? Only the Gods know... *Killing the Hydra* is the third novel in Adam Alexander

Haviaras' ground-breaking *Eagles and Dragons* historical fantasy series. If you like books by Douglas Jackson, Manda Scott, and Conn Iggulden, or movies like *Gladiator* and *Pompeii*, then you will love this historical series that combines adventure, romance, and the supernatural. Buy *Killing the Hydra* today and set off on an adventure that throws you headlong into the Roman Empire! Here is what readers have to say about *Eagles and Dragons*: Historic Novel Society: "...Haviaras handles it all with smooth skill. The world of third-century Rome—both the city and its African outposts—is colorfully vivid here, and Haviaras manages to invest even his secondary and tertiary characters with believable, three-dimensional humanity." Amazon Readers: "Historical fiction at its best! ... if you like your historical fiction to be an education as well as a fun read, this is the book for you!" "An outstanding and compelling novel!" "I would add this author to some of the great historical writers such as Conn Iggulden, Simon Scarrow and David Gemmell. The characters were described in such a way that it was easy to picture them as if they were real and have lived in the past, the book flowed with an ease that any reader, novice to advanced can enjoy and become fully immersed..." Goodreads: "... a very entertaining read; Haviaras has both a fluid writing style, and a good eye for historical detail, and explores in far more detail the faith of the average Roman than do most authors."

I am princess Adara, the granddaughter of the immortal Little Mermaid. My parents were killed the day I was born, by the evil Sea Hag. I was left an orphan and raised on land until my thirteenth birthday, when I became a mermaid. Now, five years later I must return to my old life as Pearl Thorsen, to sail with the world's most promising students in oceanographic studies. With their help, I must create a new relationship between man and the merfolk. Together both races must forge a future where the sloth and greed of pollution has no place on the land or in the sea. In the first installment of the series, *Killer Lamprey From The Trash Triangle*, nuclear fallout has been released into the ocean after a tsunami disaster in Japan. It has infected the North Pacific Gyre and turned the massive floating continent of garbage into a breeding ground for gigantic killer sea creatures commanded by the old evil Sea Hag. When they begin attacking ships, Pearl and her friends must battle these killers of the deep, if they want to stay out of Davy Jones locker. With a little help from Pearl's mermaid persona, Princess Adara they may have a whale of a tale to tell if they don't get caught between these devils and the deep blue sea.

In a society divided by birth, upbringing, education and status, young Chandrey Brava is raised in a conservative sect, but leaves home at sixteen for the Taelach Training Grounds. Naïve and used to harsh discipline, she doesn't recognize that Cance Lynn Creiloff is playing with her heart. Seeing Cance through a serious injury, Chandrey follows her to the Cleave, a sharply fundamental group being eroded from within by those who welcome the servitude of thralls. Cance's increasingly vicious treatment of Chandrey raises eyebrows, but no more. Only her family can liberate her, unless she finds allies within the Cleave. There may be one Taelach who can help her: the mysterious Belsas Exzal. Bravery, resilience and stoic resistance are the hallmarks of this prequel to the award-winning *No Sister of Mine*.

Council's End brings to closure the middle arc in the *Verdan Chronicles*. This epic fantasy adventure picks up moments after the chilling conclusion to *Against All Gods*. Tragedy has struck Verdan's heroes, and the ramifications will be felt throughout the remainder of the series. Izmira is in turmoil, and once again, the owner of the kingdom's crown is in question. *Council's End* will close an impor-

tant chapter in Verdan's history. It is much more than just an epic struggle between good and evil, as those lines are often blurred by the weaknesses inherent within mortals. Those that turn to the gods for answers may not like what they find. In the end, readers will come to fully realize that victo-

ry does not come without a cost. And not even the prospect of peace can prepare them for what comes next.